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Merge k sorted arrays | Set 1

Given k sorted arrays of size n each, merge them and print the sorted output.

Example:

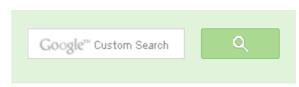
```
Input:
k = 3, n = 4
arr[][] = { {1, 3, 5, 7},}
           {2, 4, 6, 8},
            {0, 9, 10, 11}};
Output: 0 1 2 3 4 5 6 7 8 9 10 11
```

A simple solution is to create an output array of size n*k and one by one copy all arrays to it. Finally, sort the output array using any O(nLogn) sorting algorithm. This approach takes O(nkLognk) time.

We can merge arrays in O(nk*Logk) time using Mean Heap. Following is detailed algorithm.

- 1. Create an output array of size n*k.
- 2. Create a min heap of size k and insert 1st element in all the arrays into a the heap
- 3. Repeat following steps n*k times.
 - a) Get minimum element from heap (minimum is always at root) and store it in output array.
- b) Replace heap root with next element from the array from which the element is extracted. If the array doesn't have any more elements, then replace root with infinite. After replacing the root, heapify the tree.

Following is C++ implementation of the above algorithm.





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```
// C++ program to merge k sorted arrays of size n each.
#include<iostream>
#include<limits.h>
using namespace std;
#define n 4
// A min heap node
struct MinHeapNode
    int element; // The element to be stored
    int i; // index of the array from which the element is taken
    int j; // index of the next element to be picked from array
};
// Prototype of a utility function to swap two min heap nodes
void swap (MinHeapNode *x, MinHeapNode *y);
// A class for Min Heap
class MinHeap
    MinHeapNode *harr; // pointer to array of elements in heap
    int heap size; // size of min heap
public:
    // Constructor: creates a min heap of given size
    MinHeap(MinHeapNode a[], int size);
    // to heapify a subtree with root at given index
    void MinHeapify(int );
    // to get index of left child of node at index i
    int left(int i) { return (2*i + 1); }
    // to get index of right child of node at index i
    int right(int i) { return (2*i + 2); }
    // to get the root
    MinHeapNode getMin() { return harr[0]; }
    // to replace root with new node x and heapify() new root
    void replaceMin(MinHeapNode x) { harr[0] = x; MinHeapify(0); }
} ;
// This function takes an array of arrays as an argument and
// All arrays are assumed to be sorted. It merges them together
// and prints the final sorted output.
```



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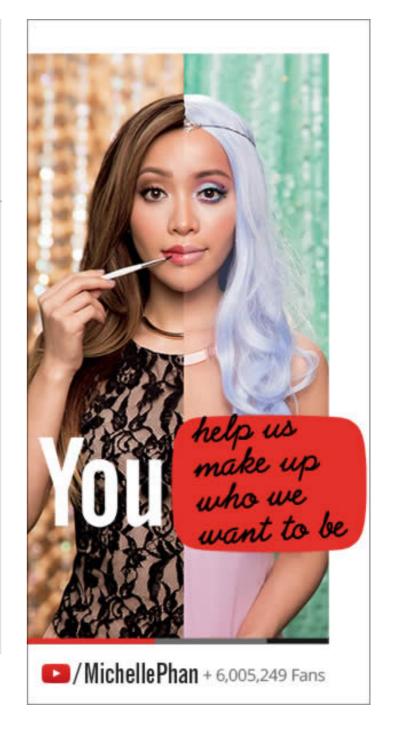
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```
int *mergeKArrays(int arr[][n], int k)
    int *output = new int[n*k]; // To store output array
    // Create a min heap with k heap nodes. Every heap node
    // has first element of an array
    MinHeapNode *harr = new MinHeapNode[k];
    for (int i = 0; i < k; i++)
        harr[i].element = arr[i][0]; // Store the first element
        harr[i].i = i; // index of array
        harr[i].j = 1; // Index of next element to be stored from arr
    MinHeap hp(harr, k); // Create the heap
    // Now one by one get the minimum element from min
    // heap and replace it with next element of its array
    for (int count = 0; count < n*k; count++)</pre>
        // Get the minimum element and store it in output
        MinHeapNode root = hp.getMin();
        output[count] = root.element;
        // Find the next elelement that will replace current
        // root of heap. The next element belongs to same
        // array as the current root.
        if (root.j < n)
            root.element = arr[root.i][root.j];
            root.j += 1;
        // If root was the last element of its array
        else root.element = INT MAX; //INT MAX is for infinite
        // Replace root with next element of array
        hp.replaceMin(root);
    return output;
// FOLLOWING ARE IMPLEMENTATIONS OF STANDARD MIN HEAP METHODS
// FROM CORMEN BOOK
// Constructor: Builds a heap from a given array a[] of given size
MinHeap::MinHeap(MinHeapNode a[], int size)
    heap size = size;
```





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Aman Hi, Why arent we checking for conditions...

