

Find the minimum distance between two numbers

Given an unsorted array `arr[]` and two numbers `x` and `y`, find the minimum distance between `x` and `y` in `arr[]`. The array might also contain duplicates. You may assume that both `x` and `y` are different and present in `arr[]`.

Examples:

Input: `arr[] = {1, 2}`, `x = 1`, `y = 2`

Output: Minimum distance between 1 and 2 is 1.

Input: `arr[] = {3, 4, 5}`, `x = 3`, `y = 5`

Output: Minimum distance between 3 and 5 is 2.

Input: `arr[] = {3, 5, 4, 2, 6, 5, 6, 6, 5, 4, 8, 3}`, `x = 3`, `y = 6`

Output: Minimum distance between 3 and 6 is 4.

Input: `arr[] = {2, 5, 3, 5, 4, 4, 2, 3}`, `x = 3`, `y = 2`

Output: Minimum distance between 3 and 2 is 1.

Method 1 (Simple)

Use two loops: The outer loop picks all the elements of `arr[]` one by one. The inner loop picks all the elements after the element picked by outer loop. If the elements picked by outer and inner loops have same values as `x` or `y` then if needed update the minimum distance calculated so far.

```
#include <stdio.h>
#include <stdlib.h> // for abs()
#include <limits.h> // for INT_MAX

int minDist(int arr[], int n, int x, int y)
{
    int i, j;
```

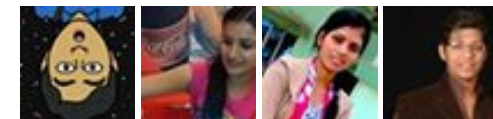
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```

int min_dist = INT_MAX;
for (i = 0; i < n; i++)
{
    for (j = i+1; j < n; j++)
    {
        if( (x == arr[i] && y == arr[j] ||
            y == arr[i] && x == arr[j]) && min_dist > abs(i-j))
        {
            min_dist = abs(i-j);
        }
    }
}
return min_dist;
}

/* Driver program to test above fnction */
int main()
{
    int arr[] = {3, 5, 4, 2, 6, 5, 6, 6, 5, 4, 8, 3};
    int n = sizeof(arr)/sizeof(arr[0]);
    int x = 3;
    int y = 6;

    printf("Minimum distance between %d and %d is %d\n", x, y,
        minDist(arr, n, x, y));
    return 0;
}

```

Output: *Minimum distance between 3 and 6 is 4*

Time Complexity: $O(n^2)$

Method 2 (Tricky)

- 1) Traverse array from left side and stop if either x or y are found. Store index of this first occurrence in a variable say *prev*
- 2) Now traverse *arr[]* after the index *prev*. If the element at current index *i* matches with either x or y then check if it is different from *arr[prev]*. If it is different then update the minimum distance if needed. If it is same then update *prev* i.e., make *prev = i*.

Thanks to [wgpsashank](#) for suggesting this approach.

```

#include <stdio.h>
#include <limits.h> // For INT_MAX

```

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```

int minDist(int arr[], int n, int x, int y)
{
    int i = 0;
    int min_dist = INT_MAX;
    int prev;

    // Find the first occurrence of any of the two numbers (x or y)
    // and store the index of this occurrence in prev
    for (i = 0; i < n; i++)
    {
        if (arr[i] == x || arr[i] == y)
        {
            prev = i;
            break;
        }
    }

    // Traverse after the first occurrence
    for (; i < n; i++)
    {
        if (arr[i] == x || arr[i] == y)
        {
            // If the current element matches with any of the two then
            // check if current element and prev element are different
            // Also check if this value is smaller than minimum distance
            if (arr[prev] != arr[i] && (i - prev) < min_dist)
            {
                min_dist = i - prev;
                prev = i;
            }
            else
                prev = i;
        }
    }

    return min_dist;
}

```

/* Driver program to test above function */

```

int main()
{
    int arr[] = {3, 5, 4, 2, 6, 3, 0, 0, 5, 4, 8, 3};
    int n = sizeof(arr)/sizeof(arr[0]);
    int x = 3;
    int y = 6;

