
THE SMALLTALK ENVIRONMENT

- ▶ Entirely made up of objects
- ▶ Working in Smalltalk essentially means modifying the environment (by introducing new objects, modifying existing objects)
- ▶ You modify the environment by communicating with its objects via messages

THE SMALLTALK ENVIRONMENT...

- ▶ Develop using IDE like tools (part of the environment)
- ▶ Code is NOT written or stored in files
- ▶ Develop Code one "method" at a time
- ▶ Your code becomes part of the environment
- ▶ You incrementally modify the environment until your Software is fully built
- ▶ Code, Class Browsers, Compilers, Debuggers are all *objects that co-exist in the environment!*