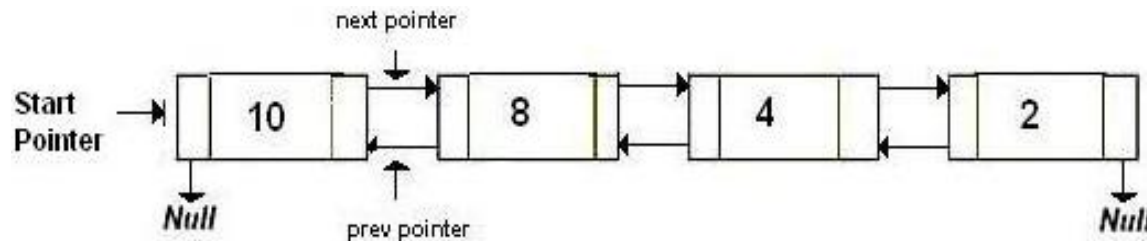


Reverse a Doubly Linked List

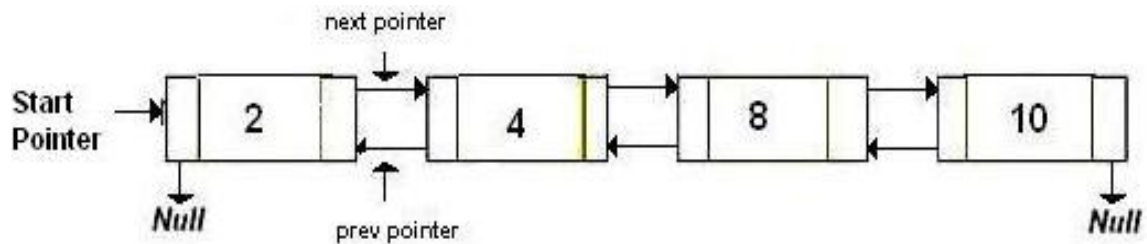
Write a C function to reverse a given Doubly Linked List

See below diagrams for example.

(a) Original Doubly Linked List



(b) Reversed Doubly Linked List



Here is a simple method for reversing a Doubly Linked List. All we need to do is swap prev and next pointers for all nodes, change prev of the head (or start) and change the head pointer in the

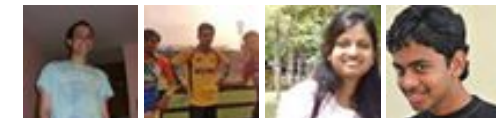
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end.

```
/* Program to reverse a doubly linked list */
#include <stdio.h>
#include <stdlib.h>

/* a node of the doubly linked list */
struct node
{
    int data;
    struct node *next;
    struct node *prev;
};

/* Function to reverse a Doubly Linked List */
void reverse(struct node **head_ref)
{
    struct node *temp = NULL;
    struct node *current = *head_ref;

    /* swap next and prev for all nodes of
    doubly linked list */
    while (current != NULL)
    {
        temp = current->prev;
        current->prev = current->next;
        current->next = temp;
        current = current->prev;
    }

    /* Before changing head, check for the cases like empty
    list and list with only one node */
    if(temp != NULL )
        *head_ref = temp->prev;
}

/* UTILITY FUNCTIONS */
/* Function to insert a node at the beginging of the Doubly Linked Lis
void push(struct node** head_ref, int new_data)
{
    /* allocate node */
    struct node* new_node =
        (struct node*) malloc(sizeof(struct node));

    /* put in the data */
```



The advertisement features a dark blue background with the ManageEngine ADManager Plus logo at the top. Below the logo, the text 'Active Directory Management, Reporting & Delegation Software' is displayed in yellow and white. A prominent yellow button with a downward arrow and the text 'Download Free Trial' is centered. At the bottom, a white box contains a list of features: Bulk User Management, Inactive Users Reports, Contact Management, Help Desk Delegation, Compliance Reports, and an ellipsis with a plus sign indicating more features.

