

## Sort elements by frequency | Set 2

Given an array of integers, sort the array according to frequency of elements. For example, if the input array is {2, 3, 2, 4, 5, 12, 2, 3, 3, 3, 12}, then modify the array to {3, 3, 3, 3, 2, 2, 2, 12, 12, 4, 5}.

In the [previous post](#), we have discussed all methods for sorting according to frequency. In this post, method 2 is discussed in detail and C++ implementation for the same is provided.

Following is detailed algorithm.

- 1) Create a BST and while creating BST maintain the count i.e frequency of each coming element in same BST. This step may take  $O(n \log n)$  time if a self balancing BST is used.
- 2) Do Inorder traversal of BST and store every element and count of each element in an auxiliary array. Let us call the auxiliary array as 'count[]'. Note that every element of this array is element and frequency pair. This step takes  $O(n)$  time.
- 3) Sort 'count[]' according to frequency of the elements. This step takes  $O(n \log n)$  time if a  $O(n \log n)$  sorting algorithm is used.
- 4) Traverse through the sorted array 'count[]'. For each element x, print it 'freq' times where 'freq' is frequency of x. This step takes  $O(n)$  time.

Overall time complexity of the algorithm can be minimum  $O(n \log n)$  if we use a  $O(n \log n)$  sorting algorithm and use a self balancing BST with  $O(\log n)$  insert operation.

Following is C++ implementation of the above algorithm.

```
// Implementation of above algorithm in C++.
#include <iostream>
#include <stdlib.h>
using namespace std;

/* A BST node has data, freq, left and right pointers */
```

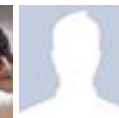
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```

struct BSTNode
{
    struct BSTNode *left;
    int data;
    int freq;
    struct BSTNode *right;
};

// A structure to store data and its frequency
struct dataFreq
{
    int data;
    int freq;
};

/* Function for qsort() implementation. Compare frequencies to
   sort the array according to decreasing order of frequency */
int compare(const void *a, const void *b)
{
    return ( (*(const dataFreq*)b).freq - (*(const dataFreq*)a).freq )
}

/* Helper function that allocates a new node with the given data,
   frequency as 1 and NULL left and right pointers.*/
BSTNode* newNode(int data)
{
    struct BSTNode* node = new BSTNode;
    node->data = data;
    node->left = NULL;
    node->right = NULL;
    node->freq = 1;
    return (node);
}

// A utility function to insert a given key to BST. If element
// is already present, then increases frequency
BSTNode *insert(BSTNode *root, int data)
{
    if (root == NULL)
        return newNode(data);
    if (data == root->data) // If already present
        root->freq += 1;
    else if (data < root->data)
        root->left = insert(root->left, data);
    else
        root->right = insert(root->right, data);
    return root;
}
    
```

```

}

// Function to copy elements and their frequencies to count[].
void store(BSTNode *root, dataFreq count[], int *index)
{
    // Base Case
    if (root == NULL) return;

    // Recur for left subtree
    store(root->left, count, index);

    // Store item from root and increment index
    count[(*index)].freq = root->freq;
    count[(*index)].data = root->data;
    (*index)++;

    // Recur for right subtree
    store(root->right, count, index);
}

// The main function that takes an input array as an argument
// and sorts the array items according to frequency
void sortByFrequency(int arr[], int n)
{
    // Create an empty BST and insert all array items in BST
    struct BSTNode *root = NULL;
    for (int i = 0; i < n; ++i)
        root = insert(root, arr[i]);

    // Create an auxiliary array 'count[]' to store data and
    // frequency pairs. The maximum size of this array would
    // be n when all elements are different
    dataFreq count[n];
    int index = 0;
    store(root, count, &index);

    // Sort the count[] array according to frequency (or count)
    qsort(count, index, sizeof(count[0]), compare);

    // Finally, traverse the sorted count[] array and copy the
    // i'th item 'freq' times to original array 'arr[]'
    int j = 0;
    for (int i = 0; i < index; i++)
    {
        for (int freq = count[i].freq; freq > 0; freq--)
            arr[j++] = count[i].data;
    }
}

```

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```
// A utility function to print an array of size n
void printArray(int arr[], int n)
{
    for (int i = 0; i < n; i++)
        cout << arr[i] << " ";
    cout << endl;
}

/* Driver program to test above functions */
int main()
{
    int arr[] = {2, 3, 2, 4, 5, 12, 2, 3, 3, 3, 12};
    int n = sizeof(arr)/sizeof(arr[0]);
    sortByFrequency(arr, n);
    printArray(arr, n);
    return 0;
}
```

Output:

```
3 3 3 3 2 2 2 12 12 5 4
```

### Exercise:

The above implementation doesn't guarantee original order of elements with same frequency (for example, 4 comes before 5 in input, but 4 comes after 5 in output). Extend the implementation to maintain original order. For example, if two elements have same frequency then print the one which came 1st in input array.

