

CSA0630

DESIGN ANALYSIS AND ALGORITHMS FOR SORTING

PRACTICAL SESSION DAY2

1. Write a program for to copy one string to another using recursion

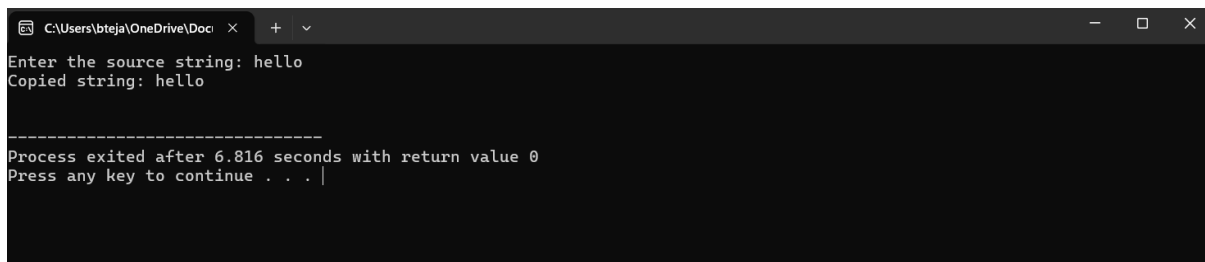
PROGRAM:

```
#include <stdio.h>

void copyString(char source[], char destination[], int index) {
    if (source[index] == '\0') {
        destination[index] = '\0';
        return;
    }
    destination[index] = source[index];
    copyString(source, destination, index + 1);
}

int main() {
    char source[100], destination[100];
    printf("Enter the source string: ");
    fgets(source, sizeof(source), stdin);
    copyString(source, destination, 0);
    printf("Copied string: %s\n", destination);
    return 0;
}
```

OUTPUT:



```
C:\Users\bteja\OneDrive\Doc x + v
Enter the source string: hello
Copied string: hello

-----
Process exited after 6.816 seconds with return value 0
Press any key to continue . . . |
```

2. Write a Program to perform binary search

PROGRAM:

```
#include <stdio.h>

int binarySearch(int arr[], int low, int high, int key) {
    while (low <= high)
    {
        int mid = low + (high - low) / 2;
        if (arr[mid] == key)
            return mid;
        else if (arr[mid] > key)
            high = mid - 1;
        else
            low = mid + 1;
    }
    return -1;
}

int main() {
    int n;
    printf("Enter the number of elements in the array: ");
    scanf("%d", &n);
    int arr[n];
    printf("Enter the sorted elements of the array:\n");
    for (int i = 0; i < n; i++) {
        scanf("%d", &arr[i]);
    }
    int key;
    printf("Enter the key to search: ");
    scanf("%d", &key);
    int result = binarySearch(arr, 0, n - 1, key);
```

```

    if (result == -1)

        printf("Key not found in the array\n");

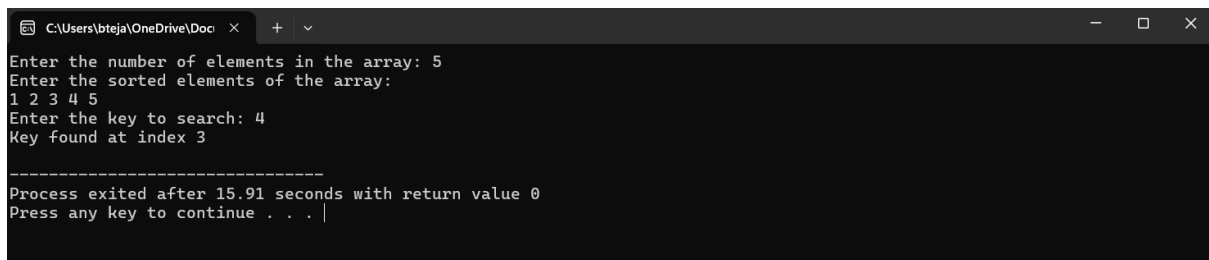
    else

        printf("Key found at index %d\n", result);

    return 0;
}

```

OUTPUT:



```

C:\Users\bteja\OneDrive\Doc >
Enter the number of elements in the array: 5
Enter the sorted elements of the array:
1 2 3 4 5
Enter the key to search: 4
Key found at index 3

-----
Process exited after 15.91 seconds with return value 0
Press any key to continue . . .