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```

new_node->data = new_data;

/* since we are adding at the begining,
   prev is always NULL */
new_node->prev = NULL;

/* link the old list off the new node */
new_node->next = (*head_ref);

/* change prev of head node to new node */
if((*head_ref) != NULL)
    (*head_ref)->prev = new_node ;

/* move the head to point to the new node */
(*head_ref) = new_node;
}

/* Function to print nodes in a given doubly linked list
   This function is same as printList() of singly linked list */
void printList(struct node *node)
{
    while (node!=NULL)
    {
        printf("%d ", node->data);
        node = node->next;
    }
}

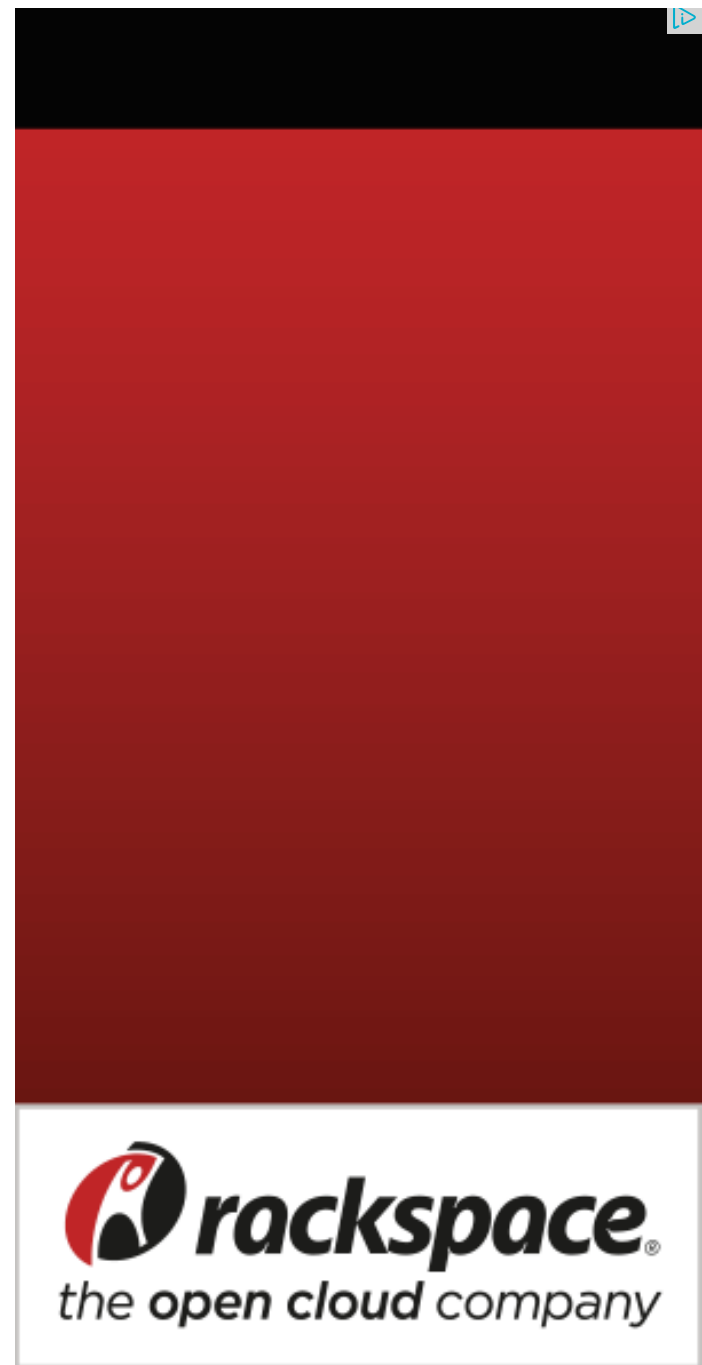
/* Driver program to test above functions*/
int main()
{
    /* Start with the empty list */
    struct node* head = NULL;

    /* Let us create a sorted linked list to test the functions
       Created linked list will be 10->8->4->2 */
    push(&head, 2);
    push(&head, 4);
    push(&head, 8);
    push(&head, 10);

    printf("\n Original Linked list ");
    printList(head);

