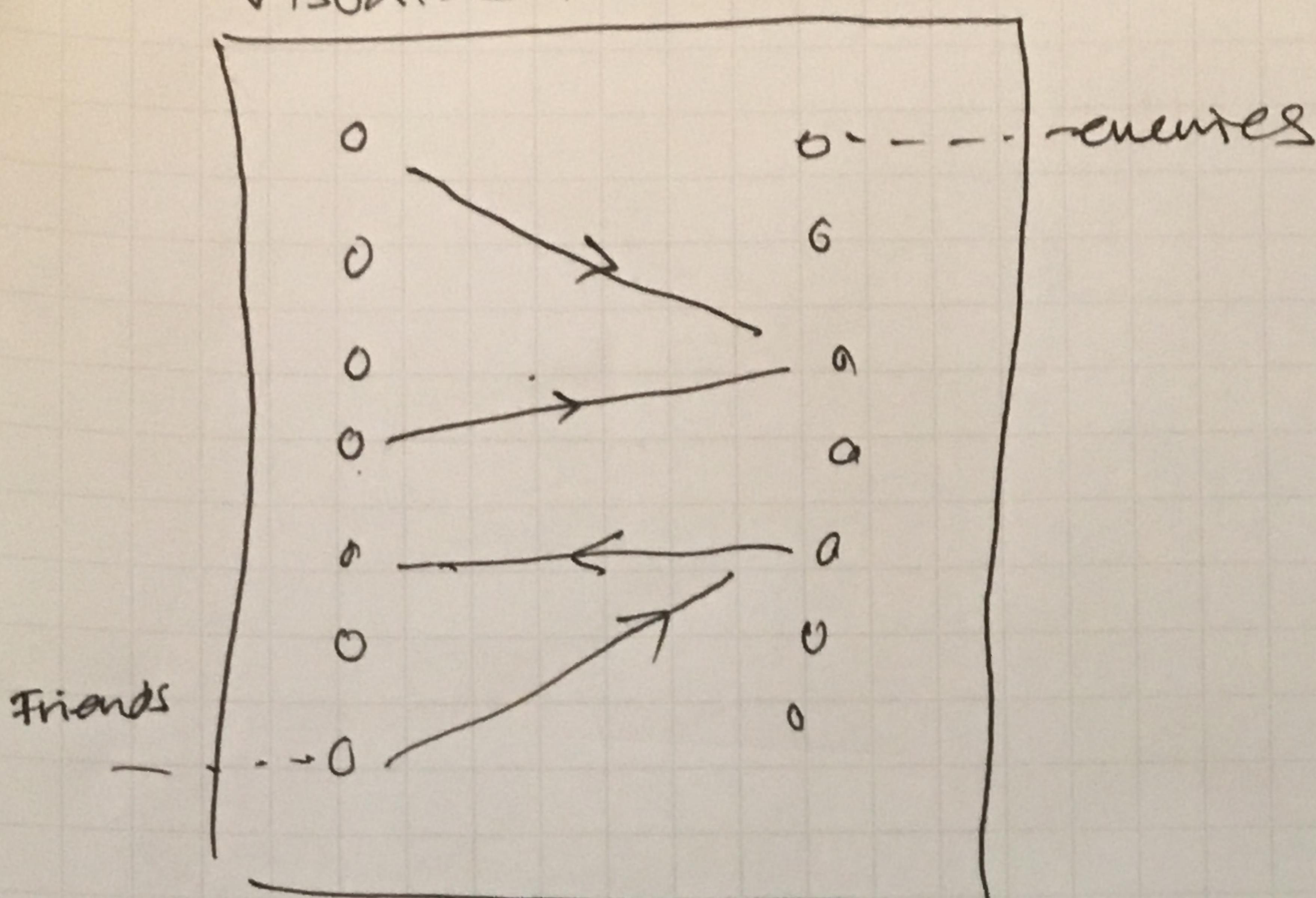
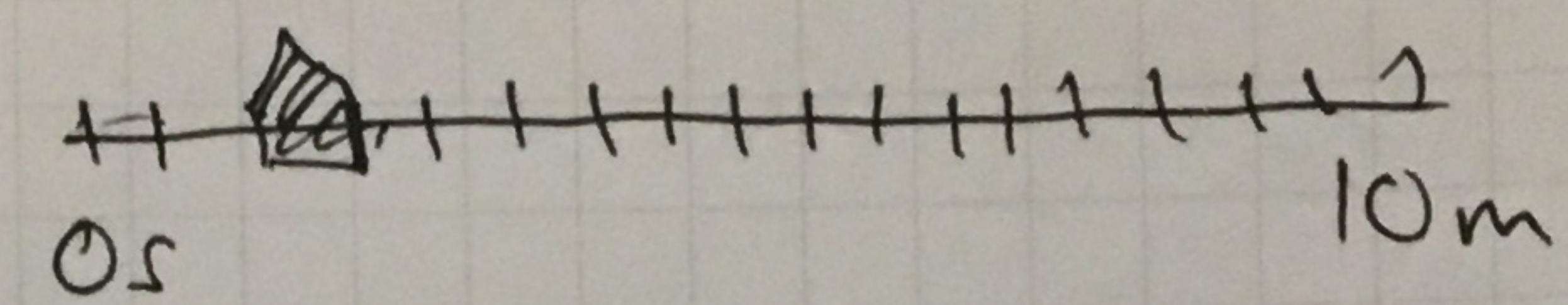
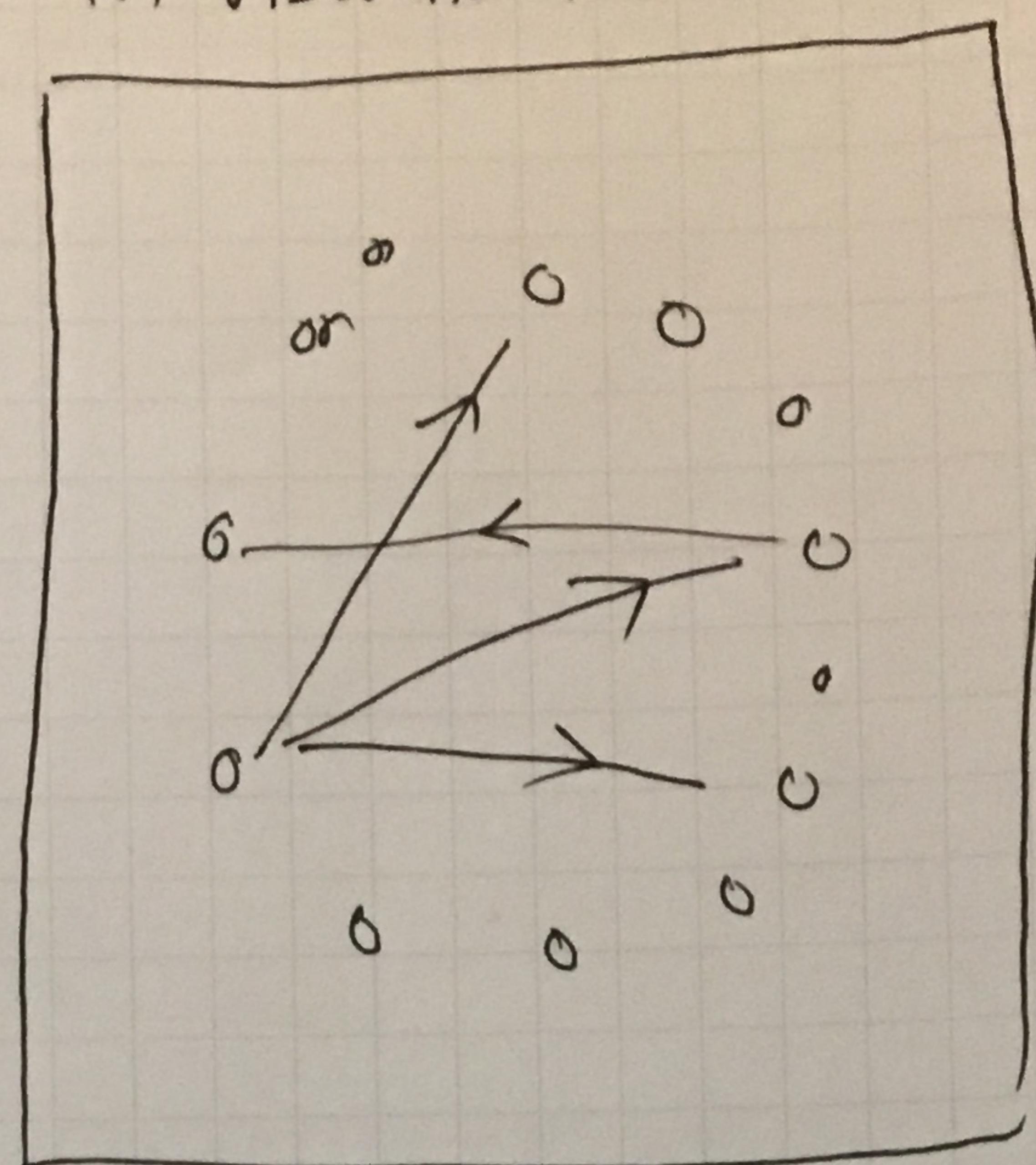