```

```

printf("Minimum distance between %d and %d is %d\n", x, y,

```



```

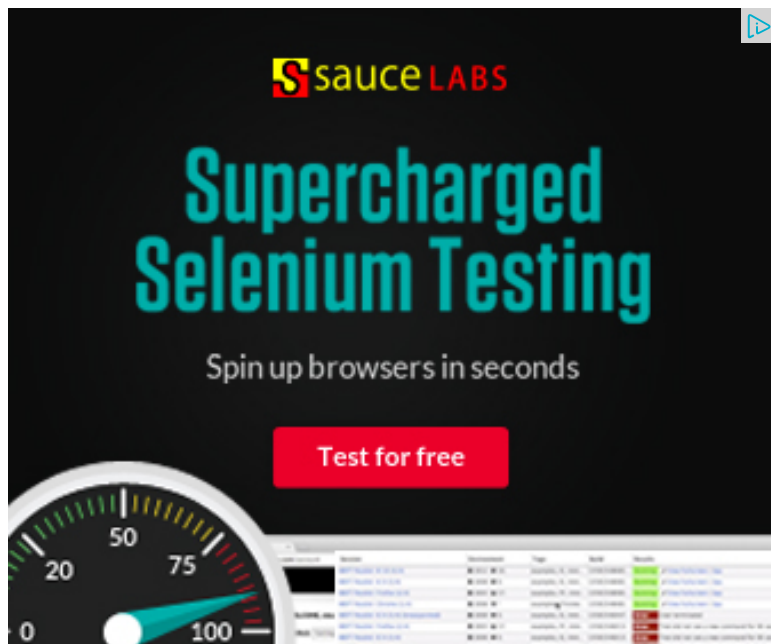
        minDist(arr, n, x, y));
    return 0;
}

```

Output: *Minimum distance between 3 and 6 is 1*

Time Complexity: $O(n)$

Please write comments if you find the above codes/algorithms incorrect, or find other ways to solve the same problem.



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Lohith Ravi · 17 days ago

Step 1: add X+y

Step 2

now for all elements in the array, {
check if (sum - element) is there in the array and what is its index
and if difference in the index is less than the previous difference (initially keep 1
also store them in the hashmap, the key is the element and the value is the cu
position incase of duplicates]
}

the minimum difference that is store print it

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amazon_it_is · 3 months ago

```
#include <cstdlib>
```

```
#include <iostream>
```

```
using namespace std;
```

```
int main(int argc, char *argv[])
```

```
{
```

```
int a[]={3, 5, 4, 2, 6, 5, 6, 6, 5, 4, 8, 3};
```

```
int s=12;
```

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```

int s=12;
int n1=3;
int n2=6;
int index1=-1;
int index2=-1;
int q=10000;
for(int i=0;i<s;i++){ if(a[i]=="n1") {="" index1="i;" }="" else="" if(a[i]=="n2"){ inde
index2!="-1){" q="q<abs(index1-index2)?q:abs(index1-index2);" }="" }="" cou
exit_success;="" }="">

```

^ | v • Reply • Share ›



Code_Addict • 4 months ago

Nice solution. Thanks

^ | v • Reply • Share ›



anonymous • 5 months ago

What if the array is :

{3, 5, 4, 6, 5, 6, 3}, and elements are 3 and 6.

Will the minimum be 1 or 3. My question is that does the relative order of the t while calculating, minimum comes out as 1. and 3 otherwise.

^ | v • Reply • Share ›



guru • 7 months ago

```

int minimum(int _arr_size, int* _arr, int _a, int _b) {
int i=0,j=0;
int n=_arr_size,min=n,temp;
while(i<n) {="" if(_arr[i]=="_a") {="" j="i+1;" while(j<n)="" {="" if(_arr[j]=="_b)" {=
min="temp;" break;="" }="" else="" j++;="" }="" }="" else="" if(_arr[i]=="_b)" {=""
if(_arr[j]=="_a)" {="" temp="j-i-1;" if(temp<min)="" min="temp;" break;="" }="" e
return="" min;="" }="">

```

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Neha Garg · 7 months ago

your solution will not work for dup elements... If array is (1, 5, 3, 7, 2, 8, 3, 4, 5, min_distance(9,9) should be zero

^ | v · Reply · Share ›



jinzhi chen → Neha Garg · 5 months ago

in that case, no point find min_distance, every min_distance is 0

1 ^ | v · Reply · Share ›



jackSparrow → Neha Garg · 7 months ago

author has clearly specified "You may assume that both x and y are dif

1 ^ | v · Reply · Share ›



Guest · 8 months ago

