Apple MeetingSDK v0.19 Release Notes. (January 21, 2024)

NOTE:
Please see previous MeetingSDK Release Notes for an overview of what was introduced in earlier releases of the SDK.

API CHANGES

```
public func getTimeZone() -> String
```

Returns the time zone name (such as America/New_York) corresponding to the time zone the device is in.

CHANGES/FIXES

Miscellaneous fixes to the underlying audio/video engines

KNOWN ISSUES
When screen sharing from iOS and placing the application in the background, iOS may suspend the app (and cause screen sharing to be paused) if the iOS device is running low on system resources.

When sharing a window into the meeting, the remote user may see the share freeze if the shared window is resized while being actively shared.

The new `previewVideoUpdated` delegate method may *not* be called when a device rotates.   This will be resolved in a future SDK release.

In support of the new threading model, all delegate methods are executed on a serial OperationQueue that is created by the SDK.   Future versions will allow you to specify an OperationQueue that you create (or use the main queue)

The `VideoView.isScreenShare()` API call will likely return `true` for non screen-share video streams if they are being sent at 4K resolution.