

Android MeetingSDK v0.6.4 Release Notes. (May 25, 2023)

NOTE:

Please see the v0.6 MeetingSDK Release Notes for an overview of what is new in the v0.6.x releases of the SDK.

API CHANGES (since the last v0.4 release)

None

CHANGES/FIXES

General fixes in the underlying audio and video engines.

Fixed a problem where the SDK would keep trying to process video frames from previews in certain situations after the preview was ended.

KNOWN ISSUES

The newly added `previewVideoUpdated` callback is not active called at this time. While you can provide an implementation of it, your implementation will not be called until the next SDK update.

While the ability to specify a dedicated Looper upon which all delegate methods are invoked, the current Android MeetingSDK does not attempt to create a dedicated Looper if one is not specified. This will result in all delegate method calls being made on the same thread being used to parse low-level audio and video events coming from our audio/video engine.

The `VideoView.isScreenShare()` API call will likely return `true` for non screen-share video streams if they are being sent at 4K resolution.