```

3. Write a program to print the reverse of a string using recursion

PROGRAM:

```

#include <stdio.h>

void printReverse(char str[], int length) {

    if (length == 0) {

        return;

    }

    printf("%c", str[length - 1]);

    printReverse(str, length - 1);

}

int main() {

    char str[100];

    printf("Enter a string: ");

    fgets(str, sizeof(str), stdin);

    int length = 0;

    while (str[length] != '\0') {

        length++;

    }
}

```

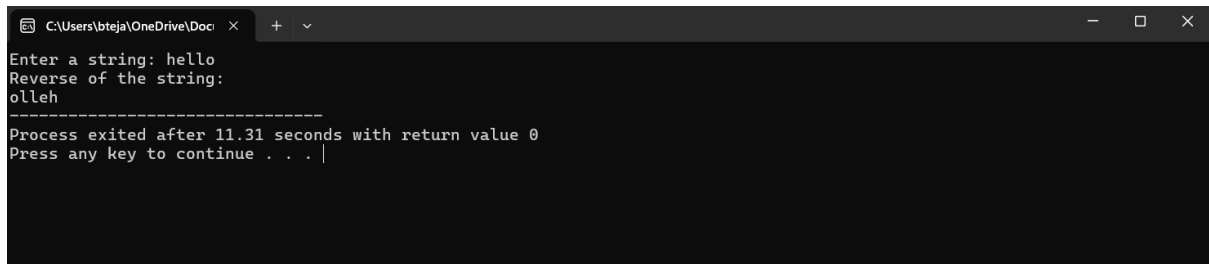
```

    printf("Reverse of the string: ");
    printReverse(str, length);

    return 0;
}

```

OUTPUT:



```

C:\Users\bteja\OneDrive\Doc >
Enter a string: hello
Reverse of the string:
olleh
-----
Process exited after 11.31 seconds with return value 0
Press any key to continue . . .

```

4. Write a program to print minimum and maximum value sequency for all the numbers in a list

PROGRAM:

```

#include<stdio.h>

int main()
{
    int n,a[100],i,min,max;
    printf("enter the size of array:");
    scanf("%d",&n);
    printf("\nenter the elements in array:");
    for(i=0;i<n;i++)
    {
        scanf("%d",&a[i]);
    }
    min=a[0];
    max=a[0];
    for(i=0;i<n;i++)
    {
        if(a[i]<min)
        {

```

```

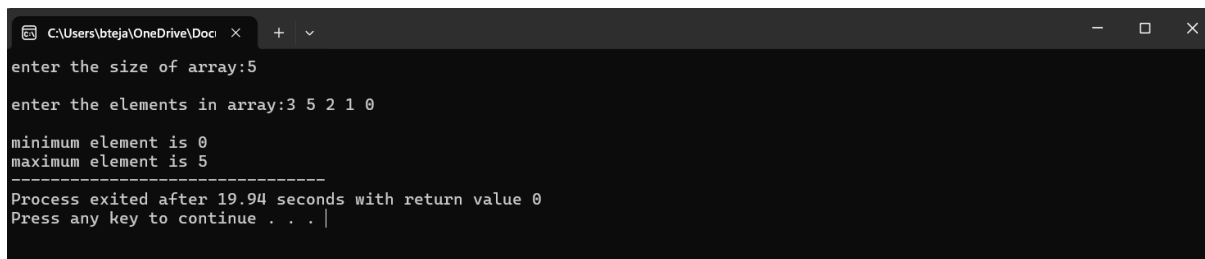
        min=a[i];
    }
    if(a[i]>max)
    {
        max=a[i];
    }
}

printf("\nminimum element is %d",min);
printf("\nmaximum element is %d",max);

return 0;
}

```

OUTPUT:



```

C:\Users\bteja\OneDrive\Doc...
enter the size of array:5
enter the elements in array:3 5 2 1 0
minimum element is 0
maximum element is 5
-----
Process exited after 19.94 seconds with return value 0
Press any key to continue . . .