This article is compiled by **Chandra Prakash**. Please write comments if you find anything incorrect, or you want to share more information about the topic discussed above

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with the algorithm...



**zzer** • 21 days ago

why not simply use map in STL ?

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**Suryabhan Singh** • 8 months ago

another solution in cpp without creating BST

```
bool compare(pair<int,int> a,pair<int,int> b)
{
    return(a.second > b.second);
}

void fun(int a[],int size)
{
    sort(a,a+size);
    pair<int ,int=""> p;
    int i=0;
    vector<pair<int,int> > v;
    while(i<size) {="" p.first="a[i];" p.second="1;" while(a[i]="=a[i.
```

^ | v • Reply • Share ›



**Kai Luo** • 8 months ago

we can use counting sort to reduce the time complexity down to  $O(n + \text{len(arr)})$

^ | v • Reply • Share ›



**itengineer** ➔ Kai Luo • 3 months ago

Space complexity would increase to  $\max(a[n])$

^ | v • Reply • Share ›



**Jones** → Kai Luo · 7 months ago

number's range is not fixed so count sort can't be used.

^ | v · Reply · Share ›



**Sarath Chandra Prasad** · 9 months ago

ignore ..static int a=35;

^ | v · Reply · Share ›



**Sarath Chandra Prasad** · 9 months ago

ignore ..static int a=35;

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**Sarath Chandra Prasad** · 9 months ago

```
#include<stdio.h>
```

```
static int a=35;.
```

```
int main()
```

```
{
```

```
int n=0, i,j, temp, a[]= {12, 3, 2, 4, 5, 12, 2, 3, 3, 3, 12};.
```

```
sort(a, 0,10);.
```

```
for(i=0;i<11;i++).
```

```
{.
```

```
printf("n%d", a[i]);.
```

```
}..
```

```
}
```

```
void sort(int a[], int i, int n).
```

see more

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**Sarath Chandra Prasad** • 9 months ago

```
#include<stdio.h>
```

```
static int a=35;.
```

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```

```
{.
```

```
printf("n%d", a[i]);.
```

```
}..
```

```
}
```

```
void sort(int a[], int i, int n).
```

see more

^ | v • Reply • Share ›



**himanshu** • 10 months ago

```
/*Here is an approach using sorting and without indexes of elements.I
```

```
#include<stdio.h>
```

```
#include<stdio.h>
```

```
#include<malloc.h>
```



```
#define inf 1000000000

struct b
{
    int val;
    int count;
};

void merge(int a[],int p,int q,int r)
{
    int i,j,k;

    int n1=q-p+1;
    int n2=r-q;
```

[see more](#)

^ | v • Reply • Share ›



**Himanshu** • 10 months ago

Can any one tell me what's the problem with this approach

1)can out one by one element from input and check in the other array ( a struct initially empty) if the element is present there than just increase the frequency frequency one.

2)sort that array by freq and print.

i think its a simple one having extra space (same as above one)and time com

^ | v • Reply • Share ›



**itengineer21** ➔ Himanshu • 3 months ago

how come it would be  $O(n \log n)$ . You would need  $n \log n$  just to sort your complexity for checking each n every element from input array and inc the struct array.

^ | v • Reply • Share ›



**sambhavsharma** → Himanshu • 3 months ago

Size of the structure array? say you have an input array of size 50 and the size of your structure array?

^ | v • Reply • Share ›



**Pankaj Goyal** • 10 months ago

how is it a counting sort??

^ | v • Reply • Share ›



**Niranjana Sharma** • 11 months ago

this is only useful when given numbers are in specific range..

what if array is something like this `arr[] = {150007, 1, 300005, 150007, 4999}`

^ | v • Reply • Share ›



**Arulmozhi** • a year ago

we dont need a bst when we are going to store the count in auxiliary array. @! post.

