

Apple MeetingSDK v0.9 Release Notes. (August 10, 2023)

NOTE:

Please see previous MeetingSDK Release Notes for an overview of what was introduced in earlier releases of the SDK.

API CHANGES

None

CHANGES/FIXES

Miscellaneous bug fixes in underlying audio and video engines

On MacOS, the existing API calls `getAudioInputDevices` and `getAudioOutputDevices` will no longer return a redundant entry prefaced with the word `default` in the first position of the array of devices returned that supposedly represents MacOS's default audio device.

KNOWN ISSUES

When sharing a window into the meeting, the remote user may see the share freeze if the shared window is resized while being actively shared.

The new `previewVideoUpdated` delegate method may *not* be called when a device rotates. This will be resolved in a future SDK release.

In support of the new threading model, all delegate methods are executed on a serial `OperationQueue` that is created by the SDK. Future versions will allow you to specify an `OperationQueue` that you create (or use the main queue)

The `VideoView.isScreenShare()` API call will likely return `true` for non screen-share video streams if they are being sent at 4K resolution.

The MeetingSDK API still has a public method named `setLogFile`. This mostly duplicates the functionality in `enableActiveLogging` and will be removed in a future release.