```

5. Write a program to perform Strassen's Matrix Multiplication

PROGRAM:

```

#include<stdio.h>

int main(){
    int a[2][2], b[2][2], c[2][2], i, j;
    int m1, m2, m3, m4 , m5, m6, m7;
    printf("Enter the 4 elements of first matrix: ");
    for(i = 0;i < 2; i++)
        for(j = 0;j < 2; j++)
            scanf("%d", &a[i][j]);
    printf("Enter the 4 elements of second matrix: ");
    for(i = 0; i < 2; i++)

```

```

    for(j = 0; j < 2; j++)
        scanf("%d", &b[i][j]);
printf("\nThe first matrix is\n");
for(i = 0; i < 2; i++){
    printf("\n");
    for(j = 0; j < 2; j++)
        printf("%d\t", a[i][j]);
}
printf("\nThe second matrix is\n");
for(i = 0; i < 2; i++){
    printf("\n");
    for(j = 0; j < 2; j++)
        printf("%d\t", b[i][j]);
}
m1= (a[0][0] + a[1][1]) * (b[0][0] + b[1][1]);
m2= (a[1][0] + a[1][1]) * b[0][0];
m3= a[0][0] * (b[0][1] - b[1][1]);
m4= a[1][1] * (b[1][0] - b[0][0]);
m5= (a[0][0] + a[0][1]) * b[1][1];
m6= (a[1][0] - a[0][0]) * (b[0][0]+b[0][1]);
m7= (a[0][1] - a[1][1]) * (b[1][0]+b[1][1]);
c[0][0] = m1 + m4- m5 + m7;
c[0][1] = m3 + m5;
c[1][0] = m2 + m4;
c[1][1] = m1 - m2 + m3 + m6;
printf("\nAfter multiplication using Strassen's algorithm \n");
for(i = 0; i < 2 ; i++){
    printf("\n");
    for(j = 0; j < 2; j++)
        printf("%d\t", c[i][j]);
}

```

```

    }

    return 0;
}

```

OUTPUT:

```

C:\Users\bteja\OneDrive\Docu... x + v
Enter the 4 elements of first matrix: 1 2 3 4
Enter the 4 elements of second matrix: 1 2 3 4

The first matrix is
1      2
3      4
The second matrix is
1      2
3      4
After multiplication using Strassen's algorithm
7      10
15     22
-----
Process exited after 10.47 seconds with return value 0
Press any key to continue . . .

```

6. Write a program to perform Merge Sort

PROGRAM:

```

#include <stdio.h>

void merge(int arr[], int left, int mid, int right) {
    int size1 = mid - left + 1;
    int size2 = right - mid;
    int Left[size1], Right[size2];
    for (int i = 0; i < size1; i++)
        Left[i] = arr[left + i];
    for (int j = 0; j < size2; j++)
        Right[j] = arr[mid + 1 + j];
    int i = 0, j = 0, k = left;
    while (i < size1 && j < size2) {
        if (Left[i] <= Right[j]) {
            arr[k] = Left[i];
            i++;
        } else {
            arr[k] = Right[j];
            j++;
        }
        k++;
    }
    while (i < size1)
        arr[k++] = Left[i++];
    while (j < size2)
        arr[k++] = Right[j++];
}

```

```

        j++;
    }
    k++;
}
while (i < size1) {
    arr[k] = Left[i];
    i++;
    k++;
}
while (j < size2) {
    arr[k] = Right[j];
    j++;
    k++;
}
}

void mergeSort(int arr[], int left, int right) {
    if (left < right) {
        int mid = left + (right - left) / 2;
        mergeSort(arr, left, mid);
        mergeSort(arr, mid + 1, right);
        merge(arr, left, mid, right);
    }
}

void printArray(int arr[], int n) {
    for (int i = 0; i < n; i++)
        printf("%d ", arr[i]);
    printf("\n");
}

int main() {
    int n;

