

Windows VisionableSDK v1.1.1 Release Notes (July 31, 2024)

API CHANGES

None

CHANGES/FIXES

Fixed crash that could occur when the application implemented a `participantNetworkQuality` delegate method that attempts to access fields in a `Participant` object.

KNOWN ISSUES

none

V1.1 RELEASE NOTES:

API CHANGES

None

CHANGES/FIXES

Fixed problem with preview frames not working.

Fixed problem where `MeetingSDKDelegate` methods were not being called.

Completed functionality that detects when USB devices are added/removed and the notifies the RTN service.

Miscellaneous fixes to underlying audio/video engines.

KNOWN ISSUES

none

V1.0.3 RELEASE NOTES:

API CHANGES

None

CHANGES/FIXES

Fixed crash problems encountered when joining meetings. These were caused (in general) when attempting to establish a web socket connection to the RTN service and some failure occurred. Crashes should be resolved, and if there are any exceptions thrown they should now be logged.

Miscellaneous fixes to underlying audio/video engines.

KNOWN ISSUES

Preview functionality may not be working on some systems

v1.0.2 RELEASE NOTES:

API CHANGES

None

CHANGES/FIXES

Fixed a bug that prevented the ModeratorSDK::sendPTZCommand() from functioning properly when remote PTZ commands are allowed.

Fixed a generic problem with sending JSON payloads to the RTN service

KNOWN ISSUES

none

v1.0.1 RELEASE NOTES:

API CHANGES

Added `const` qualifiers to the accessor methods in all data structure types. This allows them to be used properly with the data structures passed as `const` to delegate methods.

Added default constructors for `AudioInfo` and `Participant` objects.

CHANGES/FIXES

Fixed a crash that resulted when attempting to enable a video preview.

KNOWN ISSUES

none