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# **Ugly Numbers**

Ugly numbers are numbers whose only prime factors are 2, 3 or 5. The sequence 1, 2, 3, 4, 5, 6, 8, 9, 10, 12, 15, ...

shows the first 11 ugly numbers. By convention, 1 is included.

Write a program to find and print the 150'th ugly number.

#### METHOD 1 (Simple)

Thanks to Nedylko Draganov for suggesting this solution.

## Algorithm:

Loop for all positive integers until ugly number count is smaller than n, if an integer is ugly than increment ugly number count.

To check if a number is ugly, divide the number by greatest divisible powers of 2, 3 and 5, if the number becomes 1 then it is an ugly number otherwise not.

For example, let us see how to check for 300 is ugly or not. Greatest divisible power of 2 is 4, after dividing 300 by 4 we get 75. Greatest divisible power of 3 is 3, after dividing 75 by 3 we get 25. Greatest divisible power of 5 is 25, after dividing 25 by 25 we get 1. Since we get 1 finally, 300 is ugly number.

## Implementation:

# include<stdio.h>
# include<stdlib.h>

/\*This function divides a by greatest divisible
power of b\*/





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```
int maxDivide(int a, int b)
  while (a%b == 0)
   a = a/b;
  return a;
/* Function to check if a number is ugly or not */
int isUgly(int no)
  no = maxDivide(no, 2);
  no = maxDivide(no, 3);
  no = maxDivide(no, 5);
  return (no == 1)? 1 : 0;
/* Function to get the nth ugly number*/
int getNthUglyNo(int n)
  int i = 1;
  int count = 1;  /* ugly number count */
  /*Check for all integers untill ugly count
    becomes n*/
  while (n > count)
    i++;
    if (isUqly(i))
      count++;
  return i;
/* Driver program to test above functions */
int main()
    unsigned no = getNthUglyNo(150);
    printf("150th ugly no. is %d ", no);
    getchar();
    return 0;
```

This method is not time efficient as it checks for all integers until ugly number count becomes n, but space complexity of this method is O(1)



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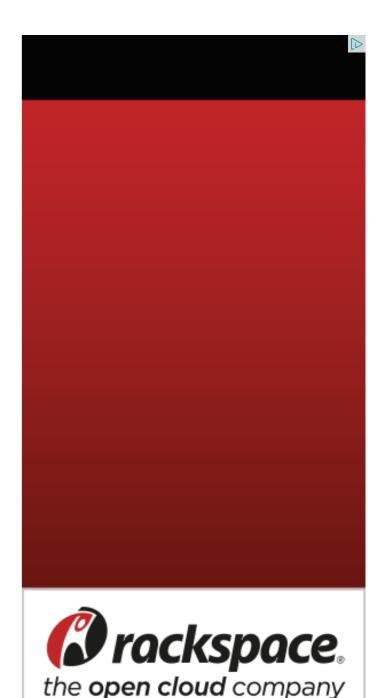
Sorted Linked List to Balanced BST

### **METHOD 2 (Use Dynamic Programming)**

Here is a time efficient solution with O(n) extra space

# Algorithm:

```
1 Declare an array for ugly numbers: ugly[150]
2 Initialize first ugly no: ugly[0] = 1
3 Initialize three array index variables i2, i3, i5 to point to
   1st element of the ugly array:
        i2 = i3 = i5 = 0;
4 Initialize 3 choices for the next ugly no:
         next_mulitple_of_2 = ugly[i2]*2;
        next_mulitple_of_3 = ugly[i3]*3
         next_mulitple_of_5 = ugly[i5]*5;
5 Now go in a loop to fill all ugly numbers till 150:
For (i = 1; i < 150; i++)
    /* These small steps are not optimized for good
      readability. Will optimize them in C program */
    next_ugly_no = Min(next_mulitple_of_2,
                                  next_mulitple_of_3,
                                  next_mulitple_of_5);
       (next_ugly_no == next_mulitple_of_2)
    {
       i2 = i2 + 1;
        next_mulitple_of_2 = ugly[i2]*2;
      (next_ugly_no == next_mulitple_of_3)
        i3 = i3 + 1;
        next_mulitple_of_3 = ugly[i3]*3;
     }
        (next_ugly_no == next_mulitple_of_5)
```