```



```

printf("Enter the number of elements: ");
scanf("%d", &n);
int arr[n];
printf("Enter the elements:\n");
for (int i = 0; i < n; i++)
    scanf("%d", &arr[i]);
printf("Unsorted array: \n");
printArray(arr, n);
mergeSort(arr, 0, n - 1);
printf("Sorted array: \n");
printArray(arr, n);
return 0;
}

```

OUTPUT:



```

C:\Users\bteja\OneDrive\Doc x + v
Enter the number of elements: 5
Enter the elements:
6 77 33 99 22
Unsorted array:
6 77 33 99 22
Sorted array:
6 22 33 77 99

-----
Process exited after 12.41 seconds with return value 0
Press any key to continue . . . |

```

7. Using Divide and Conquer strategy to find Max and Min value in the list

PROGRAM:

```

#include <stdio.h>

struct MaxMin {
    int max;
    int min;
};

struct MaxMin findMaxMin(int arr[], int low, int high) {
    struct MaxMin result, left, right, mid;

```

```

int midIndex;
if (low == high) {
    result.max = arr[low];
    result.min = arr[low];
    return result;
}
if (high == low + 1) {
    if (arr[low] > arr[high]) {
        result.max = arr[low];
        result.min = arr[high];
    } else {
        result.max = arr[high];
        result.min = arr[low];
    }
    return result;
}
midIndex = (low + high) / 2;
left = findMaxMin(arr, low, midIndex);
right = findMaxMin(arr, midIndex + 1, high);
if (left.max > right.max)
    result.max = left.max;
else
    result.max = right.max;
if (left.min < right.min)
    result.min = left.min;
else
    result.min = right.min;
return result;
}
int main() {

```

```

int n;

printf("Enter the number of elements: ");

scanf("%d", &n);

int arr[n];

printf("Enter the elements: ");

for (int i = 0; i < n; i++) {

    scanf("%d", &arr[i]);

}

struct MaxMin result = findMaxMin(arr, 0, n - 1);

printf("Maximum value in the list: %d\n", result.max);

printf("Minimum value in the list: %d\n", result.min);

return 0;

}

```

OUTPUT:



```

C:\Users\bteja\OneDrive\Docu...
Enter the number of elements: 6
Enter the elements: 77 88 22 11 0 55
Maximum value in the list: 88
Minimum value in the list: 0

-----
Process exited after 37.82 seconds with return value 0
Press any key to continue . . .

```

8. Write a program to generate all the prime numbers using recursion

PROGRAM:

```

#include <stdio.h>
#include <stdbool.h>
bool isPrime(int num, int divisor) {
    if (num <= 1) {
        return false;
    }
    if (divisor == 1) {
        return true;
    }
    if (num % divisor == 0) {
        return false;
    }
    return isPrime(num, divisor - 1);
}

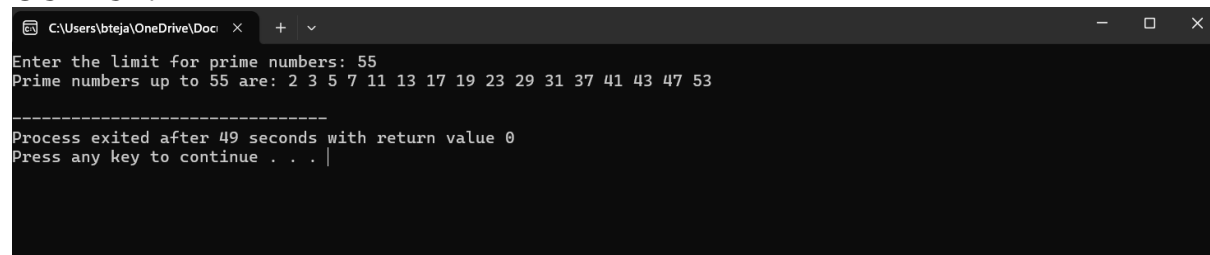
```

```

}
void generatePrimes(int limit, int current) {
    if (current <= limit) {
        if (isPrime(current, current - 1)) {
            printf("%d ", current);
        }
        generatePrimes(limit, current + 1);
    }
}
int main() {
    int limit;
    printf("Enter the limit for prime numbers: ");
    scanf("%d", &limit);
    printf("Prime numbers up to %d are: ", limit);
    generatePrimes(limit, 2);
    printf("\n");
    return 0;
}

