

The background of the slide is a solid blue color. At the top, there are several wavy, horizontal lines in shades of blue and cyan, creating a layered, water-like effect.

Implementation (Development)

Manage the Chaos in Development

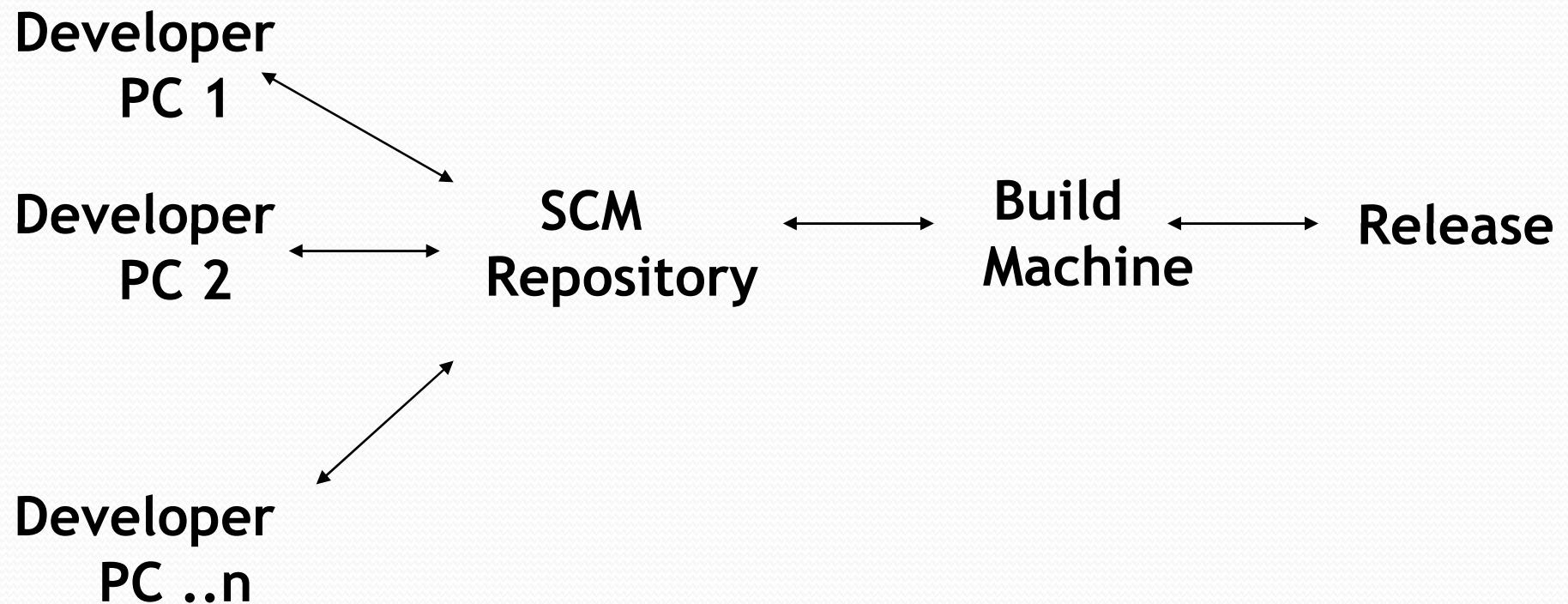
- Case Fred
- Are these problems familiar? What can we do about them?
- Are our issues different? Which are those?
- What can we do about them?



Chaos symptoms

- Works on my machine, fails in integration!
- New bug fixed, old bug reintroduced!
- Customer is using an older version, cant locate the source!
- Accidental overwrite of latest changes, lost two days' work!
- Bugs found in integration take longer to localize and fix!

Reduce the Chaos in Development



Reduce the Chaos in Development

**Version
Control**

Build Scripts

**Track
CR**

**Automated
tests**

**Track
Issues**

**Continuous
Integration**

Reduce the Chaos in Development

- Version Control – Use a Source Code Control System (VSS ; ClearCase, SubVersion etc.)
- Build Scripts – no step of the build process should be manual
- Continuous Integration – automatic build and test every time code changes
- Track Issues – Which customer, which version, how to reproduce, severity, priority; fix; by whom; which version
- Track Change Requests – submitted by, priority, impact on time, cost, approval status

Improve Collaboration and Learning

- When everything is changing, it is necessary to keep everybody on the same page!
- Try various ideas to improve collaboration & reduce confusion!
- SPOC (single point of contact) at customer and our ends;
- Daily Meetings – keep them short, be specific, list problems, but don't solve them (solve offline; don't reinvent wheels)
- Code change notifications – email, purpose, reviewer name
- Code Review: frequent - small amounts of code - mentor new folks

How to Prioritize – use 80-20

Pareto

- 80% of the Value comes from 20% of the Features
- Priority One: Required; you cant ship without these features
- Priority Two: Very Imp; you probably wont ship w/o these
- Priority Three: Nice to have; these wont delay the ship date
- Priority Four: Polish; add a finished feel to the product
- Priority Five: Fluff; only if you are ahead on time and budget



To summarize “Manage Deliverables”!

- Manage Requirements and find defects early
- Reduce Chaos in Development and prevent wastage
- Start with a working system; tackle high-risk areas first; don't defer integration till the end;
- Keep filling in the pieces and keep getting user feedback early
- Improve Collaboration and share learning

The background of the slide features a dark blue gradient with a lighter blue wavy line at the top. The text "Project Closure" is centered in a large, black, sans-serif font.

Project Closure



Post Mortem Analysis

- As the name suggests, it is about Analyzing the project after it is over
- Gather all the learning's, from mistakes and from new best practices
- It is time to reflect and learn from the experience



Post Mortem Analysis

- Be specific: Discuss the details of the project, including phases, budget estimates, resource allocation, employee time, and so on.
- Document what went right and what went wrong. Were the project outcomes better than expected? What problems were encountered? Did the project take longer or less time than expected?
- Experimentation: How many risks did you take on this project? Did you try out new technology, business processes, or innovative ideas?



• Thank you!