Internship Report – Day 4

Intern Name:	Vishvajit Shahaji Gurav
Project:	Zoo App – Ticket Booking Screen
Tool Used:	Figma
Day:	4
Task	Ticket Booking Screen
Date:	26 / 02 / 2026
Company Name :	Inno Fortune PVT.LTD
Mentor Name :	Ms.Nikita Ghate

Task Overview

On the fourth day of my internship, I was assigned to design the Ticket Booking screen for the Zoo App. The goal of this task was to create a clean, user-friendly, and visually appealing interface that enables users to easily book zoo tickets.

Design Approach

I started by understanding the user flow and key requirements for the booking process. I focused on maintaining visual consistency with the existing Zoo App design system. While designing, I ensured proper layout hierarchy, clear call-to-action buttons, readable typography, and intuitive spacing to improve the overall user experience.

Tools Used

I used Figma to create the screen design. The tool helped me maintain alignment, spacing, and component consistency efficiently. I also used auto-layout and reusable components to speed up the design process.
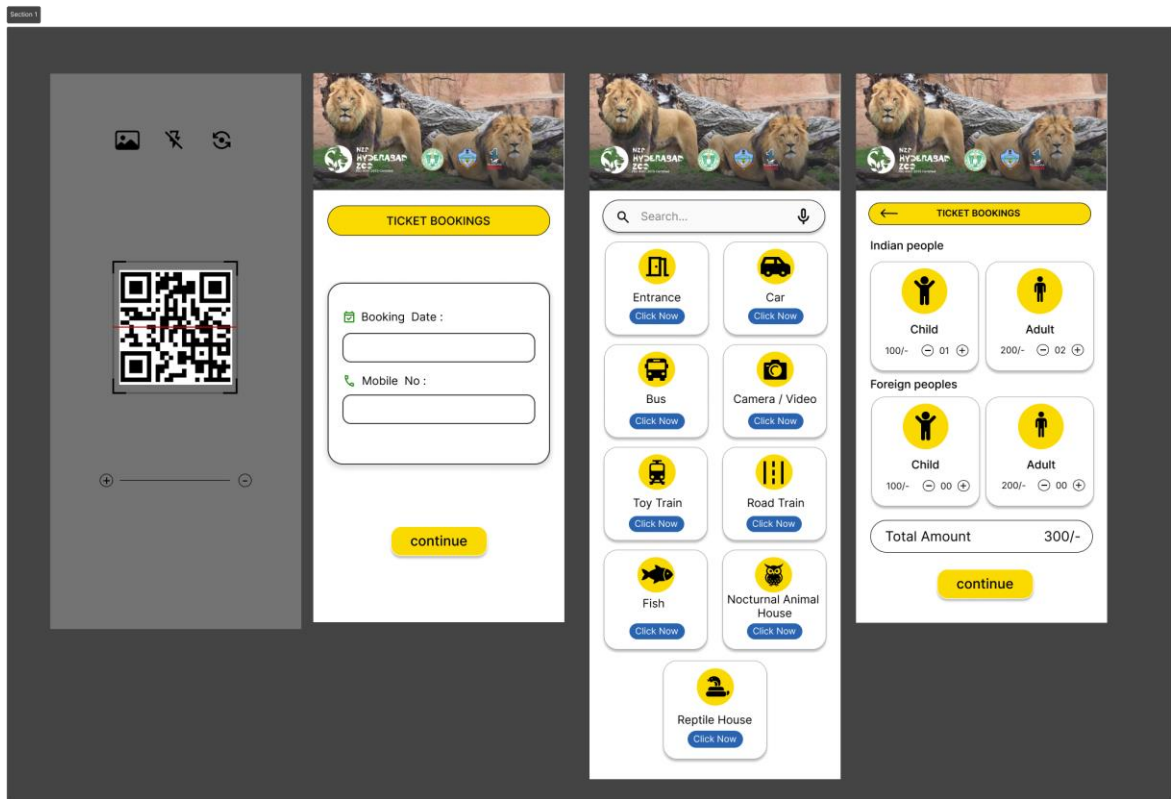
Challenges Faced

During the design process, I faced a few challenges such as selecting the most suitable layout structure, maintaining visual balance, and ensuring the booking flow remained simple and intuitive. It took some time to finalize spacing and component placement.

Outcome

Despite the challenges, I successfully completed the Ticket Booking screen design. The final design follows good UI/UX practices and maintains consistency with the Zoo App theme. This task helped me improve my design thinking and Figma skills.

Screen Design

Figma Link :
https://www.figma.com/proto/iydPcJGiF6XIus0z2MwxHE/Untitled?node-id=42-2&t=Omihrhx1UtPCnUMj-1&scaling=scale-down&content-scaling=fixed&page-id=0%3A1