

Delete a given node in Linked List under given constraints

Given a Singly Linked List, write a function to delete a given node. Your function must follow following constraints:

- 1) It must accept pointer to the start node as first parameter and node to be deleted as second parameter i.e., pointer to head node is not global.
- 2) It should not return pointer to the head node.
- 3) It should not accept pointer to pointer to head node.

You may assume that the Linked List never becomes empty.

Let the function name be `deleteNode()`. In a straightforward implementation, the function needs to modify head pointer when the node to be deleted is first node. As discussed in [previous post](#), when a function modifies the head pointer, the function must use one of the [given approaches](#), we can't use any of those approaches here.

Solution

We explicitly handle the case when node to be deleted is first node, we copy the data of next node to head and delete the next node. The cases when deleted node is not the head node can be handled normally by finding the previous node and changing next of previous node. Following is C implementation.

```
#include <stdio.h>
#include <stdlib.h>

/* structure of a linked list node */
struct node
{
    int data;
```

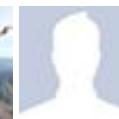
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```

    struct node *next;
};

void deleteNode(struct node *head, struct node *n)
{
    // When node to be deleted is head node
    if(head == n)
    {
        if(head->next == NULL)
        {
            printf("There is only one node. The list can't be made empty\n");
            return;
        }

        /* Copy the data of next node to head */
        head->data = head->next->data;

        // store address of next node
        n = head->next;

        // Remove the link of next node
        head->next = head->next->next;

        // free memory
        free(n);

        return;
    }

    // When not first node, follow the normal deletion process

    // find the previous node
    struct node *prev = head;
    while(prev->next != NULL && prev->next != n)
        prev = prev->next;

    // Check if node really exists in Linked List
    if(prev->next == NULL)
    {
        printf("\n Given node is not present in Linked List\n");
        return;
    }

    // Remove node from Linked List
    prev->next = prev->next->next;
}

```

.....



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```

// Free memory
free(n);

return;
}

/* Utility function to insert a node at the beginning */
void push(struct node **head_ref, int new_data)
{
    struct node *new_node =
        (struct node *)malloc(sizeof(struct node));
    new_node->data = new_data;
    new_node->next = *head_ref;
    *head_ref = new_node;
}

/* Utility function to print a linked list */
void printList(struct node *head)
{
    while(head!=NULL)
    {
        printf("%d ", head->data);
        head=head->next;
    }
    printf("\n");
}

/* Driver program to test above functions */
int main()
{
    struct node *head = NULL;

    /* Create following linked list
    12->15->10->11->5->6->2->3 */
    push(&head, 3);
    push(&head, 2);
    push(&head, 6);
    push(&head, 5);
    push(&head, 11);
    push(&head, 10);
    push(&head, 15);
    push(&head, 12);

    printf("Given Linked List: ");
    printList(head);

    /* Let us delete the node with value 10 */

```

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```
printf("\nDeleting node %d: ", head->next->next->data);
deleteNode(head, head->next->next);

printf("\nModified Linked List: ");
printList(head);

/* Let us delete the the first node */
printf("\nDeleting first node ");
deleteNode(head, head);

printf("\nModified Linked List: ");
printList(head);

