



Multiple Choice Questions

1. In software quality assurance work there is no difference between software verification and software validation:

- a. True
- b. False

Answer: b

2. The best reason for using Independent software test teams is that

- a. software developers do not need to do any testing
- b. a test team will test the software more thoroughly
- c. testers do not get involved with the project until testing begins
- d. arguments between developers and testers are reduced

Answer: b

3. What is the normal order of activities in which traditional software testing is organized?

- a. integration testing
 - b. system testing
 - c. unit testing
 - d. validation testing
- A) a, d, c, b
B) b, d, a, c
C) c, a, d, b
D) d, b, c, a

Answer: c

4. Class testing of object-oriented software is equivalent to unit testing for traditional software.

- a. True
- b. False

Answer: a

5. By collecting software metrics and making use of existing software reliability models it is possible to develop meaningful guidelines for determining when software testing is finished.

- a. True
- b. False



Answer: a

6. Which of the following strategic issues needs to be addressed in a successful software testing process?
- a. conduct formal technical reviews prior to testing
 - b. specify requirements in a quantifiable manner
 - c. use independent test teams
 - d. wait till code is written prior to writing the test plan
 - e. both a and b

Answer: e

7. Which of the following need to be assessed during unit testing?
- a. algorithmic performance
 - b. code stability
 - c. error handling
 - d. execution paths
 - e. both c and d

Answer: e

8. Drivers and stubs are not needed for unit testing because the modules are tested independently of one another.
- a. True
 - b. False

Answer: b

9. Top-down integration testing has as its major advantage(s) that
- a. low level modules never need testing
 - b. major decision points are tested early
 - c. no drivers need to be written
 - d. no stubs need to be written
 - e. both b and c

Answer: e



- 10.** Bottom-up integration testing has as its major advantage(s) that
- a. major decision points are tested early
 - b. no drivers need to be written
 - c. no stubs need to be written
 - d. regression testing is not required

Answer: c

- 11.** Regression testing should be a normal part of integration testing because as a new module is added to the system new
- a. control logic is invoked
 - b. data flow paths are established
 - c. data require testing
 - d. all of the above
 - e. both a and b

Answer: e

- 12.** Smoke testing might best be described as
- a. bulletproofing shrink-wrapped software
 - b. rolling integration testing
 - c. testing that hides implementation errors
 - d. unit testing for small programs

Answer: b

- 13.** When testing object-oriented software it is important to test each class operation separately as part of the unit testing process.
- a. True
 - b. False

Answer: b

- 14.** The OO testing integration strategy involves testing
- a. groups of classes that collaborate or communicate in some way
 - b. single operations as they are added to the evolving class implementation
 - c. operator programs derived from use-case scenarios
 - d. none of the above



Answer: a

15. The focus of validation testing is to uncover places that a user will be able to observe failure of the software to conform to its requirements.

- a. True
- b. False

Answer: a

16. Software validation is achieved through a series of tests performed by the user once the software is deployed in his or her work environment.

- a. True
- b. False

Answer: b

17. Configuration reviews are not needed if regression testing has been rigorously applied during software integration.

- a. True
- b. False

Answer: b

18. Acceptance tests are normally conducted by the

- a. Developer
- b. End users
- c. Test team
- d. System engineers

Answer: b

19. Recovery testing is a system test that forces the software to fail in a variety of ways and verifies that software is able to continue execution without interruption.

- a. True
- b. False

Answer: b



20. Security testing attempts to verify that protection mechanisms built into a system protect it from improper penetration.

- a. True
- b. False

Answer: a

21. Stress testing examines the pressures placed on the user during system use in extreme environments.

- a. True
- b. False

Answer: b

22. Performance testing is only important for real-time or embedded systems.

- a. True
- b. False

Answer: b

23. Debugging is not testing, but always occurs as a consequence of testing.

- a. True
- b. False

Answer: a

24. Which of the following is an approach to debugging?

- a. Backtracking
- b. Brute force
- c. Cause elimination
- d. Code restructuring
- e. a, b and c

Answer: e