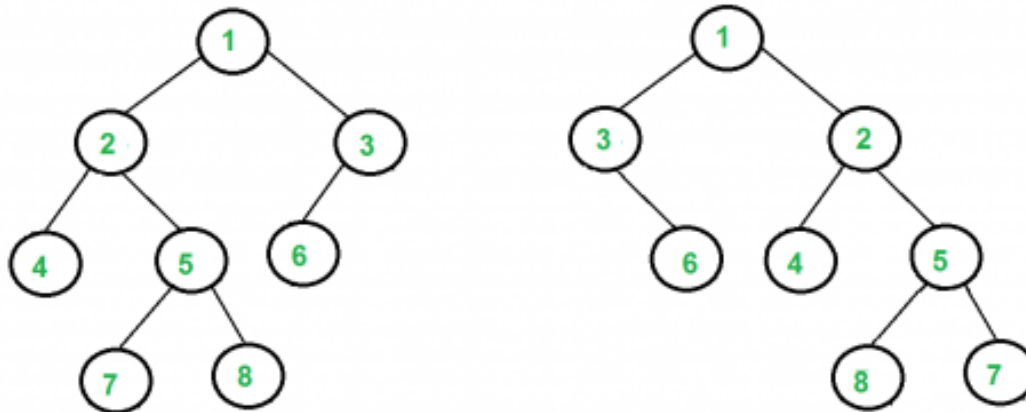


## Tree Isomorphism Problem

Write a function to detect if two trees are isomorphic. Two trees are called isomorphic if one of them can be obtained from other by a series of flips, i.e. by swapping left and right children of a number of nodes. Any number of nodes at any level can have their children swapped. Two empty trees are isomorphic.

For example, following two trees are isomorphic with following sub-trees flipped: 2 and 3, NULL and 6, 7 and 8.



We simultaneously traverse both trees. Let the current internal nodes of two trees being traversed be **n1** and **n2** respectively. There are following two conditions for subtrees rooted with n1 and n2 to be isomorphic.

- 1) Data of n1 and n2 is same.
- 2) One of the following two is true for children of n1 and n2
  - .....a) Left child of n1 is isomorphic to left child of n2 and right child of n1 is isomorphic to right child of n2.

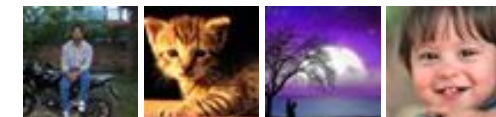
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.....b) Left child of n1 is isomorphic to right child of n2 and right child of n1 is isomorphic to left child of n2.

```
// A C++ program to check if two given trees are isomorphic
#include <iostream>
using namespace std;

/* A binary tree node has data, pointer to left and right children */
struct node
{
    int data;
    struct node* left;
    struct node* right;
};

/* Given a binary tree, print its nodes in reverse level order */
bool isIsomorphic(node* n1, node *n2)
{
    // Both roots are NULL, trees isomorphic by definition
    if (n1 == NULL && n2 == NULL)
        return true;

    // Exactly one of the n1 and n2 is NULL, trees not isomorphic
    if (n1 == NULL || n2 == NULL)
        return false;

    if (n1->data != n2->data)
        return false;

    // There are two possible cases for n1 and n2 to be isomorphic
    // Case 1: The subtrees rooted at these nodes have NOT been "Flipped"
    // Both of these subtrees have to be isomorphic, hence the &&
    // Case 2: The subtrees rooted at these nodes have been "Flipped"
    return
        (isIsomorphic(n1->left, n2->left) && isIsomorphic(n1->right, n2->right))
        (isIsomorphic(n1->left, n2->right) && isIsomorphic(n1->right, n2->left))
}

/* Helper function that allocates a new node with the
   given data and NULL left and right pointers. */
node* newNode(int data)
{
    node* temp = new node;
    temp->data = data;
    temp->left = NULL;
    temp->right = NULL;
}
```

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```

    return (temp);
}

/* Driver program to test above functions*/
int main()
{
    // Let us create trees shown in above diagram
    struct node *n1 = newNode(1);
    n1->left      = newNode(2);
    n1->right     = newNode(3);
    n1->left->left = newNode(4);
    n1->left->right = newNode(5);
    n1->right->left = newNode(6);
    n1->left->right->left = newNode(7);
    n1->left->right->right = newNode(8);

    struct node *n2 = newNode(1);
    n2->left      = newNode(3);
    n2->right     = newNode(2);
    n2->right->left = newNode(4);
    n2->right->right = newNode(5);
    n2->left->right = newNode(6);
    n2->right->right->left = newNode(8);
    n2->right->right->right = newNode(7);

    if (isIsomorphic(n1, n2) == true)
        cout << "Yes";
    else
        cout << "No";

