Android MeetingSDK v0.12 Release Notes (September 21, 2023)

NOTE:
Please see previous MeetingSDK Release Notes for an overview of what was introduced in earlier releases of the SDK.

API CHANGES

None

CHANGES/FIXES

Fixed a bug where a remote user's video might disappear during a momentary network outage and then never return.

Updated the MeetingSDK.aar file to target API level 33 (in accordance with Google's requirements for Play Store submission)

Updated internal code that accesses the Visionable's location API (to help determine which host a meeting is being hosted on as part of our scalability implementation) is able to properly validate the SSL certificates of the endpoint hosting the API.

Miscellaneous bug fixes in underlying audio and video engines

KNOWN ISSUES

The newly added `previewVideoUpdated` callback is not active called at this time.   While you can provide an implementation of it, your implementation will not be called until the next SDK update.

While the ability to specify a dedicated Looper upon which all delegate methods are invoked, the current Android MeetingSDK does not attempt to create a dedicated Looper if one is not specified.   This will result in all delegate method calls being made on the same thread being used to parse low-level audio and video events coming from our audio/video engine.

The `VideoView.isScreenShare()` API call will likely return `true` for non screen-share video streams if they are being sent at 4K resolution.