```
#include<stdio.h>
#include<limits.h>
#include<stdlib.h>

int min_num(int a,int b)
{
    if(a<b) return="" a;="" else="" return="" b;="" }="" int="" min_d:
```

^ | v · Reply · Share ›



Guest · 8 months ago

could some1 pls validate the following code

```
#include<stdio.h>
#include<limits.h>
#include<stdlib.h>

int min_num(int a,int b)
{
    if(a<b) return="" a;="" else="" return="" b;="" }="" int="" min_dist(int="" arr[],int=
```

```
t1,i,j,ind1,mind="INT_MAX;" for(i="0;i<n;i++)" {" if(arr[i]=="a)" {" t1="a;" in
if(arr[i]=="b)" {" t1="b;" ind1="i;" break;="" }="" }="" for(j="i+1;j<n;j++)" {" i
{" t1="a;" ind1="j;" }="" else="" if((t1=="b)&&(arr[j]==b))" {" t1="b
if((t1=="a)&&(arr[j]==b))" {" mind="min_num(mind,abs(ind1-j));" t1
if((t1=="b)&&(arr[j]==a))" {" mind="min_num(mind,abs(ind1-j));" t1
if(mind!="INT_MAX)" return="" mind;="" else="" return="" -1;="" }="" void="" ma
arr[]={2, 5, 3, 5, 4, 4, 2, 3}; int="" n="sizeof(arr)/sizeof(a
1)" printf("mindist="" is="" %d",res);="" else="" printf("either="" of="" 2="" nums
}="">
```

^ | v • Reply • Share ›



SudhanshuAnand • 9 months ago

Below is another solution in linear time

```
int min_dist(int a[], int size, int x, int y){
    int minDist;
    int ix, iy, i;
    for(i=0;i<size;i++)
        if(a[i] == x){
            ix = i;
            break;
        }
    for(i=0;i<size;i++)
        if(a[i] == y){
            iy = i;
            break;
        }
    minDist = abs(ix - iy);
    int start = max(ix, iy);
    for(i=start;i<size;i++){
```

[see more](#)

^ | v • Reply • Share ›



rajat6875 • 10 months ago

```
class ArrayDis{
```

```
    public static int minDis(int arr[],int x,int y){
        int start=-2,end=-1,minDis=Integer.MAX_VALUE;
        boolean flag=true;
        for(int i=0;i<arr.length;i++){
            if((arr[i]==x|arr[i]==y)&&flag)
            {
                start=i;
                flag=false;
            }
            else if((arr[i]==x|arr[i]==y)&&!flag)
            {
                end=i;
                flag=true;
            }
            if(start>-1&&end>-1)
                minDis=Math.min(minDis,Math.abs(arr[start]-arr[end]));
        }
        return minDis;
    }
}
```

see more

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rajat6875 • 10 months ago

i tried to implement it in java if somebody finds some error or wrong output for

```
class ArrayDis{
```

```
    public static int minDis(int arr[],int x,int y){
        int start=-2,end=-1,minDis=Integer.MAX_VALUE;
        boolean flag=true;
```

```

boolean flag=true;
for(int i=0;i<arr.length;i++){
    if((arr[i]==x|arr[i]==y)&&flag)
    {
        start=i;
        flag=false;
    }
    else if((arr[i]==x|arr[i]==y)&&!flag)
    {
        end=i;
        flag=true;
    }
}

```

[see more](#)

^ | v • Reply • Share ›



akshaykumar • 10 months ago

How to modify this program if x and y can be equal ?

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Akhil • 11 months ago

The code given above is quite complicated!

Using LastX for last X found, and LastY for Last Y found:

(assuming X and Y are the numbers to be found)

We can keep the code quite simple and clear.