2 ^ | v • Reply • Share ›



**alexchao** • a year ago

I think we can use a map, to solve this problem; As map structure using red-black search tree !

^ | v • Reply • Share ›



**Tapas Mahanta** • a year ago

plus ..by creating..bst..the code will be pretty lengthy

^ | v • Reply • Share ›



**Tapas Mahanta** • a year ago



you can just create the count[] array..by traversing the original array and while original array..do count[n]++...this way...freq of 2 is stored at count[2]..and so (

2 ^ | v • Reply • Share ›



**sambhavsharma** → Tapas Mahanta • 3 months ago

There is no limit on an element's value. So creating a freq array is not f

^ | v • Reply • Share ›



**hxgxs1** • a year ago

|

Please excuse the time complexity of this code, the logic is quit similar to the ( many times a particular element occurs in the array.

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
// find maximum from the counter array
```

```
int find_max(int *c,int n)
```

```
{
```

```
int i,j,max=0,index=-1;
```

```
for(i=0;i<n;i++) {="" if(max="" <="" c[i])="" {="" index="i;" max="c[i];" }="" }="" re
int="" n,i,j,k,*a,*c,max="-9999,index;" printf("\nenter="" the="" number="" of=""
a="(int" *)malloc(sizeof(int)*n);="" printf("\nenter="" the="" integers\n");="" for(j:
scanf("%d",&a[i])="" if(max="" <="" a[i])="" max="a[i];" }="" c="(int" *)mall
for(i="0;i<="" max;i++)" c[i]="0;" for(i="0;i<="" n;i++)" c[a[i]]++;" for(k="0;k<="" n;
index="find_max(c,max+1);" }="" if(index="=-1)" break;" for(j="0;j<="" c[index];
}="" c[index]="0;" }="" }="" >
```

1 ^ | v • Reply • Share ›



**\_naive\_** • a year ago

We can use hashing if range of numbers is given.



**geminisdb** • a year ago

Why can't we just use QuickSort or MergeSort, with the only change being in t  
We can build a HashMap which keeps counts for each unique array element.  
Instead of comparing  $a[i]$  with  $a[j]$ ,  
we compare `Count_HashMap.getValue(a[i])` with `Count_HashMap.getValue(a[`

What is the advantage of using a BST over Quicksort or Mergesort?

^ | v • Reply • Share ›



**RAMBOAMIT** • a year ago

```
#include <cstdio>
#include<iostream>
#include<cstdlib>
#include <limits.h>
#include<queue>
#include<map>
#include<vector>
#include<set>
#include<algorithm>
#include<cmath>
#include<string>
#include<cstring>
using namespace std;
//bool myfunction (int i,int j) { return (i<j); }="" bool="" comp(pair<int,="" int="">
if(a.first%100 == b.first%100)
{
return a.first > b.first;
}
```

[see more](#)

^ | v • Reply • Share ›



**atul** • a year ago

Given method can be modified , so that it can work for cases where element is not present in the array.  
add other parameter(int index) in bstnode.

```
struct BSTNode
{
    struct BSTNode *left;
    int data;
    int freq;
    int index;
    struct BSTNode *right;
};
```

add another parameter in dataFreq

```
struct dataFreq
{
    int data;
    int index;
    int freq;
```

[see more](#)

^ | v • Reply • Share ›



**Nileshtar Shukla** • a year ago

I think it is counting sort! you can search for it in wikipedia.

^ | v • Reply • Share ›



**saimadhu.cse@gmail.com** • a year ago

here is the simple solution in c using arrays

// Problem: Sorting the number according to the frequency

// Coded by saimadhu.polamuri on 10may2013

```
#include<stdio.h>
```

```
main(){
```

```
int number,i,j;
```

```
int frequency_count=0;
```

```
printf("Enter how many number you want: ");
```

```
scanf("%d",&number) // Number of number to be sort for frequency order
```

```
int number_array[number],reference_array[number],frequency_array[number]
```

```
for(i=0;i<number;i++){ printf("enter the number:"); scanf("%d",&a)
```

```
for(i=0;i<number;i++){ reference_array[i]=number_array[i]; } for( cal
```

```
for(i=0;i<number;i++){ for(j=0;j<number;j++){ if(number_array[i]==refer
```

```
frequency_count++; } } frequency_array[i]=frequency_count; freque
```

```
for(i=0;i<number;i++){ printf("\n %d frequency is %d",number_
```

```
frequency sorting int frequency_referency_array[number]; for(i=0;
```

```
frequency_referency_array[i]=frequency_array[i]; } int temp; for(i=0
```

[see more](#)

^ | v • Reply • Share ›



**gr81** • a year ago