```

OUTPUT:



```

C:\Users\bteja\OneDrive\Doc >
Enter the limit for prime numbers: 55
Prime numbers up to 55 are: 2 3 5 7 11 13 17 19 23 29 31 37 41 43 47 53
-----
Process exited after 49 seconds with return value 0
Press any key to continue . . .

```

9. Write a program to perform Knapsack problem using greedy techniques

PROGRAM:

```

#include <stdio.h>

void knapsackGreedy(int weights[], int values[], double ratios[], int n, int capacity) {
    for (int i = 0; i < n; i++) {
        ratios[i] = (double)values[i] / weights[i];
    }
    for (int i = 0; i < n - 1; i++) {
        for (int j = 0; j < n - i - 1; j++) {
            if (ratios[j] < ratios[j + 1]) {
                int tempWeight = weights[j];
                weights[j] = weights[j + 1];
                weights[j + 1] = tempWeight;
            }
        }
    }
}

```

```

        int tempValue = values[j];
        values[j] = values[j + 1];
        values[j + 1] = tempValue;

        double tempRatio = ratios[j];
        ratios[j] = ratios[j + 1];
        ratios[j + 1] = tempRatio;
    }
}

int currentWeight = 0;
double totalValue = 0.0;
for (int i = 0; i < n; i++) {
    if (currentWeight + weights[i] <= capacity) {
        currentWeight += weights[i];
        totalValue += values[i];
        printf("Selected item with weight %d and value %d\n", weights[i], values[i]);
    }
}

printf("Total value of selected items: %.2f\n", totalValue);
}

int main() {
    int n, capacity;
    printf("Enter the number of items: ");
    scanf("%d", &n);
    int weights[n];
    int values[n];
    double ratios[n];
    printf("Enter the weight and value of each item:\n");

```

```

for (int i = 0; i < n; i++) {

    printf("Item %d: ", i + 1);

    scanf("%d %d", &weights[i], &values[i]);

}

printf("Enter the Knapsack capacity: ");

scanf("%d", &capacity);

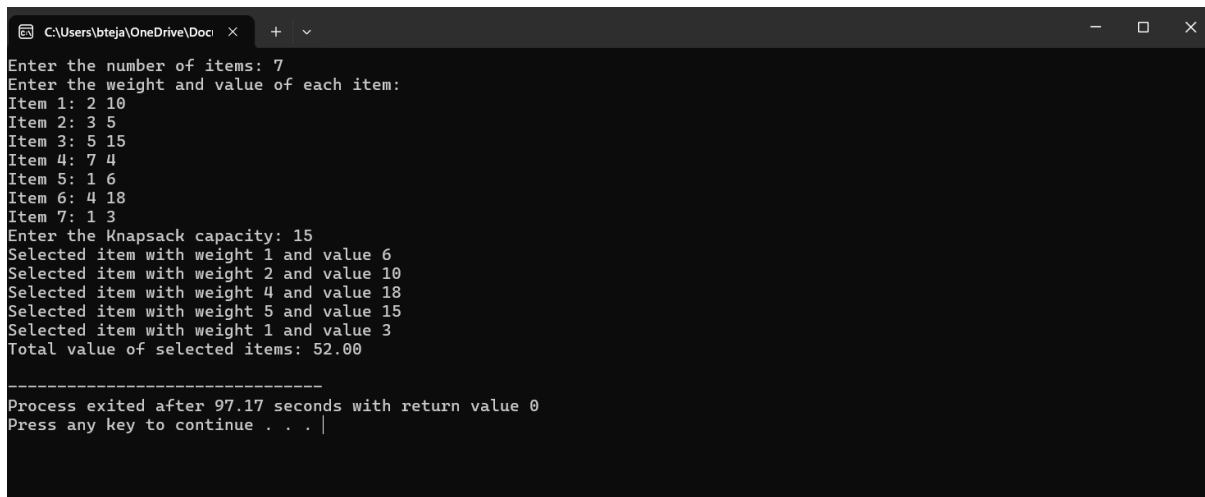
knapsackGreedy(weights, values, ratios, n, capacity);

return 0;

}

