Development Tasks

Eric Koskovich Toan Nguyen Josh Fisher Jacob Mitzel Gideon Buckwalter

- 1. Make draft Webpages
 - a. MAKE A NAVBAR
 - b. Home Page
 - c. Account Creation Page
 - d. Login Page (Modal?)
 - e. Lesson Page
 - f. Manipulator Page
 - g. Creator Page
 - h. User Profile Page
 - i. Explore Page
 - j. About/Contact us Page
- 2. Expression Trees
 - a. Data structure creation
 - Data structure creation example
 - b. Render
 - c. User Manipulation
 - d. Serialize/Deserialize (to/from JSON)
 - e. Apply algebraic action
- 3. Implement Expression Manipulator
- 4. Implement Expression Creator
- Set-up Database
 - a. Schema
 - b. User database
 - c. Problems database
- 6. Create Database Class
 - a. Functionality with schema
 - b. Unit Tests
- 7. Create Server Class
 - a. Get server running and get requests
 - b. Send requested documents and data
 - c. Testing
- 8. Spiffy up webpage design
 - a. Use CSS framework (Bulma.io)
 - b. Initial html pages
 - c. Reorganize html
 - d. Think about usability/design
- 9. Problem Generator

10. Setup Al

a. Determine possible heuristics

- b. Create functions
- c. Training
- 11. User Accounts
- 12. Create Problem & Lesson Classes
- 13. Log-in System (https://developers.google.com/identity/sign-in/web/)
- 14. Tutorials
- 15. User Testing?
 - a. Developer Testing