

Searching for Patterns | Set 2 (KMP Algorithm)

Given a text $txt[0..n-1]$ and a pattern $pat[0..m-1]$, write a function `search(char pat[], char txt[])` that prints all occurrences of $pat[]$ in $txt[]$. You may assume that $n > m$.

Examples:

1) Input:

```
txt[] = "THIS IS A TEST TEXT"
pat[] = "TEST"
```

Output:

```
Pattern found at index 10
```

2) Input:

```
txt[] = "AABAACAADAABAAABAA"
pat[] = "AABA"
```

Output:

```
Pattern found at index 0
Pattern found at index 9
Pattern found at index 13
```

Pattern searching is an important problem in computer science. When we do search for a string in notepad/word file or browser or database, pattern searching algorithms are used to show the search results.

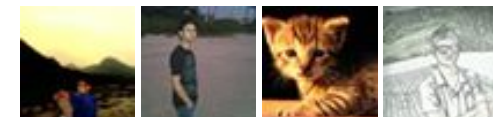
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We have discussed Naive pattern searching algorithm in the [previous post](#). The worst case complexity of Naive algorithm is $O(m(n-m+1))$. Time complexity of KMP algorithm is $O(n)$ in worst case.

KMP (Knuth Morris Pratt) Pattern Searching

The [Naive pattern searching algorithm](#) doesn't work well in cases where we see many matching characters followed by a mismatching character. Following are some examples.

```
txt[] = "AAAAAAAAAAAAAAAAAAB"
pat[] = "AAAAB"

txt[] = "ABABABCABABABCABABABC"
pat[] = "ABABAC" (not a worst case, but a bad case for Naive)
```

The KMP matching algorithm uses degenerating property (pattern having same sub-patterns appearing more than once in the pattern) of the pattern and improves the worst case complexity to $O(n)$. The basic idea behind KMP's algorithm is: whenever we detect a mismatch (after some matches), we already know some of the characters in the text (since they matched the pattern characters prior to the mismatch). We take advantage of this information to avoid matching the characters that we know will anyway match.

KMP algorithm does some preprocessing over the pattern `pat[]` and constructs an auxiliary array `lps[]` of size `m` (same as size of pattern). Here **name lps indicates longest proper prefix which is also suffix..** For each sub-pattern `pat[0...i]` where $i = 0$ to $m-1$, `lps[i]` stores length of the maximum matching proper prefix which is also a suffix of the sub-pattern `pat[0..i]`.

```
lps[i] = the longest proper prefix of pat[0..i]
        which is also a suffix of pat[0..i].
```

Examples:

For the pattern "AABAACAABAA", `lps[]` is [0, 1, 0, 1, 2, 0, 1, 2, 3, 4, 5]

For the pattern "ABCDE", `lps[]` is [0, 0, 0, 0, 0]

For the pattern "AAAAA", `lps[]` is [0, 1, 2, 3, 4]

For the pattern "AAABAAA", `lps[]` is [0, 1, 2, 0, 1, 2, 3]

For the pattern "AAACAAAAC", `lps[]` is [0, 1, 2, 0, 1, 2, 3, 3, 3, 4]

Searching Algorithm:

Unlike the Naive algo where we slide the pattern by one, we use a value from `lps[]` to decide the

next sliding position. Let us see how we do that. When we compare `pat[j]` with `txt[i]` and see a mismatch, we know that characters `pat[0..j-1]` match with `txt[i-j+1...i-1]`, and we also know that `lps[j-1]` characters of `pat[0..j-1]` are both proper prefix and suffix which means we do not need to match these `lps[j-1]` characters with `txt[i-j...i-1]` because we know that these characters will anyway match. See `KMPSearch()` in the below code for details.