```

#include<stdio.h>
#include<stdlib.h>
int findMinimum(int a[], int size,int x, int y)
{
    int min = size;
    int LastX = 4*size;
    int LastY = 2*size;
}

```

```

// So that min doesnt change till both numbers have been
for(i=0;i<size;i++)
{
    if(a[i]==x)
        LastX = i;
    else if(a[i]==y)

```

[see more](#)

^ | v • Reply • Share ›



raghson • 11 months ago

```

#include<stdio.h>
#include<stdbool.h>
#include <stdlib.h> // for abs()
#include <limits.h> // for INT_MAX

int minDist(int arr[], int n, int x, int y)
{
    int i, j;
    int min_dist = INT_MAX;
    for (i = 0; i < n; i++)
    {
        if(arr[i]!=x)
            break;

        for (j = 0; j < n; j++)
        {
            if( y == arr[j] && min_dist > abs(i-j))

```

[see more](#)

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Ganesh · a year ago

You can find java code here:

```
[sourcecode language="JAVA"]
/**
 * Given an unsorted array arr[] and two numbers x and y, find the minimum dis
 * The array might also contain duplicates. You may assume that both x and y :
 * Example:
 * Input: arr[] = {1, 2}, x = 1, y = 2
 * Output: Minimum distance between 1 and 2 is 1.
 * @author GAPIITD
 *
 */
public class MinimumDistanceBetweenTwoNumbers {

    public static void main(String[] args) {
        int arr[] = {3, 5, 4, 2, 6, 3, 0, 0, 5, 4, 8, 3};
        System.out.println(MinDistance(arr, 3, 6));
    }
}
```

[see more](#)

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Niks · a year ago

```
#include<stdio.h>
#include<stdlib.h>
#include<algorithm>
#include<string.h>
using namespace std;

int minDist(int arr[], int n, int x, int y)
```

```

{
    int st[2] = {-1, -1};
    int ans = INT_MAX;

    for(int i=0; i<n; i++)
    {
        if(arr[i] == x && st[1]!=-1)
        {
            ans = min(ans, i-st[1]);
        }
    }
}

```

[see more](#)

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nikoo28 • a year ago

Please correct the typo in this post...

"Output: Minimum distance between 3 and 6 is 4"

The minimum distance is 1 and the code gives a correct answer...

^ | v • Reply • Share ›



GeeksforGeeks → nikoo28 • a year ago

@nikoo28: Thanks for pointing this out. We have updated the post. Ke

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akshaykumar → GeeksforGeeks • 10 months ago

How to modify this program if x and y can be equal ?

^ | v • Reply • Share ›



J • 2 years ago

I am getting the answer as one the distance between 6 and 2



I am getting the answer as one the distance between 6 and 3

```
/* Paste your code here (You may delete these lines if not writing c
```

^ | v • Reply • Share ›



deep → J • 2 years ago

ya both of code will give minimum distance as 1 between 3 & 6. if array
5, 4, 8, 3};

becoz none of the above code distinguish between 3,6 and 6,3

```
/* Paste your code here (You may delete these lines if not wr
```

^ | v • Reply • Share ›



Tiger • 2 years ago

Why don't we use something like

finding the last occurrence of x and first occurrence of y and subtract the index |

Finding the occurrence can be done in $O(\log n)$..

^ | v • Reply • Share ›



Apoorv → Tiger • 2 years ago

Array is unsorted, searching can't be done in $O(\log n)$ time

^ | v • Reply • Share ›



bartender → Apoorv • a year ago

Searching in an unordered array takes $O(n)$ time complexity which
algorithms in the post, as there is no harm in finding the last oc
time followed by first occurrence of larger number in $O(n)$ time, r
 $O(n)$, which is equivalent to time complexity of method 2 of the

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Venki · 2 years ago

I missed small part of code, here is correct version

```
void MinSampleAndHold(int &min, int exp) { if( min > exp ) min = exp;

int GetMinimumDistance(int A[], int size, int x, int y)
{
    int minDiff = INT_MAX;
    int sum = x + y;
    int i = 0;
    int p; // previously traced element

    // X and Y are present in the array
    while( A[i] != x && A[i] != y )
        ++i;

    for( p = i, ++i; i < size; i++ )
    {
        if( sum - A[p] == A[i] )
```

[see more](#)

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Venki · 2 years ago

The code can be improved.

1. We need to increment the i value before entering into second loop. Otherwise unnecessarily.
2. We don't need two comparisons inside if of second loop.

Idea is same. Here is relatively simple code,

inline

// usually second parameter is an expression

