#### The RabbitMQ Message Broker

**Martin Toshev** 





## Agenda

Messaging Basics

RabbitMQ Overview

Messaging Patterns

Administration





# Agenda

Scalability and High Availability

Integrations

Security









 Messaging provides a mechanism for looselycoupled integration of systems

 The central unit of processing in a message is a message which typically contains a **body** and a **header**





Use cases include:

Log aggregation between systems

Event propagation between systems

Offloading long-running tasks to worker nodes





 Messaging solutions implement different protocols for transferring of messages such as AMQP, XMPP, MQTT and many others

 The variety of protocols implies vendor lock-in when using a particular messaging solution (also called a messaging broker)





A variety of messaging brokers can be a choice for applications ...

















Messaging solutions provide means for:

 securing message transfer, authenticating and authorizing messaging endpoints

routing messages between endpoints

subscribing to the broker





 An enterprise service bus (ESB) is one layer of abstraction above a messaging solution that further provides:

adapters for different for messaging protocols

 translation of messages between the different types of protocols









An open source message broker written in Erlang

 Implements the AMQP Protocol (Advanced Message Queueing Protocol)

 Has a pluggable architecture and provides extension for other protocols such as HTTP, STOMP and MQTT





 AMQP is a binary protocol that aims to standardize middleware communication

 The AMQP protocol derives its origins from the financial industry - processing of large volumes of financial data between different systems is a classic use case of messaging





- The AMQP protocol defines:
  - exchanges the message broker endpoints that receive messages
  - queues the message broker endpoints that store messages from exchanges and are used by subscribers for retrieval of messages
  - bindings rules that bind exchanges and queues

 The AMQP protocol is programmable – which means that the above entities can be created/modified/deleted by applications

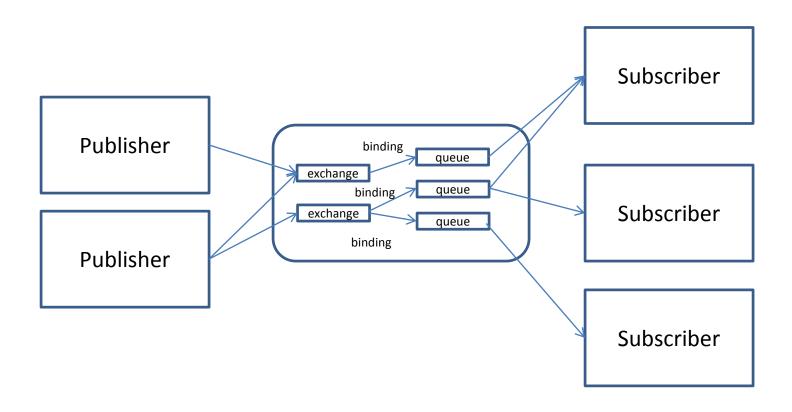




 The AMQP protocol defines multiple connection channels inside a single TCP connection in order to remove the overhead of opening a large number of TCP connections to the message broker

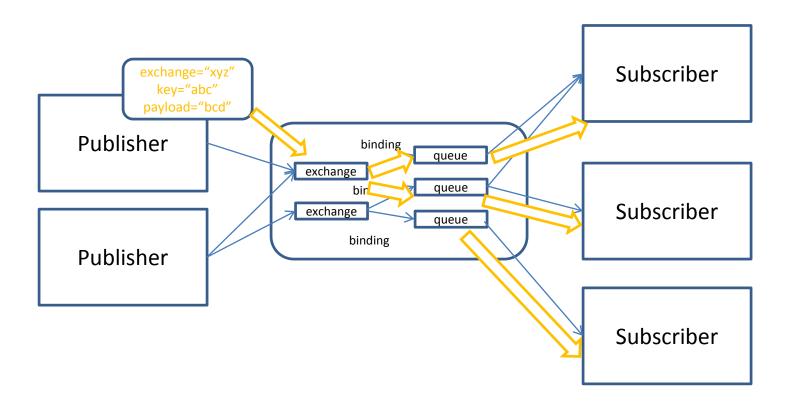
















Each message can be published with a routing key

 Each binding between an exchange and a queue has a binding key

 Routing of messages is determined based on matching between the routing and binding keys