```
#include <iostream>
```

```
#include <stdlib.h>
```

```
using namespace std;
```

```
void swap(int &a, int &b)
```

```
{
```

```
    int tmp = a;
```

```
    a = b;
```

```
    b = tmp;
```

```
#ifdef DEBUG
void print(int *a, int num)
{
    for(int i = 0; i < num; ++i)
        cout << a[i] <<" ";
}
```

[see more](#)

^ | v • Reply • Share ›



**Scott Shipp** • a year ago

One possible solution in Java.

Nicely formatted version at <http://pastebin.com/1t4EpDCK>.

Visit my site, <http://code.scottshipp.com>.

```
import java.util.LinkedHashMap;

/*
 * Given an array of integers, sort the array according to frequency (
 * For example, if the input array is {2, 3, 2, 4, 5, 12, 2, 3, 3, 3,
 * modify the array to {3, 3, 3, 3, 2, 2, 2, 12, 12, 4, 5}.
 */
public class frequencySort1 {

    public static void main(String[] args) {
        int[] unsortedArray = { 2,12,3,2,4,2,3,3,3,12,5 };
    }
}
```

[see more](#)

^ | v • Reply • Share ›



**just for fun** · a year ago

package test.test;

```
import java.util.Collections;
import java.util.HashMap;
import java.util.Map.Entry;
```

```
public class ArrayByFrequecny {
```

```
    public static void main(String[] args) {
        int[] array={2, 3, 2, 4, 5, 12, 2, 3, 3, 3, 12};
        HashMap store = new HashMap();
```

```
        for (int i = 0; i < array.length; i++) {
```

```
            if(store.containsKey(array[i])){
                int temp= store.get(array[i]);
                temp++;
                store.put(array[i],temp);
            }else{
```

[see more](#)

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**aghtyui** · a year ago

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May 5, 2013

Given an array of integers, sort the array according to frequency of elements. |  
2, 4, 5, 12, 2, 3, 3, 3, 12}, then modify the array to {3, 3, 3, 3, 2, 2, 2, 12, 12, 4,  
In the previous post, we have discussed all methods for sorting according to fi  
discussed in detail and C++ implementation for the same is provided

[see more](#)

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**Ahmed I. Khalil** • a year ago

Here is the same algorithm in C++ without the need to have inorder tree traver

```
#include <iostream>
#include <vector>
#include <algorithm>

struct Node {
    int data;
    Node *left;
    Node *right;
    int freq;
    Node(int data) {
        freq = 1;
        this->data = data;
        left = right = NULL;
    }
};
```

```
};
```

[see more](#)

^ | v • Reply • Share ›



**Dheeraj Sharma** • a year ago

Like it...Good Concept..

^ | v • Reply • Share ›



**Manish Ranjan** • a year ago

welldone bro....

^ | v • Reply • Share ›



**Subhajit** • a year ago

@GeeksForGeeks

This code is not having a complexity of  $O(n\log(n))$  as this is not a balanced BST. AVL insertion logic has to be applied to it. The complexity for this algorithm is  $O(n^2)$ .

^ | v • Reply • Share ›



**cpbcrc** → Subhajit • a year ago

Overall time complexity of the algorithm can be minimum  $O(n\log n)$  if you use a self-balancing BST with  $O(\log n)$  insert operation. It has been mentioned. Please read carefully.

```
/* Paste your code here (You may delete these lines if not writing) */
```

^ | v • Reply • Share ›



**Sujeet Jaiswal** • a year ago

well bro..good to see your article here...try to optimize it..if possible!

^ | v • Reply • Share ›



**Jitesh Kumar** • a year ago

a very good and efficient approach! well done chandra prakash!

^ | v • Reply • Share ›



**Nishant Saurabh** • a year ago

VERY NICE CONCEPT TO MAINTAIN COUNT IN THE NODE ITSELF TO SC

^ | v • Reply • Share ›



**Vivek Jha** • a year ago

VERY HELPFUL ARTICLE.

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