

Apple MeetingSDK v0.17 Release Notes. (December 21, 2023)

NOTE:

Please see previous MeetingSDK Release Notes for an overview of what was introduced in earlier releases of the SDK.

API CHANGES

none

CHANGES/FIXES

Miscellaneous bug fixes in underlying audio and video engines addressing stability.

KNOWN ISSUES

When the SDK automatically calls `exitMeeting` as a result of having lost contact with the bridge for more than 60 seconds, the application is notified with the `meetingDisconnected` delegate method introduced in MeetingSDK v0.15. Calling `exitMeeting` again (immediately) in response to this callback may cause the Audio/Video engine to lock up. This will be properly addressed in a future release.

When sharing a window into the meeting, the remote user may see the share freeze if the shared window is resized while being actively shared.

The new `previewVideoUpdated` delegate method may *not* be called when a device rotates. This will be resolved in a future SDK release.

In support of the new threading model, all delegate methods are executed on a serial `OperationQueue` that is created by the SDK. Future versions will allow you to specify an `OperationQueue` that you create (or use the main queue)

The `VideoView.isScreenShare()` API call will likely return `true` for non screen-share video streams if they are being sent at 4K resolution.