# WAVELET-BASED MUSIC GENRE CLASSIFICATION

Group - 10

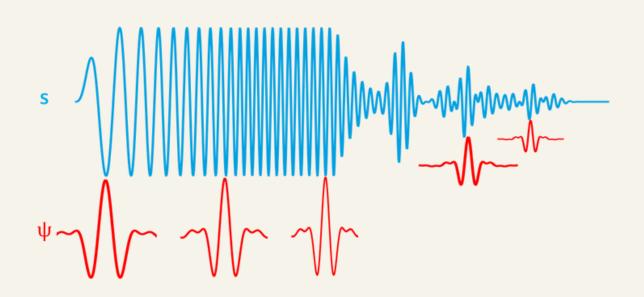
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## 

Audio coding using wavelets involves compressing audio signals by transforming them into a more efficient representation while retaining perceptual quality. Wavelet transforms play a crucial role by offering multi-resolution analysis, which captures both time and frequency characteristics of the audio signal.

## How does wavelet analyze frequencies in audio?

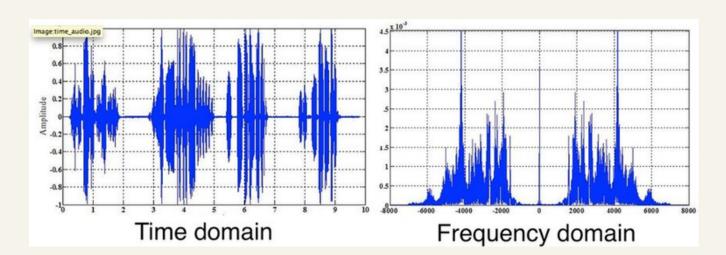
- Time-Frequency Localization
- Wavelet Transform Process
- Filter Bank Technique
- Frequency Bands Representation



## Representation using different domains

#### 1. Time Domain

- The raw audio signal as a function of amplitude over time.
- Useful for analyzing the signal's overall shape and amplitude envelope.
- Insufficient for detailed frequency analysis.



#### 2. Frequeny Domain

- Obtained via Fourier Transform, showing how the signal's energy is distributed across frequencies
- Reveals harmonic content and spectral properties.
- Loses time information, making it hard to detect transient events.

#### 3. Time-Frequency Domain (Wavelet Domain)

- Combines time and frequency representations, providing a localized view of which frequencies are present at specific times.
- High-resolution analysis of both transient and stationary components.
- Example: Detecting when a drumbeat (high-frequency) occurs or tracking bassline patterns (low-frequency).

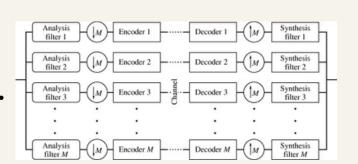
#### 4. Scalogram

- A visual representation of the wavelet transform's output, plotting scale (frequency) versus time with amplitude as intensity.
- Highlights transient features and frequency shifts over time.

## Popular methods used in audio coding

#### Subband Coding (SBC)

- Uses filter banks to split the audio signal into frequency bands.
- Compresses each band separately using techniques like quantization.
- Example: MP3 coding.



#### Transform Coding

- Uses transforms (like DWT or DCT) to represent audio in the frequency domain, exploiting redundancy.
- Coefficients are quantized and encoded.
- Wavelet transform allows multi-resolution representation.

#### • Embedded Zero-tree Wavelet (EZW) Coding

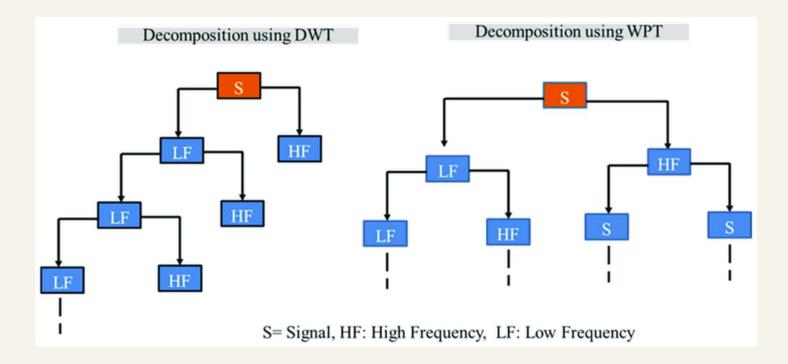
- Compresses wavelet coefficients by representing large coefficients and their hierarchical relationships efficiently.
- Suitable for progressive transmission.

#### • Set Partitioning in Hierarchical Trees (SPIHT)

- Enhances EZW by using a tree-based structure to encode significant coefficients.
- Provides high compression ratios with scalability.

#### Wavelet Packet Transform (WPT)

- An extension of the DWT that provides finer frequency resolution.
- Encodes audio signals more precisely by adaptively decomposing the signal based on its characteristics.



## Objective

To classify music genres by analyzing audio signals through Discrete Wavelet Transform (DWT), extracting key features from the time-frequency domain to identify genre-specific patterns.

