

Xiaohan ZHU

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EDUCATION

- Sep 2019 – Present** **University of California, San Diego**, La Jolla, USA
Master of Science in Computer Science, Expected Apr 2021
- Sep 2015 – Jun 2019** **Zhejiang University**, Hangzhou, China
Bachelor of Agricultural Science
GPA: **3.95/4.0** Ranking: **1/33**
- Feb 2018 – Jun 2018** **Queensland University of Technology**, Brisbane, Australia
Exchange Student, Interaction Design
GPA: **6.667/7.0**

EXPERIENCE

- Mar 2019 – Jul 2019** **Ninechapter (lintcode.com & jiuzhang.com)**, Hangzhou, China
Software Engineer Intern
- Reorganized, maintained existed layout and functions, developed a real-time interactive Q&A section and brand-new UI features of an online course platform for 5,000+ active users, using React.js, JavaScript, WebSocket, Bootstrap and CSS3
 - Decreased time for course management by over 40% by developing internal tool based on React.js, Django and Django REST framework
 - Reviewed JavaScript code changes and provided feedback for 2 new teammates
- Jun 2018 – Jan 2019** **State key lab of Computer-Aided Design & Computer Graphics**, Hangzhou, China
Research Assistant (Advisor: Prof. Wei Chen)
- Developed a data visualization of Chinese female poets ([view](#)), which is published by Xinhua Net – Chinese most significant press and received 150,000+ views
 - Designed and implemented the responsive and adaptive web page using D3.js and React.js, managed the team and resolved module dependency, version control and system deployment with Webpack and Git

PROJECTS

- Mar 2018 – Jun 2018** **‘Ready Player One’** ([view](#)) – an independently developed creative game
Software Engineer, Interaction Designer (Advisor: Dr. Jared Donovan)
- Independently architected and implemented an interactive action game based in Java and Processing, which received the highest score (7.0/7.0) out of 140 students
 - Designed, developed and maintained the project utilizing UML, following Google Java Style Guide for readability and using Git for version control
- Apr 2019 – May 2019** **Plant Search** – a query system for landscape architects in Hangzhou, China
Software Engineer, Designer
- Independently learned Django from scratch and implemented the system in 6 weeks, which was rated the top 5% of graduation projects at Zhejiang University
 - Developed a brand-new innovative way to search plants in Hangzhou, China and utilized Bootstrap for interactive user interface

AWARDS

- Sep 2016 – Sep 2017** **China National Scholarship** (Top 2%)
- Oct 2015 – Oct 2016** **Zhejiang Provincial Government Scholarship** (Top 5%)
- Oct 2015 – Oct 2017** **Zhejiang University First Prize Scholarship** (Top 8%, Twice)