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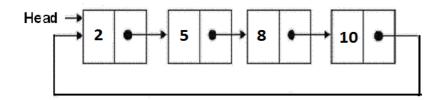
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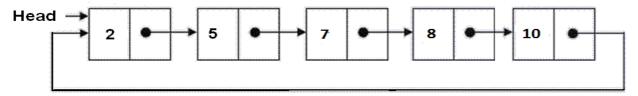
### Sorted insert for circular linked list

### Difficulty Level: Rookie

Write a C function to insert a new value in a sorted Circular Linked List (CLL). For example, if the input CLL is following.



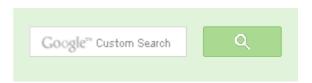
After insertion of 7, the above CLL should be changed to following



#### Algorithm:

Allocate memory for the newly inserted node and put data in the newly allocated node. Let the pointer to the new node be new node. After memory allocation, following are the three cases that need to be handled.

- 1) Linked List is empty:
  - a) since new\_node is the only node in CLL, make a self loop. new\_node->next = new\_node;
  - b) change the head pointer to point to new node.





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```
*head_ref = new_node;
2) New node is to be inserted just before the head node:
  (a) Find out the last node using a loop.
        while(current->next != *head_ref)
            current = current->next;
  (b) Change the next of last node.
         current->next = new_node;
  (c) Change next of new node to point to head.
        new_node->next = *head_ref;
  (d) change the head pointer to point to new node.
        *head_ref = new_node;
3) New node is to be inserted somewhere after the head:
   (a) Locate the node after which new node is to be inserted.
        while ( current->next!= *head_ref &&
             current->next->data < new_node->data)
        { current = current->next; }
   (b) Make next of new_node as next of the located pointer
         new_node->next = current->next;
   (c) Change the next of the located pointer
        current->next = new_node;
```

```
#include<stdio.h>
#include<stdlib.h>
/* structure for a node */
struct node
  int data;
  struct node *next;
};
/* function to insert a new node in a list in sorted way.
  Note that this function expects a pointer to head node
   as this can modify the head of the input linked list */
void sortedInsert(struct node** head ref, struct node* new node)
  struct node* current = *head ref;
  // Case 1 of the above algo
  if (current == NULL)
```

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```
new node->next = new node;
     *head ref = new node;
  // Case 2 of the above algo
  else if (current->data >= new node->data)
    /* If value is smaller than head's value then
      we need to change next of last node */
    while (current->next != *head ref)
        current = current->next;
    current->next = new node;
    new node->next = *head ref;
    *head ref = new node;
  // Case 3 of the above algo
  else
    /* Locate the node before the point of insertion */
    while (current->next!= *head ref && current->next->data < new node</pre>
      current = current->next;
    new node->next = current->next;
    current->next = new node;
/* Function to print nodes in a given linked list */
void printList(struct node *start)
  struct node *temp;
  if (start != NULL)
    temp = start;
    printf("\n");
    do {
      printf("%d ", temp->data);
      temp = temp->next;
    } while(temp != start);
/* Driver program to test above functions */
int main()
```

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```
int arr[] = {12, 56, 2, 11, 1, 90};
int list size, i;
/* start with empty linked list */
struct node *start = NULL;
struct node *temp;
/* Create linked list from the array arr[].
  Created linked list will be 1->2->11->56->12 */
for(i = 0; i < 6; i++)
  temp = (struct node *) malloc(sizeof(struct node));
  temp->data = arr[i];
  sortedInsert(&start, temp);
printList(start);
getchar();
return 0;
```

### Output:

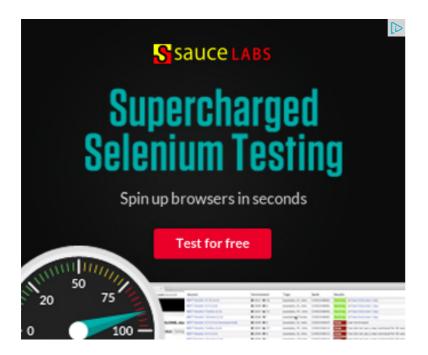
1 2 11 12 56 90

Time Complexity: O(n) where n is the number of nodes in the given linked list.

Case 2 of the above algorithm/code can be optimized. Please see this comment from Pavan. To implement the suggested change we need to modify the case 2 to following.

```
// Case 2 of the above algo
else if (current->data >= new node->data)
  // swap the data part of head node and new node
 swap(&(current->data), &(new node->data)); // assuming that we have
 new node->next = (*head ref)->next;
  (*head ref) ->next = new node;
```

Please write comments if you find the above code/algorithm incorrect, or find other ways to solve the same problem.



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- ► Insert Into
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AdChoices D

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```
gr81 • 11 months ago
```

please reply if there is any issue with below code.

```
test code.
array a is populated with random number.
for(int i = 0; i < maxnum; ++i)
createSortedList(head, a[i]);
[sourcecode language="C"]
void createSortedList(NODE *&head, int data)
if(!head)
head = getNode(data);
head->next = head:
else if( head->data > data)
NODE *tmp = getNode(data);
MODE *5:--- *-....
```

see more



### **Nishant** • 11 months ago

Instead of having a pointer to head node in circular linked it is more convenient because then we can have pointer to the last node as well as the first node. O head = tail->next;

### Benifits:

- so inserting at the beginning does not require moving in a loop for n times to the length of the linked list.



rakitic → Nishant • 10 months ago nice

```
/* Paste your code here (You may delete these lines if not wri
```



Nishant Gaurav • 11 months ago

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#### Benifits:

- so inserting at the beginning does not require moving in a loop for n times to being the length of the linked list.



```
#include<stdio.h>
#include<conio.h>
#include<stdlib.h>

struct node{
  int info;
  struct node *link;.
};

struct node * addtoempty(struct node *, int);.
  struct node * addtoend(struct node *, int);.
  void display(struct node *);.
```

```
clrscr();
struct node *last=NULL;.
int num, d;
printf("n enter the number of nodes...");.
scanf("%d".&num):
                                                 see more
Ashish ⋅ 2 years ago
   int insertCLL(struct node **pCLL, int d)
    struct node *pNew= (struct node*)(malloc(sizeof(struct node)));
    if (!pNew) return 0;
    pNew->d=d; pNew->next = NULL;
    struct node *pHead = *pCLL;
    if (!pHead) {
      pNew->next = pNew; *pCLL = pNew; return;
    if (pHead->next == pHead){
      pNew->next = pHead->next;
      pHead->next = pNew;
      *pCLL = pHead; return;
    struct node *pPrev = phead;
```

see more



/\* Paste your code here (You may **delete** these lines **if not** writing co 



Rajiv Chandel • 3 years ago

Output of the above program should be:-

1 2 11 12 56 90

not

1 2 11 56 12

thank you for the website really helpful.



Sandeep → Rajiv Chandel • 3 years ago

@Rajiv Chandel: Thanks for pointing this out. We have corrected it.



Pavan • 3 years ago

For the second part (point 2), we need not find the last node to insert the new

- 1. Copy the data part of first node to new node->data and write the data to be
- 2. Insert the new node in the 2nd position.



Sandeep → Pavan · 3 years ago

@pavan: Looks good. We will update the post with suggested optimization

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