```
void MinSampleAndHold(int &min, int exp) { if( min > exp ) min = exp;
```

```
int GetMinimumDistance(int A[], int size, int x, int y)
```

```
{
```

```
    int minDiff = INT_MAX;
```

```
    int sum = x + y;
```

```
    int i = 0;
```

```
    int p; // previously traced element
```

[see more](#)

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kartikaditya • 2 years ago

[sourcecode language="C++"]

```
#include <iostream>
```

```
#include <stdio.h>
```

```
using namespace std;
```

```
int getMinDistance(int a[], int n, int x, int y) {
```

```
    int posX = -1, posY = -1;
```

```
    int mini = (int)(((unsigned) 1 << 31) - 1);
```

```
    for (int i = 0; i < n; ++i) {
```

```
        if (a[i] == x) {
```

```
            posX = i;
```

```
            if (posY != -1) {
```

```
                if (posX - posY < mini) {
```

```
                    mini = posX - posY;
```

```
                }
```

```
            }
```

```
        }
```



```
}
```

```
if (arr == 0) {
```

[see more](#)

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prabhatlamba • 2 years ago

```
#include<conio.h>
#include<stdio.h>
#define max 100
void main ()
{
    clrscr();
    int n,c=0,k=0,arr[max],x,y;
    scanf("%d",&n);
    int min=n;
    for (int i=1;i<=n;i++)
    {
        scanf("%d",&arr[i]);

        printf("\nenter the values of x and y ");
        scanf("%d%d",&x,&y);
        for(int m=1;m<=n;m++)
        {
```

[see more](#)

1 ^ | v • Reply • Share ›



Nagarjuna • 2 years ago

I think there is a bug in the actual (main) post - Test your code with the below array: 1 2 3 4 5 6 7 1 2 4, and no's: 1 & 4.

correct ans = 2; [distance between last pair of 1 and 4]

I guess your code would give 3.

To fix it: I guess you have to update prev always -

So in your for loop

```
for ( ; i < n; i++)
```

```
{
```

```
.....
```

```
.....
```

```
if ( arr[prev] != arr[i] && (i - prev) < min_dist )
```

```
{
```

```
min_dist = i - prev;
```

```
}
```

```
prev = i;
```

```
// removing the else part and reset prev always.
```

```
/* }
```

```
else
```

```
prev = i;
```

```
*/
```

```
}
```

```
}
```

^ | v • Reply • Share ›



kartik → Nagarjuna • 2 years ago

Dude, the program works fine for your input. The following driver program

```
/* Driver program to test above function */
int main()
{
    int arr[] = {1, 2, 3, 4, 5, 6, 7, 1, 2, 4};
    int n = sizeof(arr)/sizeof(arr[0]);
    int x = 1;
```

```

int y = 4;

printf("Minimum distance between %d and %d is %d\n", x, y,
      minDist(arr, n, x, y));

return 0;
}

```

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Nagarjuna → kartik • 2 years ago

My bad Karthik, your logic works fine..

Just a readability suggestion - I guess you don't need an else h

```

if ( arr[prev] != arr[i]&&(i - prev) < min_dist )
{
    min_dist = i - prev;
    prev = i;
}
else
    prev = i;

```

Instead -- you can write

```

if ( arr[prev] != arr[i]&&(i - prev) < min_dist ) {
    min_dist = i - prev;
}
prev = i; // update prev always.

```

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Anuj Bansal • 2 years ago

Here is a O(n) algorithm to solve the above problem

```
#include<stdio.h>
```

```
#include<math.h>
#define MAX 12

int MinDis(int a[MAX],int x, int y) {
    int i,min,posX,posY;
    min = MAX, posX = -1, posY = -1;
    for(i=0;i < MAX;i++) {
        if(a[i] == x) {
            if(posX == -1)
                posX = i;
            else {
                if(posY != -1)
                    min = min < abs(posX-posY) ? i : min;
                else
                    posX = i;
            }
        }
    }
    return min;
}
```

[see more](#)

^ | v • Reply • Share ›



Anuj Bansal → Anuj Bansal • 2 years ago

The above code gives incorrect result for some input. here is the corre

