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COURSE TITLE: Micro Processors and Interfacing



DESIGN ASSIGNMENT- *“SMART OVERHEAD TANK”*

Submitted by:

ARYAN MEHRA – 2017A7PS0077P

KATTA SIVA KUMAR- 2017A7PS0078P

ABHISHEK BHARADWAJ – 2017A7PS0079P

VISHAL MITTAL – 2017A7PS0080P

[Group – 82, Problem Statement 19]

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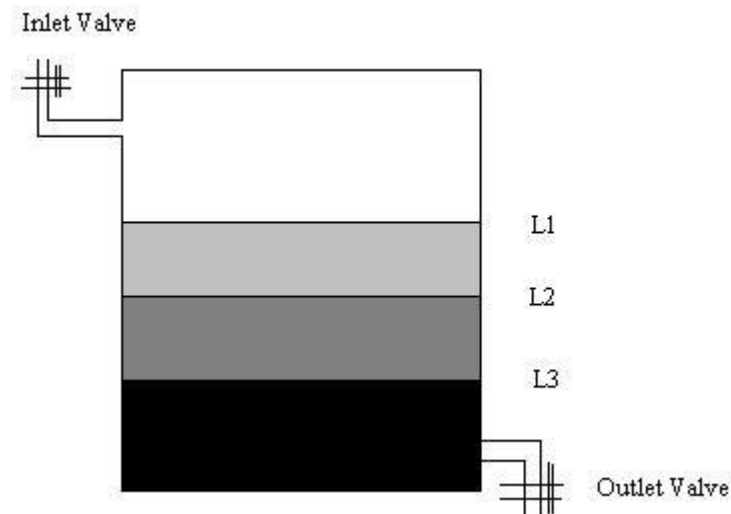
PROBLEM STATEMENT:

P19: System to be Designed : Smart Overhead Tank

Description: This is a tank system in which the water level is maintained according to the time of the day. The water level should be maintained at three different values according to the time of the day.

Peak Hours: Maximum Level of Tank Peak Hours is between 5:00 AM to 9:00 AM in the Morning and 4:00- 6:00 PM in the evening

Low Hours: Minimum level. The rest of the time it is maintained at a nominal level. Low hours is between 12:00 Midnight and 5:00 AM in the morning



The inlet valve draws water from the main-tank system and the outlet valve sends the surplus water back to the main tank. The water in the main tank must be maintained at a constant value, if the level drops the motor must be turned on.

The water tank is used for supplying water to bathrooms and kitchen – sensors used must be non-contact.

SPECIFICATIONS:

- The water level in the smart overhead tank is controlled using a microprocessor system.
- The water level is controlled at the specified level according to the time of the day. INTEL microprocessor 8086 is used as the processing unit for the project.
- An 8KB ROM (2732) and a 4KB RAM (6116) which have been further divided into even and odd parts are interfaced with the microprocessor.
- IC8253, a Programmable Interfacing Timer, is set to mode 3. The counter 0 of the timer has been used. After 60 seconds of interval, which is the analogy of one hour in the model for faster presentation process, the voltage level of out pin goes high which then used as a input for IC8259 [Which interrupts the microprocessor every 60 seconds] (60 Seconds = 1 hour).
- The resistors are added before the switches to make the circuit as realistic as possible.
- De Multiplexing of address-lines has been done using 74LS373. 74LS245 is the bi-directional buffer used at data lines. 74LS138 is used for interfacing 8255, 8253, 8259 to address-bus and data-bus.
- The frequency of the clock used is 4.25Hz.

- Three switches have been used to indicate the sensors placed in the water-tank. And two motors have been used so as to control the inlet valve and outlet valve.
- L293D [Motor Driver IC] is used to drive the unipolar motor which has its inputs from IC 8255. Port B controls the motors.

