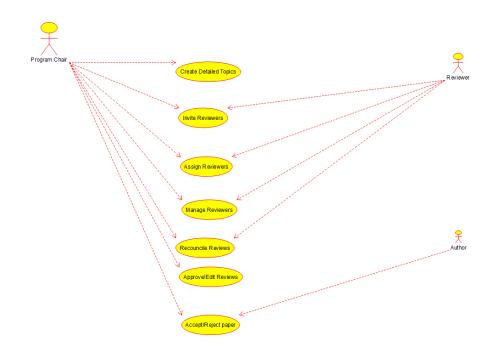
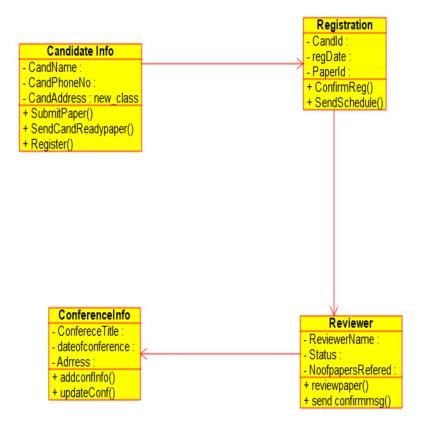
CONFERENCE MANAGEMENT SYSTEM

Use case diagram



Class diagram



Code:

```
#ifndef CANDIDATE_INFO_H
#define CANDIDATE_INFO_H
#include <string>
 * class Candidate_Info
class Candidate_Info
{
public:
// Constructors/Destructors
//
 /**
 * Empty Constructor
 Candidate_Info ();
 /**
 * Empty Destructor
 */
 virtual ~Candidate_Info ();
// Static Public attributes
//
// Public attributes
```

//

```
// Public attribute accessor methods
//
// Public attribute accessor methods
//
/**
 */
void SubmitPaper ()
{
}
 /**
 */
void SendCandReadypaper ()
 {
}
 /**
 */
void Register ()
}
protected:
// Static Protected attributes
//
// Protected attributes
//
```

public:
// Protected attribute accessor methods //
protected:
public:
// Protected attribute accessor methods //
protected:
private:
// Static Private attributes //
// Private attributes //
void CandName;
void CandPhoneNo;
new_class CandAddress; public:
// Private attribute accessor methods //
private:
public:

```
// Private attribute accessor methods
//
* Set the value of CandName
* @param new_var the new value of CandName
*/
void setCandName (void new_var) {
 CandName = new_var;
}
* Get the value of CandName
* @return the value of CandName
void getCandName () {
return CandName;
}
* Set the value of CandPhoneNo
* @param new_var the new value of CandPhoneNo
*/
void setCandPhoneNo (void new_var) {
 CandPhoneNo = new_var;
}
* Get the value of CandPhoneNo
* @return the value of CandPhoneNo
*/
void getCandPhoneNo () {
return CandPhoneNo;
}
/**
```

```
* Set the value of CandAddress

* @param new_var the new value of CandAddress

*/

void setCandAddress (new_class new_var) {
    CandAddress = new_var;
}

/**

* Get the value of CandAddress

* @return the value of CandAddress

*/

new_class getCandAddress() {
    return CandAddress;
}

private:
```

#endif // CANDIDATE_INFO_H