    return 0;
}

```

Output:

Yes

**Time Complexity:** The above solution does a traversal of both trees. So time complexity is  $O(m + n)$  where  $m$  and  $n$  are number of nodes in given trees.

This article is contributed by **Ciphe**. Please write comments if you find anything incorrect, or you want to share more information about the topic discussed above.

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affizerv Your example has two 4s on row 3, that's why it...

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sandeep void rearrange(struct node \*head)  
{...

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Neha I think that is what it should return as, in...

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**curiousCoder** · a month ago

**@GeeksforGeeks** i am not sure abt its complexity but , how abt

- 1) A level order traversal of both the trees followed by
  - 2) sorting of each level's nodes, for both the trees,
- if yields same result implies, trees are isomorphic..

In shaa Allah..

and dis wud take  $O(N)$  time for level order, followed by  $O(h \cdot \log x)$  for each lev  
no. of nodes in any level)

it will use auxiliary space of  $O(m+n)$

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**sumit** · 5 months ago

how the time complexity of above solution is  $O(m+n)$  in worst case... ? we tra  
combination

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**sumit** → sumit · 5 months ago

plz someone explain about its time complexity ... thanks...

^ | v · Reply · Share ›



**GeometryMonkey** · 6 months ago

I need to check this, but I think the algorithm is  $O(n^2)$ , not  $O(n+m)$ . Let  $T(n)$  be  
complexity on a tree with  $n$  nodes. Assume the trees are complete and both  $h$ :  
require  $O(1)$  time and the return statement calls isIsomorphic four times, each  
 $T(n/2) + O(1)$ . This recurrence is equal to  $\sum_{i=1}^{\log n} 4^i$ , which is roughl

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thus  $T(n) = O(n^2)$ .

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**anonymoe** → GeometryMonkey • 6 months ago

or if taking into the account the number of comparisons, each node will return false  
else it will be  $2^{(\log n - 1)}$  comparisons in the worst case the approximately  $O(n^2)$

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**prakash** → GeometryMonkey • 6 months ago

well said.this exactly what i think.

^ | v • Reply • Share ›



**smrite** • 8 months ago

complexity of the code is  $O(m+n)$  .. can you tell me a case where two trees are elements ?

^ | v • Reply • Share ›



**GeometryMonkey** → smrite • 5 months ago

Two trees cannot be isomorphic with a different number of elements.

^ | v • Reply • Share ›



**Amit Bgl** • 9 months ago

wow code :D

^ | v • Reply • Share ›



**santosh** • 9 months ago

can't we do it using traversals algo!

i mean, call traversal for each node(recursive), it will start from leaf node, then excluding the root

i.e.

call on 5, then store 7,8 in array instead of 7,5,8 and do same for other tree, if

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**Dijil** • 9 months ago

This print codes "YES" even if the tree is not isomorphic

^ | v • Reply • Share ›



**GeometryMonkey** → Dijil • 5 months ago

Example?

^ | v • Reply • Share ›



**Manisha Barnwal** • 10 months ago

Good One!

^ | v • Reply • Share ›



**Name** • 10 months ago

Looks like good solution. :)

/\* Paste your code here (You may **delete** these lines **if not** writing c

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**rohit** • 11 months ago

There is an another efficient way of doing it. I solved this problem by array repr  
different arrays (following the rules). Then start searching from back of the arr:

i---> /\* Iterator of array1 \*/

j---> /\* iterator of array2 \*/

First check if array2[j]==array1[i] anywhere theres a hit! then check if array1[i]/:

Basic idea is that root node has to be equal.

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**kk** • 11 months ago

i don't think it is  $O(n+m)$ ...

it is  $O(2^{(m+n)})$

because at each node you have to choices (l-l ,r-r) or (l-r, r-l)

l-l means in both the tree we go to left.

^ | v • Reply • Share ›



**Rahul** → kk • 11 months ago

@kk

But the code covers this case of (l-l && r-r ) || (l-r && r-l) in a single pas

Look carefully at this line :

return

(isIsomorphic(n1->left,n2->left) && isIsomorphic(n1->right,n2->right))||

(isIsomorphic(n1->left,n2->right) && isIsomorphic(n1->right,n2->left));

its a single return covering the two possibilities

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**Maddy** → Rahul • 8 months ago

it still calls the recursion twice .. even i think it'll be  $O(2^{(m+n)})$

whether to compare its child with the same orientation or flip it.

this one runs in exponential

^ | v • Reply • Share ›





**abhishek08aug** · 11 months ago

Intelligent :D

^ | v · Reply · Share ›



**C Programming Techies** · a year ago

what is the practical application of isomorphism of trees?

2 ^ | v · Reply · Share ›



**GeometryMonkey** → C Programming Techies · 5 months ago

Apparently one of the most important applications is natural language processing. Natural language is parsed into a tree structure, and tree isomorphism is used to figure out the parts of speech its words are. Ref: <http://stackoverflow.com/quest...>

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