ASSUMPTIONS MADE:

1. The initial time, when the system is first turned on is assumed to be 00:00AM.
2. We have used the analogy of 60 minutes or 1 hour being equated to 60 seconds on the proteus clock. The clock that is generated is at a frequency of 4.25Hz and so around 255 cycles are calculated to be sufficient to simulate 60 seconds accurately.
3. The sensors are represented as switches in the design. Switch is opened to represent the logic one i.e., the switch is connected to high voltage. The three switches can be imagined as binary representations of the level of water. So when the three pins are logic one (open) then it represents water level seven (highest).
4. NMI has been grounded in this design.
5. Power supply is continuous, once the system is turned on, it is assumed to run continuously.
6. The 3:8 decoder (74LS138) is used to select one out of three (8255 , 8253 and 8259)

COMPONENTS USED:

Components	Model	Number
Microprocessor	INTEL 8086	1
RAM	6116	2
ROM	2732	2
Latch	74LS373	3
Bi-Directional Buffer	74LS245	1
De Mux	74LS138	1
Programmable peripheral Interface	INTEL 8255	1
Programmable Interface Timer	INTEL 8253	1
Programmable Interrupt Controller	INTEL 8259	1
Motor Driver	L293D	2
Unipolar Motor		2
Logic Gates		8
Resistors		3
LED's		1 (optional)
Switches		3
DPDT		1

ADDRESS MAPPING OF MEMORY AND I/O DEVICES:

1. Initializations:

Base Address of 8255 – 00 h

ROM address – 00000h-01FFFh

RAM address – 02000h-02FFFh

2. Memory Mapping:

For ROM, 4Kb plus 4KB

ROM1E – 00000h, 00002h....., 01FFCh, 01FFEh

ROM1O – 00001h, 00003h....., 01FFDh, 01FFFh

A15	A14	A13	A12	A11	A10	A9	A8	A7	A6	A5	A4	A3	A2	A1	A0
0	0	0	1	X	X	X	X	X	X	X	X	X	X	X	X

For RAM, 2KB plus 2KB

RAM1E – 02000h, 02002h....., 02FFCh, 02FFEh

RAM1O – 02001h, 02003h....., 02FFDh, 02FFFh

A15	A14	A13	A12	A11	A10	A9	A8	A7	A6	A5	A4	A3	A2	A1	A0
0	0	1	0	X	X	X	X	X	X	X	X	X	X	X	X

A0 and BHE' are used to select between even and odd chips respectively. A13 is used to differentiate between RAM and ROM.

3. Address Mapping Values

Device	A5	A4	A3
8255	0	0	0
8253	0	0	1
8259	0	1	0

8255:

PORTA - 00H

PORTB - 02H

PORTC - 04H

CREG - 06H

8253:

Counter0 - 08H

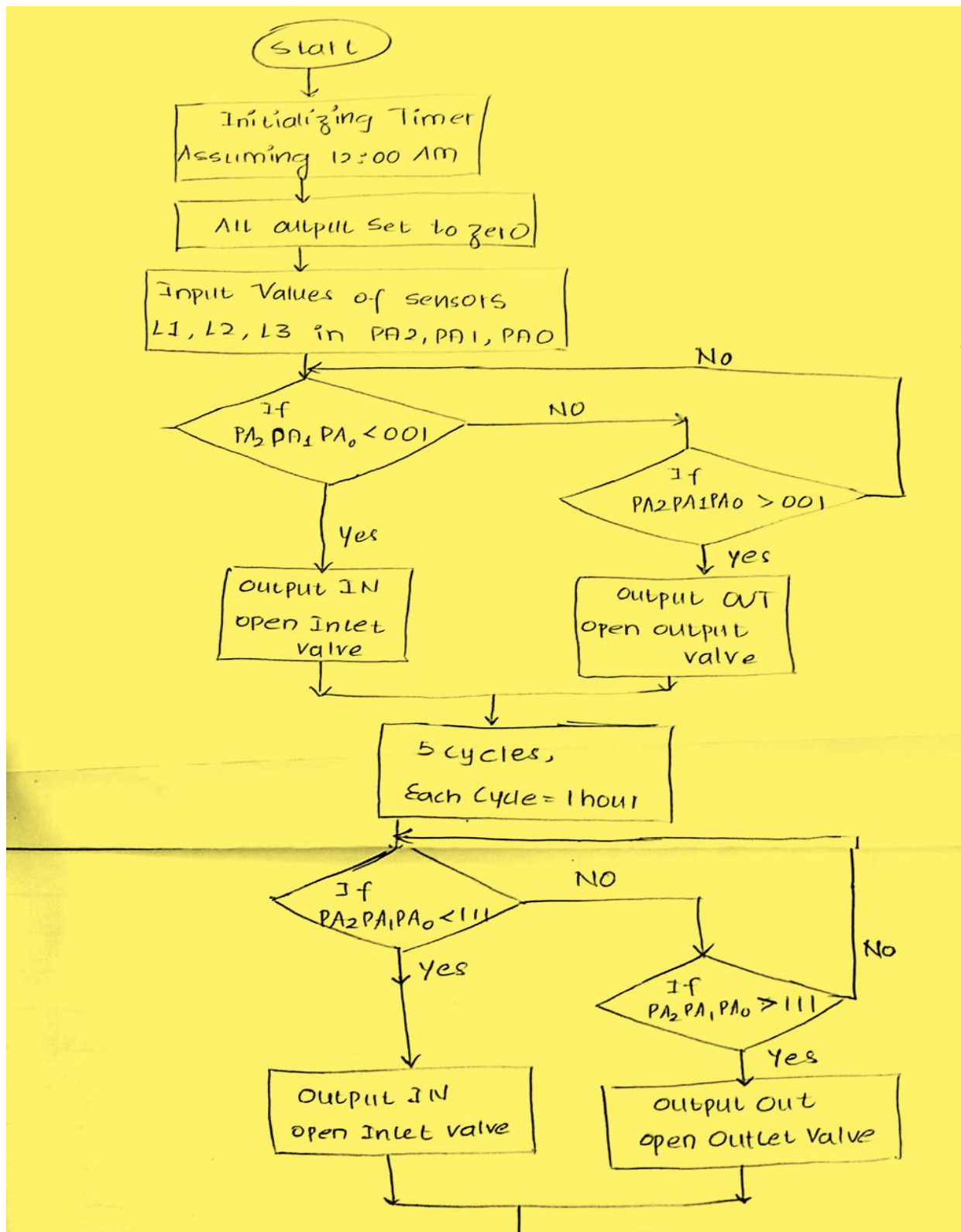
Counter1 – 0AH