## Messaging Patterns in RabbitMQ





# Messaging Patterns with RabbitMQ

 Different types of messaging patterns are implemented by means of different types of exchanges

 RabbitMQ provides the following types of exchanges:

default

topic

direct

headers

fanout





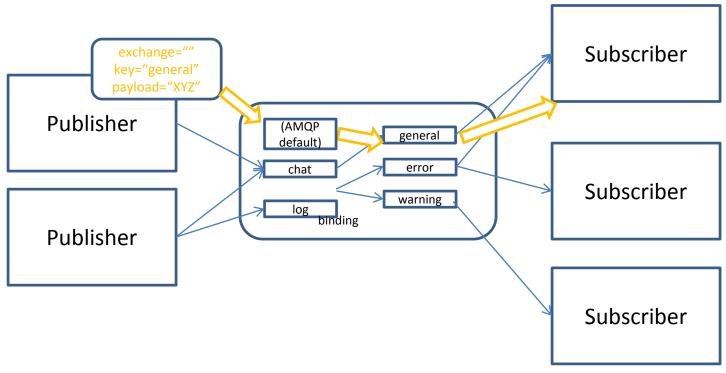
## Messaging Patterns with RabbitMQ

 A default exchange has the empty string as a name and routes messages to a queue if the routing key of the message matches the queue name (no binding needs to be declared between a default exchange and a queue)

 Default exchanges are suitable for point-to-point communication between endpoints







(AMQP default) is a system exchange





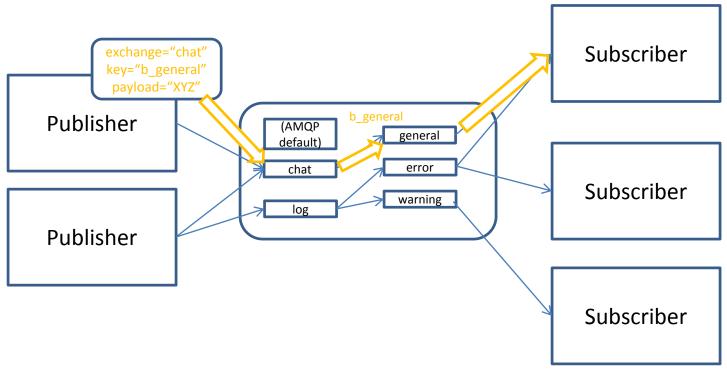
# Messaging Patterns with RabbitMQ

 A direct exchange routes messages to a queue if the routing key of the message matches the binding key between the direct exchange and the queue

 Direct exchanges are suitable for point-to-point communication between endpoints







**chat** is defined as a direct exchange upon creation





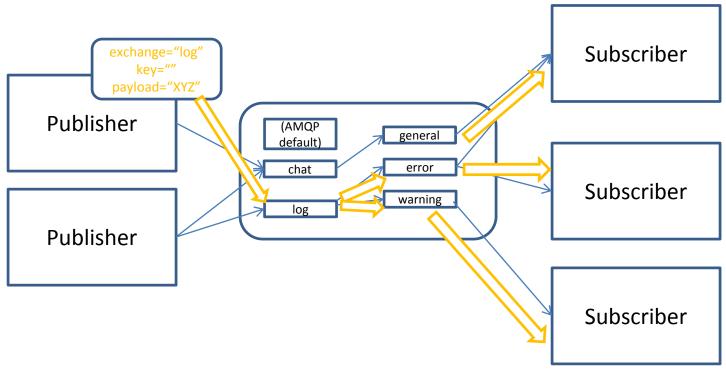
#### Messaging Patterns with RabbitMQ

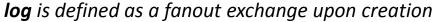
 A fanout exchange routes (broadcasts) messages to all queues that are bound to it (the binding key is not used)

 Fanout exchanges are suitable for publishsubscribe communication between endpoints













