
INNOVATIONS

- ▶ First to use Bitmapped Graphics (contrast with text based line oriented terminal)
- ▶ Modern GUIs
- ▶ Test Driven Development (TDD)
- ▶ Model View Controller (MVC)
- ▶ JIT Compilers

SMALLTALK IS

- ▶ Pure Object Oriented
- ▶ Dynamically Typed, Reflective
- ▶ Compiled (to Smalltalk ByteCode)
- ▶ Interpreted (ByteCode is interpreted by a Smalltalk VM)
- ▶ Cross-Platform
- ▶ Image Based
- ▶ **Interactive!**