

Indian Institute of Information Technology - Vadodara

EL - 101

# Digital Logic Design

Jignesh S. Bhatt

Lecture # 3  
Autumn 2014

# Today's class

- Number systems – part 2
- Binary storage
- Binary logic gates – part 1

# Decimal-to-Binary conversion

*Example:*  $(13.375)_{10} = (?)_2$

- The integer part = 13

Divisor	Dividend	Remainder
2	13	—
2	6	1
2	3	0
2	1	1
—	0	1

The binary equivalent of  $(13)_{10}$  is therefore  $(1101)_2$

# ..continued

- The fractional part = .375

$0.375 \times 2 = 0.75$  with a carry of 0

$0.75 \times 2 = 0.5$  with a carry of 1

$0.5 \times 2 = 0$  with a carry of 1

The binary equivalent of  $(0.375)_{10} = (.011)_2$

- Solution:  $(13.375)_{10} = (1101.011)_2$

# Decimal-to-Octal conversion

*Example:*  $(73.75)_{10} = (?)_8$

- The integer part = 73

Divisor	Dividend	Remainder
8	73	—
8	9	1
8	1	1
—	<b>0</b>	<b>1</b>

$$(73)_{10} = (111)_8$$

....continued

- The fractional part = 0.75

$0.75 \times 8 = 6$  with a carry of 0

$$(0.75)_{10} = (.6)_8$$

- Solution:  $(73.75)_{10} = (111.6)_8$

# Decimal-to-Hexadecimal conversion

*Example:*  $(82.25)_{10} = (?)_{16}$

- The integer part = 82

Divisor	Dividend	Remainder
16	82	—
16	5	2
—	0	5

$$(82)_{10} = (52)_{16}$$

# ...continued

- The fractional part = 0.25

$$0.25 \times 16 = 0 \text{ with a carry of } 4$$

- Solution:  $(82.25)_{10} = (52.4)_{16}$



# Octal-to-Binary conversion

- Replace each octal digit with 3-bit binary equivalent.
- Why? base of the octal is the third power of the base of the binary, i.e.,  $8 = 2^3$ .

*Example:  $(374.26)_8 = (?)_2$*

$$\begin{array}{ccccc} 3 & 7 & 4 & 2 & 6 \\ (011 & 111 & 100 & .010 & 110)_2 \end{array}$$

$$\Rightarrow (11111100.01011)_2$$

# Binary-to-Octal conversion

Example:  $(1110100.0100111)_2 = (?)_8$

$$(1 \quad 110 \quad 100 \quad . \quad 010 \quad 011 \quad 1)_2$$

$$= (001 \quad 110 \quad 100 \quad . \quad 010 \quad 011 \quad 100)_2$$

$$= (164.234)_8$$

# Hexadecimal-to-Binary conversion

- Replace each hex digit with 4-bit binary equivalent.
- Why? base of the hexadecimal is the fourth power of the base of the binary, i.e.,  $16 = 2^4$ .
- Example:
$$(17E.F6)_{16}$$
$$= (0001 \ 0111 \ 1110 \ . \ 1111 \ 0110)_2$$
$$= (000101111110.11110110)_2$$
$$= (101111110.1111011)_2$$

# Binary-to-Hex conversion

- Example:

$$(1011001110.011011101)_2$$

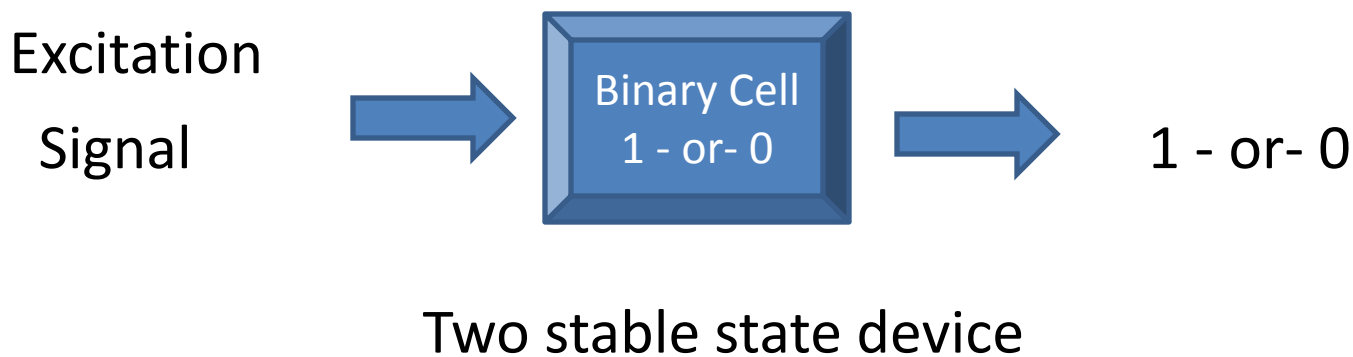
$$= (10 \ 1100 \ 1110 \ . \ 0110 \ 1110 \ 1)_2$$

