

# Windows VisionableSDK v1.2.3 Release Notes (August 26, 2024)

## **API CHANGES**

None

## **CHANGES/FIXES**

Fixed bug that mistakenly allowed H.261 as a video send resolution option.

## **KNOWN ISSUES**

none

## **V1.2.2 RELEASE NOTES:**

### *API CHANGES*

None

### *CHANGES/FIXES*

Fixed bug that could cause a crash when exiting a meeting using a server that supports RTN/web socket connection.

Further fixes to reporting accuracies of network quality for all participants

### *KNOWN ISSUES*

none

## **V1.2.1 RELEASE NOTES:**

### *API CHANGES*

None

### *CHANGES/FIXES*

Fixed a bug that was preventing the ModeratorSDK::sendPTZCommand API call from routing the command locally when the camera in question is owned by the local user.

Miscellaneous fixes in underlying audio/video engines.

More accurate reporting of network quality for all participants

### *KNOWN ISSUES*

none

### **V1.2 RELEASE NOTES:**

#### *API CHANGES*

None

### *CHANGES/FIXES*

Fixed bug that caused occasional crashes when exiting a meeting or ending a preview when joining a meeting.

Fixed a bug that caused some screen shares to not be displayed properly (no frames rendered)

### **KNOWN ISSUES**

none

### **V1.1.2 RELEASE NOTES:**

#### *API CHANGES*

None

### *CHANGES/FIXES*

Fixed minor bug where the RTN service was not being updated of changes to the user's device status when the user changed the "Allow Remote PTZ Control" setting while in a meeting.

#### *KNOWN ISSUES*

none

#### **v1.1.1 RELEASE NOTES:**

##### *API CHANGES*

None

##### *CHANGES/FIXES*

Fixed crash that could occur when the application implemented a `participantNetworkQuality` delegate method that attempts to access fields in a `Participant` object.

#### *KNOWN ISSUES*

none

#### **V1.1 RELEASE NOTES:**

##### *API CHANGES*

None

##### *CHANGES/FIXES*

Fixed problem with preview frames not working.

Fixed problem where `MeetingSDKDelegate` methods were not being called.

Completed functionality that detects when USB devices are added/removed and the notifies the RTN service.

Miscellaneous fixes to underlying audio/video engines.

#### *KNOWN ISSUES*

none

#### **V1.0.3 RELEASE NOTES:**

##### *API CHANGES*

None

##### *CHANGES/FIXES*

Fixed crash problems encountered when joining meetings. These were caused (in general) when attempting to establish a web socket connection to the RTN service and some failure occurred. Crashes should be resolved, and if there are any exceptions thrown they should now be logged.

Miscellaneous fixes to underlying audio/video engines.

#### *KNOWN ISSUES*

Preview functionality may not be working on some systems

#### **v1.0.2 RELEASE NOTES:**

##### *API CHANGES*

None

##### *CHANGES/FIXES*

Fixed a bug that prevented the ModeratorSDK::sendPTZCommand() from functioning properly when remote PTZ commands are allowed.

Fixed a generic problem with sending JSON payloads to the RTN service

#### *KNOWN ISSUES*

none

#### **v1.0.1 RELEASE NOTES:**

##### *API CHANGES*

Added const qualifiers to the accessor methods in all data structure types. This allows them to be used properly with the data structures passed as `const` to delegate methods.

Added default constructors for `AudioInfo` and `Participant` objects.

##### *CHANGES/FIXES*

Fixed a crash that resulted when attempting to enable a video preview.

#### *KNOWN ISSUES*

none