Android VisionableSDK v1.2.3 Release Notes (August 26, 2024)

API CHANGES
None
CHANGES/FIXES
Fixed bug that mistakenly allowed H.261 as a video send resolution option.
V1.2.2 RELEASE NOTES: API CHANGES
None
CHANGES/FIXES
Further fixes to reporting accuracies of network quality for all participants
V1.2.1 RELEASE NOTES: API CHANGES
None
CHANGES/FIXES
Miscellaneous fixes in underlying audio/video engines.
More accurate reporting of network quality for all participants

V1.2 RELEASE NOTES:

API CHANGES
None
CHANGES/FIXES
Fixed bug that might cause incoming screen shares to not be displayed properly (no frames rendered)
V1.1.1 RELEASE NOTES:
API CHANGES
None
CHANGES/FIXES
Fixed obscure bug that could have caused some problems when implementing the participantNetworkQuality delegate method.
V1.1 RELEASE NOTES:
API CHANGES
None
CHANGES/FIXES
When notifying the RTN service about the devices available to the user in a meeting, properly communicate whether or not a video device is enabled and what its encoding is.
Miscellaneous fixes in underlying audio and video engines

V1.0.2 RELEASE NOTES:

API CHANGES						
None						
CHANGES/FIXES						
Fixed a bug that prevented the ModeratorSDK::sendPTZCommand() from functioning properly when remote PTZ commands are allowed.						
Fixed a generic problem with sending JSON payloads to the RTN service						
KNOWN ISSUES						
none						
V1.0.1 RELEASE NOTES:						
API CHANGES						
none						
CHANCES (FIVES						
CHANGES/FIXES						
Fixed a crash that resulted when attempting to enable a video preview.						
KNOWN ISSUES While the ability to specify a dedicated Looper upon which all delegate methods are invoked, the current Android MeetingSDK does not attempt to create a dedicated Looper if one is not specified. This will result in all delegate method calls being made on the same thread being used to parse low-level audio and video events coming from our audio/video engine.						

NOTE:

V1.0 RELEASE NOTES:

This is the first major release of the Visionable SDK. It contains three main modules:

- MeetingSDK
- ModeratorSDK
- VisionableAPI

These are all represented as separate singletons bundled in an Android aar file named MeetingSDK.aar. All APIs are documented in our readme.io-based documentation repository. The release notes below will cover changes made to the original MeetingSDK singleton; please consult the readme.io repository for information on new singletons (ModeratorSDK, VisionableAPI)

API CHANGES

Please consult the Android MeetingSK v1.0 Porting guide for a complete list of changes to APIs from the last v0.x release.

```
public static boolean enableVideoPreview(String deviceName, String
resolution, Boolean enableBlurring)
```

public static boolean enableVideoPreview(String deviceName, String resolution)

A new, overloaded version of the enableVideoPreview API call has been provided that takes a third argument. This argument is a boolean which, if true, will enable background blurring on preview frames. If you do not wish to have blurring on preview frames, either pass false for this parameter OR use the original 2-argument version.

CHANGES/FIXES

Any functionality associated with calling Visionable's web service APIs has been moved into the new ModeratorSDK singleton.

When connecting to a V3 or later server, the SDK now establishes a web socket connection to Visionable's RTN service for the purposes of information updates from the Visionable back-end as well as out-of-band commands that may be sent to the client from a meeting Moderator or for the purposes of receiving PTZ commands (for supported cameras) from remote users.

KNOWN ISSUES

While the ability to specify a dedicated Looper upon which all delegate methods are invoked, the current Android MeetingSDK does not attempt to create a dedicated Looper if one is not specified. This will result in all delegate method calls being made on the same thread being used to parse low-level audio and video events coming from our audio/video engine.