$$= (0010 \ 1100 \ 1110 \ . \ 0110 \ 1110 \ 1000)_2$$

$$= (2CE.6E8)_{16}$$

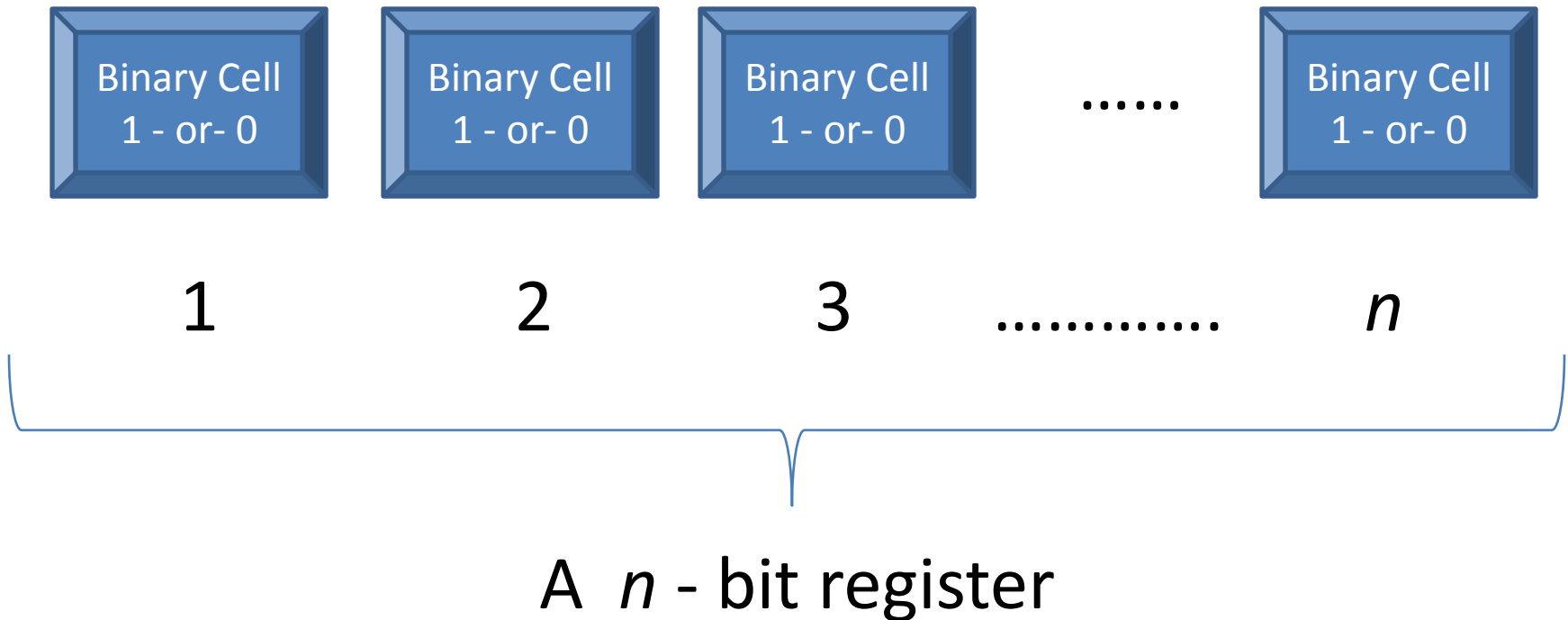
# Binary data storage

- Physical medium in computers to store (save) the binary information.
- “Binary Cell”: Holds one of the two coefficients.  
i.e., either “0” or “1” at a time.



# Binary data storage

- **Register** : A group of the binary cells.