```

OUTPUT:



```

C:\Users\bteja\OneDrive\Doc  x  +  v
Enter the number of items: 7
Enter the weight and value of each item:
Item 1: 2 10
Item 2: 3 5
Item 3: 5 15
Item 4: 7 4
Item 5: 1 6
Item 6: 4 18
Item 7: 1 3
Enter the Knapsack capacity: 15
Selected item with weight 1 and value 6
Selected item with weight 2 and value 10
Selected item with weight 4 and value 18
Selected item with weight 5 and value 15
Selected item with weight 1 and value 3
Total value of selected items: 52.00

-----
Process exited after 97.17 seconds with return value 0
Press any key to continue . . .

```

10. Write a program to perform MST using greedy techniques

PROGRAM:

```

#include <stdio.h>

#include <stdlib.h>

struct Edge {

    int src, dest, weight;

};

struct Subset {

    int parent;

    int rank;

};

```

```

int find(struct Subset subsets[], int i) {
    if (subsets[i].parent != i) {
        subsets[i].parent = find(subsets, subsets[i].parent);
    }
    return subsets[i].parent;
}

void unionSets(struct Subset subsets[], int x, int y) {
    int xroot = find(subsets, x);
    int yroot = find(subsets, y);

    if (subsets[xroot].rank < subsets[yroot].rank) {
        subsets[xroot].parent = yroot;
    } else if (subsets[xroot].rank > subsets[yroot].rank) {
        subsets[yroot].parent = xroot;
    } else {
        subsets[yroot].parent = xroot;
        subsets[xroot].rank++;
    }
}

int compare(const void* a, const void* b) {
    return ((struct Edge*)a)->weight - ((struct Edge*)b)->weight;
}

void kruskalMST(struct Edge edges[], int V, int E) {
    struct Edge result[V];
    int e = 0;
    int i = 0;
    qsort(edges, E, sizeof(edges[0]), compare);
    struct Subset* subsets = (struct Subset*)malloc(V * sizeof(struct Subset));
    for (int v = 0; v < V; v++) {
        subsets[v].parent = v;
    }
}

```

```

    subsets[v].rank = 0;
}
while (e < V - 1 && i < E) {
    struct Edge nextEdge = edges[i++];
    int x = find(subsets, nextEdge.src);
    int y = find(subsets, nextEdge.dest);
    if (x != y) {
        result[e++] = nextEdge;
        unionSets(subsets, x, y);
    }
}
printf("Edges in the Minimum Spanning Tree:\n");
for (i = 0; i < e; i++) {
    printf("(%d - %d) with weight %d\n", result[i].src, result[i].dest, result[i].weight);
}
free(subsets);
}

int main() {
    int V, E;
    printf("Enter the number of vertices and edges (V E): ");
    scanf("%d %d", &V, &E);
    struct Edge edges[E];
    printf("Enter the edges and weights (src dest weight):\n");
    for (int i = 0; i < E; i++) {
        scanf("%d %d %d", &edges[i].src, &edges[i].dest, &edges[i].weight);
    }
    kruskalMST(edges, V, E);

    return 0;
}

```


OUTPUT:

```
C:\Users\bteja\OneDrive\Doc  x + v
Enter the number of vertices and edges (V E): 4 5
Enter the edges and weights (src dest weight):
0 1 10
0 2 6
0 3 5
1 3 15
2 3 4
Edges in the Minimum Spanning Tree:
(2 - 3) with weight 4
(0 - 3) with weight 5
(0 - 1) with weight 10
-----
Process exited after 78.37 seconds with return value 0
Press any key to continue . . . |
```