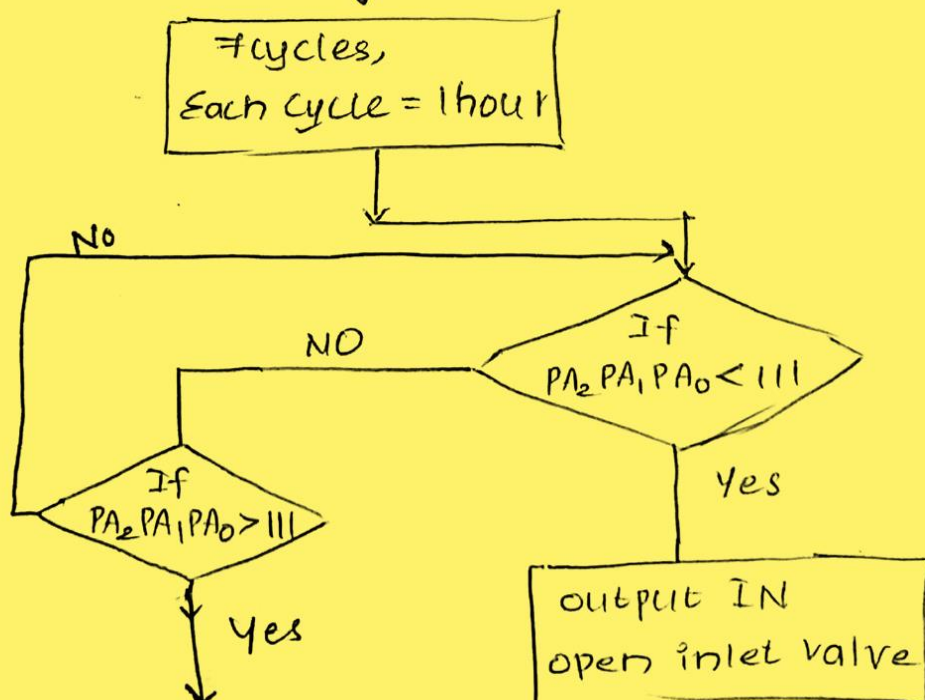
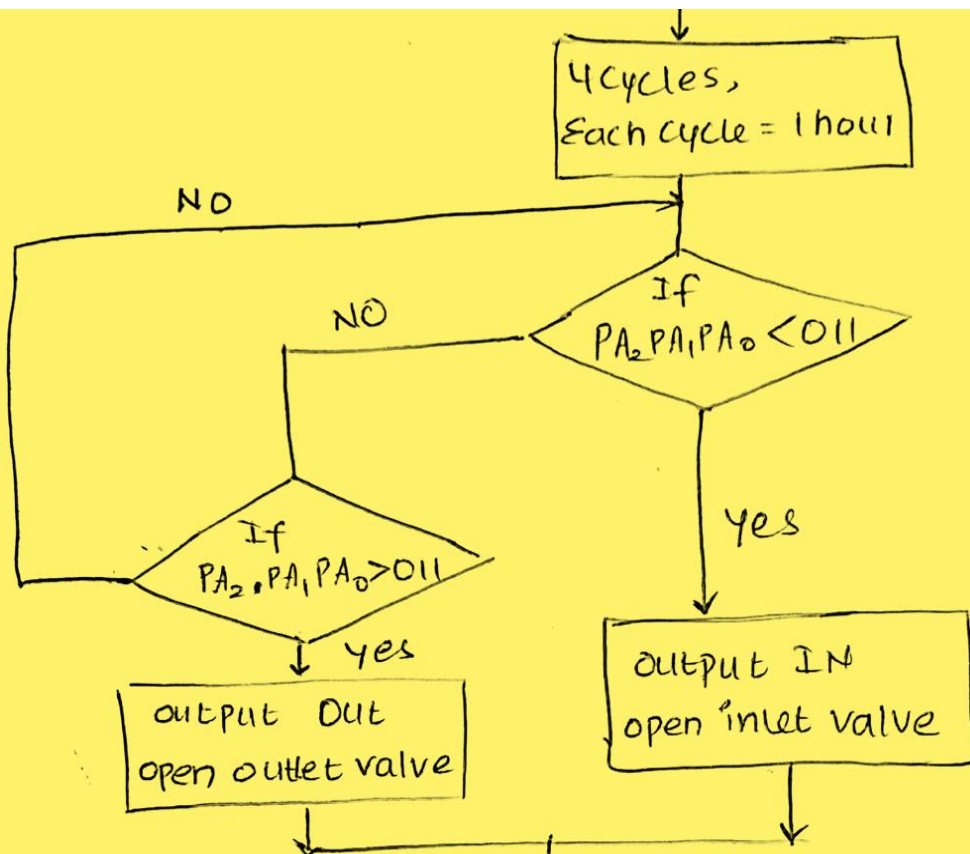
Counter2 - 0CH