```
#include<stdio.h>
#include<math.h>
#define MAX 12

int MinDis(int a[MAX],int x, int y) {
    int i, min, posX,posY;
    min = MAX; posX = -1, posY = -1;
    for(i=0 ; i < MAX;i++) {
        if(a[i] == x) {
            if(posX != -1 && posY != -1 && min > abs(posX-posY))
                min = abs(posX-posY);
            else
                min = min < abs(posX-posY) ? i : min;
        }
    }
    return min;
}
```

```

        min = abs(i-posY);
        posX = i;
    }
    else if(a[i] == y) {
        if(posX != -1 && posY != -1 && min > abs(i-posX))
            min = abs(i-posX);
    }
}

```

[see more](#)

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anujbansal → Anuj Bansal • 2 years ago

```

#include<stdio.h>
#include<math.h>
#define MAX 12

int MinDis(int a[MAX],int x, int y) {
    int i, min, posX,posY;
    min = MAX; posX = -1, posY = -1;
    for(i=0 ; i < MAX;i++) {
        if(a[i] == x) {
            if(posY != -1 && min > abs(i-posY))
                min = abs(i-posY);
            posX = i;
        }
        else if(a[i] == y) {
            if(posX != -1 && min > abs(i-posX))
                min = abs(i-posX);
            posY = i;
        }
    }
}

```

[see more](#)

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amit · 3 years ago

@wgpshashank :

The solution assumes that the minimum distance between elements x & y wo element spotted in the input array & some other element.

Check for input {3, 5, 4, 2, 6, 5, 6, 6, 5, 4, 8, 3}
and let x=5 and y=6

According to the code, the solution would come out as 3 {x_pos=1 and y_pos=4}

^ | v · Reply · Share ›



kartik → amit · 3 years ago

@amit: take a cloaser look at the program. It works fine for your input. :

^ | v · Reply · Share ›



radhakrishna · 3 years ago

xpos = -1

ypos = -1

mindist = +infinity

for i : 0 to n-1 do

if a[i] == x || a[i] == y then

if a[i] == x then

xpos = i;

else

ypos = i;

//valid positions found for x and y

if xpos != -1 and ypos != -1 then

diff = abs(xpos-ypos);

if(mindist > diff) then

mindist = diff;

^ | v · Reply · Share ›

^ | v · Reply · Share ›



sekhar · 3 years ago

```
public class MinDistanceBetweenNumbers {  
  
    /**  
     * @param args  
     */  
    public static void main(String[] args) {  
        // TODO Auto-generated method stub  
  
        int a[] = {2,3,3,3,3,3,6,8,9,0,5,3,5,4,4,2,7,7,8,9,3};  
  
        int minDistance = 0;  
        int prev = -1;  
        int x = 3;  
        int y = 2;  
  
        for(int i = 0; i<a.length;i++){  
            /* Index element is equal to any of the element in X and Y*/  
            if(a[i] == x || a[i] == y ){  
                /*If the first element index is not at found */  

```

[see more](#)

^ | v · Reply · Share ›



radhakrishna · 3 years ago

```
public static int mindist(int[] a, int x, int y) {  
  
    int i =0 ;  
    int xpos = Integer.MAX_VALUE;  
    int ypos = Integer.MAX_VALUE;  
    int mindist= Integer.MAX_VALUE;  
    while(i < Math.abs(xpos-ypos)) {
```

```
mindist = Math.abs(xpos-ypos);
}

i++;

}

return mindist;

}
```

^ | v • Reply • Share ›



Pandharinath • 3 years ago

```
int MinDist(int arr[], int len, int x,int y)
{
int vals[2]={-1,-1};
int mindist=len+1;;
for(int i=0; i< len ; i++)
{
if(arr[i]== x)
{
if(vals[1] != -1 && (i-vals[1]) < mindist )
{
mindist= i-vals[1];
}
vals[0]=i;
}
else if(arr[i] == y)
{
if(vals[0] != -1 && (i-vals[0]) < mindist )
```


see more

^ | v • Reply • Share ›



Ankur • 3 years ago

```
int minDistance(int a[],int n,int x,int y){
int xindex=INT_MAX,yindex=0;
int d = INT_MAX;
for(int i=0;i<n;i++){
if(a[i]==x || a[i]==y){
if(a[i]==x)
xindex=i;
if(a[i]==y)
yindex=i;

d = min(d,abs(xindex-yindex));
}
}
return d;
}
```

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Sravan Vurapalli • 3 years ago

