

Pascal's Triangle

Pascal's triangle is a triangular array of the binomial coefficients. Write a function that takes an integer value n as input and prints first n lines of the Pascal's triangle. Following are the first 6 rows of Pascal's Triangle.

```
1
1 1
1 2 1
1 3 3 1
1 4 6 4 1
1 5 10 10 5 1
```

Method 1 ($O(n^3)$ time complexity)

Number of entries in every line is equal to line number. For example, the first line has "1", the second line has "1 1", the third line has "1 2 1",... and so on. Every entry in a line is value of a **Binomial Coefficient**. The value of i th entry in line number $line$ is $C(line, i)$. The value can be calculated using following formula.

$$C(line, i) = \frac{line!}{(line-i)! * i!}$$

A simple method is to run two loops and calculate the value of Binomial Coefficient in inner loop.

```
// A simple O(n^3) program for Pascal's Triangle
#include <stdio.h>

// See http://www.geeksforgeeks.org/archives/25621 for details of this
int binomialCoeff(int n, int k);

// Function to print first n lines of Pascal's Triangle
void printPascal(int n)
```

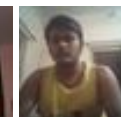
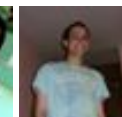
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```

{
    // Iterate through every line and print entries in it
    for (int line = 0; line < n; line++)
    {
        // Every line has number of integers equal to line number
        for (int i = 0; i <= line; i++)
            printf("%d ", binomialCoeff(line, i));
        printf("\n");
    }
}

// See http://www.geeksforgeeks.org/archives/25621 for details of this
int binomialCoeff(int n, int k)
{
    int res = 1;
    if (k > n - k)
        k = n - k;
    for (int i = 0; i < k; ++i)
    {
        res *= (n - i);
        res /= (i + 1);
    }
    return res;
}

// Driver program to test above function
int main()
{
    int n = 7;
    printPascal(n);
    return 0;
}

```

Time complexity of this method is $O(n^3)$. Following are optimized methods.

Method 2($O(n^2)$ time and $O(n^2)$ extra space)

If we take a closer at the triangle, we observe that every entry is sum of the two values above it. So we can create a 2D array that stores previously generated values. To generate a value in a line, we can use the previously stored values from array.



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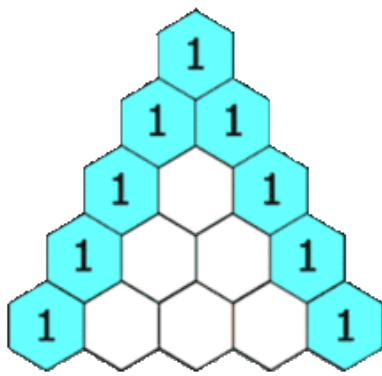
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```
// A O(n^2) time and O(n^2) extra space method for Pascal's Triangle
void printPascal(int n)
{
    int arr[n][n]; // An auxiliary array to store generated pascal triang

    // Iterate through every line and print integer(s) in it
    for (int line = 0; line < n; line++)
    {
        // Every line has number of integers equal to line number
        for (int i = 0; i <= line; i++)
        {
            // First and last values in every row are 1
            if (line == i || i == 0)
                arr[line][i] = 1;
            else // Other values are sum of values just above and left of ab
                arr[line][i] = arr[line-1][i-1] + arr[line-1][i];
            printf("%d ", arr[line][i]);
        }
        printf("\n");
    }
}
```

This method can be optimized to use $O(n)$ extra space as we need values only from previous row. So we can create an auxiliary array of size n and overwrite values. Following is another method uses only $O(1)$ extra space.

Method 3 ($O(n^2)$ time and $O(1)$ extra space)

This method is based on method 1. We know that i th entry in a line number $line$ is Binomial Coefficient $C(line, i)$ and all lines start with value 1. The idea is to calculate $C(line, i)$ using $C(line, i-1)$. It can be calculated in $O(1)$ time using the following.

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```
C(line, i) = line! / ( (line-i)! * i! )  
C(line, i-1) = line! / ( (line - i + 1)! * (i-1)! )  
We can derive following expression from above two expressions.  
C(line, i) = C(line, i-1) * (line - i + 1) / i
```

So C(line, i) can be calculated from C(line, i-1) in O(1) time