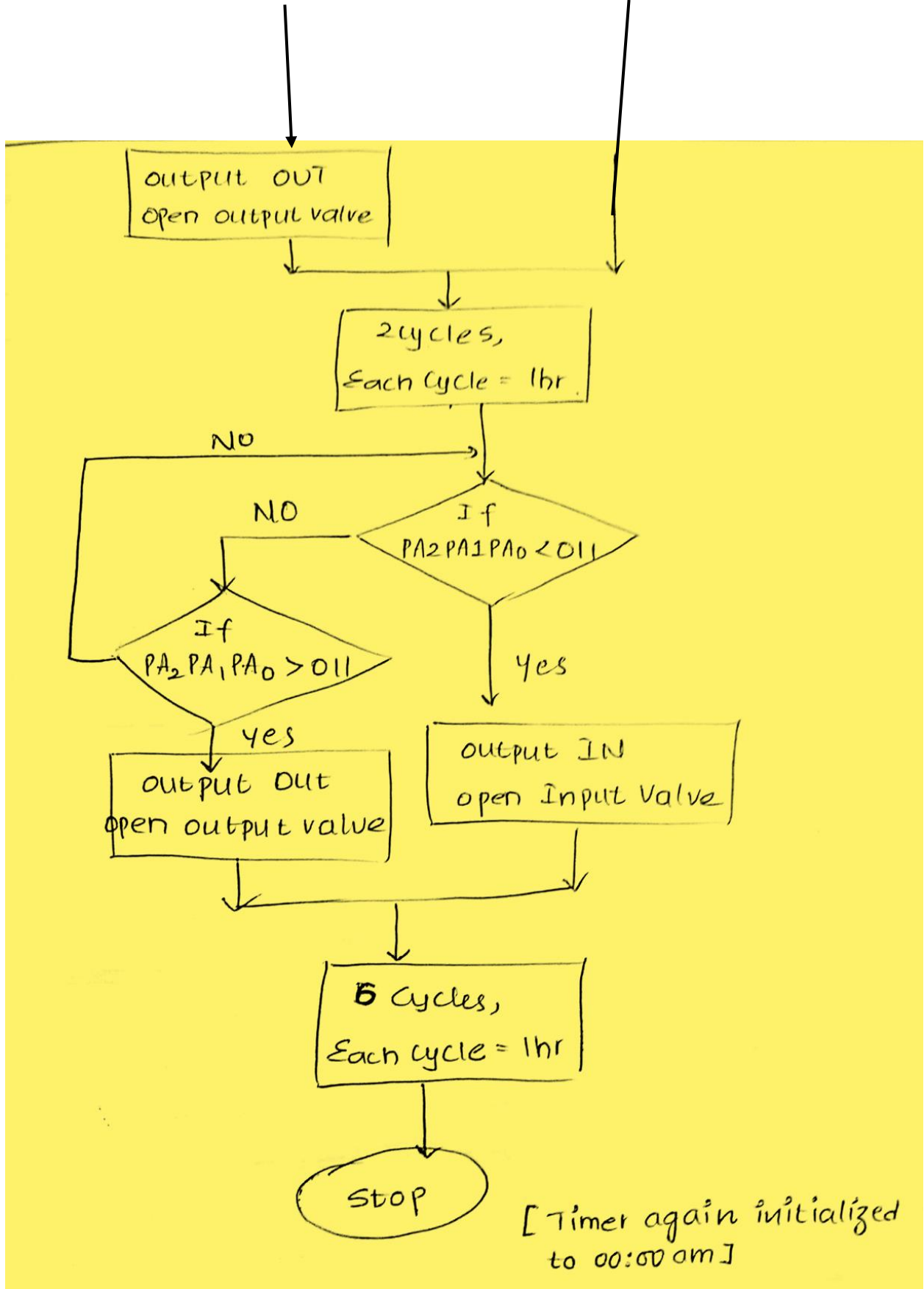
CREG – 0EH

Interrupt Information: Only tenth interrupt INT10H has been used where the IP and CS of the ISR named ‘ac_isr’ is stored.

FLOW CHART:







CODE FROM ASM FILE:

#make_bin#

; BIN is plain binary format similar to .com format, but not limited to 1 segment;

; All values between # are directives, these values are saved into a separate .binf file.

; Before loading .bin file emulator reads .binf file with the same file name.

; All directives are optional, if you don't need them, delete them.