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Sanjay Agarwal bool

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newCoder3006 If the array contains negative numbers also. We...

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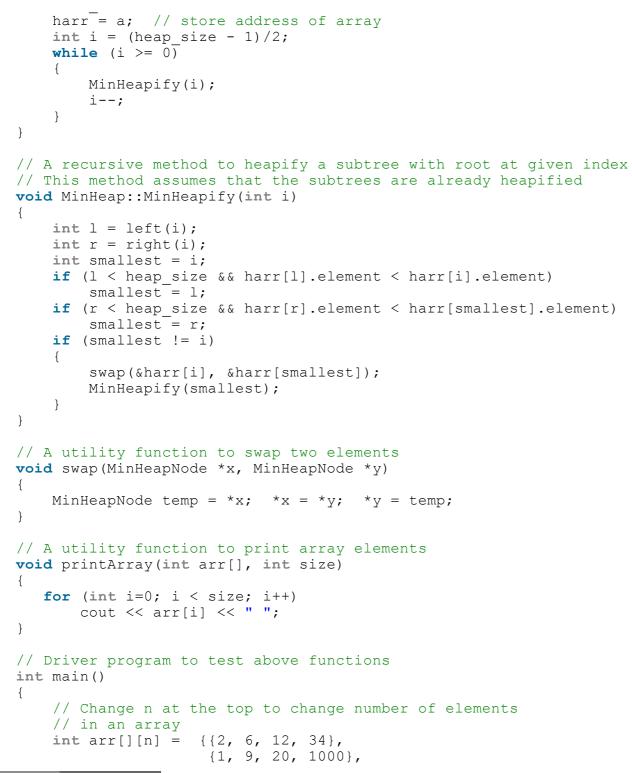
newCoder3006 Code without using while loop. We can do it...

Find subarray with given sum · 1 hour ago

AdChoices D

- ▶ JavaScript Array
- ► C++ Code
- ► C++ Merge List

AdChoices D



```
{23, 34, 90, 2000}};
int k = sizeof(arr)/sizeof(arr[0]);
int *output = mergeKArrays(arr, k);
cout << "Merged array is " << endl;</pre>
printArray(output, n*k);
return 0;
```

Output:

```
Merged array is
1 2 6 9 12 20 23 34 34 90 1000 2000
```

Time Complexity: The main step is 3rd step, the loop runs n*k times. In every iteration of loop, we call heapify which takes O(Logk) time. Therefore, the time complexity is O(nk Logk).

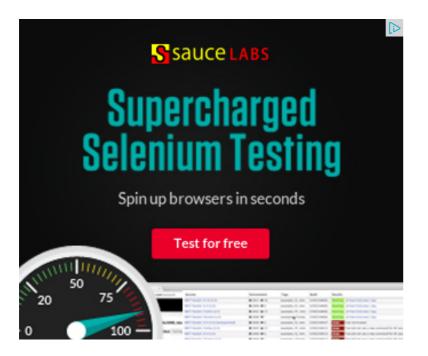
There are other interesting methods to merge k sorted arrays in O(nkLogk), we will sonn be discussing them as separate posts.

Thanks to vignesh for suggesting this problem and initial solution. Please write comments if you find anything incorrect, or you want to share more information about the topic discussed above

- ▶ Merge Data
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Writing code in comment? Please use ideone.com and share the link here.

20 Comments GeeksforGeeks

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Ritesh Mahato • 4 days ago

Admin pl correct this: "We can merge arrays in O(nk*Logk) time using Mean I

It should be Min heap.



Nikunj Banka • 2 months ago

An alternative approach can be to bottom up merge sort the array considering then 8k.... The complexity would again be O(NKlogK) as we have to merge the have to look at all the NK numbers.

You can see the working code here. http://ideone.com/fuxBSK



Uma Trika · 4 months ago

We can merge arr1[] and arr2[] in to temp_arr[] And then merge temp_arr[] an The time complexity will be O(n). But it needs n*2k temporary array to store th



Ankit Chaudhary • 4 months ago

Another nk*log(k) solution: Modified mergeSort.

create two global array of size n*k each, one is our final sorted array(arr[n*k]), temporary array (tmp[n*k])

step 1 :Copy 2D array to arr[n*k]

step2 : call mergeK(2D array, 0,k-1,n)

prototype : void mergeK(int a[][MAX],int low,int high,int n)

Recursive Algo:

void mergek(int a[][IVIAX],int low,int nign,int n){

1: if(low>=high)

return;

2: int mid=(low+high)/2;

3: mergeK(a,low,mid,n);

4: mergeK(a,mid+1,high,n);

// now merge two sorted array a[low][n] to a[high][n]

5: merge(arr, low*n, (mid+1)*n, (mid+1)*n, (high+1)*n);

see more



Abhishek Kumar → Ankit Chaudhary • 4 months ago

yar can u tell me how nk*logk complexity is for your method ??



Ankit Chaudhary → Abhishek Kumar • 4 months ago

height of recursion tree is log(k).