#### **Dataset**

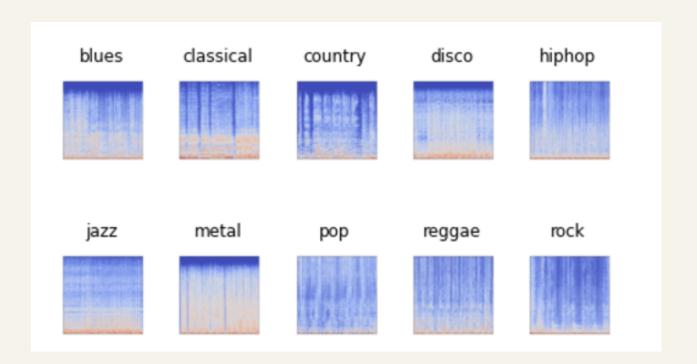
- The GTZAN dataset contains 1,000 audio files across 10 genres, with each track being 30 seconds long, widely used in music genre recognition research.
- The dataset includes Mel Spectrogram images and two CSV files with extracted audio features: one with mean and variance over 30-second tracks and another with features from 3-second segments for increased data volume.

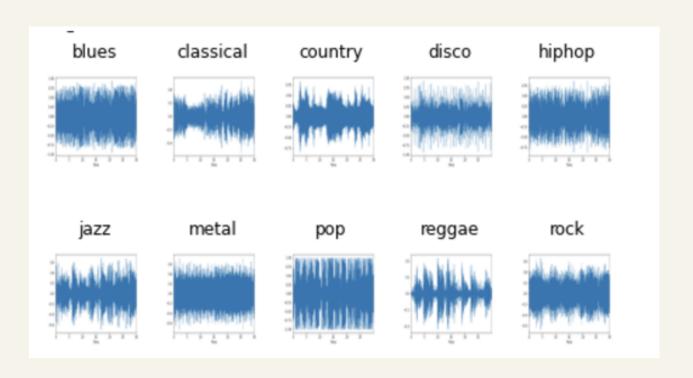
## Methodology

- 1. Data Collection & Preprocessing
- 2. Representation using different domains
- 3. Wavelet Decomposition using DWT
- 4. Plots of different Genre