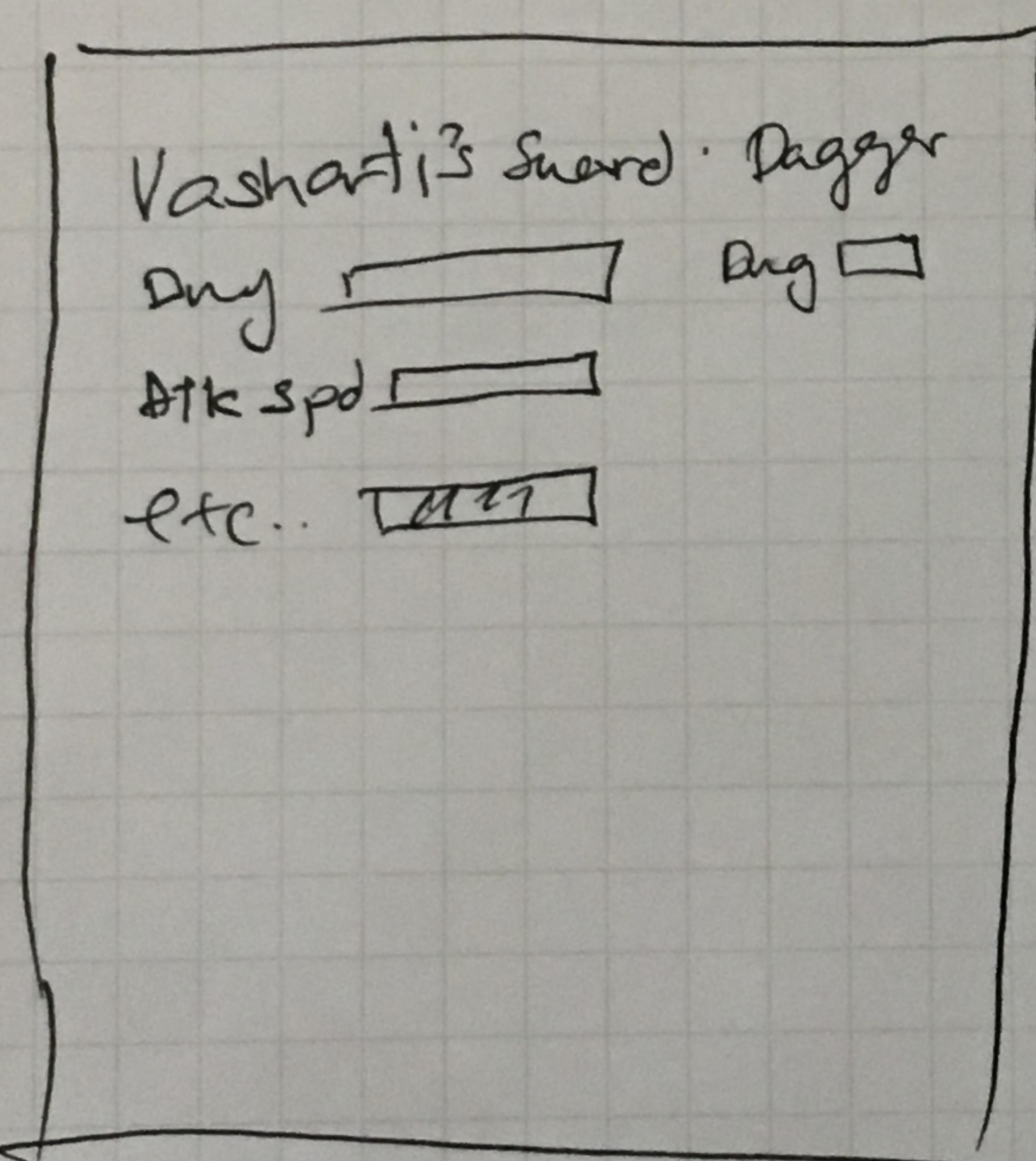
Player uploads battle log.  
Visualise PvP