```
// A O(n^2) time and O(1) extra space function for Pascal's Triangle  
void printPascal(int n)  
{  
    for (int line = 1; line <= n; line++)  
    {  
        int C = 1; // used to represent C(line, i)  
        for (int i = 1; i <= line; i++)  
        {  
            printf("%d ", C); // The first value in a line is always 1  
            C = C * (line - i) / i;  
        }  
        printf("\n");  
    }  
}
```

So method 3 is the best method among all, but it may cause integer overflow for large values of n as it multiplies two integers to obtain values.

This article is compiled by **Rahul** and reviewed by GeeksforGeeks team. Please write comments if you find anything incorrect, or you want to share more information about the topic discussed above.

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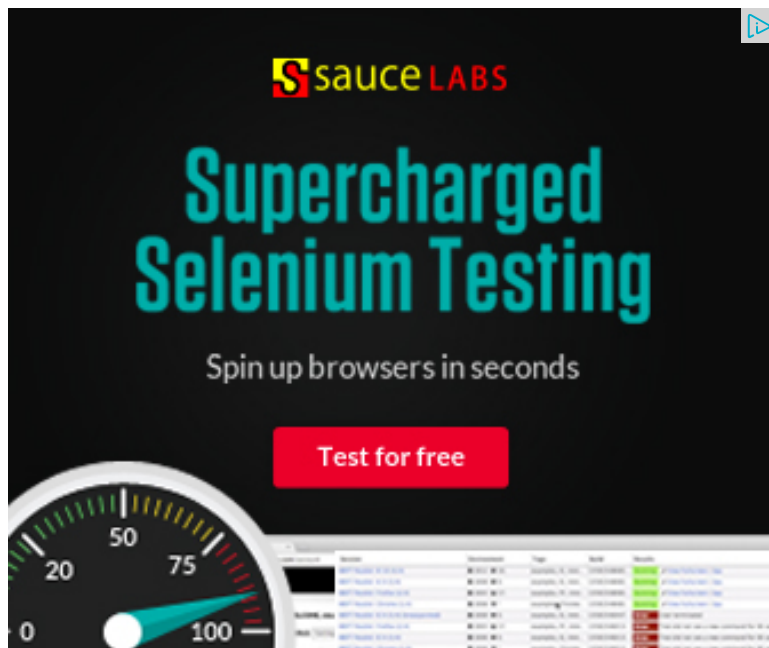
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with the recursion...



GREAT ANDY • a month ago

```
#include<stdio.h>
long factorial(int);
```

```
int main()
```

```
{
```

```
int i,n, c;
```

```
printf("ENTER THE NUMBER OF ROWS YOU WISH TO SEE IN PASCAL TF
```

```
scanf("%d",&n);
```

```
for(i=0;i<n;i++) {="" for(c="0;c<=(n-i-2);c++)" printf("="" ");="" for(c="0;c<=
(factorial(c)*factorial(i-c));="" printf("\n");="" }="" return="" 0;="" }="" long="" fa
long="" result="1;" for(c="1;c<=n;c++)" result="result*c;" return(result);="" }=
```

^ | v .



Subrahmanyan Sankar • 3 months ago

// PascalsTriangleRecursive.cpp : Defines the entry point for the con:

```
#include "stdafx.h"
```

```
#include <iostream>
```

```
using namespace std;
```

```
void PascalsTriangle(int a[], int size, int levels)
```

```
{
```

```
    if (levels > size)
```

```
        return;
```

```
    if (levels == 0)
```

```
        return;
```

```
    else
```

```

{
    for (int i = 0; i < size - 1; i++)
    {
        if (a[i] > 0)
            std::cout << "[" << a[i] << " ";
    }
    std::cout << std::endl;
}

```

see more

^ | v .



preethi · 6 months ago

Please explain why $C = C * (\text{line} - i) / i$ is working but not $C = C * (\text{line} - i + 1) / i$.
Thanks.

^ | v .



raghson · 10 months ago

Can anybody explain me that in the third code why we multiply C by (line - i) ar

1 ^ | v .



Hailu Kebede · a year ago

it very nice keep it up.

^ | v .



Hailu Kebede · a year ago

it very nice keep it up.

^ | v .



Vikash Verma · a year ago

Try BigInteger class for third approach in java for large values... :D

^ | v .



Vikash Verma · a year ago

Try BigInteger class for third approach in java for large values... :D

^ | v ·



Anand Vemprala · a year ago

None of the codes work for very large integers! What should one do in case of

```
/* Paste your code here (You may delete these lines if not writing c
```

^ | v ·



Ranveer Singh · a year ago

The implementation with $O(n^2)$ is better and easier too!

^ | v ·



Ranveer Singh · a year ago

The implementation with $O(n^2)$ is better and easier too!

^ | v ·



pratheba · a year ago