#### Libraries used

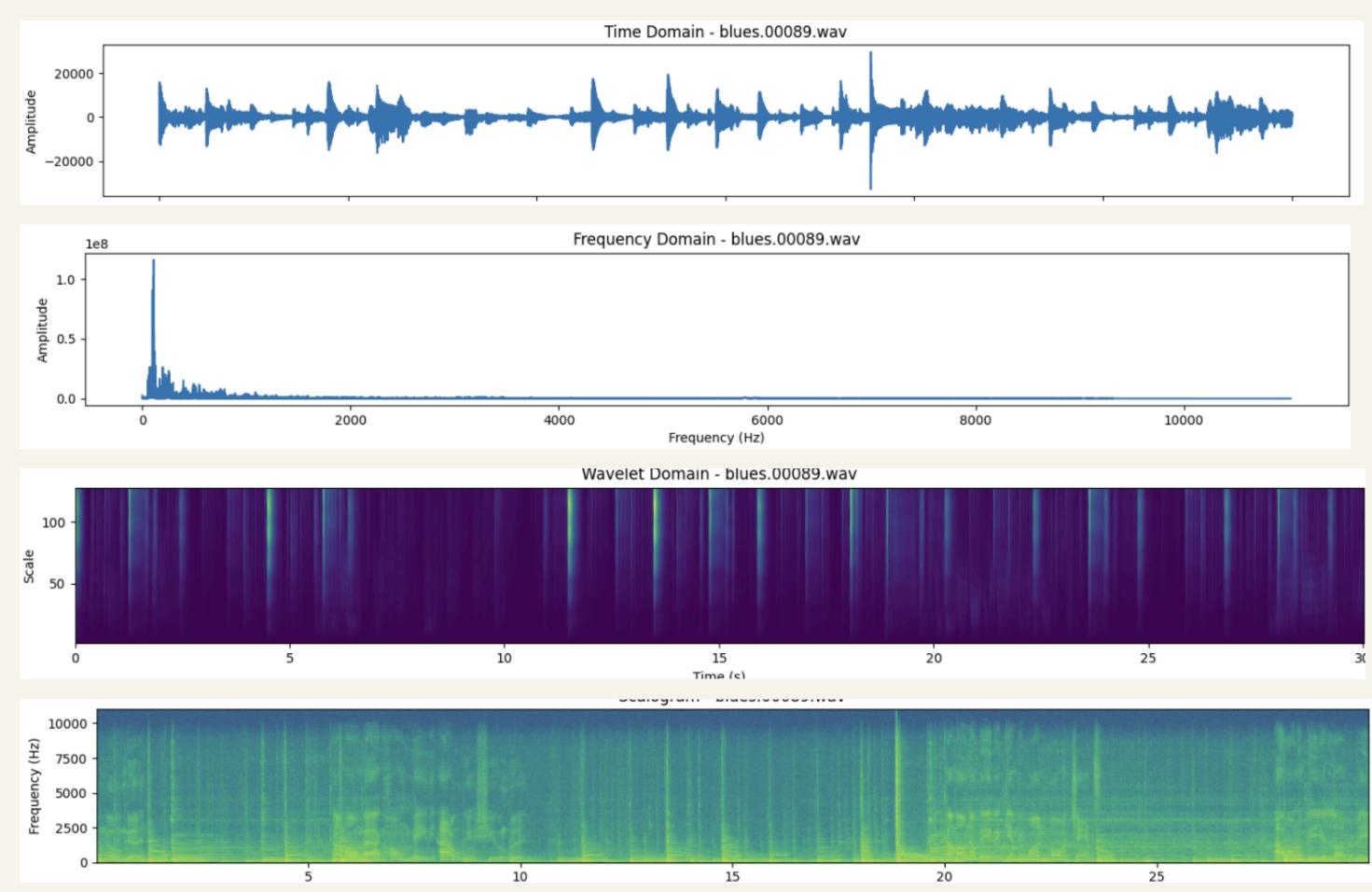
- Scipy
- pywt
- numpy
- matplotlib



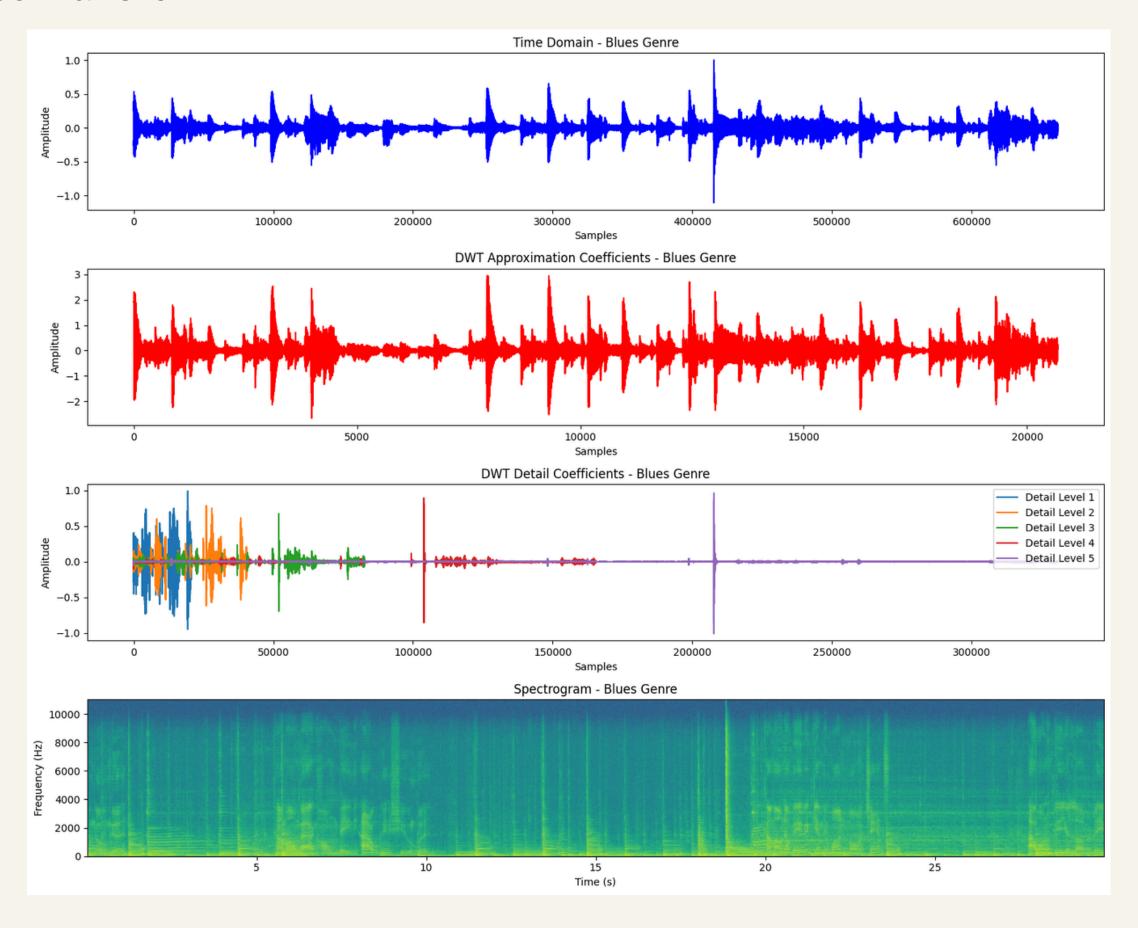


Representation





#### **Discrete Wavelet Transform**



#### **Characteristics of Blues**

- Harmonic Structure: Repetitive 12-bar blues progression with predictable chord changes that create emotional resonance.
- Melodic Expression: Emphasis on blue notes (flattened 3rd, 5th, 7th), adding a soulful and melancholic tone.
- Rhythmic Features: Swing or shuffle rhythms paired with call-and-response patterns between vocals and instruments.

## THANK YOU