

# **Dynamic Multilevel Indexes Using B-Trees And B<sup>+</sup> Trees**

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# B-TREE

- ▶ It is a self-balancing search tree
- ▶ Data is accessed from main memory in case of self balanced search tree like AVL Tree
- ▶ Huge amount of data will be accessed from disks
- ▶ During accessing of data, disk access time will be very high compared to main memory access time
- ▶ The main idea of using B-Trees is to reduce the number of disk accesses

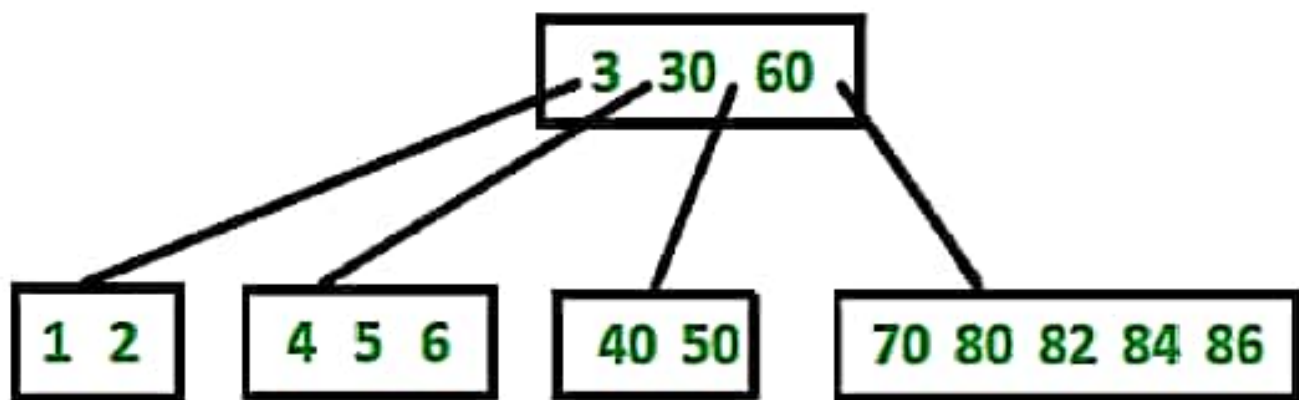
# B-TREE

- ▶ Most of the tree operations (search, insert, delete etc) require  $O(h)$  disk accesses where  $h$  is the height of the tree
- ▶ B-tree is a fat tree
- ▶ Height is kept low by putting maximum possible keys in a B-Tree node
- ▶ Generally, a B-Tree node size is kept equal to the disk block size
- ▶ Since  $h$  is low for B-Tree, total disk accesses for most of the operations are reduced

# Properties of B-Tree

- ▶ All leaves are at same level
- ▶ A B-Tree is defined by the term minimum degree 't' and the value of t depends upon disk block size
- ▶ Every node except root must contain at least t-1 keys
- ▶ Root may contain minimum 1 key
- ▶ All nodes (including root) may contain at most  $2t - 1$  keys
- ▶ Number of children of a node is equal to the number of keys in it plus 1
- ▶ All keys of a node are sorted in increasing order
- ▶ Time complexity is  $O(\log n)$

## B-Tree of minimum degree 3



## Drawbacks of B-Tree

- ▶ Data pointer corresponding to a particular key value is stored along with that key value in the node of a B-tree. This reduces number of entries that is packed into a node of the tree
- ▶ Due to storing of Data Pointer the number of levels in a tree and search time of a record increases

## B+ tree

- ▶ Eliminates the drawback of the B-Tree
- ▶ Stores data pointers only at the leaf nodes of the tree
- ▶ Structure of leaf nodes of a B+ tree is different from the structure of internal nodes of the B+ tree