PvP visualiser.



Skills & Items analysis.

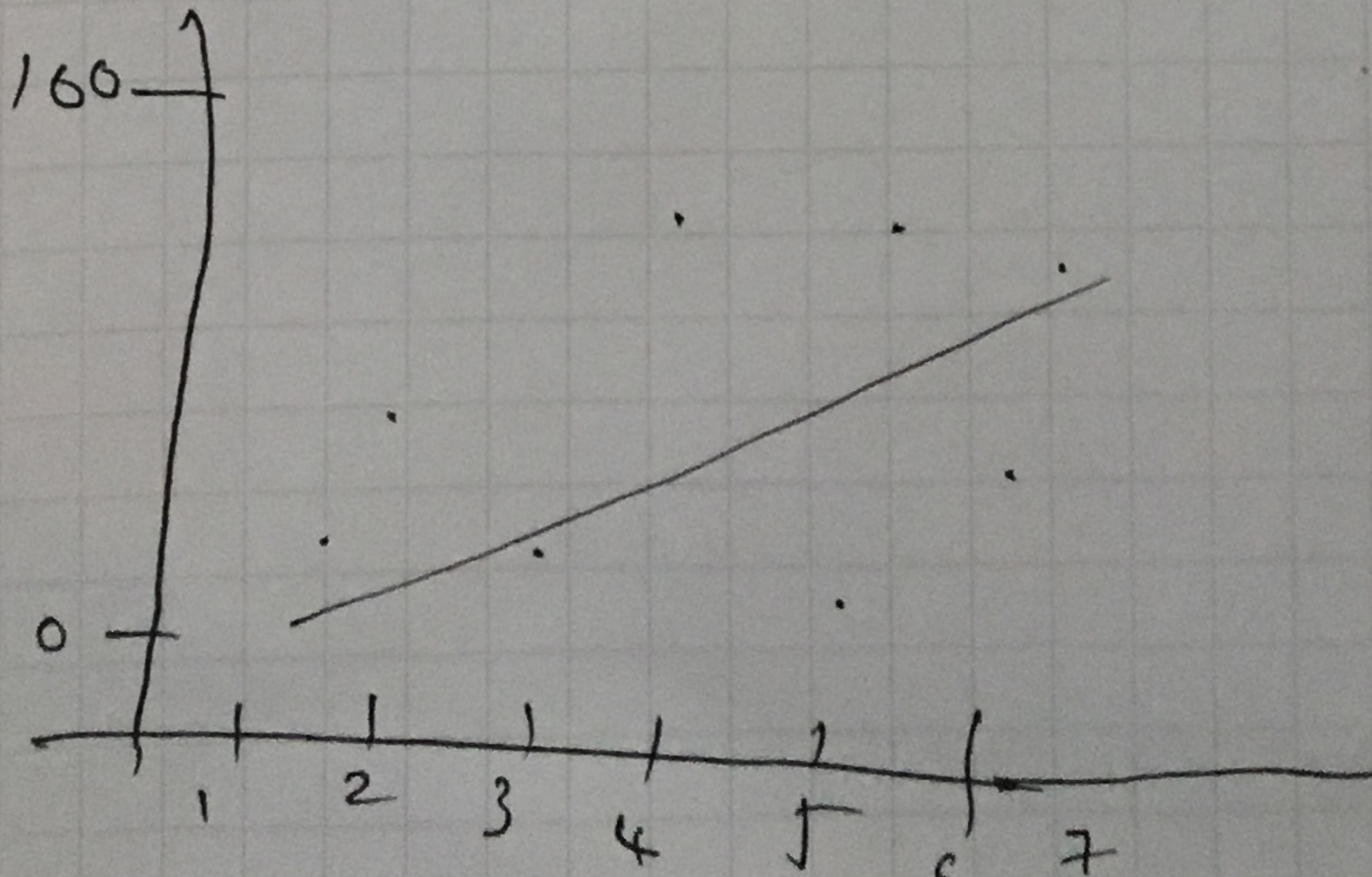


summary.