# Remarks:

1. A register with “n” cells can be in one of  $2^n$  possible states.  
Example: 16-bit register  $\Rightarrow 2^{16}$  possible states.
2. The information could be interpreted in octal, hexadecimal or any other coding system which is machine compatible.  
i.e., depend upon the type of data,  
Example: Keyboard data  $\Rightarrow$  ASCII coded data.

# Positive and Negative Logic

- Binary: Logic “0” state and Logic “1” state.
- Digital systems use two different voltage levels to represent the two states.

⇒ Example: Two voltage levels 0 volts and +5 volts system,

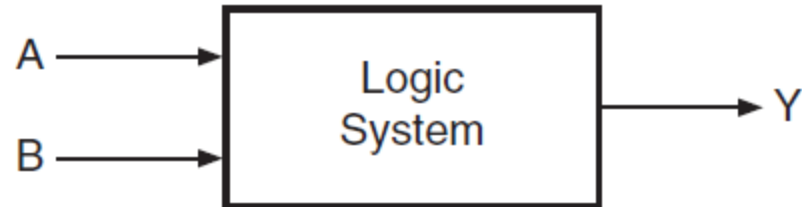
- Positive logic system:
  - “0” state => 0 volts
  - “1” state => +5 volts
- Negative logic system:
  - “0” state => +5 volts
  - “1” state => 0 volts



# Binary Logic Gates

- Transistor as a switch.
- The most basic building blocks of any digital system including computers.
- The logic gates and their combinations are used to represent the **logic expression** to build a **digital module**.

