

Count the number of possible triangles

Given an unsorted array of positive integers. Find the number of triangles that can be formed with three different array elements as three sides of triangles. For a triangle to be possible from 3 values, the sum of any two values (or sides) must be greater than the third value (or third side). For example, if the input array is {4, 6, 3, 7}, the output should be 3. There are three triangles possible {3, 4, 6}, {4, 6, 7} and {3, 6, 7}. Note that {3, 4, 7} is not a possible triangle. As another example, consider the array {10, 21, 22, 100, 101, 200, 300}. There can be 6 possible triangles: {10, 21, 22}, {21, 100, 101}, {22, 100, 101}, {10, 100, 101}, {100, 101, 200} and {101, 200, 300}

Method 1 (Brute force)

The brute force method is to run three loops and keep track of the number of triangles possible so far. The three loops select three different values from array, the innermost loop checks for the triangle property (the sum of any two sides must be greater than the value of third side).

Time Complexity: $O(N^3)$ where N is the size of input array.

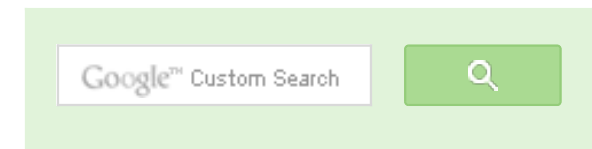
Method 2 (Tricky and Efficient)

Let a, b and c be three sides. The below condition must hold for a triangle (Sum of two sides is greater than the third side)

- i) $a + b > c$
- ii) $b + c > a$
- iii) $a + c > b$

Following are steps to count triangle.

1. Sort the array in non-decreasing order.



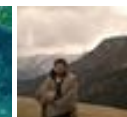
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2. Initialize two pointers 'i' and 'j' to first and second elements respectively, and initialize count of triangles as 0.

3. Fix 'i' and 'j' and find the rightmost index 'k' (or largest 'arr[k]') such that 'arr[i] + arr[j] > arr[k]'. The number of triangles that can be formed with 'arr[i]' and 'arr[j]' as two sides is 'k - j'. Add 'k - j' to count of triangles.

Let us consider 'arr[i]' as 'a', 'arr[j]' as b and all elements between 'arr[j+1]' and 'arr[k]' as 'c'. The above mentioned conditions (ii) and (iii) are satisfied because 'arr[i] < arr[j] < arr[k]'. And we check for condition (i) when we pick 'k'

4. Increment 'j' to fix the second element again.

Note that in step 3, we can use the previous value of 'k'. The reason is simple, if we know that the value of 'arr[i] + arr[j-1]' is greater than 'arr[k]', then we can say 'arr[i] + arr[j]' will also be greater than 'arr[k]', because the array is sorted in increasing order.

5. If 'j' has reached end, then increment 'i'. Initialize 'j' as 'i + 1', 'k' as 'i+2' and repeat the steps 3 and 4.

Following is implementation of the above approach.

```
// Program to count number of triangles that can be formed from given .
#include <stdio.h>
#include <stdlib.h>

/* Following function is needed for library function qsort(). Refer
http://www.cplusplus.com/reference/clibrary/cstdlib/qsort/ */
int comp(const void* a, const void* b)
{ return *(int*)a > *(int*)b ; }

// Function to count all possible triangles with arr[] elements
int findNumberOfTriangles(int arr[], int n)
{
    // Sort the array elements in non-decreasing order
    qsort(arr, n, sizeof( arr[0] ), comp);

    // Initialize count of triangles
    int count = 0;

    // Fix the first element. We need to run till n-3 as the other two
    // selected from arr[i+1...n-1]
    for (int i = 0; i < n-2; ++i)
```



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```

{
    // Initialize index of the rightmost third element
    int k = i+2;

    // Fix the second element
    for (int j = i+1; j < n; ++j)
    {
        // Find the rightmost element which is smaller than the sum
        // of two fixed elements
        // The important thing to note here is, we use the previous
        // value of k. If value of arr[i] + arr[j-1] was greater than k,
        // then arr[i] + arr[j] must be greater than k, because the
        // array is sorted.
        while (k < n && arr[i] + arr[j] > arr[k])
            ++k;

