#### Semester-IV

#### 060010413 | CC13 Software Engineering | Lesson Plan

Unit	Sub Unit	No. of Lecture(s)		Topics	Reference Chapters/ Additional Reading	Evaluation Parameter	
1		7	Introd	uction to Software Engineering, Object-Oriented Methodology	and Life Cycle	Unit Test: 01	
	1.1	1	Softwa	re Engineering:	TB1 - Ch.01 Pg. 02 – 06		
			1.1.1	Definition			
			1.1.2	Program vs. Software			
			1.1.3	Complexity of Software			
			1.1.4	Characteristics of Software			
	1.2	2 1	Object-	-Oriented Basic Concepts:	TB1 - Ch.01 Pg. 06 – 16		
			1.2.1	Classes and Object			
			1.2.2	Messages and Attributes			
			1.2.3	Encapsulation			
			1.2.4	Inheritance			
			1.2.5	Polymorphism			
			1.2.6 Responsibility and Abstraction				
			1.2.7	Object Composition			
	1.3	1	Object-	-Oriented Methodologies:	TB1 - Ch.01 Pg. 16 – 20		

			1.3.1 Coad and Yourdon Methodology		
			1.3.2 Booch Methodology		
			1.3.3 Rumbaugh Methodology		
			1.3.4 Jacobson Methodology		
	1.4	1	Conventional Software Life Cycle Models:	TB1 - Ch.02 Pg. 34 – 40	
			1.4.1 Waterfall		
			1.4.2 Prototyping		
		1	1.4.3 Iterative Enhancement		
			1.4.4 Spiral Model		
	1.5	1	Agile Model:	TB1 - Ch.02 Pg. 40 – 43	
			1.5.1 Extreme Programming		
			1.5.2 Scrum		
	1.6	1	Object-Oriented Software Life Cycle Models:	TB1 - Ch.02 Pg. 43 – 54	
			1.6.1 Fountain Model		
			1.6.2 Rational Unified Process Model		
2		9	Software Requirement Elicitation and Analysis	TB1 - Ch.03 Pg. 63 – 65	Unit Test: 01
	2.1	1	Software Requirement		
	2.2	1	Requirements Elicitation Techniques	TB1 - Ch.03 Pg. 65 – 66	
			2.2.1 FAST		
			2.2.2 Prototyping		
	2.3	1	Initial Requirement Document	TB1 - Ch.03 Pg. 71 – 72	

	2.4	1	Use Case Approach:	TB1 - Ch.03 Pg. 73 – 77			
			2.4.1 Creating Use Case Diagram for Requirement				
			2.4.2 Use Case Description	TB1 - Ch.03 Pg. 78 – 80			
			2.4.3 Scenario Diagrams	TB1 - Ch.03 Pg. 80 – 81			
		1	2.4.4 Scenario Matrix	TB1 - Ch.03 Pg. 81 – 82			
	2.5	1	Characteristics of Good Requirement	TB1 - Ch.03 Pg. 82 – 86			
	2.6	2	Software Requirement Specification Document	TB1 - Ch.03 Pg. 86 – 111			
3		4	<b>Object-Oriented Software Estimation</b>		Unit Test: 02		
	3.1	1	Need of Object-Oriented Software Estimation	TB1 - Ch.04 Pg. 124			
	3.2	1	Loren and Kidd Estimation Method	TB1 - Ch.04 Pg. 124 – 125			
	3.3	1	Use case point estimation Method	TB1 - Ch.04 Pg. 126 – 127			
	3.4	1	Risk Management:	TB1 - Ch.04 Pg. 146 – 148	3		
			3.4.1 Introduction to Risk Management				
			3.4.2 Framework for Managing Risk				
4		4	Object-Oriented Analysis	Unit Test: 02			
	4.1	1	Structured v/s Object oriented analysis	TB1 - Ch.05 Pg. 174 – 175			
	4.2	1	Types of Classes and Its Identification	TB1 - Ch.05 Pg. 175 – 179			
	4.3	1	Identification of Relationship:	TB1 - Ch.05 Pg. 180 - 184			
			4.3.1 Association				
			4.3.2 Aggregation				
			4.3.3 Multiplicity				

			4.3.4 Composition			
			4.3.5 Dependency			
			4.3.6 Generalization			
	4.4	1	Identifying State and Behaviour:	TB1 - Ch.05 Pg. 187 - 189		
			4.4.1 Attributes			
			4.4.2 Operations			
5		7	Object-Oriented Design and Implementation			
	5.1	1	Need of design phase	TB1 - Ch.06 Pg. 203 – 204	Exam	
	5.2	1	Interaction Diagrams	TB1 - Ch.06 Pg. 204		
	5.3	1	Sequence Diagrams	TB1 - Ch.06 Pg. 205 – 222		
	5.4	1	Collaboration Diagrams	TB1 - Ch.06 Pg. 222 – 226		
	5.5	1	Activity Diagrams	TB1 - Ch.07 Pg. 260 – 268		
	5.6	1	State Chart Diagrams	TB1 - Ch.07 Pg. 268 – 275		
	5.7	1	Object-Oriented Design Principles for Improving Software Quality	TB1 - Ch.06 Pg. 244 – 275		
6		5	<b>Software Quality and Testing</b>		Internal	
	6.1	1	Software Quality and Its Attributes	TB1 - Ch.08 Pg. 287 – 289	9 Exam	
	6.2	1	Software Quality Models:			
			6.2.1 Capability Maturity Model	TB1 - Ch.08 Pg. 301 – 303		
	6.3	1	Software Testing:	TB1 - Ch.09 Pg. 348 – 349		
			6.3.1 Verification			
			6.3.2 Validation			

6.4	1	Functional and Structural Testing	TB1 - Ch.09 Pg. 356
			TB1 - Ch.09 Pg. 385 - 393
6.5	1	Levels of Testing:	TB1 - Ch.09 Pg. 403 – 405
		6.5.1 Unit Testing	
		6.5.2 Integration Testing	
		6.5.3 System Testing	
		6.5.4 Acceptance Testing	

#### **Text Books:**

1. Yogesh Singh, Ruchika Malhotra, "Object-Oriented Software Engineering" - PHI.

#### **Reference Books:**

- 1. Blaha M. R., Raumbaugh J. R.,(2005) Object oriented Modeling and Design with UML, Pearson
- 2. Booch G., Raumbaugh J. R., Jacobson I., The Unified Modeling Language User Guide, Pearson Education
- 3. Mall R., Fundamental of Software Engineering, PHI