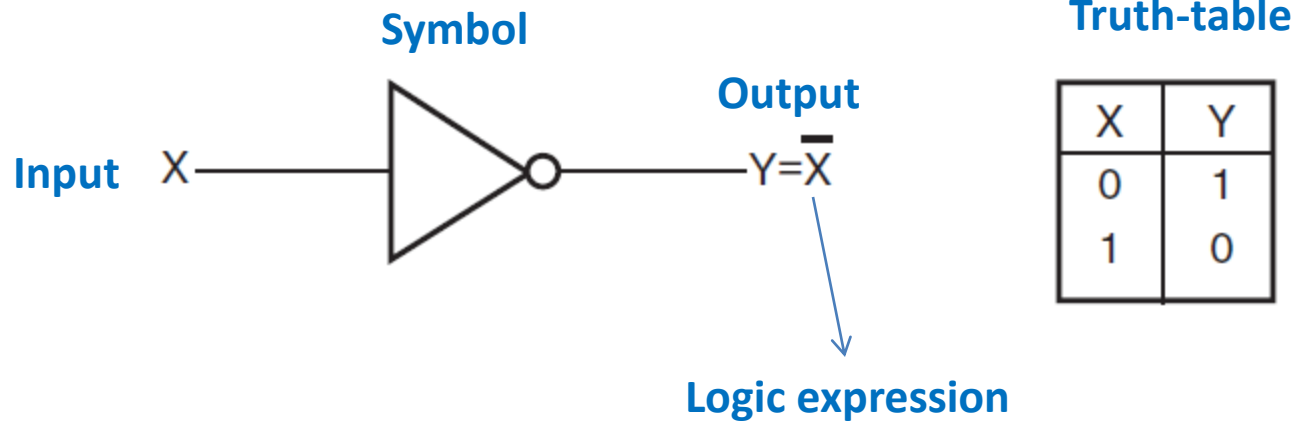
# Binary Logic Gates



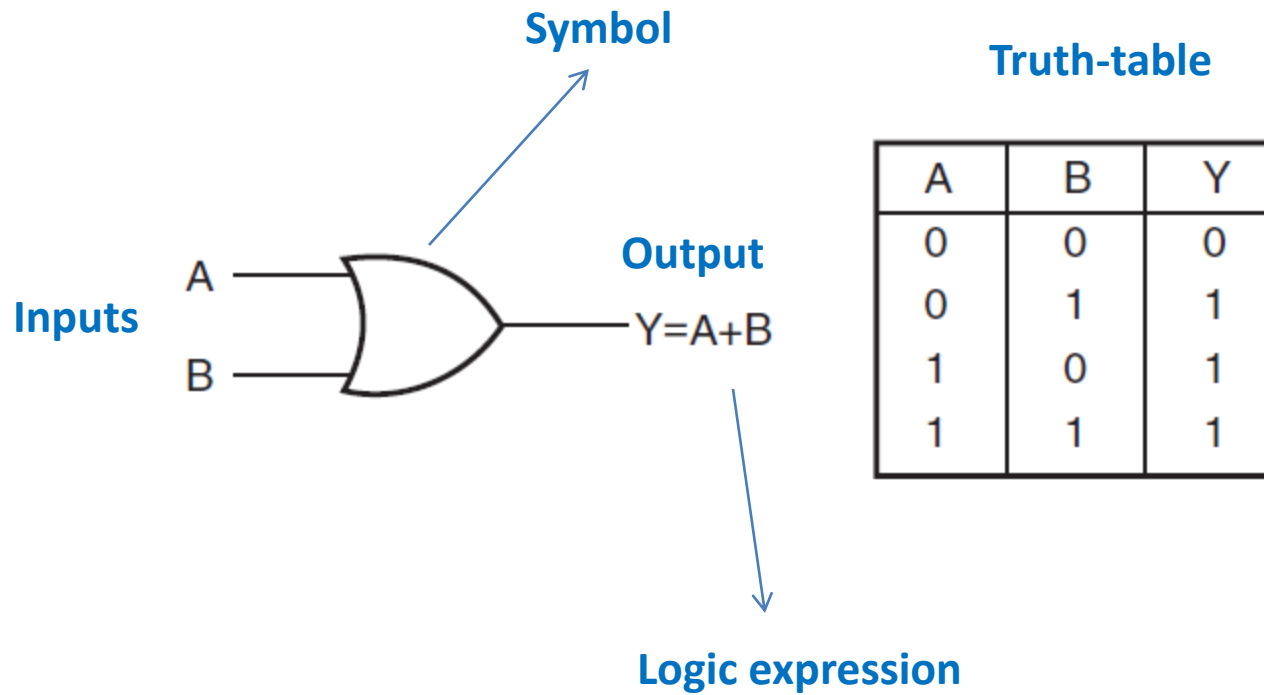
An exemplary  
"Truth-Table"

A	B	Y
0	0	0
0	1	1
1	0	1
1	1	1

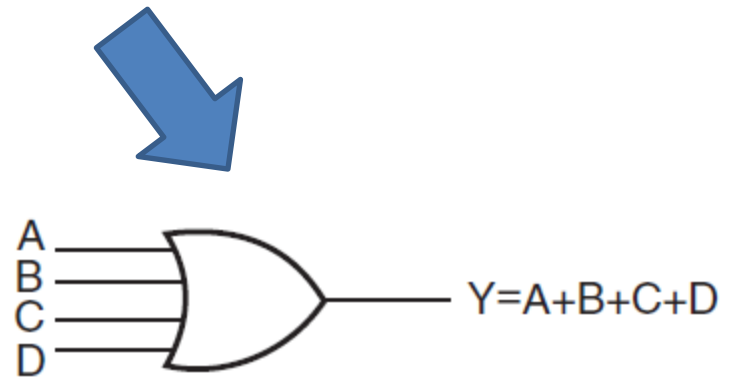
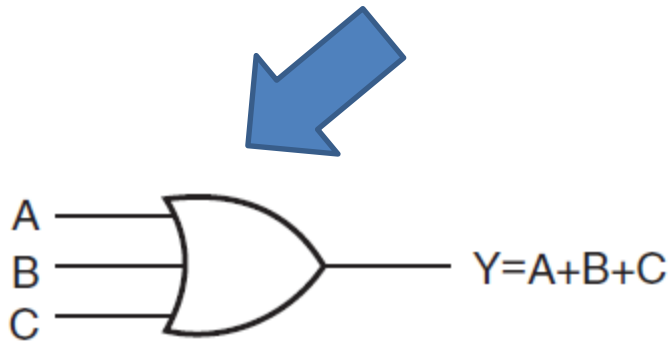
# NOT Gate