        // Total number of possible triangles that can be formed
        // with the two fixed elements is k - j - 1. The two fixed
        // elements are arr[i] and arr[j]. All elements between arr[i]
        // to arr[k-1] can form a triangle with arr[i] and arr[j].
        // One is subtracted from k because k is incremented one element
        // in above while loop.
        // k will always be greater than j. If j becomes equal to k,
        // above loop will increment k, because arr[k] + arr[i] is
        // greater than arr[k]
        count += k - j - 1;
    }
}

return count;
}

```

```

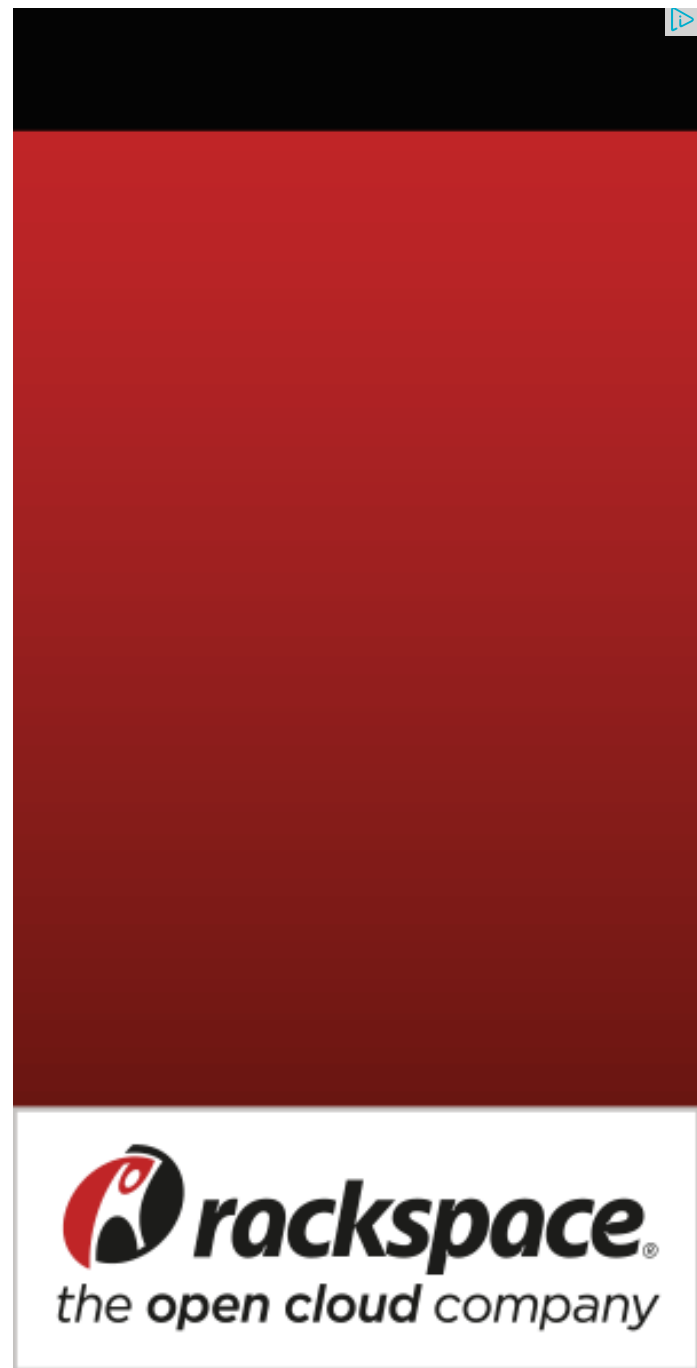
// Driver program to test above function
int main()
{
    int arr[] = {10, 21, 22, 100, 101, 200, 300};
    int size = sizeof( arr ) / sizeof( arr[0] );

    printf("Total number of triangles possible is %d ",
        findNumberOfTriangles( arr, size ) );