; set loading address, .bin file will be loaded to this address:

#LOAD_SEGMENT=0000h#

#LOAD_OFFSET=0000h#

; set entry point:

#CS=0000h# ; same as loading segment

#IP=0000h# ; same as loading offset

; set segment registers

#DS=0000h# ; same as loading segment

#ES=0000h# ; same as loading segment

; set stack

#SS=0000h# ; same as loading segment

#SP=0000h# ; set to top of loading segment

; set general registers (optional)

#AX=0000h#

```
#BX=0000h#  
#CX=0000h#  
#DX=0000h#  
#SI=0000h#  
#DI=0000h#  
#BP=0000h#
```

```
; BIN file directives are over, my code begins from here
```

```
db 512 dup(0)
```

```
mov ax, 0                ; initialize the segment  
mov es,ax  
mov al,10h  
mov bl,4h  
mul bl                   ; the result is now '40'  
mov bx,ax  
mov si,offset[ac_isr]    ; we thus store the IP  
mov es:[bx], si          ; desired location for INT10H  
add bx, 2  
mov ax, 0000  
mov es:[bx], ax          ; we then store the segment  
  
; var is indicating the initial value of water level  
var db 01h  
creg equ 06h             ; control register for 8255  
porta equ 00h
```

```

    portb      equ    02h
    portc      equ    04h
    cnt0       equ    08h
    creg2      equ    0Eh          ; control register for 8253

    cli                          ; disable the interrupt

; initializing port A as input for the switches and port B
; as output for the motors to be controlled

    mov  al,90h
    out  creg,al
    mov  al,00h
    out  portb,al                ;output low at port B

; Control word for 8253 for initializing the time in mode3
    mov      al,00010110b
    out      0Eh,al
    mov      al, 0feh          ; initializing timer for 254
    out      cnt0, al

; initialize 8259a
; ICW1 initialized
    mov al, 00010111b
    out 10h, al

; ICW2
    mov al, 00010000b
    out 12h, al

```

```

; ICW4

    mov al, 00000001b
    out 12h, al

; OCW1 (unmask all interrupt bits)

    mov al, 00h
    out 12h, al

; enable interrupts

    sti

                                ; reset port c

    mov al, 0
    out 04h, al

; initializing the counter to check the time of day

    mov cx, 0
    mov bl, 10h

; extra register for letting the motors be in same state till a
change occurs in the input

next:    in    al, porta          ; Reading value of porta
        and   al, 07h           ; masking other inputs from porta

;comparing with the existing output needed

        cmp   al, var
        jz    x4
        ja    x2
        jb    x3

```

```
; segment if the water level is more than desired
```

```
    x2:  cmp    b1,04h
```

```
        jz     x5
```

```
; switching inlet valve off and outlet valve on
```

```
    mov    al,01100011b
```

```
    out    portb,al
```

```
    mov    b1,04h
```

```
    jmp    x5
```

```
; segment if the water level is less than the desired level
```

```
    x3:  cmp    b1,01h
```

```
        jz     x5
```

```
; switching inlet valve on and outlet valve off
```

```
    mov    al,00110110b
```

```
    out    portb, al
```

```
    mov    b1,01h
```

```
    jmp    x5
```

```
; segment if the water level is equal to desired level
```

```
    x4:  cmp    b1,00h
```

```
        jz     x5
```

```
    mov    al,00110011b          ; switching the valves off
```

```
    mov    b1,00h
```

```
    out    portb, al
```

```
x5:      jmp    next
```



```
        ; loop here till a interrupt occurs
```

```
ac_isr:
```

```
        ; OCW2 (non-specific EOI command) for resetting ISR
```

```
        mov al, 00100000b
```

```
        out 10h, al
```

```
        ; increment counter register and check for the time of day
```

```
        inc cx
```

```
        cmp cx,5
```

```
        jz  x8
```

```
        cmp cx,9
```

```
        jz  x7
```

```
        cmp cx,16
```

```
        jz  x8
```

```
        cmp cx,18
```

```
        jz  x7
```

```
        cmp cx,24
```

```
        jz  x6
```

```
        jmp x9
```

```
        ; low level of water in tank
```

```
x6:      mov var,01h
```

```
        mov cx,00h
```

```
        ; reset the 24 hours clock
```

```
        jmp x9
```