Preprocessing Algorithm:

In the preprocessing part, we calculate values in `lps[]`. To do that, we keep track of the length of the longest prefix suffix value (we use `len` variable for this purpose) for the previous index. We initialize `lps[0]` and `len` as 0. If `pat[len]` and `pat[i]` match, we increment `len` by 1 and assign the incremented value to `lps[i]`. If `pat[i]` and `pat[len]` do not match and `len` is not 0, we update `len` to `lps[len-1]`. See `computeLPSArray()` in the below code for details.

```
#include<stdio.h>
#include<string.h>
#include<stdlib.h>

void computeLPSArray(char *pat, int M, int *lps);

void KMPSearch(char *pat, char *txt)
{
    int M = strlen(pat);
    int N = strlen(txt);

    // create lps[] that will hold the longest prefix suffix values fo
    int *lps = (int *)malloc(sizeof(int)*M);
    int j = 0; // index for pat[]

    // Preprocess the pattern (calculate lps[] array)
    computeLPSArray(pat, M, lps);

    int i = 0; // index for txt[]
    while(i < N)
    {
        if(pat[j] == txt[i])
        {
            j++;
            i++;
        }

        if (j == M)
        {
            printf("Found pattern at index %d \n", i-j);
        }
    }
}
```

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affiszerv Your example has two 4s on row 3, that's why it...

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RVM Can someone please elaborate this Qs from above...

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@meya Working solution for question 2 of 4f2f round....

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sandeep void rearrange(struct node *head) {...

Given a linked list, reverse alternate nodes and append at the end · 2 hours ago

Neha I think that is what it should return as, in...

Find depth of the deepest odd level leaf node · 2 hours ago

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```

    j = lps[j-1];
}

// mismatch after j matches
else if(pat[j] != txt[i])
{
    // Do not match lps[0..lps[j-1]] characters,
    // they will match anyway
    if(j != 0)
        j = lps[j-1];
    else
        i = i+1;
}
}
free(lps); // to avoid memory leak
}

void computeLPSArray(char *pat, int M, int *lps)
{
    int len = 0; // length of the previous longest prefix suffix
    int i;

    lps[0] = 0; // lps[0] is always 0
    i = 1;

    // the loop calculates lps[i] for i = 1 to M-1
    while(i < M)
    {
        if(pat[i] == pat[len])
        {
            len++;
            lps[i] = len;
            i++;
        }
        else // (pat[i] != pat[len])
        {
            if( len != 0 )
            {
                // This is tricky. Consider the example AAACAAA and i = 7.
                len = lps[len-1];

                // Also, note that we do not increment i here
            }
            else // if (len == 0)
            {
                lps[i] = 0;
                i++;
            }
        }
    }
}

```

```

    }
}

// Driver program to test above function
int main()
{
    char *txt = "ABABDABACDABABCABAB";
    char *pat = "ABABCABAB";
    KMPSearch(pat, txt);
    return 0;
}

```

Please write comments if you find anything incorrect, or you want to share more information about the topic discussed above.



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14



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GeeksforGeeks

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Vinay Dsouza • 17 days ago

@Rajesh M D

when the suffix of the Pattern does not matches prefix. ie. $pat[i] \neq pat[len]$ and if $len \neq 0$, then $len = lpx[len-1]$, which basically means if the prefix and suffix char dont match, then len = second last array element from lps array.

This is done so that we check again for the prefix and suffix, and the len has to
Check the link below for a detailed explanation.

<https://www.youtube.com/watch?...>

^ | v • Reply • Share ›



Rajesh M D • 20 days ago

can anyone explain me why this part is implemented.

if(len != 0)

{

// This is tricky. Consider the example AAACAAAA and i= 7.