    return 0;
}

```

Output:

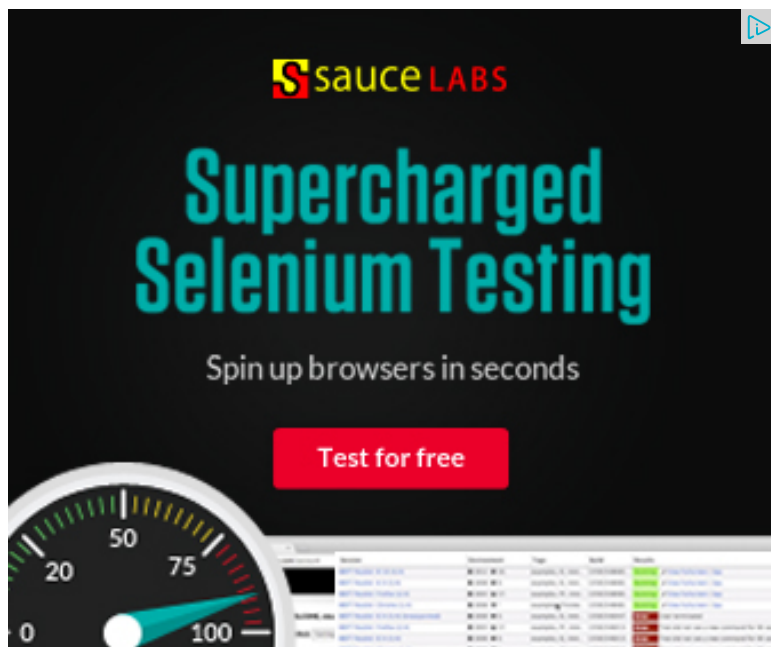


Total number of triangles possible is 6

Time Complexity: $O(n^2)$. The time complexity looks more because of 3 nested loops. If we take a closer look at the algorithm, we observe that k is initialized only once in the outermost loop. The innermost loop executes at most $O(n)$ time for every iteration of outer most loop, because k starts from $i+2$ and goes upto n for all values of j . Therefore, the time complexity is $O(n^2)$.

Source: <http://stackoverflow.com/questions/8110538/total-number-of-possible-triangles-from-n-numbers>

Please write comments if you find anything incorrect, or you want to share more information about the topic discussed above.



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4



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GeeksforGeeks

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Gautam Jha • 6 months ago

@geeksforgeeks

can u explain the complexity for this input arr[]=
{14,15,16,17,18,19,20,21,22,23,24,25,26,27,28};

i think it will b n^3science each time u initialize the k as 2 next of i .why no
and then do some calculation regarding previous two index of i and j and incre
will b happen in $o(n^2)$ complexity (if i m wrong then plz let me know..)

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AlienOnEarth → Gautam Jha • 13 days ago

Yeah. Even I think its $o(n^3)$.

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Sri → AlienOnEarth • 7 days ago

its $o(n^2)$. since $n * (O(n) + O(n))$.

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AlienOnEarth → Sri • 6 days ago

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Got it. Thanks for the explanation

^ | v • Reply • Share ›



denial • 10 months ago

@geeksforgeeks

Please correct the text (not code) written in algorithm above. In step 4, it is wri the previous value of 'k' , but I think we are using k in step 3. So correct this lir

^ | v • Reply • Share ›



GeeksforGeeks Mod → denial • 13 days ago

Thanks for pointing this out. We have corrected the typo.

^ | v • Reply • Share ›



aspire • 10 months ago

@GeeksforGeeks : I would like to suggest an $O(n^2 \cdot \log n)$ algorithm.

This algorithm runs two loops and then a binary search to find the first such el sum of the 2 loop elements.

```
#include<stdio.h>
#include<stdlib.h>

int comp(const void *a,const void *b)
{
    return (*(int*)a-*(int*)b);
}

int binaryLastLesser(int a[],int l,int h,int sum)
{
    int m = (l+h)/2;
    if(l>h)
        return -1;
    else
```

see more

3 ^ | v • Reply • Share ›



wgpshashank → aspire • 3 months ago

This is not correct , you need to find two such indexes e.g. 1st and last between them.

^ | v • Reply • Share ›



pefullarton • 11 months ago

Shouldn't the middle loop for j

□ □ □ □

```
// Fix the second element
```

```
for (int j = i+1; j < n; ++j) <<<<<<<<<<
```

{

□ □ □ □

should be

```
for (int j = i+1; j < k; ++j)
```

of course we need to initialize k before entering the loop.

Am i wrong???

^ | v • Reply • Share ›



abhishek08aug · a year ago

Intelligent :D

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Prateek Sharma • a year ago

Python Code.....

```
def numberOfTriangles(a):
```

```
arraylist = []
```

```

count =0
for i in range(len(a)-2):
    for j in range(i+2,len(a)):
        arraylist.append([a[i],a[j-1],a[j]])
for i in arraylist:
    if i[0]+i[1]>i[2] and i[0]+i[2]>i[1] and i[1]+i[2]>i[0]:
        count = count+1
print "number of triangles possible:"+str(count)
def main():
    array =[10,21,22,100,101,200,300]
    numberOfTriangles(array)
if __name__ == '__main__':
    main()

```

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anonymous → Prateek Sharma • 7 months ago

Try your code with array = [10,21,22,23]....

It doesn't work....

because you aren't considering (10,21,23) in your arraylist...

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Silva • a year ago

I think an easier way of seeing this problem is generating all subsets of the arr if they form a triangle.

It's easy to do this with recursion.

[sourcecode language="C#"]

```

private static int DoCountTriangles(int[] array, int arrayIndex, int[] sides, int side
{

```