```
#include<iostream>
#include<queue>
#include<stack>
#include <limits.h>
```

```
void pascalTriangle(int n)
{
    if (n == 0)
        return;
```



```

    if(n == 1)
    {
        std::cout<< "1" << std::endl;
        return;
    }

    if(n == 2)

```

see more

^ | v .



bartender · a year ago

```

#include<stdio.h>

int main()
{
    int* a = malloc(100*sizeof(int)); // we can use n instead of
    int* b = malloc(100*sizeof(int));
    int* temp;           //used to swap a and b
    int i=7,k,j;         // i is the number of levels of pascal //tree
    a[1]=1;              //we use arrays starting from 1, ignore //0th
    printf("1\n");       //print 1 statically
    for(k=2;k<=i;k++)    // loop through the levels
    {
        b[1]=1;          //first and last at each level are //always
        for(j=2;j<=k-1;j++)
        {
            b[j] = a[j-1] + a[j]; // previous level in a
        }
        b[j]=1;          //ending value at each level is //1
    }
}

```

see more



Nikhil · 2 years ago

[sourcecode language="C++"]

```
#include<iostream>
```

```
using namespace std;
```

```
long fact(int n)
```

```
{
```

```
if(n==1)
```

```
return 1;
```

```
else
```

```
return (n*fact(n-1));
```

```
}
```

```
int main()
```

```
{
```

```
int n;
```

```
cout<<"no of lines of code?";
```

```
cin>>n;
```

```
for(int i=0;i<n;i++)
```

```
{
```

[see more](#)

^ | v ·



GeeksFollower · 2 years ago

In Method 3:

formula should be:

(line-i+1) // not (line-i)

so it is:

$C(\text{line}, i) = C(\text{line}, i-1) * (\text{line} - i + 1) / i$

^ | v ·



Kartik → GeeksFollower · 2 years ago

Thanks for pointing this out. We have updated the post.

^ | v ·



a2 · 2 years ago

Is the Method 1 code correct ?

The algo is correct but I think the code is slightly wrong ..

The correct code is -

```
void printPascal(int n)
{
    // Iterate through every line and print entries in it
    for (int line = 0; line < n; line++)
    {
        // Every line has number of integers equal to line number
        for (int i = line; i >= 0; i--)
            printf("%d ", binomialCoeff(line, i));
        printf("\n");
    }
}
```

^ | v ·



Kartik → a2 · 2 years ago

The code given in post and your code, both are correct.

$C(n, r) = C(n, n-r)$

^ | v ·



a2 → Kartik · 2 years ago

 But I do not get the correct output from the code given

^ | v .



aishs8 → a2 · 2 years ago

You may try to initialize line=0 and i=0 in the above code expect.

```
void printPascal(int n)
{
    // Iterate through every line and print entries
    for (int line = 0; line < n; line++)
    {
        // Every line has number of integers equal to

        for (int i = 0; i <= line; i++)
            printf("%d ", binomialCoeff(line, i));
        printf("\n");
    }
}
```

^ | v .



a2 → aishs8 · 2 years ago

Thanks !!! :)

^ | v .



siva · 2 years ago

|

/ Paste your code here (You may delete these lines if not writing code) /

```
public void printpascal(int n)
{
    int[] a=new int[n];
    a[0]=1;
    int k=1;
    while(k<n)
    a[k++]=0;
    for(int i=0;i=1;j--)
    a[j]+=a[j-1];
    k=0;
    while(k<n){
    if(a[k]!=0)
    System.out.print(" "+a[k]);
    k++;
    }
    System.out.println();
}
}
```

1 ^ | v •



sreeram • 2 years ago

code for second method ..

```
/*void printPascal(int n)
{
    int arr[n]; // An auxiliary array to store generated pascal triangle values

    // Iterate through every line and print integer(s) in it
    for (int line = 0; line < n; line++)
    {
        // First and last values in every row are 1
```

```

if (line == i || i == 0)
arr[i] = 1;
else // Other values are sum of values just above and left of above
arr[i] = arr[i-1] + arr[i];
printf("%d ", arr[i]);
}
printf("\n");
}
} */
^ | v .

```



rogueh → sreeram · a year ago

This will not work because you are overwriting the previous values. So previous line then arr[i] will have correct value but arr[i-1] will have the \ Here is a way to do it :

```

void printPascal(int n)
{
    int arr[n]; // An auxiliary array to store generated pascal tr
    int tmp1,tmp2;
    // Iterate through every line and print integer(s) in it
    for (int line = 0; line < n; line++)
    {
        // Every line has number of integers equal to line number
        for (int i = 0; i <= line; i++)
        {
            tmp2=arr[i];
            // First and last values in every row are 1
            if (line == i || i == 0)

```

[see more](#)



suresh · 2 years ago



/* Paste your code here (You may delete these lines if not writing code) */
[/sourcecod

```
#include  
long factorial(int k);  
long comb(int n,int r)  
{  
    long c;  
    c=factorial(n)/(factorial(r)*factorial(n-r));  
    return c;  
}  
long factorial(int k)  
{  
    long fact = 1;  
    while(k>0)  
    {
```

[see more](#)



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