```
len = lps[len-1];
```

```
// Also, note that we do not increment i here
```

```
}
```

we could have assign len = 0 directly right.

^ | v • Reply • Share ›



Zheng Luo • a month ago

Good implementation, thanks for sharing.

^ | v • Reply • Share ›



Gourab Mitra • 3 months ago

Consult <http://jakeboxer.com/blog/2009...> for step by step preparation of the lps

11 ^ | v • Reply • Share ›



gaurav jindal → Gourab Mitra • a month ago

Thanks a lot buddy. Your explanation helped a lot, and put an end to my

^ | v • Reply • Share ›



shashi jey • 4 months ago

//following is short and easy code of kmp algorithm and its easy to understand

```
#include<stdio.h>
```

```
#include<string.h>
```

```
#include<stdlib.h>
```

```
void KMPSearch(char *pat, char *txt)
```

```
{
```

```
int M = strlen(pat);

int N = strlen(txt);

// create lps[] that will hold the longest prefix suffix values for pattern

int j = 0; // index for pat[]

// Preprocess the pattern (calculate lps[] array)
```

[see more](#)

1 ^ | v • Reply • Share ›



groomnestle • 5 months ago

Should lps[i] indicates the longest common prefix/suffix for [0..i-1] ?

^ | v • Reply • Share ›



rahul → groomnestle • 5 months ago

hmmm....

^ | v • Reply • Share ›



patrick • 8 months ago

Does anyone have an idea about implementation of KMP with pattern having v

^ | v • Reply • Share ›



karan • 9 months ago

@geeksforgeeks:When we compare pat[j] with txt[i] and see a mismatch, we with "txt[i-j+1...i-1]".I think it's a bit wrong. It should be "txt[i-j...i-1]".

It's because the two lengths don't match.

pat[0...j-1] has length of (j-1)-0+1=j.

But expected output has length of (1+1+1+1+1+1+1+1) = 8

8 ^ | v • Reply • Share ›



Muthukumar • 9 months ago

@geeksforgeeks

If we have a substring as ABABABABBA : the array should be [0,0,1,2,3,4,5,6,

I have a problem with the BBA part. the algo will give an output [0,0,1,2,3,4,5,6

Correct me if i am wrong.

^ | v • Reply • Share ›



Muthukumar → Muthukumar • 9 months ago

Sorry, the algo does give the correct answer. A better explanation to hc

2 ^ | v • Reply • Share ›



Karthick • 9 months ago

Can we use "len--" instead of "len=lps[len-1]" ? If not, can u give a test case for

```
/* Paste your code here (You may delete these lines if not writing c
```

2 ^ | v • Reply • Share ›



its_dark → Karthick • 5 months ago

0 1 2 3 4 5 6 7 8 9

if we take pat="A B A B C A B A B A",

lps array : 0 0 1 2 0 1 2 3 4 3

then, when j=8, len=4 (ABAB has been matched).

Now, pat[9] != pat[4],

we know that pat[4] also has some lps number, in this case it is 2. That
also, there is a prefix ("AB") of size 2, that is also a suffix.

now, if index 8 has lps number 4, this means "ABAB" is a prefix as well

Now, at index 4, we have "AB" matched (at index : 0-1) , therefore at index 4 (at index : 0-1).

therefore, the main point is if pat[9] doesn't match with the pat[4], then lps[8]=4 anymore.

BUT, we know that whatever is the lps of pat[3], pat[8] will match with pat[0] and pat[1]

[see more](#)

6 ^ | v • Reply • Share ›



anjaneya2 • 10 months ago

in your code mismatch after j matches i.e

```
else if(pat[j] != txt[i])
```

```
{
```

```
// Do not match lps[0..lps[j-1]] characters,
```

```
// they will match anyway
```

```
if(j != 0)
```

```
j = lps[j-1];
```

```
else
```

```
i = i+1;
```

```
}
```

i think j = lps[j-1] should be lps[j]. Correct me if wrong

^ | v • Reply • Share ›



anjaneya2 • 10 months ago

why you are taking

```
if(j != 0)
```

```
j = lps[j-1];
```

```
else
```

```
i = i+1;
```

```
}
```

3 ^ | v • Reply • Share ›



anjaneya2 • 10 months ago

/* Paste your code here (You may **delete** these lines **if not** writing c

^ | v • Reply • Share ›



Saisundar Raghavan • 10 months ago

Harbhanu Sahai

^ | v • Reply • Share ›



Vishnu Vasanth R • 11 months ago

This is the implementation based of CLRS book.