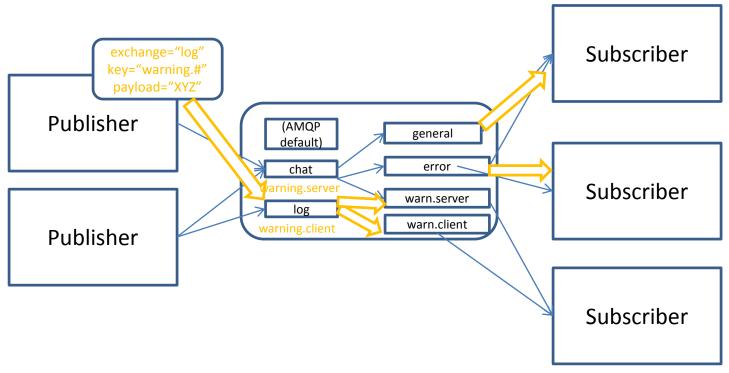
# Messaging Patterns with RabbitMQ

 A topic exchange routes (multicasts) messages to all queues that have a binding key (can be a pattern) that matches the routing key of the message

 Topic exchanges are suitable for routing messages to different queues based on the type of message







**log** is defined as a topic exchange upon creation





#### Messaging Patterns with RabbitMQ

 A headers exchange routes messages based on a custom message header

 Header exchanges are suitable for routing messages to different queues based on more than one attribute





# Messaging Patterns in RabbitMQ (demo)









 Administration of the broker includes a number of activities such as:

- updating the broker
- backing up the broker database
- Installing/uninstalling and configuring plug-ins
- configuring the various components of the broker





 Apart from queues, exchanges and bindings we can also manage the following types of components:

- vhosts for logical separation of broker components
- users
- parameters (e.g. for defining upstream links to another brokers)
- policies (e.g. for queue mirroring)





 Administration of single instance or an entire cluster can be performed in several ways:

- using the management Web interface
- using the management HTTP API
- using the rabbitmq-admin.py script
- using the rabbitmqctl utility





# Administration (demo)





# Scalability and High Availability in RabbitMQ

 RabbitMQ provides clustering support that allows new RabbitMQ nodes to be added on the fly

 Clustering by default does not guarantee that message loss may not occur





Nodes in a RabbitMQ cluster can be:

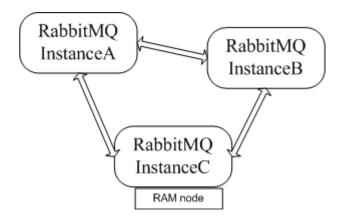
- DISK data is persisted in the node database
- RAM data is buffered only in-memory

 Nodes share only broker metadata – messages are not replicated among nodes





Let's create the following three-node cluster:







InstanceA node (root node):





InstanceB node (DISK node):

```
set RABBITMQ_NODENAME=instanceB &
set RABBITMQ_NODE_PORT=5771 &
rabbitmq-server.bat -detached
rabbitmqctl.bat -n instanceB stop_app
rabbitmqctl.bat -n instanceB join_cluster instanceA@MARTIN
rabbitmqctl.bat -n instanceB start_app
```





InstanceC node (RAM node):

```
set RABBITMQ_NODENAME=instanceC &
set RABBITMQ_NODE_PORT=5772 &
rabbitmq-server.bat -detached
rabbitmqctl.bat -n instanceC stop_app
rabbitmqctl.bat -n instanceC join_cluster -ram instanceA@MARTIN
rabbitmqctl.bat -n instanceC start_app
```





However ...

 If a node that hosts a queue buffers unprocessed messages goes down – the messages are lost





 Default clustering mechanism provides scalability in terms of queues rather than high availability

 Mirrored queues are an extension to the default clustering mechanism that can be used to establish high availability at the broker level





- Mirrored queues provide queue replication over different nodes that allows a message to survive node failure
- Queue mirroring is establishing by means of a mirroring policy that specifies:
  - number of nodes to use for queue replication
  - particular nodes designated by name for queue replication
  - all nodes for queue replication





 The node where the queue is created is the master node – all others are slaves

 A new master node can be promoted in case the original one goes down

 A slave node is promoted to the new master in case it has fully synchronized with the old master (by default)



 Let's define the **test** queue in the cluster and mirror it over all other nodes:

```
rabbitmqadmin.py -N instanceA declare queue name=test
durable=false
rabbitmqctl -n instanceA set_policy ha-all "test" "{""ha-
mode"":""all""}"
```





However ...

 The RabbitMQ clustering mechanism uses Erlang message passing along with a message cookie in order to establish communication between the nodes

... which is not reliable over the WAN ...