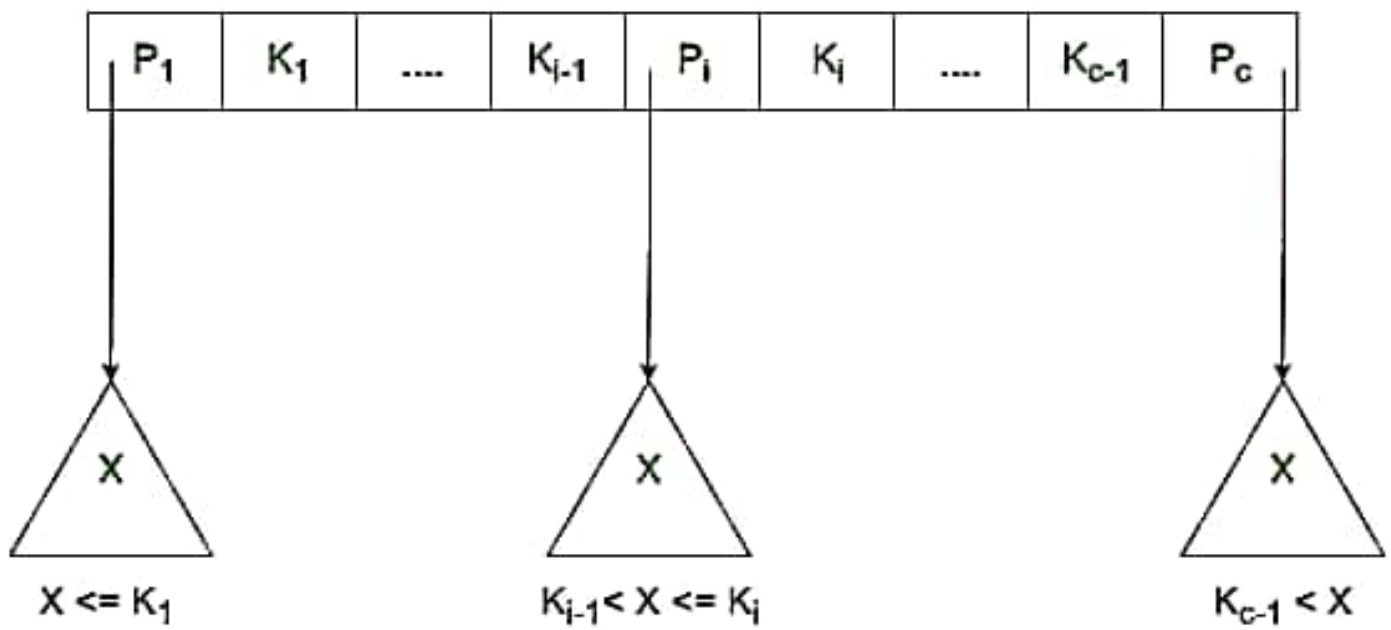
## B+ tree

- ▶ Leaf nodes store all the key values along with their corresponding data pointers to the disk file block, in order to access them
- ▶ Leaf nodes form the first level of index
- ▶ Internal nodes form the other levels of a multilevel index



## Structure of the internal nodes of a B+ tree

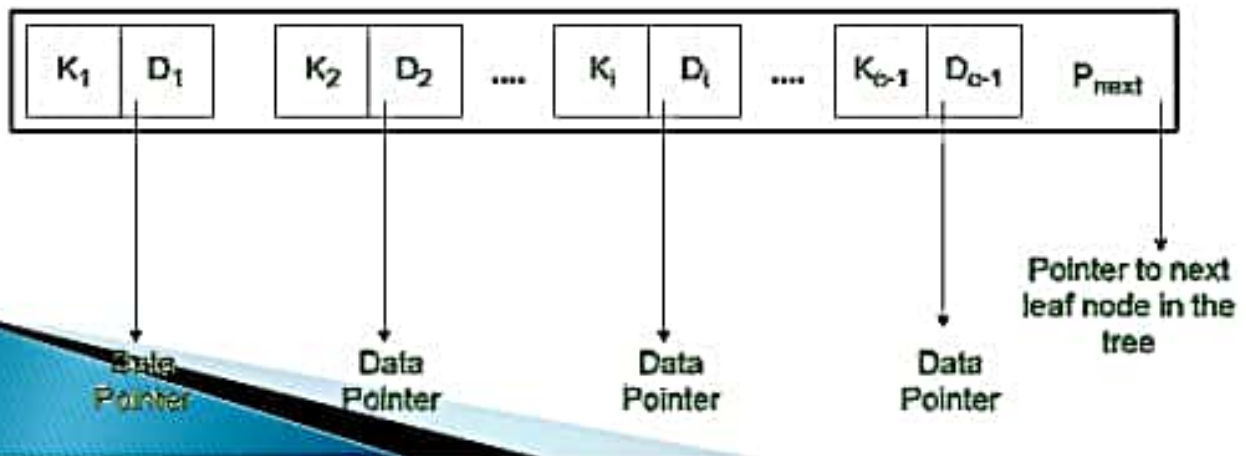
- 1) Each internal node is of the form :-  
 $\langle P_1, K_1, P_2, K_2, \dots, P_{c-1}, K_{c-1}, P_c \rangle$   
where  $c \leq a$  and each  $P_i$  is a tree pointer and, each  $K_i$  is a key value
- 2) Every internal node has :  $K_1 < K_2 < \dots < K_{c-1}$
- 3) For each search field values 'X' in the sub-tree pointed at by  $P_i$ , the following condition holds :-  
 $K_{i-1} < X \leq K_i$  for  $1 < i < c$  and,  
 $K_{c-1} < X$ , for  $i = c$
- 4) Each internal nodes has at most 'a' tree pointers.
- 5) The root node has, at least two tree pointers, while the other internal nodes have at least  $\lceil a/2 \rceil$  tree pointers each.
- 6) If any internal node has 'c' pointers,  $c \leq a$ , then it has 'c - 1' key values.



**( Internal Node in B+ Tree )**

# structure of the leaf nodes of a B+ tree

- 1) Each leaf node is of the form :  
 $\langle \langle K_1, D_1 \rangle, \langle K_2, D_2 \rangle, \dots, \langle K_{c-1}, D_{c-1} \rangle, P_{next} \rangle$   
where  $c \leq b$  and each  $D_i$  is a data pointer and, each  $K_i$  is a key value and  $P_{next}$  points to next leaf node in the B+ tree
- 2) Every leaf node has :  $K_1 < K_2 < \dots < K_{c-1}$ ,  $c \leq b$
- 3) Each leaf node has at least  $\lceil b/2 \rceil$  values.
- 4) All leaf nodes are at same level.



# Example of B+ tree

