## WEEK 1 - SINGLE LINKED LIST

```
#include <stdio.h>
int n = 0;
void Insert(int a[], int p, int e);
void Delete(int a[], int p);
void Search(int a[], int e);
void Traverse(int a[]);
void Sort(int a[]);
int main()
int a[5], ch, e, p;
printf("1.Insert \n2.Delete \n3.Search");
printf("\n4.Traverse \n5.Sort \n6.Exit\n");
do
printf("\nEnter your choice : ");
scanf("%d", &ch);
switch(ch)
{
case 1:
printf("Enter the position : ");
scanf("%d", &p);
printf("Enter the element : ");
scanf("%d", &e);
Insert(a, p, e);
break;
case 2:
printf("Enter the position : ");
scanf("%d", &p);
Delete(a, p);
break;
```

```
case 3:
printf("Enter the element : ");
scanf("%d", &e);
Search(a, e);
break;
case 4:
printf("The elements are : ");
Traverse(a);
break;
case 5:
Sort(a);
break;
}
} while(ch <= 5);
return 0;
}
void Insert(int a[], int p, int e)
{
int i;
for(i = n; i >= p; i--)
a[i + 1] = a[i];
a[p] = e;
n = n + 1;
}
void Delete(int a[], int p)
{
int i;
for(i = p; i < n; i++)
a[i] = a[i + 1];
n = n - 1;
}
```

```
void Search(int a[], int e)
{
int i, flag = 0;
for(i = 0; i < n; i++)
{
if(e == a[i])
{
flag = 1;
break;
}
}
if(flag == 1)
printf("Successful. Element %d is at location %d", e, i);
else
printf("Unsuccessful.");
}
void Traverse(int a[])
{
int i;
for(i = 0; i < n; i++)
printf("%d\t", a[i]);
}
void Sort(int a[])
{
int i, j, t;
for(i = 0; i < n-1; i++)
{
for(j = i + 1; j < n; j++)
{
if(a[i] > a[j])
{
```

```
t = a[i];
a[i] = a[j];
a[j] = t;
}
}
}
}
OUTPUT
1.Insert
2.Delete
3.Search
4.Traverse
5.Sort
6.Exit
Enter your choice: 1
Enter the position: 0
Enter the element: 7
Enter your choice: 4
The elements are: 7
Enter your choice: 1
Enter the position: 0
Enter the element: 14
Enter your choice: 4
The elements are: 14 7
Enter your choice: 1
Enter the position: 1
Enter the element: 21
Enter your choice: 4
The elements are: 14 21
                              7
Enter your choice: 2
Enter the position: 1
```

Enter your choice : 4

The elements are: 14 7

Enter your choice: 3

Enter the element : 7

Successful. Element 7 is at location 1