

# UKA TARSADIA UNIVERSITY

BCA/Integrated M.Sc. (IT) ( Semester 5 )  
030010503(2013-14)/060010503(2013-14)  
Advanced Java

**Date :29/05/2017**

**Time :1:30PM- 4:30PM**  
**Max. Marks:60**

## Instructions :

1. Attempt all questions.
2. Write each section in a separate answer book.
3. Make suitable assumptions wherever necessary.
4. Draw diagrams/figures whenever necessary.
5. Figures to the right indicate full marks allocated to that question.
6. Follow usual meaning of notations/abbreviations.

## SECTION - 1

### **Q 1 A) Answer the following.**

**[4]**

- I) Define Event Source.
- II) What is super class for all AWT events?
- III) What is multicasting the event?
- IV) Write one usage of Map.

### **Q 1 B) Answer the following in brief. (Any 3)**

**[6]**

- I) Write two key difference between List and ArrayList.
- II) List basic interfaces provided by Java Collection Framework. Write one key difference between Set and List.
- III) What is unicasting? How to register listener for unicasting event? Give one example.
- IV) What is Event Listener? How to register Event Listener?

### **Q 2 Answer the following.**

**[10]**

- A) Write an interactive program that reads a statement from user input and prints how many words it has.

OR

- A) Write a program that creates a user-define class called Student containing members such as student id, name, semester studying and subject selected. There are 60 students in a particular semester; whenever user create object of students stores them in a List.
- B) Write a program to implement a class that checks whether a given number is a prime using both the Thread class and Runnable interface.

OR

- B) Write a program which accept book name from the user and display one by one character of that book name on every 3 seconds of interval.

### **Q 3 Answer the following in detail. (Any 2)**

**[10]**

- I) Discuss Event classes and Adapter classes in detail.
- II) Explain different ways to create thread in java.
- III) Describe AWT windows fundamental with hierarchy.

## SECTION - 2

### **Q 4 A) Answer the following.**

**[4]**

- I) Which method is used to add component in to a window?
- II) Write one usage of dialog box.
- III) Define Layout out manager.
- IV) Define Socket.

**Q 4 B) Answer the following in brief. (Any 3)**

**[6]**

- I) Write two key difference between Modal dialog and Modeless dialog.
- II) Which method is used to set menu bar? Write a code which will set the menu bar.[Assume that "mb" is an object of MenuBar.]
- III) How we can create FileDialog? Write a code to create it.
- IV) Which method is used to send and receive packet using datagram? Write its syntax.

**Q 5 Answer the following.**

**[10]**

- A) Write a code which will create one tab pane, in which one tab will display employee personal information and other will display his/her professional information.

OR

- A) Write a code which will open new frame whenever user click on submit button.[ Use listener.]
- B) Write a code which will create one parent node "Course" in which there are two child node one is "Graduate" and another is "Post Graduate"; In first child node there are three sub child node " B.Sc, B.C.A and "M.B.B.S" in second child node there are three sub child "M.Sc, M.C.A and M.D", display a tree structure of it.

OR

- B) Design a customer registration form for bank using Swing controls.

**Q 6 Answer the following in detail. (Any 2)**

**[10]**

- I) What is event handling? Demonstrate event handling with suitable example.
- II) Explain ServerSocket class and Socket class with essential methods.
- III) Explain DatagramSocket class in detail. And also provide four benefits of DatagramSocket class.