```
[sourcecode language="C++"]
```

```
/* Paste your code here (You may delete these lines if not writing code) */
```

```
[/#include<iostream>
```

```
#include<string>
```

```
using namespace std;
```

```
void computeLongestPrefixSuffix(string &P,int lps[])
```

```
void KMPMatcher(string &T, string &P){
```

```
int n = T.size();
```

```
int m = P.size();
```

```
int *lps = new int[P.size()]; // similar to int lps[P.size()];
```

```
computeLongestPrefixSuffix(P,lps);
```

// also we ll not access index -1 in function or matcher

[see more](#)

^ | v • Reply • Share ›



rakshify • 11 months ago

@GeeksForGeeks:- Can you please explain how worst case complexity of KM
Looking at this piece:-

```
while(i < N)
{
    if(pat[j] == txt[i])
    {
        j++;
        i++;
    }

    if (j == M)
    {
        printf("Found pattern at index %d \n", i-j);
        j = lps[j-1];
    }

    // mismatch after j matches
```

[see more](#)

^ | v • Reply • Share ›



kartik → rakshify • 11 months ago

The loop actually runs at-most $2n$ times. Therefore, the time complexit

Like Naive string matching, we slide the pattern over and match them :

move to next character in text. So total iterations of loop is $2n$.

^ | v • Reply • Share ›



rakshify → kartik • 11 months ago

Oh, that was so stupid to miss that.

Thanks Kartik.

^ | v • Reply • Share ›



rakshify • 11 months ago

@GeeksForGeeks:- Can you please explain how worst case complexity of KMP is $O(n)$?

Looking at this piece:-

```
while(i < N)
{
    if(pat[j] == txt[i])
    {
        j++;
        i++;
    }

    if (j == M)
    {
        printf("Found pattern at index %d \n", i-j);
        j = lps[j-1];
    }
}
```

see more

^ | v • Reply • Share ›



pritybhudolia • 11 months ago



@GeeksForGeeks

Hi, A very simple approach in $O(n)$ complexity. Can someone tell me that why :
other algo. I am really confused as it works for all cases according to me.

```
/
#include<stdio.h>
#include<string.h>
void search(char *pat, char *str)
{
    int M = strlen(pat);
    int N = strlen(str);
    int index=0,i,j,flag=0;
    for(i=0,j=0;i<=N;i++)
    {

        if(str[i]==pat[j] && ((str[i+1]==pat[j+1])||(j==M-1)))
        {

            i++;
```

[see more](#)

^ | v • Reply • Share ›



GeeksforGeeks → pritybhudolia • 11 months ago

Could you please post the code again in sourcecode tags. Also, please
algorithm.

^ | v • Reply • Share ›



pritybhudolia → GeeksforGeeks • 11 months ago

@GeeksforGeeks Yes ofcourse, actually we start with the first
through the entire string everytime while traversing we compare
PAT and only if it matches we increment both(i.e index of STR
there is a matching pattern,else we increment index of STR also

flag is 1 and pattern is traversed completely once, we print the |
zero to iterate again and search for another pattern if exists.

```
#include<stdio.h>
#include<string.h>
void search(char *pat, char *str)
{
    int M = strlen(pat);
    int N = strlen(str);
    int index=0,i,j,flag=0;
    for(i=0,j=0;i<=N;i++)
    {
        if(str[i]==pat[j] && ((str[i+1]==pat[j+1])||(j==M-1))
```

[see more](#)

^ | v • Reply • Share ›



Pandian → pritybhudolia • 9 months ago

Your code fails for the following case :

text : AAAAAAAAAAAAAAAAAAAB

pattern : AAAAAAAAAAAB

^ | v • Reply • Share ›



TheRock → Pandian • 5 months ago

Dude, it works for this test case..

^ | v • Reply • Share ›



prity • 11 months ago

@GeeksForGeeks

Hi,A very simple approach in O(n) complexity. Can someone tell me that why :
other algo. I am really confused as it works for all cases according to me.

