

Vishalya Sairam

Aspiring front end web developer and ux engineer

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ABOUT ME

I'm a self motivated and hard working student passionate about bringing life into applications with creativity and functionality. I enjoy learning new technologies and practicing it to improve my skills and become a better developer.

TECHNICAL SKILLS

Languages: HTML, Css, Javascript, p5.js Python, Java, GDscript

AI Tools: OpenAI

Design: Figma, Adobe Illustrator, Adobe Photoshop, Libresprite

Other: Git, Render, Godot

PROJECTS

Rhythm Visualizer

- Developed an audio-reactive visualizer using p5.js that responds to amplitudes and mid-frequency energies via p5.FFT to a song inputted by the user.
- Implemented interactive floating hearts that grow, pop, and dodge the mouse cursor for user engagement.

Cozy Cat Planner

- Built an interactive desktop GUI application using Electron framework for stylized calendar and to-do lists with a cat dress up feature.
- Implemented multiple screens that save user sessions to build onto the cat with fur color, accessories, etc.
- Designed visuals and UI elements using Figma and created UX flows that were implemented into code

Bear-ly a Hero

- Developed a 2D forest adventure game in Godot about a robber bear that demonstrates animations, scene based progression and collision triggered interactions.
 - Experimented with physics-based interactions, timers, and conditional triggers to create dynamic and engaging mechanics.
 - Designed characters using Libresprite to create pixel art animations
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EDUCATION

Expected 2029

University of Texas at Dallas

Bachelor of Computer Engineering

CERTIFICATIONS

The Legend of Python - 6/28/25

Codedex

Adobe Certified Professional in Visual Design - 12/24/2024

Adobe