

# Android MeetingSDK v0.11 Release Notes (September 11, 2023)

## **NOTE:**

Please see previous MeetingSDK Release Notes for an overview of what was introduced in earlier releases of the SDK.

## **API CHANGES**

None

## **CHANGES/FIXES**

Logging messages from the CoreMeeting layer are now logged at proper log levels.

Support for the Visionable UCS location API has been added. This allows the SDK to find the proper server the meeting is hosted on when multiple UCSs are deployed to support scalability.

Miscellaneous bug fixes in underlying audio and video engines

## **KNOWN ISSUES**

The newly added `previewVideoUpdated` callback is not active called at this time. While you can provide an implementation of it, your implementation will not be called until the next SDK update.

While the ability to specify a dedicated Looper upon which all delegate methods are invoked, the current Android MeetingSDK does not attempt to create a dedicated Looper if one is not specified. This will result in all delegate method calls being made on the same thread being used to parse low-level audio and video events coming from our audio/video engine.

The `VideoView.isScreenShare()` API call will likely return `true` for non screen-share video streams if they are being sent at 4K resolution.