```
/
#include<stdio.h>
#include<string.h>
void search(char *pat, char *str)
{
    int M = strlen(pat);
    int N = strlen(str);
    int index=0,i,j,flag=0;
    for(i=0,j=0;i<=N;i++)
    {
        if(str[i]==pat[j] && ((str[i+1]==pat[j+1] || j==M-1))
        {
            flag=1;
            break;
        }
    }
}
```

see more

^ | v • Reply • Share ›



Gagan • a year ago

For a much elaborate and clear explanation of this algorithm please refer to "L Algorithms by Prof.SunderVishwanathan, Department of Computer Science E mentioned link:

<http://www.youtube.com/watch?v...>

^ | v • Reply • Share ›



abhishek08aug • a year ago

Intelligent :D

^ | v • Reply • Share ›



Rama Krishna Linga • a year ago

Following is the Java version and does not have the issues listed by Ramesh.


```

// Takes a pattern and returns a new array containing count of
// longest proper prefix of pat[i] which is also suffix of pat[i]
private static int [] buildLPS(char []pat)
{
    int [] lps = new int[pat.length];

    for (int len=0, i=1; i < pat.length; i++)
    {
        if (pat[i] == pat[len])
        {
            len++;
            lps[i] = len;
            i++;
        }
        else
        {

```

[see more](#)

^ | v • Reply • Share ›



Ramesh.Mxian • a year ago

I think the code given in the post for 2 method will not work for the following inp

Text : ABCAAAABBBABCBBCA

Pattern: ABC

It will cause segmentation fault in the following line

// mismatch after j matches

else if(pat[j] != txt[i])

Because last character in the text 'A' will match the 1st character 'A' in the pat

Now 'i' will become the length of the Text given, so Text[i] will give segmentatic

^ | v • Reply • Share ›



nikhil • a year ago

```
void KMPSearch(char *pat, char *txt)
{
    int m = strlen(pat);
    int n = strlen(txt);
    int i=0, len=0;
    computeLPSArray(pat, m, lps);
    while (i<n)
    {
        while (len!=0 && txt[i]!=pat[len]) len=lps[len]; //backtrack
        if(pat[len] == txt[i]) { len++;} //if pattern matches , incr i
        i++; //to match next pattern
        if (len==m)
        {
            //print pattern found at i;
            len=lps[len]; //backtrack to last match position
        }
    }
}
```

[see more](#)

^ | v • Reply • Share ›



Vibhu Tiwari • a year ago

This is the source code for pattern searching in much less effort with the time for various strings by passing the lengths of the two strings to be matched. The number of times that substring occurs in the string.

```
#include<stdio.h>
```

```
#include<conio.h>
```

```
void patternsearch(char *a,char *b,int n,int m)
```

```

{ int k,count=0,j=0,i=0,c=0;
while(i!=n)
{ if(j==m)
{j=0;
c=c+1;count=0;
i=c;}
k=a[i]-b[j];
if(k==0){
count++;}
if(count==m)
{printf("Pattern Match found\n");}
i=i+1;

```

[see more](#)

^ | v • Reply • Share ›



rana_leaner • a year ago

For pattern "AABAACAABAA " lps[] is

Def of lps[i] = the longest proper preefix of pat[0..i] which is also a suffix of pat|
Steps:

lps[0]--> pat[0] = A -->0 (represents length of match prefix,suffix)

lps[1]--> pat[0..2] = A/*A*/ -->1 (Proper prefix =A ,Suffix = A)

lps[2]-->pat[0..3] = AAB -->0 (No any equal prefix,suffix)

lps[3]-->pat[0..4] = /*A*/AB/*A*/-->1 (prefix = A ,sufficx =A)

lps[4]-->pat[0..5] = /*AA*/B/*AA*/ -->2 (prefix = AA ,sufficx =AA)

lps[5]-->pat[0..6] = AABAAC -->0

lps[6]-->pat[0..7] = /*A*/ABAAC/*A*/ -->1

.... so on

lps[] = [0,1,0,1,2,0,1,2,3,4,5]

/* Paste your code here (You may **delete** these lines **if not** writing c)

^ | v • Reply • Share ›



anonymus • 2 years ago

I was trying to understand this algorithm form back two months,
Now I finally go it with the help of geeksforgeeks,
THANKS GEEKSFORGEEKS

^ | v • Reply • Share ›



Yogesh Batra → anonymus • 2 years ago

Thanks Geeksforgeeks! :)