; medium level of water in tank

x7: mov var,03h

jmp x9

; peak level of water in tank

x8: mov var,05h

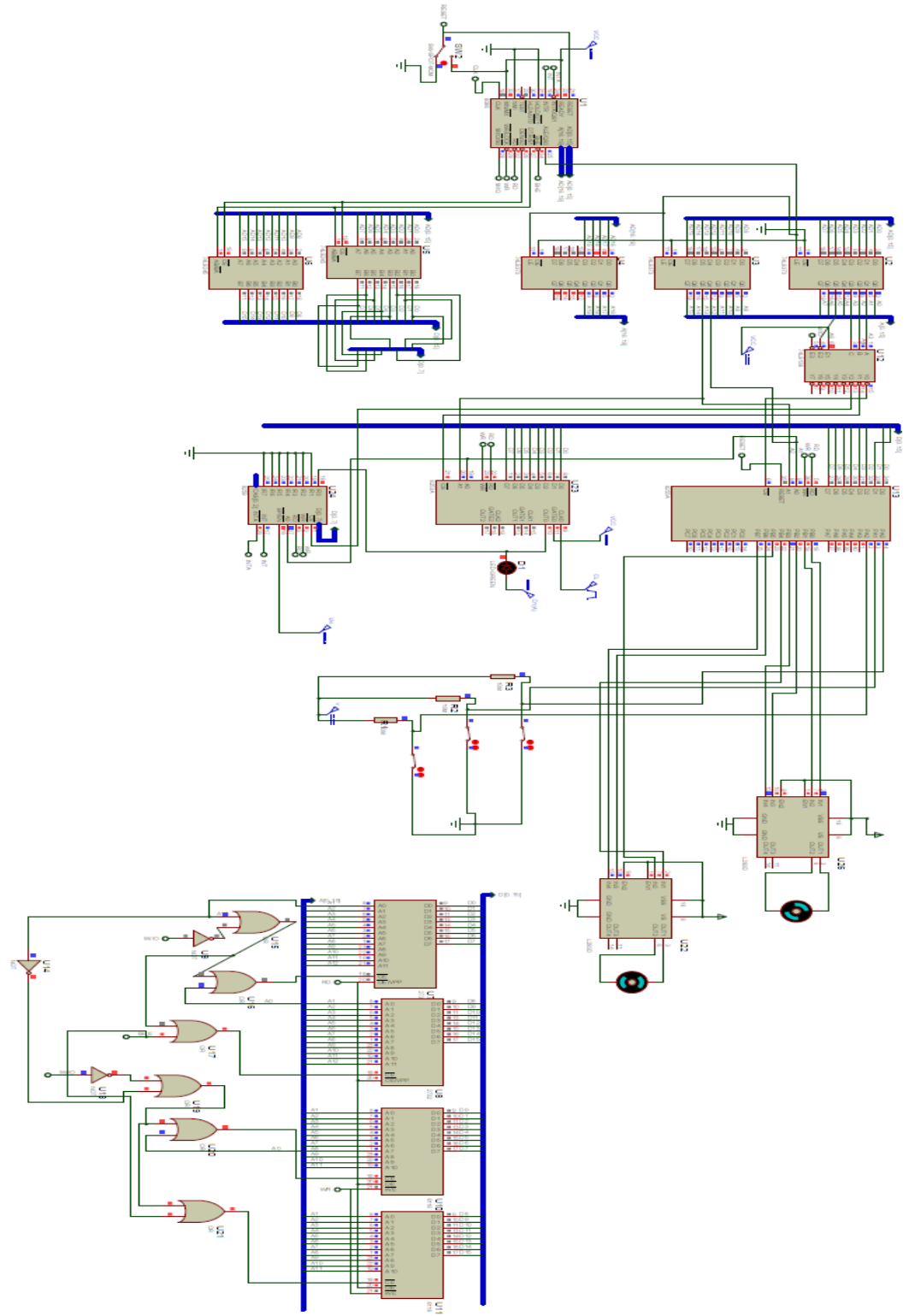
x9: iret ; return

.EXIT

END

HLT

; halt!



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