

Android MeetingSDK v0.20 Release Notes (February 26, 2024)

NOTE:

Please see previous MeetingSDK Release Notes for an overview of what was introduced in earlier releases of the SDK.

API CHANGES

```
public static boolean enableVideoCapture(String deviceName, boolean blurring)
public static boolean enableVideoCapture(String deviceName, String
resolution, boolean blurring)
```

The enableVideoCapture API method now takes an additional argument to specify if you would like the background blurred for the given camera. You may omit this argument if you'd like and the background will NOT be blurred.

CHANGES/FIXES

Fixed bug in Video engine that prevented Network cameras (enabled via enableNetworkVideo) from working properly.

Other miscellaneous fixes to the underlying audio/video engines

KNOWN ISSUES

While the ability to specify a dedicated Looper upon which all delegate methods are invoked, the current Android MeetingSDK does not attempt to create a dedicated Looper if one is not specified. This will result in all delegate method calls being made on the same thread being used to parse low-level audio and video events coming from our audio/video engine.

The `VideoView.isScreenShare()` API call will likely return `true` for non screen-share video streams if they are being sent at 4K resolution.