





- **L** +91 63847 48014
- ✓ vishwaparameswaran7@gmail.com
- Chennai, India
- \_www.vishwavfx.com

### PROFILE

Experienced FX Artist specializing in Dynamic and Realistic effects, with a Destruction, Pyro, Fluid, Particle simulation, and Magical effects. Proficient problem-solving skills have enabled successful execution across diverse projects such as "Kadaisi Ulaga Por, Arabia Kadhali" demonstrating versatility and expertise in the field.

## WORK EXPERIENCE

# **2024 - PRESENT FX ARTIST**

85 FX

- Creating high-quality visual effects and simulations for film and television projects
- Specializing in dynamic effects, particle systems, and environmental simulations
- Working with Houdini for complex fluid dynamics, smoke, fire, and destruction effects
- Collaborating with directors and VFX supervisors to achieve desired visual outcomes
- Developing efficient workflows and pipeline improvements

### 2022 - 2023

### FX ARTIST | 3D MODELING | TEXTURING

Adinn Advertising

- Led visual effects production for advertising campaigns Created
- dynamic simulations and 3D assets for various projects
- Developed expertise in Houdini for complex particle systems Produced high-quality 3D models and textures Managed workflow optimization and pipeline improvements

2022 - 2022

### **FX ARTIST - INTERN**

xentrix

- Completed 3-month intensive internship in visual effects
- production Gained hands-on experience with Houdini for particle systems Assisted senior artists in developing visual
- effects Learned industry-standard workflows and production pipelines Worked on basic simulations and effects creation

2021 - 2022

## **GRAPHIC DESIGNER & VIDEO EDITOR**

agham

- Creative Graphic Design for Advertisement and Social Media .
- Proffessonal Video Editing and Motion Graphics

# EDUCATION

2018 - 2021

#### **B.SC ANIMATION**

Subbalakshmi Lakshmipathy College Of Science

## LAUNGUAGE

- TAMIL
- ENGLISH

## SKILLS

- Collaborates effectively with teams to achieve project goals
- Creativity with Problem Solving FX Challenges
- Ability to Work under Tight Deadline
- Clear Communication and Shot Management
- Applies physics-based principles to create Photorealistic simulations

### SOFTWARES

- Houdini
- Maya
- NUKE
- Unreal Engine
- Substance Painter
- Premiere Pro
- After Effects
- Photoshop