Ex. No.: 8 Date: 29/3/25

PRODUCER CONSUMER USING SEMAPHORES

Aim: To write a program to implement solution to producer consumer problem using semaphores.

Algorithm:

- 1. Initialize semaphore empty, full and mutex.
- 2. Create two threads- producer thread and consumer thread.
- 3. Wait for target thread termination.
- 4. Call sem_wait on empty semaphore followed by mutex semaphore before entry into critical section.
- 5. Produce/Consume the item in critical section.
- 6. Call sem_post on mutex semaphore followed by full semaphore
- 7. before exiting critical section.
- 8. Allow the other thread to enter its critical section.
- 9. Terminate after looping ten times in producer and consumer Threads each.

Program Code:

include < statio. h> # include < atallib. n> int lock =1, items =0, sprace=10, count=0; Void produce () { esent (" In Poisducer: Producer ten % d", x); "\n Conseiner Cooseener item %d", x); int main () ? int n, i=1.

Paint ("\n'1. Parodeccer\n2. Consumer\n3. 15xet"); prints ("In Enter your choice; "); scarf ("%d", &r); Switch (n) { (cose!:

if (mutesc == 1 & & empty!=0) {

percoluces();

} else {

perint ("\nbuffer is quel!!");
} Lorcak;

Cose e:

Consumer();

3 clse ?

paintf("\nBuffer is entire!");

2 doreak; come 3; i = 0; default: pourif (" \or Invalid choice! Aleare try again.") 3 while (i!=0); seetwern 0;

Sample Output:

1. Producer

2.Consumer

3.Exit

Enter your choice:1

Producer produces the item 1

Enter your choice:2

Consumer consumes item

1 Enter your choice:2

Buffer is empty!!

Enter your choice:1

Producer produces the item 1

Enter your choice:1

Producer produces the item 2

Enter your choice:1

Producer produces the item 3

Enter your choice:1

Buffer is full!!

Enter your choice:3

the a procession to emplement solution to percolver consumer problem wring semaphores has been exercised.

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