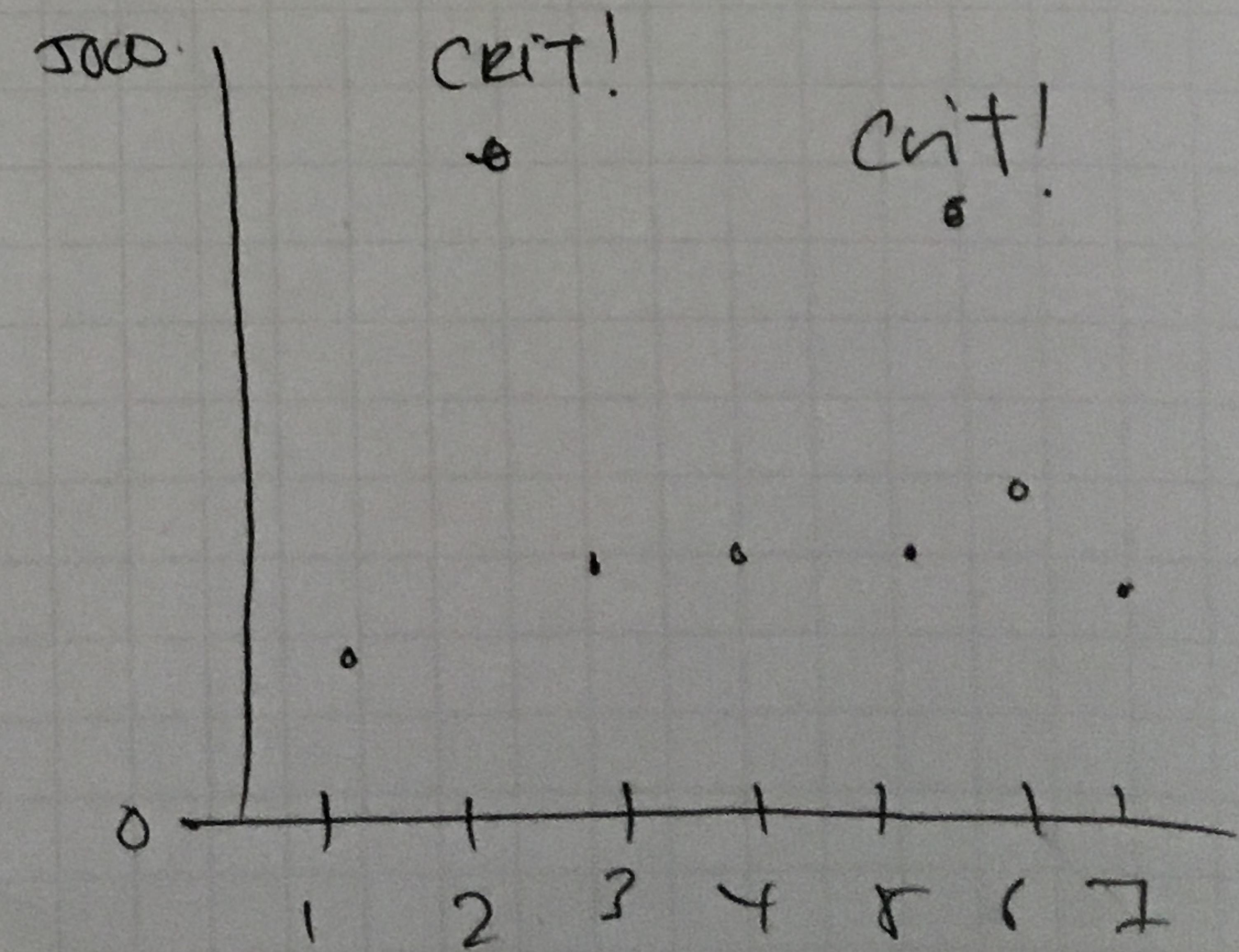
| Player 1           | Player 2           |
|--------------------|--------------------|
| skill A<br>Used 20 | skill B<br>Used 20 |
| ≡                  | ≡                  |

RNG visualiser.