```

//cannot form a triangle (not enough elements left)

```



```
if (array.Length - arrayIndex < 3 - sideIndex)
{
    return 0;
}

//we have a set of three elemtns: a triangle can possibly be formed
if (sideIndex == 3)
{
    //return 1 is it's a triagle (and break the recursion anyway)
    if (IsTriangle(sides[0], sides[1], sides[2]))
```

[see more](#)

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Rik Dey • a year ago

Minhazul, the algo seems to be correct... it needs no more comparison in your last value and without doing any check/comparison for the array elements it di the correct result

^ | v • Reply • Share ›



Jaykrishna Babu • a year ago

i guess it is right man!! check the 4th step in the algo...and the for loop for j rur the possible combinations of i, i+1 with the other sides, the next step j is increi other possible values...so it must be able to find the combinations which u hav

^ | v • Reply • Share ›



Sk Minhazul Islam • a year ago

This is wrong..

suppose we have an array..

{40, 41, 42, 43, 44, 45, 46, 47, 48, 49, 50}.

then this algo wont find the combination of {40, 42, 43}, {40, 42, 44}, {40, 42, 45}, {40, 42, 46}, {40, 42, 47}, {40, 42, 48}, {40, 42, 49} and {40, 42, 50}.

because the the variable "k" already has been incremented.

I don't thing worst case scenario can optimized to $O(n^2)$,

Because worst case scenario is when we have consecutive numbers just like

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rahul sundar • a year ago

The triangle count k-j-1 after finding k is wrong. It should be n-k-1, as all the ele

```
/* Paste your code here (You may delete these lines if not writing co
```

^ | v • Reply • Share ›



Kartik → rahul sundar • a year ago

@Rahul: Could you please provide a sample input for which the given

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Balasubramanian • a year ago

In the problem statement, it is given that {3,4,7} cannot form a triangle. But if w
for forming a triangle is satisfied($7+4>3$). So, won't it also be one of the solutio

^ | v • Reply • Share ›



pefullarton → Balasubramanian • 11 months ago

If you look closely at the algorithm, we are sorting the input array first. S
become {3,4,7}. Get it????

```
/* Paste your code here (You may delete these lines if not wr
```

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LK · 2 years ago

Let a, b and c be three sides. The below condition must hold for a triangle (Sum of two sides must be greater than the third side)

i) $a + b > c$

ii) $b + c > a$

iii) $a + c > b$

INSTEAD

For a triangle "sum of two smaller sides must be greater than the third one".

Eg: 4 3 1 is not a triangle because $1 + 3$ (smaller sides) = 4 (not greater)

^ | v · Reply · Share ›



wgpshashank · 2 years ago

more simpler :D

```
import java.util.*;
```

```
class Solution
```

```
{
```

```
public static void main(String ar[])
```

```
{
```

```
int a[]={10, 21, 22, 100, 101, 200, 300};
```

```
Arrays.sort(a);
```

```
int count=0;
```

```
for (int i = 0; i < a.length-2; i++)
```

```
{
```

```
for(int j=i+1;j<a.length-1;j++)
```

```
count++;
```

```
,  
System.out.println(count);  
}
```

```
}
```

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atul007 • 2 years ago

outer loop should run till $n-2$ (i loop) , to avoid unnecessary iteration.

```
/* Paste your code here (You may delete these lines if not writing c
```

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kartik → atul007 • 2 years ago

@atul007: Thanks for suggesting the optimization. We have changed t

^ | v • Reply • Share ›



Nick → kartik • 10 months ago

Dont u think j should be from $i+1$ to $n-2$?

^ | v • Reply • Share ›



somesh • 2 years ago

I could not understand how is it $O(n^2)$

you are iterating i from $1:n$

j from $1:n$

and k from $i+2:n$

then how is it $O(n^2)$ not n^3 ??

please explain in detail

```
/* Paste your code here (You may delete these lines if not writing c
```



HLS.Nirma · 2 years ago

Very good code.

Thank you very much.



^ | v · Reply · Share ›



rup · 2 years ago

[sourcecode language="C++"]

