# Android MeetingSDK v0.18 Release Notes (January 4, 2024)

### NOTE:

Please see previous MeetingSDK Release Notes for an overview of what was introduced in earlier releases of the SDK.

### **API CHANGES**

none

## **CHANGES/FIXES**

Fixed a thread lockup condition that could occur when the SDK automatically invokes <code>exitMeeting</code> as a result of having lost contact with the server for more than 60 seconds.

### **KNOWN ISSUES**

While the ability to specify a dedicated Looper upon which all delegate methods are invoked, the current Android MeetingSDK does not attempt to create a dedicated Looper if one is not specified. This will result in all delegate method calls being made on the same thread being used to parse low-level audio and video events coming from our audio/video engine.

The VideoView.isScreenShare() API call will likely return true for non screen-share video streams if they are being sent at 4K resolution.