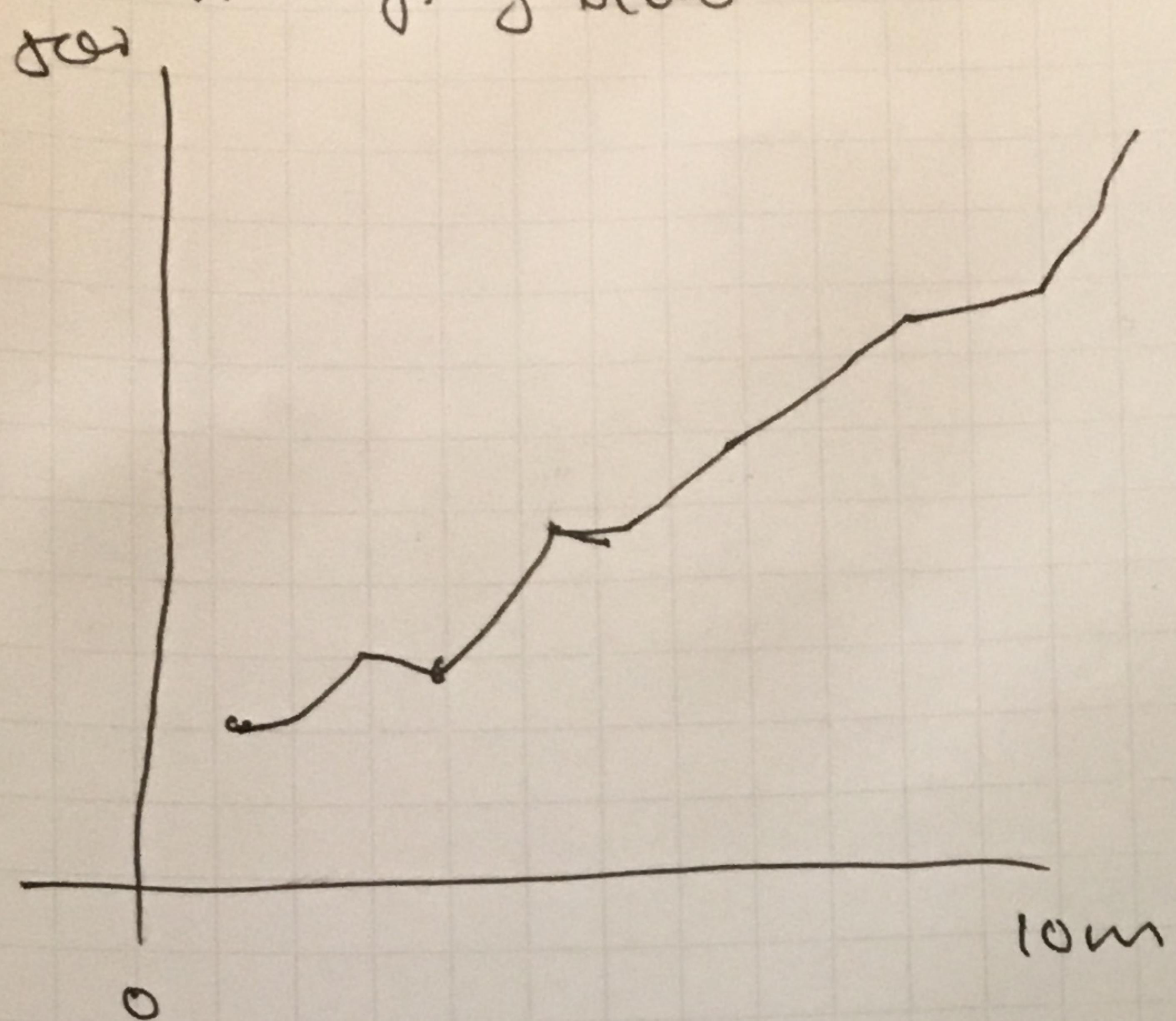
upload RNG data & plot



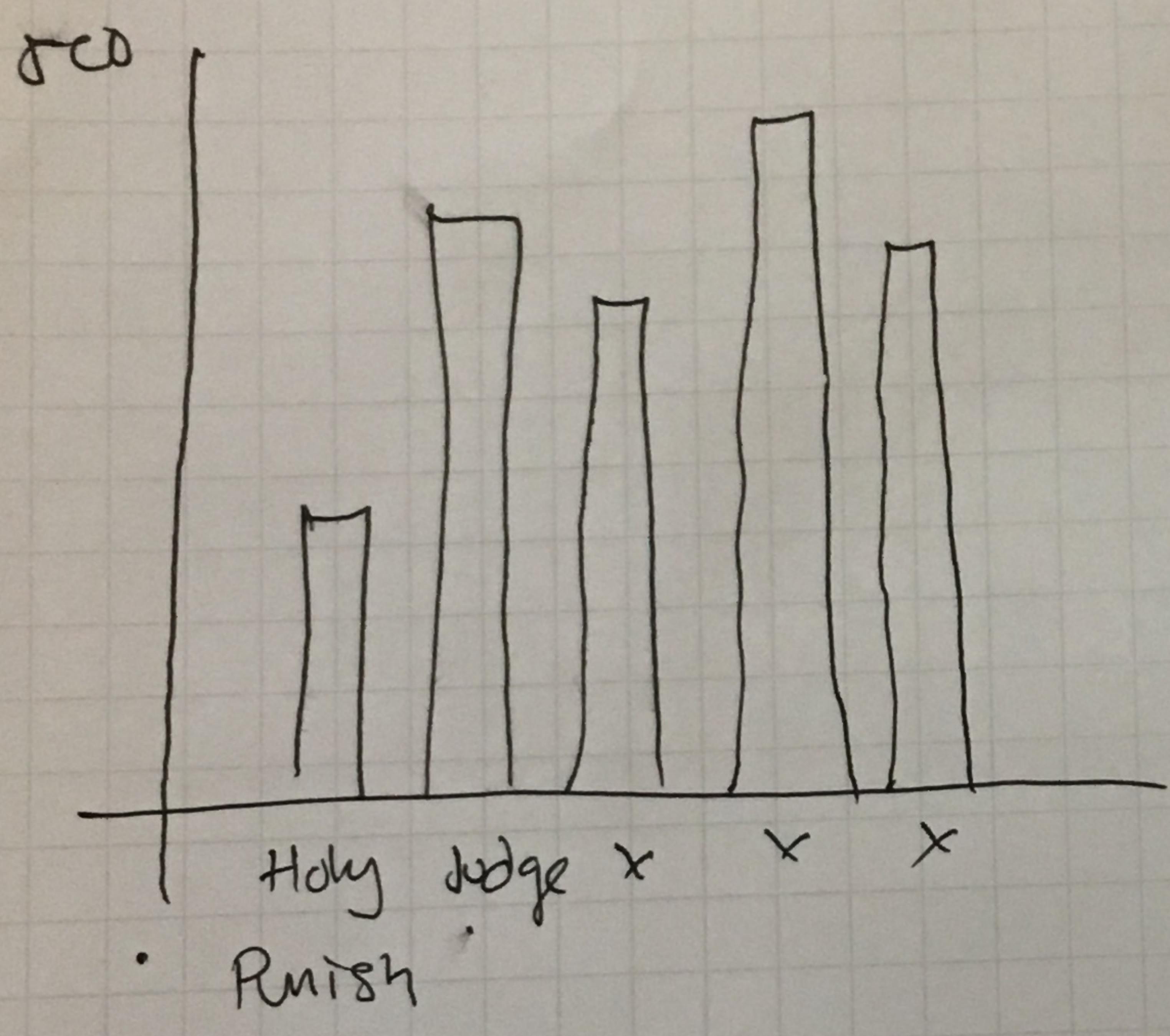
Item dps visualiser



SKILL + ITEM DPS over time  
Avenging Blow



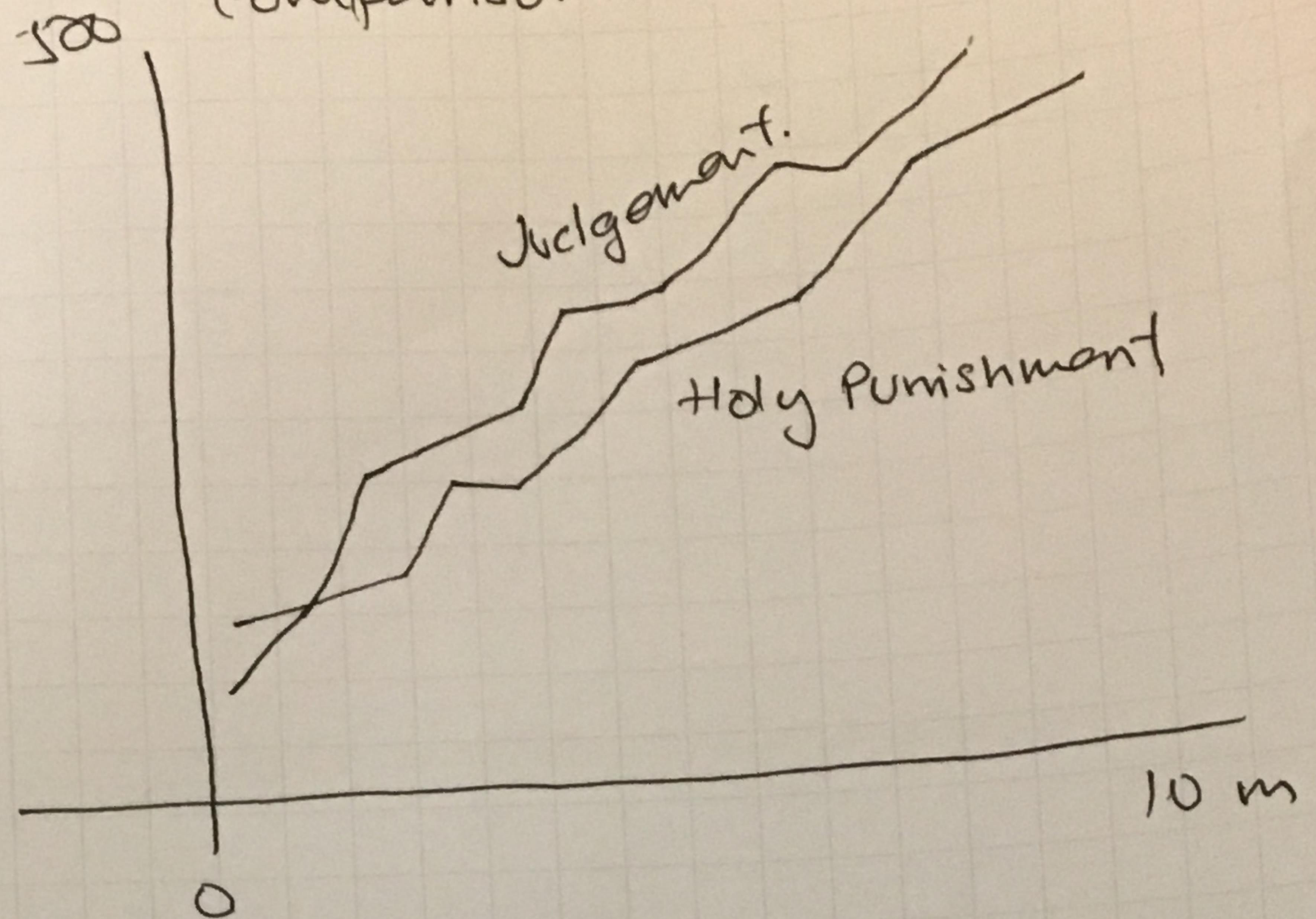
