tictactoe

November 9, 2024

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[3]: # TICTACTOE
     print ("Name: Vismay Pawar N", "USN: 1BM22CS291", sep="\n")
     board = {1: '', 2: '', 3: '', 4: '', 5: '', 6: '', 7: '', 8: '', 9: ''}
     def printBoard(board):
         print(board[1] + '|' + board[2] + '|' + board[3])
         print('-+-+-')
         print(board[4] + '|' + board[5] + '|' + board[6])
         print('-+-+-')
         print(board[7] + ' | ' + board[8] + ' | ' + board[9])
         print('\n')
     def spaceFree (pos):
         return board[pos] == ' '
     def checkWin():
          win conditions = [(1, 2, 3), (4, 5, 6), (7, 8, 9), (1, 4, 7),
                             (2, 5, 8), (3, 6, 9), (1, 5, 9), (3, 5, 7)
         for x, y, z in win conditions:
              if board[x] == board[y] == board[z] != ' ':
                  return True
         return False
     def checkDraw():
         return all(board[key] != ' ' for key in board)
     def insertLetter (letter, position):
         if spaceFree(position):
              board[position] = letter
              printBoard(board)
              if checkWin():
                  print(f'{letter} wins!')
                  return True
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elif checkDraw():
            print('Draw!')
            return True
    else:
        print('Position taken, please pick a different position.')
    return False
player = '0'
bot = X'
def playerMove():
    position = int(input('Enter position for 0: '))
    while not spaceFree (position):
        position = int(input('Position taken. Enter a new position for 0: '))
    return insertLetter (player, position)
def
          compMove():
    bestScore = -1000
    bestMove = 0
    for key in board. keys():
        if spaceFree(key):
            board[key] = bot
            score = minimax(board, False)
            board[key] = ' '
            if score > bestScore:
                bestScore = score
                bestMove = key
    return insertLetter(bot, bestMove)
def minimax (board, isMaximizing):
    if checkWin():
        return 1 if not isMaximizing else -1
    elif checkDraw():
        return 0
    if isMaximizing:
        bestScore = -1000
        for key in board. keys():
            if spaceFree (key):
                board[key] = bot
                score = minimax(board, False)
                board[key] = ' '
                bestScore = max(score, bestScore)
        return bestScore
    else:
        bestScore = 1000
        for key in board. keys():
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if spaceFree(key):
                  board[key] = player
                  score = minimax(board, True)
                  board[key] = ' '
                  bestScore = min(score, bestScore)
         return bestScore
printBoard(board)
gameOver = False
while not gameOver:
     gameOver = compMove() or playerMove()
Name: Vismay pawar N
USN: 1BM22CS331
X | |
Enter position for 0: 5
X \mid \cdot \mid
-+-+-
0
X \mid X \mid
-+-+-
0
Enter position for 0: 3
X \mid X \mid O
-+-+-
0
```

-+-+-

 $X \,|\, X \,|\, O$

-+-+-|0|

_+-+-X | |

Enter position for 0: 4

 $X \mid X \mid O$

-+-+-

0 | 0 |

 $X \mid \quad \mid$

X | X | O

0|0|X

-+-+-

 $X \mid \quad \mid$

Enter position for 0: 8

 $X \mid X \mid O$

-+-+-

0|0|X -+-+-

 $X \mid O \mid$

 $X \,|\, X \,|\, O$

0 | 0 | X

_+-+-

Draw!