```
int FindMinimumDistance(int a[], int size,int key1, int key2)
{
int previous = -1;
int minimumDistance = INT_MAX;

for(int i = 0; i < size; i++)
{
if(a[i] == key1 || a[i] == key2)
{
if(previous < 0 || a[i] == a[previous])
```

```

{
previous = i;
continue;
}

if(i - previous < minimumDistance)
{
minimumDistance = i - previous;
}

previous = i;
}
}

return minimumDistance;
}

```

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Sravan Vurapalli • 3 years ago

```

int FindMinimumDistance(int a[], int size,int key1, int key2)
{
int previous = -1;
int minimumDistance = INT_MAX

for(int i = 0; i < size; i++)
{
if(a[i] == key1 || a[i] == key2)
{
if(previous < 0 || a[i] == a[previous])
{
previous = i;
continue;
}
}
}
}

```

```
if(i - previous < minimumDistance)
{
    minimumDistance = i - previous;
    previous = i;
}
}
}

return minimumDistance;
}
```

^ | v • Reply • Share ›



gauravkohli • 3 years ago

```
#include
void main()
{
    int arr[6]={1,2,3,4,4,1},i,pos1=0,pos4=0,diff=6,d=6;
    for(i=0;i<6;i++)
        printf("array is %d \n",arr[i]);
    for(i=0;ipos4 && pos1!=0 && pos4!=0)
        d=pos1-pos4 ;
    else
        if(pos4>1 && pos4!=0 && pos1!=0)
            d=pos4-pos1;
        if(d<diff)
            diff=d;
    }
    printf("\ndifference is : %d\n",diff);
    getch();
}
[sourcecode language="c"]
```

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gauravkohli → gauravkohli • 3 years ago

```
#include
```

```
void main()
```

```
{
```

```
int arr[6]={1,2,3,4,4,1},i,pos1=0,pos4=0,diff=6,d=6;
```

```
for(i=0;i<6;i++)
```

```
printf("array is %d \n",arr[i]);
```

```
for(i=0;ipos4 && pos1!=0 && pos4!=0)
```

```
d=pos1-pos4 ;
```

```
else
```

```
if(pos4>1 && pos4!=0 && pos1!=0)
```

```
d=pos4-pos1;
```

```
if(d<diff)
```

```
diff=d;
```

```
}
```

```
printf("\ndifference is : %d\n",diff);
```

```
getch();
```

```
}
```

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gauravkohli → gauravkohli • 3 years ago

```
#include
```

```
void main()
```

```
{
```

```
int arr[6]={1,2,3,4,4,1},i,pos1=0,pos4=0,diff=6,d=6;
```

```
for(i=0;i<6;i++)
```

```
printf("array is %d \n",arr[i]);
```

```
for(i=0;ipos4 && pos1!=0 && pos4!=0)
```

```
d=pos1-pos4 ;
```

```
else
```

```

    }
    if(pos4>1 && pos4!=0 && pos1!=0)
    d=pos4-pos1;
    if(d<diff)
    diff=d;
    }
    printf("\ndifference is : %d\n",diff);
    getch();
    }
<del></del><del>

```

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Nitesh • 3 years ago

```
int minDist(int arr[], int n, int x, int y)
```

```
{
```

```
int i = 0;
```

```
int min_dist = INT_MAX;
```

```
int prev;
```

```
// Find the first occurrence of any of the two numbers (x or y)
```

```
// and store the index of this occurrence in prev
```

```
for (i = 0; i < n; i++)
```

```
{
```

```
if (arr[i] == x || arr[i] == y)
```

```
{
```

```
prev = i;
```

```
break;
```

```
}
```

```
}
```

```
i++;
```

[see more](#)

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Bala • 3 years ago

- 1) scan the array to store the first occurrences of both the elements
- 2) once both elements are found, take the absolute diff of indices and store the
- 3) continue the same for rest of the array

/* Code snippet */

```
int x_index = -1;
int y_index = -1;
int min_dis = INT_MAX;

for (i = 0; i < N; i++) {

    if (x == arr[i]) {
        x_index = i;
    } else if (y == arr[i]) {
        y_index = i;
    }
}
```

see more

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