Skill Burst Damage (highest)



Silence ~~bury~~ bury.

debuff      silence.  
can dispel  
with pot  
3 debuffs.

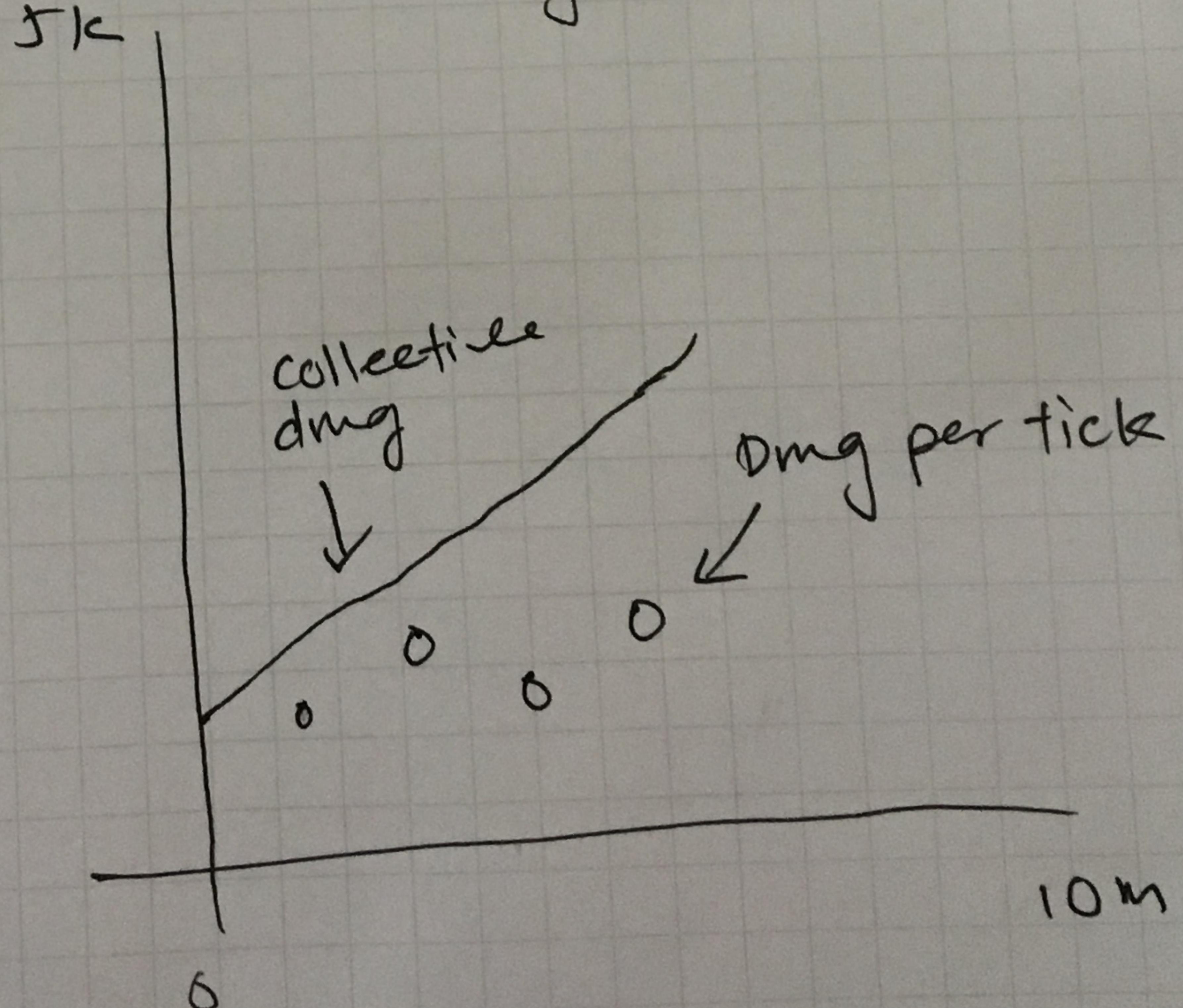
skill DPS over time  
comparison.