# OR Gate



# 3 input OR gate and 4 input OR gate



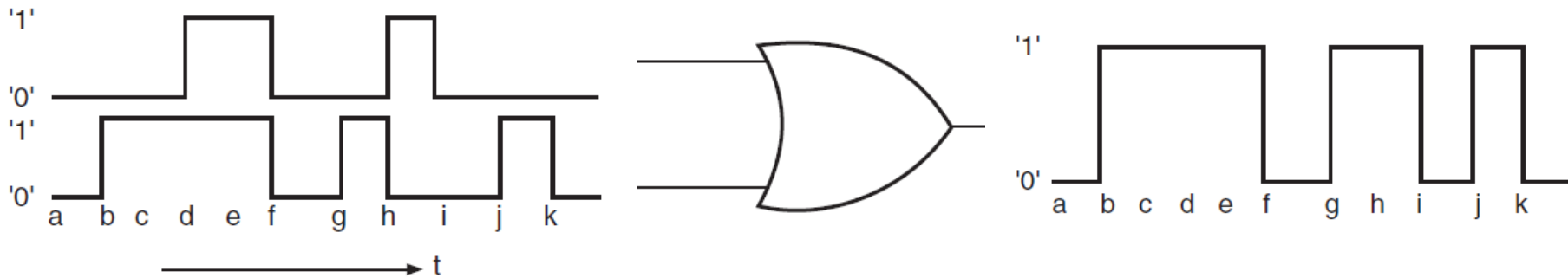
**Truth-table of  
3 input OR gate**

A	B	C	Y
0	0	0	0
0	0	1	1
0	1	0	1
0	1	1	1
1	0	0	1
1	0	1	1
1	1	0	1
1	1	1	1

# Exercise

- Build a 4-input OR gate logic circuit using only 2-input OR gates.

# Drawing output waveform given a pulsed input to an OR gate



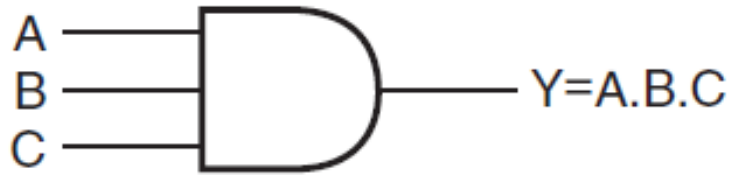
# AND Gate



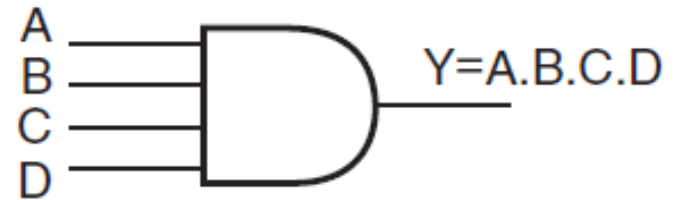
A	B	Y
0	0	0
0	1	0
1	0	0
1	1	1



## 3-input AND gate



## 4-input AND gate

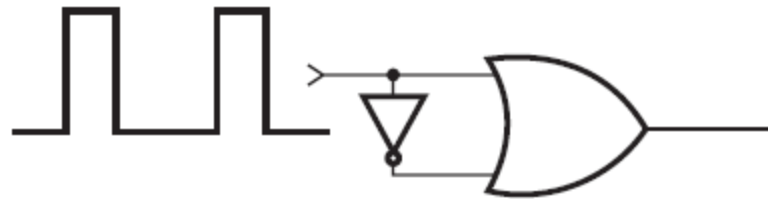


A	B	C	D	Y
0	0	0	0	0
0	0	0	1	0
0	0	1	0	0
0	0	1	1	0
0	1	0	0	0
0	1	0	1	0
0	1	1	0	0
0	1	1	1	0
1	0	0	0	0
1	0	0	1	0
1	0	1	0	0
1	0	1	1	0
1	1	0	0	0
1	1	0	1	0
1	1	1	0	0
1	1	1	1	1

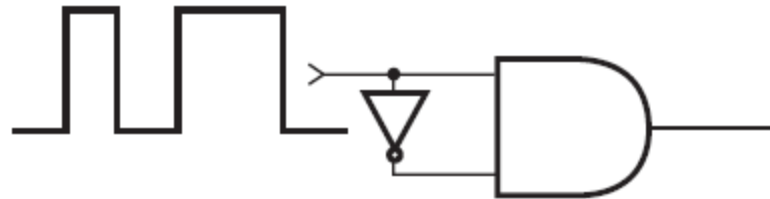
# Exercise

- Build a 4-input AND gate logic circuit using only 2-input AND gates.

# Exercise



**Output  
waveform ?**



**Output  
waveform ?**