```
i5 = i5 + 1;
        next_mulitple_of_5 = ugly[i5]*5;
     ugly[i] = next_ugly_no
}/* end of for loop */
6.return next_ugly_no
```

#### **Example:**

Let us see how it works

```
initialize
  ugly[] = |1|
  i2 = i3 = i5 = 0;
First iteration
   ugly[1] = Min(ugly[i2]*2, ugly[i3]*3, ugly[i5]*5)
           = Min(2, 3, 5)
           = 2
   ugly[] = | 1 | 2 |
  i2 = 1, i3 = i5 = 0 (i2 got incremented)
Second iteration
   ugly[2] = Min(ugly[i2]*2, ugly[i3]*3, ugly[i5]*5)
            = Min(4, 3, 5)
            = 3
   ugly[] = | 1 | 2 | 3 |
    i2 = 1, i3 = 1, i5 = 0 (i3 got incremented)
Third iteration
    ugly[3] = Min(ugly[i2]*2, ugly[i3]*3, ugly[i5]*5)
            = Min(4, 6, 5)
```





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```
= 4
   ugly[] = | 1 | 2 | 3 | 4 |
   i2 = 2, i3 = 1, i5 = 0 (i2 got incremented)
Fourth iteration
    ugly[4] = Min(ugly[i2]*2, ugly[i3]*3, ugly[i5]*5)
             = Min(6, 6, 5)
             = 5
   ugly[] = | 1 | 2 | 3 | 4 | 5 |
   i2 = 2, i3 = 1, i5 = 1 (i5 got incremented)
Fifth iteration
    ugly[4] = Min(ugly[i2]*2, ugly[i3]*3, ugly[i5]*5)
             = Min(6, 6, 10)
             = 6
   ugly[] = |1|2|3|4|5|6|
   i2 = 3, i3 = 2, i5 = 1 (i2 and i3 got incremented)
Will continue same way till I < 150
```

# Program:

```
# include<stdio.h>
# include<stdlib.h>
# define bool int
/* Function to find minimum of 3 numbers */
unsigned min(unsigned, unsigned, unsigned);
/* Function to get the nth ugly number*/
unsigned getNthUglyNo(unsigned n)
    unsigned *ugly =
             (unsigned *) (malloc (sizeof(unsigned)*n));
    unsigned i2 = 0, i3 = 0, i5 = 0;
    unsigned i;
    unsigned next multiple of 2 = 2;
    unsigned next multiple of 3 = 3;
    unsigned next multiple of 5 = 5;
    unsigned next ugly no = 1;
```

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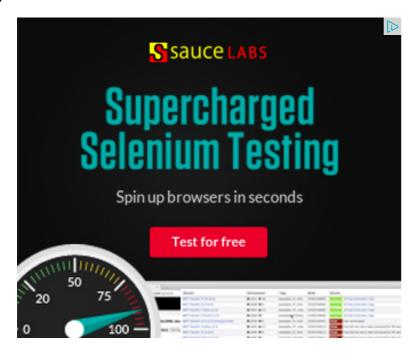
```
*(uqly+0) = 1;
    for(i=1; i<n; i++)
      next ugly no = min(next multiple of 2,
                          next multiple of 3,
                          next multiple of 5);
       *(ugly+i) = next ugly no;
      if(next ugly no == next multiple of 2)
          i2 = i2+1;
          next multiple of 2 = *(ugly+i2)*2;
      if (next ugly no == next multiple of 3)
          i3 = i3+1;
          next multiple of 3 = *(ugly+i3)*3;
      if (next ugly no == next multiple of 5)
          i5 = i5+1;
          next multiple_of_5 = *(ugly+i5)*5;
    return next ugly no;
/* Function to find minimum of 3 numbers */
unsigned min(unsigned a, unsigned b, unsigned c)
    if (a <= b)
      if(a <= c)
       return a;
      else
        return c;
    if(b \le c)
      return b;
    else
      return c;
/* Driver program to test above functions */
int main()
    unsigned no = getNthUglyNo(150);
```

```
printf("%dth ugly no. is %d ", 150, no);
getchar();
return 0;
```

Algorithmic Paradigm: Dynamic Programming

Time Complexity: O(n) **Storage Complexity:** O(n)

Please write comments if you find any bug in the above program or other ways to solve the same problem.



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