Stun Lock Skills

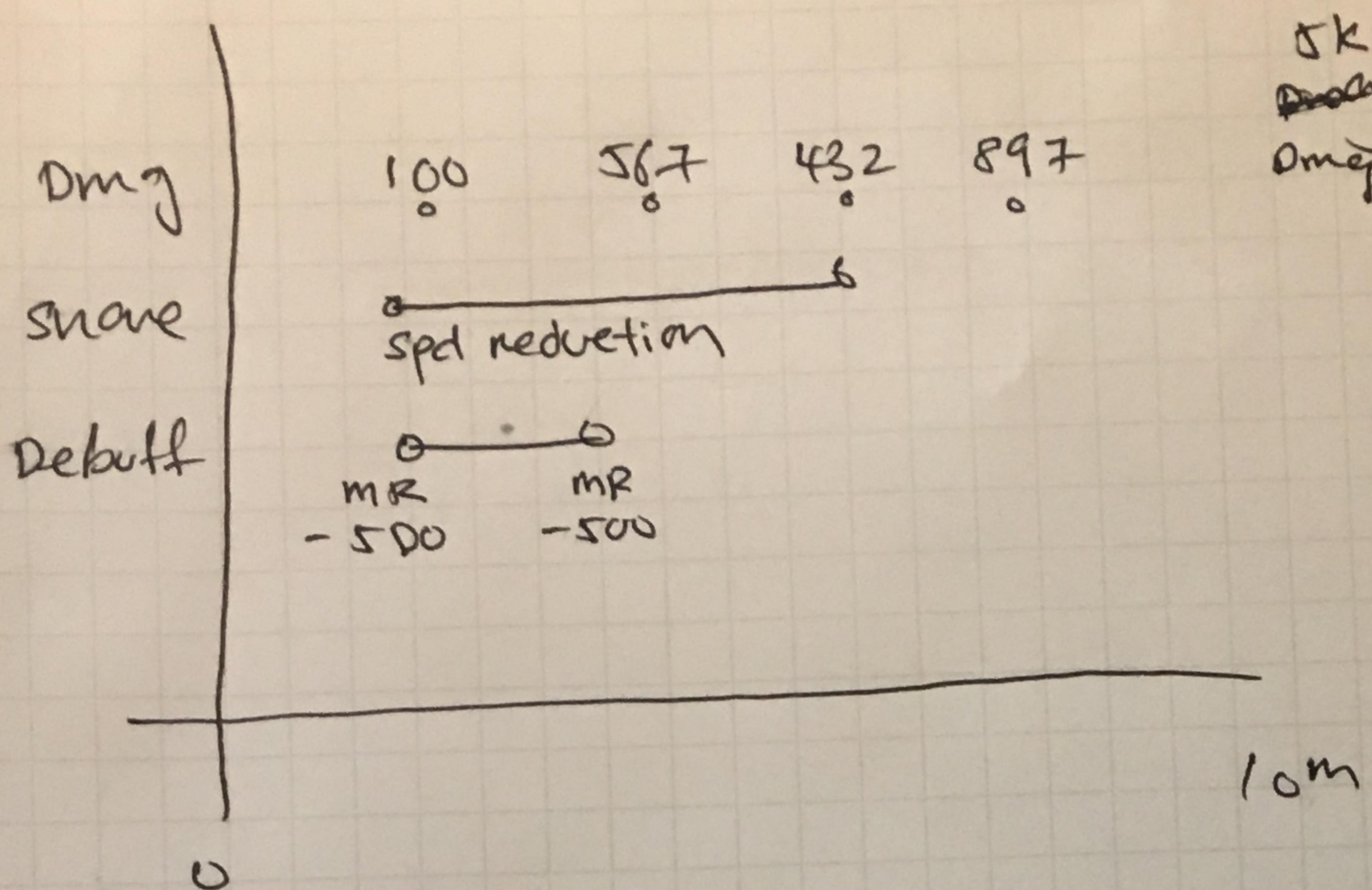
- Stun (Cremore Shock opportunity)
- ⋮
- Stun
- ⋮
- Stun
- ⋮
- Stun.

