

OBJECT ORIENTED

10 5 <rectangle> area .

10 <circle> area .

(outputs 50)

(outputs314)

OBJECT ORIENTATION IN FACTOR

```
10 5 <rectangle> area .
```

```
( outputs 50 )
```

```
10 <circle> area .
```

```
( outputs 314 )
```

OBJECT ORIENTATION IN FACTOR