At every level total number of elements are n*k (for merging). time= n*k*height = nklog(k).



Vikram Ojha • 6 months ago

we have taken here 2D array having k rows....bt I think we need to take K differ i suppose



Jash Sayani • 6 months ago

Interesting idea. But you are assuming that second element of any array is larg if you have {3,4,6,7} and {1,2,5,8}, then you put 3 and 1 in heap and extractMin than 3, which you already put in the result array. I think using the merge step o would be a good bet.



Yukang → Jash Sayani • 6 months ago

No, we don't have this assumption.

put 3 and 1 in heap do NOT mean we put it in final output array, you extract 1 from heap, and put it in final array, at the same time put 2 and the next extract value is 2, this is right.



James Fraser • 7 months ago

Exception in thread "main" java.lang.NullPointerException harr[i].element = arr[i][0];

Java gets a null pointer exception for MinHeapNode. Could anyone please prov



Deepak Shrivastava • 7 months ago

i have written a c implementation of the same

#include<iostream>

using namespace std;

int left(int i) {

return 2*i + 1;

int right(int i) {

return 2*i+2;



```
main()
{
    int *a, *b, *c, *d, m, n, l, i, *merge(int*, int*, int*, int, int, int);
    printf("Enter the size of 1st array\n");
    scanf("%d",&m);
    a=(int*)malloc(sizeof(int)*m);
    printf("Enter the elements of 1st array\n");
    for(i=0;i<m;i++) scanf("%d",&a[i]);="" printf("enter="" the="" siz</pre>
```

see more



Guest • 9 months ago

```
int *a,*b,*c,*d,m,n,l,i,*merge(int*,int*,int*,int,int);
printf("Enter the size of 1st array\n");
scanf("%d",&m);
a=(int*)malloc(sizeof(int)*m);
printf("Enter the elements of 1st array\n");
for(i=0;i<m;i++) scanf("%d",&a[i]);="" printf("enter="" the="" size="" of="" 2nd=
b="(int*)malloc(sizeof(int)*n);" printf("enter="" the="" elements="" of="" 2nd=""
scanf("%d",&b[i]);="" printf("enter="" the="" size="" of="" 3rd="" array\n");="" sc
c="(int*)malloc(sizeof(int)*I);" printf("enter="" the="" elements="" of="" 3rd="" a
scanf("%d",&c[i]);="" d="(int*)malloc(sizeof(int)*(m+n+l));" d="merge(a,b,c,m,l
for(i="0;i<(m+n+l);i++)" printf("%d\n",d[i]);="" return="" 0;="" }="" int*="" merg
                                                         see more
```





shivam • 10 months ago

Why can't we do it like the 'merge' function we make in mergesort?

As far as I know every time merge function is called it merges two sorted array (where m and n are sizes of the two sorted arrays)?

Please correct me if I am wrong.

/* Paste your code here (You may delete these lines if not writing co



Guest → shivam · 7 months ago

Simple merging would take O(n*k^2) time.



Zebadiah → shivam • 10 months ago

"Merge algorithms generally run in time proportional to the sum of the le that operate on large numbers of lists at once will multiply the sum of tl figure out which of the pointers points to the lowest item" http://en.wikir.

This would make a standard merge O(n*m) where n is the length of all The point of using the heap is to reduce the cost of finding the min eler the overall order O(n*log m)



vishal → Zebadiah • 9 months ago

Instead of using heap we can do pairwise merging of arrays an arrays and so on..

since each array has n elements and there are k arrays total no After final merge we will have one resultant array of size n*k.

Total no of levels in recursion tree of this operation(merging arr ceiling of logk)

So total cost of merging k arrays will be

: "O(nklogk)"

(since there are logk levels and merging at each level will cost t are nk elements at each level and we are merging arrays pairw

/* Paste your code here (You may delete these lines if r

Reply • Share >



Zebadiah • 10 months ago

Here's a c# solution for the more trivial way of doing this. It's pretty easy to see replacing the inner loop that finds the current min with a much faster minheap. arrays of different lengths for no apparent reason.

```
[sourcecode language="C#"]
// Generate a random number of non-decreasing lists of random size
Random r = new Random();
int numArrays = r.Next()\%10;
int[][] data = new int[numArrays][];
for(int i = 0; i < numArrays; i++)
data[i] = new int[r.Next()%10];
int lastValue = -100;
for(int j = 0; j < data[i].Length; j++)
lastValue += r.Next()%100;
data[i][j] = lastValue;
```

see more



Ankita • 10 months ago

```
Having some problem with code. Not giving the correct output for the
int arr[][n] = \{\{200, 60, 120, 34\},
                     {10, 19, 20, 100},
                     {23, 34, 90, 20}};
output :- Merged array is
10 19 20 23 34 90 20 100 200 60 120 34
```





GeeksforGeeks → Ankita • 10 months ago

@Ankita: The input array doesn't seem to be valid. {200, 60, 120, 34} is

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