    /* Reverse doubly linked list */
    reverse(&head);

```



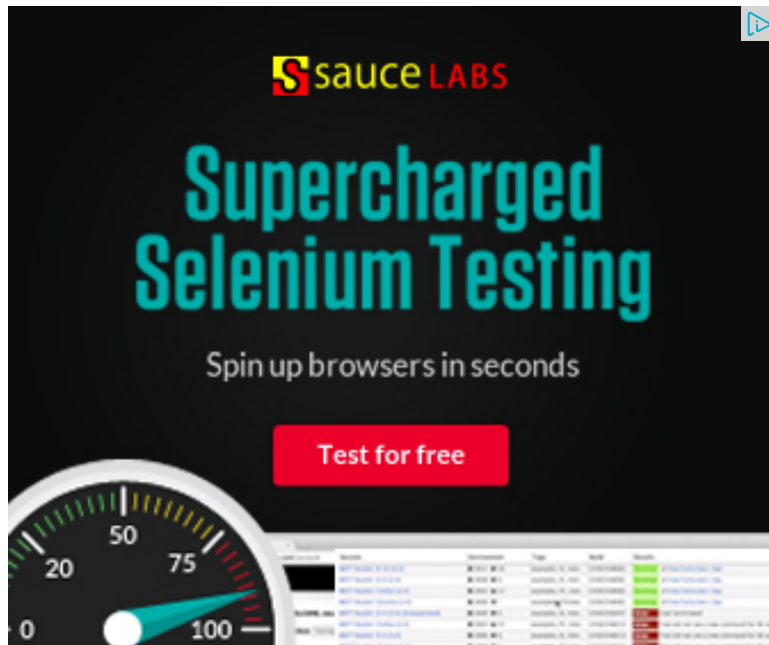
```
printf("\n Reversed Linked list ");
printList(head);

getchar();
}
```

Time Complexity: $O(n)$

We can also swap data instead of pointers to reverse the Doubly Linked List. Method used for reversing array can be used to swap data. Swapping data can be costly compared to pointers if size of data item(s) is more.

Please write comments if you find any of the above codes/algorithms incorrect, or find better ways to solve the same problem.



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5



0



1

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sam • 7 days ago

why the time required would be more in case of swapping data items as there will be $n/2$ swaps only as compared to swapping pointers with n swaps

^ | v • Reply • Share ›



Amit • 4 months ago

I don't understand what is the need of all this code. Just store the pointer of the linked list is reversed. :) Done :P

2 ^ | v • Reply • Share ›



Castle Age → Amit • 4 months ago

What is the last node's next pointer points to? NULL

^ | v • Reply • Share ›



Nishant M Gandhi → Amit • 4 months ago

revise your concepts via figure.

It won't work.

^ | v • Reply • Share ›



Nikolche Kolev · 5 months ago

```
void reverse(Node * &head){
```

```
    Node * prev = NULL;
```

```
    Node * next;
```

```
    Node * temp;
```

```
    while(head){
```

```
        temp = head;
```

```
        //remember next
```

```
        next = head->next;
```

```
        // set next
```

```
        head->next = prev;
```

```
        // set prev
```

[see more](#)

1 ^ | v · [Reply](#) · [Share](#) ›



Arunx · 10 months ago

```
node* reversedouble(node* &L){
```

```
    node* ahead = L;
```

```
    node* curr  = NULL;
```

```
    if(!ahead){
```

```

        cout << " empty list";
        return L;
    }

    while(ahead){

        curr = ahead;
        ahead = ahead->next;
        curr-> next = curr -> prev;
        curr-> prev = ahead;

    }
    return curr;
}

```

^ | v • Reply • Share ›



Arunx • 10 months ago

```
[sourcecodenode* reversedouble(node* &L){
```

```
node* ahead = L;
node* curr = NULL;
```

```
if(!ahead){
```

```
    cout << " empty list";
    return L;
}
```

```
while(ahead){
```

```
    curr = ahead;
    ahead = ahead->next;
```

```
curr-> next = curr -> prev;
curr-> prev = ahead;

}

return curr;