```
/* #include<iostream>
using namespace std;
#include<algorithm>
```

```
int noOfTriangle(int arr[],int length)
{
int j=length-2;//initializing 2nd last element
static int count=0;
int i=j-1;//last third element
// cout<<length;
while(i>=0)
{
/* as the array is sorted obviously sum of j&j+1 will be greater then i so we just
array which are greater then the difference of j+1 & j */
if((arr[j+1]-arr[j])<arr[i])
{
count++;
```

[see more](#)

^ | v · Reply · Share ›



rup • 2 years ago

all possible triangle in {10, 21, 22, 100, 101, 200, 300} as u said are {10, 21, 22 100, 101}, {100, 101, 200} and {101, 200, 300}

I think these should also be the possible triangle

{10,22,100},{10,21,100},{10,100,200},{10,100,300}....

plz tell me if i'm wrong

^ | v • Reply • Share ›



amor → rup • 2 years ago

No, it is not because we have to check all the three conditions of triangle {10,22,100},{10,21,100} and other sets are not satisfied those properties.

^ | v • Reply • Share ›



Kartik → rup • 2 years ago

{10,22,100},{10,21,100},{10,100,200},{10,100,300} are not possible, be

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shashank • 2 years ago

Okay instead of using a linear search to find k why can't we use a binary search helpful if the array is long. Although it will not change the complexity as the choice the complexity $O(n^2)$

but still an optimization in terms of total execution time.

```
#include <iostream>
using namespace std;
int binary_search(int arr[],int start,int end,int find)
{
    int mid=(start+end)/2;
    if(start==end&&arr[mid]!=find)return start;
    else if(arr[mid]==find)return mid;
```

```
else if(arr[mid]>find)return binary_search(arr,start,mid,find);
else if(arr[mid]<find)return binary_search(arr,mid+1,end,find);
}
```

[see more](#)

^ | v • Reply • Share ›



Shashank Kumar • 2 years ago

I think I have found a more optimal solution(dont know whether it will change the given algorithm u used a linear search to find out the third index(k ,here it is array is sorted so why not use binary search,it might be handy when the array

Here is the code.

```
#include <iostream>
using namespace std;
int binary_search(int arr[],int start,int end,int find)
{
    int mid=(start+end)/2;
    if(start==end&&arr[mid]!=find)return start;
    else if(arr[mid]==find)return mid;
    else if(arr[mid]>find)return binary_search(arr,start,mid,find);
    else if(arr[mid]<find)return binary_search(arr,mid+1,end,find);
}
```

[see more](#)

^ | v • Reply • Share ›



amor · 2 years ago

```
#include
#include
using namespace std;
int Number_Of_Triangle(int arr[],int len)
{
    int pos,count=0;
    sort(&arr[0],&arr[len-1]);
    for(int i=0;i0 && arr[i+1]>0)
    {
        pos=i;
        if(arr[i]+arr[i+1]>arr[i+2])
        {
            count++;
            cout<<"("<<arr[i]<<"&#039"<<arr[i+1]<<"&#039"<<arr[i+2]<<"")" <=0)
        {
            //check for -ve numbers
            if(arr[pos]>0 && arr[i+1]>0)
            {
```

[see more](#)

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amor · 2 years ago

The one way to count the number of triangles is:

- 1) Sort the array in $O(n \log n)$.
- 2)i) Now check $arr[i] + arr[i+1] > arr[i+2]$ then $count++$ i.e. it is the triangle
ii) now for middle element situation like $\{10, 20, 30, 100, 101\}$
 $100 + 30 > 101, 100 + 20 > 101, 100 + 10 > 101$
so we take one variable pos to track the previous elements like 20, 10 etc,
- iii) count the number of triangle each time the triangle property satisfied.


```
#include
using namespace std;
int Number_Of_Triangle(int arr[],int len)
{
    int pos,count=0;
    sort(&arr[0],&arr[len-1]);
    for(int i=0;i0 && arr[i+1]>0)
    {
        pos=i;
```

[see more](#)

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mukesh • 2 years ago

can u tell me all possible triangle in {10, 21, 22, 100, 101, 200, 300};..

^ | v • Reply • Share ›



Kartik → mukesh • 2 years ago

{10, 21, 22}, {21, 100, 101}, {22, 100, 101}, {100, 101, 200} and {101, 2

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Kartik → Kartik • 2 years ago

Apologies, I missed the 6th triangle {10, 100, 101}. Have added

^ | v • Reply • Share ›



anonym • 2 years ago

There is a typo in the statement - "For a triangle to be possible from 3 values, must be smaller(SHOULD BE GREATER) than the third value (or third side)."

/* Paste your code here (You may delete these lines if not writing cor

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GeeksforGeeks → anonym • 2 years ago

Thanks for pointing this out. We have corrected the typo. Keep it up!

^ | v • Reply • Share ›



Jenish • 2 years ago

In above example, isnt {21,100,101} also valid triangle?

```
/* Paste your code here (You may delete these lines if not writing code)
```

^ | v • Reply • Share ›



GeeksforGeeks → Jenish • 2 years ago

Thanks for pointing this out. Instead of {21, 100, 101}, there was {21, 200, 101} it now. So total number of triangles is still 6. Keep it up.

^ | v • Reply • Share ›

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