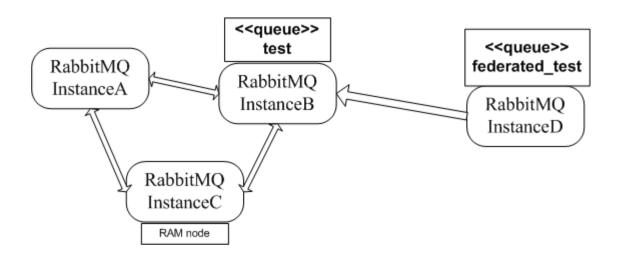
 In order to establish high availability among nodes in different geographic locations you can use the federation and shovel plug-ins

 The shovel plug-ins works at a lower level than the federation plug-in





 Assuming we have a remote node instanceD we can make the test queue federated on that node:







 Declare the remote instanceD instance and enable the federation plug-in for it:





Declare the federated\_test queue:

```
rabbitmqadmin.py -N instanceD -P 44444 declare queue name=federated test durable=false
```





 Declare the upstream to the initial cluster and set a federation link to the **test** queue:

```
rabbitmqctl -n instanceD set_parameter federation-upstream
upstream
"{""uri"":""amqp://localhost:5770"",""expires"":3600000,
""queue"":""test""}"
rabbitmqctl -n instanceD set_policy federate-queue
--apply-to queues "federated_test"
"{""federation-upstream"":""upstream""}"
```





The shovel plug-in provides two variants:

- static (all links between the source/destination nodes/clusters) are defined statically in the RabbitMQ configuration file
- dynamic (all links between the source/destination nodes/clusters) are defined dynamically via RabbitMQ parameters





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destination source	exchange	queue
exchange	federation dynamic shovel	dynamic shovel
queue	static shovel dynamic shovel	federation dynamic shovel













 RabbitMQ provides integrations with other protocols such as STOMP, MQTT and LDAP by means of RabbitMQ plug-ins

 The Spring Framework provides integration with AMQP protocol and RabbitMQ in particular





The Spring AMQP framework provides:

- RabbitAdmin class for automatically declaring queues, exchanges and bindings
- Listener container for asynchronous processing of inbound messages
- RabbitTemplate class for sending and receiving messages





 Utilities of the Spring AMQP framework can used either directly in Java or preconfigured in the Spring configuration

 The Spring Integration framework provides adapters for the AMQP protocol





 The following Maven dependency can be used to provide the Spring AMQP framework to the application:





RabbitAdmin (plain Java):





Container listener (plain Java):

```
CachingConnectionFactory factory =
      new CachingConnectionFactory(
"localhost");
SimpleMessageListenerContainer container = new
SimpleMessageListenerContainer(
       factory);
Object listener = new Object() {
   public void handleMessage(String message) {
   System.out.println("Message received: " +
   message);
} } ;
MessageListenerAdapter adapter = new
      MessageListenerAdapter(listener);
container.setMessageListener(adapter);
container.setQueueNames("sample-queue");
container.start();
```





RabbitTemplate (plain Java):





 All of the above examples can be configured using the Spring configuration

Must cleaner and decouples RabbitMQ configuration for the business logic





(demo)





## Security





### Security

 RabbitMQ uses SASL for authentication (SASL PLAIN used by default)

 RabbitMQ uses access control lists (permissions) for authorization





### Security

SSL/TLS support can be enabled for the AMQP communication channels

 SSL/TLS support can be enabled for node communication between nodes in a cluster

 SSL/TLS support can be enabled for the federation and shovel plug-ins





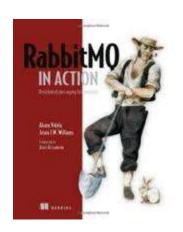
### Summary

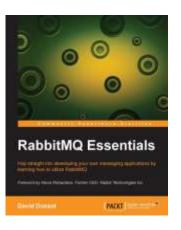
 RabbitMQ is a robust messaging solution that can be used in a variety of scenarios based on you application needs

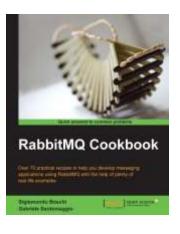
 RabbitMQ may not be the best possible solution compared to other messaging brokers – always consider benchmarks based on size and number of messages



## Readings











### **Thanks**

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