36, Write a program to perform graph coloring problem using backtracking.

```
Code:
#include <stdio.h>
#include <stdbool.h>
#define V 4
void printSolution(int color[]) {
  printf("Vertex colors: ");
  for (int i = 0; i < V; i++) {
     printf("%d ", color[i]);
  printf("\n");
bool isSafe(int graph[V][V], int v, int color[], int c) {
  for (int i = 0; i < V; i++) {
     if (graph[v][i] \&\& c == color[i]) {
       return false;
     }
  return true;
bool graphColoringUtil(int graph[V][V], int m, int color[], int v) {
  if (v == V) {
     printSolution(color);
     return true;
  for (int c = 1; c \le m; c++) {
     if (isSafe(graph, v, color, c)) {
       color[v] = c;
       if (graphColoringUtil(graph, m, color, v + 1)) {
          return true;
        }
       color[v] = 0;
     }
  return false;
void graphColoring(int graph[V][V], int m) {
  int color[V];
  for (int i = 0; i < V; i++) {
     color[i] = 0;
  if (!graphColoringUtil(graph, m, color, 0)) {
     printf("Solution does not exist.\n");
```

```
}
int main() {
  int graph[V][V] = {
      {0, 1, 1, 1},
      {1, 0, 1, 0},
      {1, 1, 0, 1},
      {1, 0, 1, 0}
  };
  int m = 3;
  graphColoring(graph, m);
  return 0;
}
```

```
G:\My Drive\complier design\Untitled7.exe

Subset with the given sum: { 3342381 6553649 }

------

Process exited after 0.07379 seconds with return value 0

Press any key to continue . . .
```

37, Write a program to compute container loader Problem.

```
Code:
#include <stdio.h>
#define MAX_ITEMS 100
void containerLoader(int items[], int numItems, int containerCapacity) {
  int currentContainer = 1;
  int currentWeight = 0;
  printf("Loading plan:\n");
  for (int i = 0; i < numItems; i++) {
    if (currentWeight + items[i] <= containerCapacity) {
       printf("Item %d: Container %d\n", items[i], currentContainer);
       currentWeight += items[i];
     } else {
       currentContainer++;
       currentWeight = items[i];
       printf("Item %d: Container %d\n", items[i], currentContainer);
  }
```

```
int main() {
  int items[MAX_ITEMS];
  int numItems, containerCapacity;
  printf("Enter the number of items: ");
  scanf("%d", &numItems);
  printf("Enter the weights of the items:\n");
  for (int i = 0; i < numItems; i++) {
     scanf("%d", &items[i]);
  }
  printf("Enter the container capacity: ");
  scanf("%d", &containerCapacity);
  containerLoader(items, numItems, containerCapacity);
  return 0;
}</pre>
```

38, Write a program to generate the list of all factor for n value using recursion

Code:

```
#include <stdio.h>
void findFactors(int n, int currentFactor, int factors[]) {
   if (currentFactor > n) {
      return;
   }
   if (n % currentFactor == 0) {
      factors[currentFactor - 1] = currentFactor;
}
```

```
}
  findFactors(n, currentFactor + 1, factors);
int main() {
  int number;
  printf("Enter a number: ");
  scanf("%d", &number);
  int factors[number];
  findFactors(number, 1, factors);
  printf("The factors of %d are: ", number);
  for (int i = 0; i < number; i++) {
     if (factors[i] != 0) {
       printf("%d ", factors[i]);
     }
  }
  return 0;
}
```

```
G:\My Drive\complier design\Untitled38.exe

Enter a number: 12

The factors of 12 are: 1 2 3 4 -1 6 4199959 4210705 6487508 12

Process exited after 3.089 seconds with return value 0

Press any key to continue . . . _
```

40, Write a program to find out Hamiltonian circuit Using backtracking method.

```
Code:
```

```
#include <stdio.h>
#define MAX_VERTICES 10

int numVertices;
int graph[MAX_VERTICES][MAX_VERTICES];
int path[MAX_VERTICES];
```

```
void initializeGraph() {
  int i, j;
  for (i = 0; i < MAX_VERTICES; i++) {
     for (j = 0; j < MAX\_VERTICES; j++) {
       graph[i][j] = 0;
     }
  }
}
void addEdge(int from, int to) {
  graph[from][to] = 1;
  graph[to][from] = 1;
}
void printSolution() {
  int i;
  printf("Hamiltonian Circuit found: ");
  for (i = 0; i < numVertices; i++) {
     printf("%d ", path[i]);
  printf("%d\n", path[0]); // Print the starting vertex to complete the circuit
}
int isSafe(int v, int pos) {
  if (graph[path[pos - 1]][v] == 0)
     return 0;
  for (int i = 0; i < pos; i++)
     if (path[i] == v)
       return 0;
  return 1;
}
int hamiltonianUtil(int pos) {
  if (pos == numVertices) {
     if (graph[path[pos - 1])[path[0]] == 1)
       return 1;
     else
       return 0;
  }
  for (int v = 1; v < numVertices; v++) {
     if (isSafe(v, pos)) {
       path[pos] = v;
       if (hamiltonianUtil(pos + 1))
          return 1;
       path[pos] = -1;
```

```
}
  return 0;
}
void findHamiltonianCircuit() {
  int i;
  for (i = 0; i < MAX_VERTICES; i++) {
     path[i] = -1;
  path[0] = 0;
  if (hamiltonianUtil(1)) {
     printSolution();
  } else {
     printf("No Hamiltonian Circuit exists.\n");
}
int main() {
  numVertices = 5;
  initializeGraph();
  addEdge(0, 1);
  addEdge(0, 3);
  addEdge(1, 2);
  addEdge(1, 3);
  addEdge(2, 4);
  addEdge(3, 4);
  findHamiltonianCircuit();
  return 0;
}
```