Dot (Dmg over Time) viz

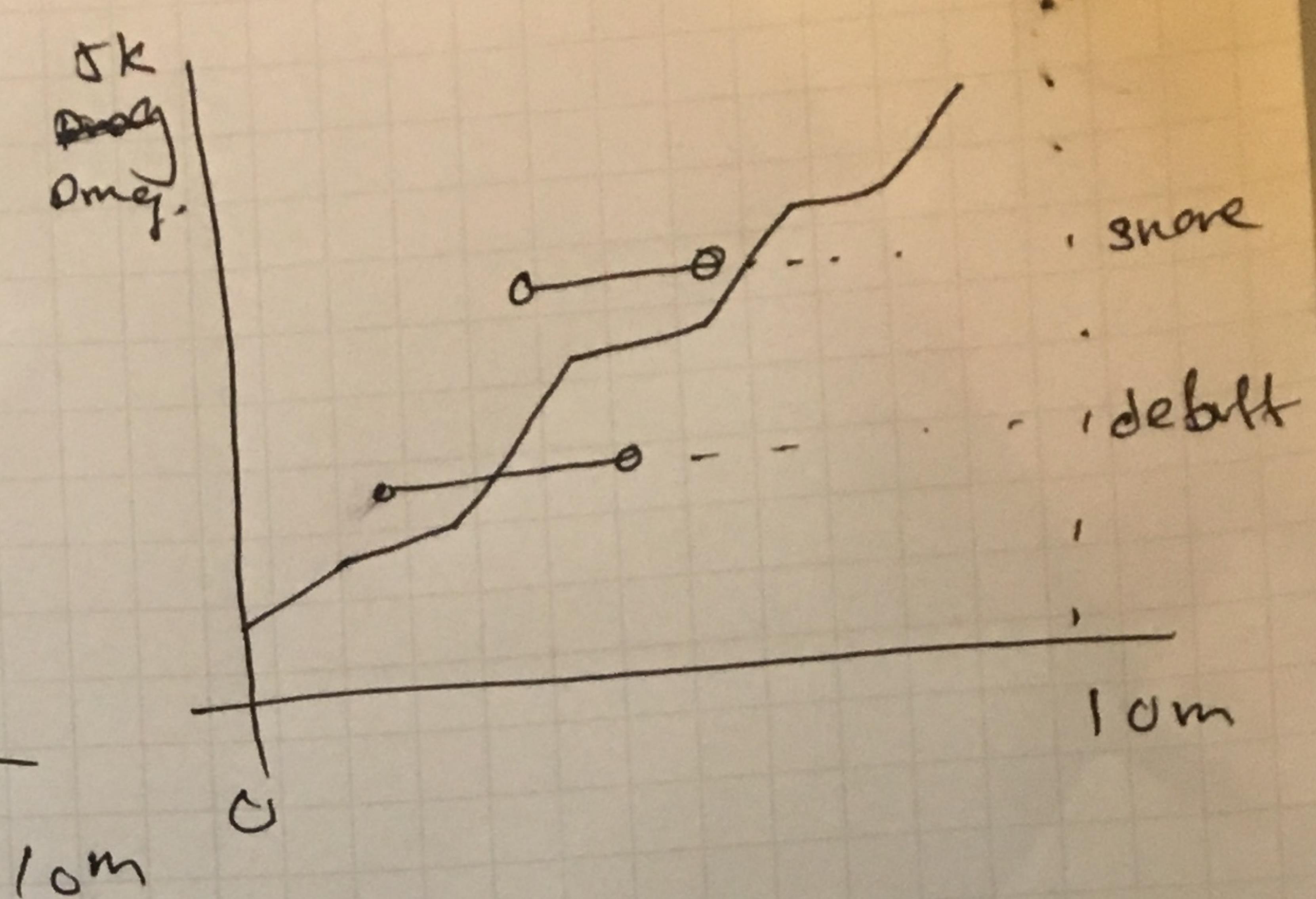


## Skills with Parallel effects.

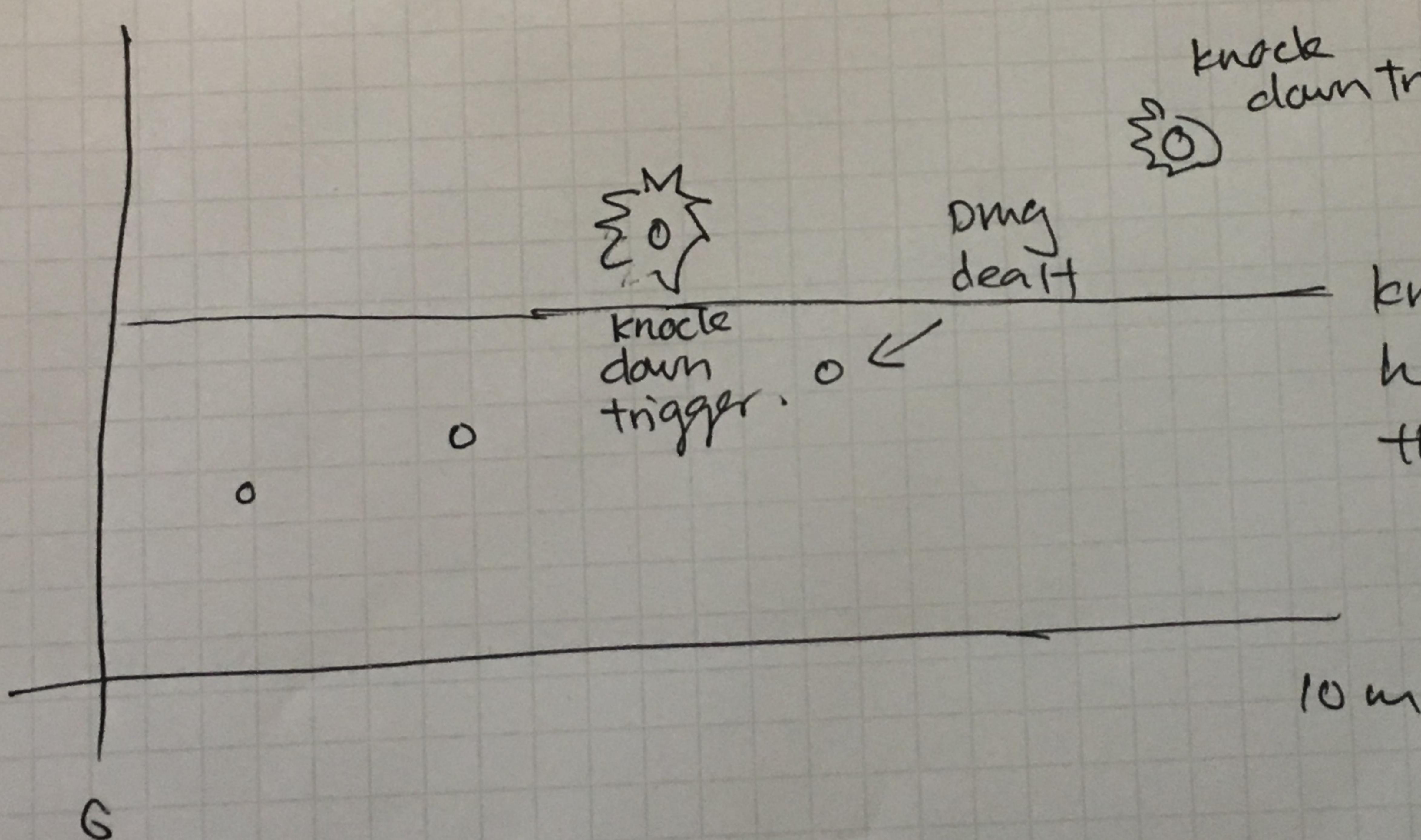
maybe should use double y-axis to visualise.



↓ knockdown rate visualiser



~~However~~ include target player stats for ref.



knock down trigger

knock down happens above this line.

Critical Rate visualiser w/ diff skills

