Android MeetingSDK v0.7 Release Notes (June 26, 2023)

NOTE:
Please see the v0.6 MeetingSDK Release Notes for an overview of what was introduced in the v0.6.x releases of the SDK.

API CHANGES

None

CHANGES/FIXES

General fixes in the underlying audio and video engines:
- The embedded audio engine now utilizes the M113 release of WebRTC instead of M91
- A minor fix that would sometimes lead to a "flickering" mute status for a given participant has been fixed.

KNOWN ISSUES

The newly added `previewVideoUpdated` callback is not active called at this time.   While you can provide an implementation of it, your implementation will not be called until the next SDK update.

While the ability to specify a dedicated Looper upon which all delegate methods are invoked, the current Android MeetingSDK does not attempt to create a dedicated Looper if one is not specified.   This will result in all delegate method calls being made on the same thread being used to parse low-level audio and video events coming from our audio/video engine.

The `VideoView.isScreenShare()` API call will likely return `true` for non screen-share video streams if they are being sent at 4K resolution.