}
```

^ | v • Reply • Share ›



abhishek08aug • a year ago

```
#include<stdio.h>
#include<stdlib.h>
```

```
struct node {
```

```
    int data;
```

```
    struct node * prev;
```

```
    struct node * next;
```

```
};
```

```
void insert_node(struct node ** head_ref, struct node *prev_node, int
```

```
    struct node * head=*head_ref;
```

```
    struct node * new_node=NULL;
```

```
    if(head==NULL) {
```

```
        new_node=(struct node *)malloc(sizeof(struct node));
```

```
        new_node->data=value;
```

```
        new_node->prev=prev_node;
```

```
        new_node->next=NULL;
```

```
        *head_ref=new_node;
```

see more

^ | v • Reply • Share ›



prakash · a year ago

by just swaping the data of elements itself will satisfy the requirement.since th
and tail ptrs

```
front_ptr=head;
```

```
back_ptr=tail;
```

```
while(front_ptr!=back_ptr && back_ptr->next!=frotn_ptr)
```

```
{
```

```
temp_var=back_ptr->data;
```

```
back_ptr->data=front_ptr->data;
```

```
front_ptr->data=temp_var
```

```
}
```

4 ^ | v · Reply · Share ›



Ashish Rai · a year ago

Yes we need to preserve the meaning of prev and next pointers.

so why can't we swap the values of the prev and next pointers inside the
swapping the nodes?

Please do give your opinion.

^ | v · Reply · Share ›



whizkid08 · a year ago

Wrote the same function using Recursion:

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
#include<conio.h>
```

```
struct Node
```

```
{
```

```
int data;
```

```
struct Node* next;
```

```

struct Node* prev;
};

void push(struct Node** head, int val)
{
    struct Node* temp = (struct Node*)malloc(sizeof(struct Node));

    if((*head)==0)

```

[see more](#)

^ | v • Reply • Share ›



pinkyponky • a year ago

/* Paste your code here (You may **delete** these lines **if not** writing c)

```

#include<iostream>
#include<stdio.h>
using namespace std;
struct list
{
    int data;
    struct list *next;
    struct list *prev;
}*head=NULL,*head1;
int ins(int n)
{
    struct list *temp,*temp1;
    if(!head)
    {

```

[see more](#)

see more

1 ^ | v • Reply • Share ›



Nitin gupta iitian • 2 years ago

template

```
void Doubly :: ReverseLL( )
```

```
{
```

```
Current = Head ;
```

```
Tail = Head ;
```

```
while ( Current)
```

```
{
```

```
Head = Current->prev ;
```

```
Current->prev = Current->next ;
```

```
Current->next = Head ;
```

```
Current = Current->prev ;
```

```
}
```

```
if ( Head )
```

```
Head = Head->prev ;
```

```
}
```

```
/* Paste your code here (You may delete these lines if not writing cor
```

^ | v • Reply • Share ›



Ankur • 3 years ago

A more simpler one

```
void reverse(struct node **head_ref)
```

```
{
```

```
struct node *temp = NULL ;
```

```

struct node *temp = NULL,
struct node *current = *head_ref;

/* swap next and prev for all nodes of
doubly linked list */
while (current != NULL)
{
    // temp = current->prev;
    current->prev = current->next;
    current->next = temp;
    temp = current;
    current = current->prev;
}
*head_ref = temp;
}

```

1 ^ | v • Reply • Share ›



jagdish • 3 years ago

Can't we just set the head pointer to the last node

that will reverse the list what say?

^ | v • Reply • Share ›



Sandeep → jagdish • 3 years ago

@jagdish: We need to change prev and next pointers of all nodes so that the list remains same.

^ | v • Reply • Share ›



vinodh → Sandeep • 2 years ago

Yes we need to preserve the meaning of prev and next pointers so why can't we swap the values of the prev and next pointers instead of swapping the nodes?

Please do give your opinion

Are you a developer? Try out the [HTML to PDF API](#)

Please do give your opinion.

```
/* Paste your code here (You may delete these lines if r
```

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vinodh → Sandeep • 2 years ago

Yes we need to preserve the meaning of prev and next pointers
so why can't we swap the values of the prev and next pointers i
the swapping the nodes?
Please do give your opinion.

```
/* Paste your code here (You may delete these lines if r
```

^ | v • Reply • Share ›



Bragaadeesh • 4 years ago

Here is my two cents,

Program to reverse a singly list **ITERATIVELY**

Program to reverse a linked list **RECURSIVELY**

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