getchar();
return 0;
}
```

Output:

Given Linked List: 12 15 10 11 5 6 2 3

Deleting node 10:

Modified Linked List: 12 15 11 5 6 2 3

Deleting first node

Modified Linked List: 15 11 5 6 2 3

Please write comments if you find the above codes/algorithms incorrect, or find other ways to solve the same problem.

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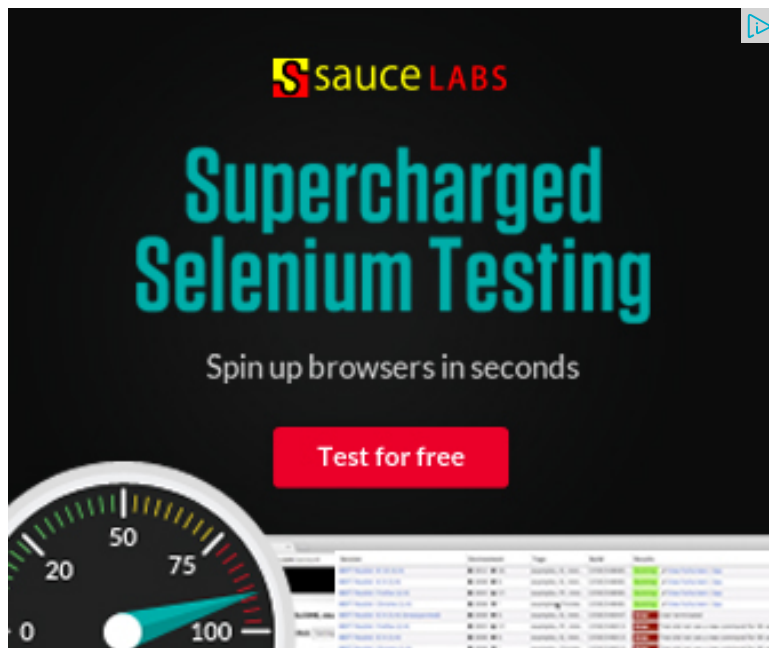
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kavi · 7 months ago

I understand that if the list contains only a SINGLE NODE, and we wish to delete the program.

I can already see that statement, LIS "The list can't be made empty", But still IMPOSSIBLE if the list contains single node?

Am I right? Please let me know if any other way if that single node can be deleted. Thanks.

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ashاتم · 11 months ago

when the first node is to be deleted, you have copied the data of the second node to the first node, but that actually does not delete the given node; also the constraint is that we can't update head in the delete function (in case we delete the head to the second node)?

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ashاتم → ashاتم · 11 months ago

i get it... sorry for the silly doubt..

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Nidhi → ashاتم · 10 months ago

How will the changes made in head pointer be maintained when we delete the head? neither are we returning head?

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Rakesh · a year ago

n = prev->next;

This line is missing before

prev->next = prev->next->next;

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abhishek • 2 years ago

```
package sam;
```

```
import java.util.ArrayList;
```

```
import java.util.List;
```

```
public class am {
```

```
    public static void main(String[] args) {
```

```
        //Generate linked list with 19->20->3->70->4->5
```

```
        List<Integer> n = new ArrayList<Integer>();
```

```
        n.add(19);
```

```
        n.add(20);
```

```
        n.add(3);
```

```
        n.add(70);
```

```
        n.add(4);
```

```
        n.add(5);
```

```
        LinkedList formed = generateLinkedList(n);
```

```
        deleteNode(formed.next.next.next);
```

[see more](#)

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jogi • 2 years ago

this question was asked in Oravle interview.

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ahmet alp balkan • 2 years ago

I think you should state that this linked list is singly-linked.

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Chummi → ahmet alp balkan • 2 years ago

interviewers generally do not mention it. If they say linked list they mean

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GeeksforGeeks → ahmet alp balkan • 2 years ago

@ahmet alp balkan: Thanks for the suggestion. We have added Singly t

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trying_to_learn → GeeksforGeeks • 2 years ago

Hi,

I understand the algorithm and tried to run it in Visual Studio and
I do not understand this line in the deleteNode function.

```
// store address of next node  
n = head->next;
```

Followed by free(n).

This means that n points to the next node which is 15 in this case
means free the memory to which n is pointing at i.e 15. The process
which is the head node but I did not understand how it deleted 1

Any help would be highly appreciated.

Thank you,

Best
A

```
/* Paste your code here (You may delete these lines if
```


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amitp49 → trying_to_learn • 2 years ago

@trying_to_learn

Here the main logic is we can not change the head pointer to next node. Rather what it does is it copy the data of n second both nodes have the same data as of second node.

So in fact we reach to the state where we have deleted the second node. We delete the second node to reach to the final answer state.

Hope it helps u...

```
/* Copy the data of next node to head */
head->data = head->next->data;

// store address of next node
n = head->next;

// Remove the link of next node
head->next = head->next->next;

// free memory
free(n);
```

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Manish → amitp49 • 2 years ago

Need one help. If I copy the head node to some temp node and then point head to head->next, then my head is pointing to the second node. I have to set the temp->next = null to delete the previous node. Then since there is no ref to the prev node, memory will be freed.

then since there is no ref to the prev node, memory will
it is required.

```
Node temp = head->next;  
head = head->next;  
temp->next = null;
```

Can some one tell me what is wrong with the above line

```
/* Paste your code here (You may delete these li
```

^ | v • Reply • Share ›

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