```
/* Paste your code here (You may delete these lines if not wr
```

^ | v • Reply • Share ›



deep • 2 years ago

great code

```
/* Paste your code here (You may delete these lines if not writing c
```

^ | v • Reply • Share ›



sparco • 2 years ago

The below code is more readable and understandable.
Logic is same as the notes.
Just worth sharing!

```
void KMPSearch(char *pat, char *txt)
{
    int m = strlen(pat);
    int n = strlen(txt);
```

```

int i=0, len=0,
computeLPSArray(pat, m, lps);
while (i<n)
{
    while (len!=0 && txt[i]!=pat[len]) len=b[len]; //backtrack
    if(pat[len] == txt[i]) { len++;} //if pattern matches
    i++; //to match next pattern
    if (len==m)
    {
        //print pattern found at i;
    }
}

```

[see more](#)

^ | v • Reply • Share ›



anonymous → sparco • a year ago

@sparco

In your code of computeLPSArray you wrote j instead of len.

^ | v • Reply • Share ›



samesh • 2 years ago

Hi,could anyone put some light on this example.

According to me itz a wrong example??Help me out...

txt[] = "ABABABCABABABCABABABC"

pat[] = "ABABAC" (not a worst case, but a bad case for Naive)

^ | v • Reply • Share ›



suresh kumar • 2 years ago

Hi,could anyone put some light on **this** example.

According to me itz a wrong example??Help me **out**...

txt[] = "ABABABCABABABCABABABC"

pat[] = "ABABAC" (not a worst **case**, but a bad **case for** Naive)



^ | v • Reply • Share ›



Franky • 3 years ago

// This is tricky. Consider the example AAACAAAA and $i = 7$.
`len = lps[len-1];`

Can you explain why we need to set `len` equal to `lps[len-1]` in the function?

^ | v • Reply • Share ›



sharat • 3 years ago

Hi Algorist,

Read CLR book and then come back here.....

^ | v • Reply • Share ›



Arpit Gupta • 3 years ago

In this article, the complexity of naive method has been wrongly mentioned as (r

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Sandeep ➔ Arpit Gupta • 3 years ago

@Arpit Gupta: Thanks for pointing this out. We have corrected the typc

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sharat04 • 3 years ago

Hi Geeks,

Thanks for coming up with this post. I am still struggling to understand the con

Basically I am looking for two things here.

- 1) A technical definition of "proper prefix" and "proper Suffix"
- 2) A detailed run down of any of the examples in your listing. explaining how th

From the listing above, For the pattern "AAACAAAAAC", lps[] is [0, 1, 2, 0, 1, 2

In the above mentioned example, why is the lps[3](element C in the pattern) "0
"AAA" is before C and after C in the pattern??

Please help me understand the algorithm here.

Thanks..

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sharat04 → sharat04 • 3 years ago

I think I figured it out.. I looked at the wiki <http://en.wikipedia.org/wiki/substring>

In any case, I would request you to add more detailed description and a
mentioned.

Thanks

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Cracker • 3 years ago

Code For KMP

```
// precomputation time: O(m) where m is length of string to be matched
// net time: O(n+m) where n = length of string to which another string is matched

#include<stdio.h>

void kmp(char[],char[]);

int main()
{
    char a[100], b[100];
```

```
gets(a);
```

```
gets(b);
```

```
kmp(a, b);
```

[see more](#)

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