## Lab – 7 : Forward Reasoning Algorithm

```
import re
# Define the Knowledge Base class
class KnowledgeBase:
  def __init__(self):
    self.facts = set()
    self.rules = []
  def add_fact(self, fact):
    self.facts.add(fact)
  def add_rule(self, rule):
    self.rules.append(rule)
  def apply_rules(self):
    new_facts = set()
    for rule in self.rules:
      # Check if the rule can be applied based on the facts
      if rule[0](self.facts):
         # If the rule is triggered, add the result (consequent) to new facts
         new_facts.add(rule[1])
    return new_facts
  def get_facts(self):
    return self.facts
```

# Define a simple function to parse sentences into predicates

```
def parse_sentence(sentence):
  # Define regex patterns to match simple sentences
  patterns = [
    (r"(.*) is (.*)", "is"), # "Robert is American"
    (r"(.*) sells (.*) to (.*)", "sells"), # "Robert sells weapon to A"
    (r"(.*) owns (.*)", "owns"), # "A owns missile"
    (r"(.*) is an enemy of (.*)", "enemy"), # "A is an enemy of America"
    (r"(.*) is hostile", "hostile"), # "A is hostile"
    (r"(.*) is a missile", "missile"), # "M1 is a missile"
  ]
  # Try to match the sentence with each pattern
  for pattern, type_ in patterns:
    match = re.match(pattern, sentence)
    if match:
       entities = match.groups()
      if type_ == "is":
         return f"ls({entities[0].strip()}, {entities[1].strip()})"
      elif type == "sells":
         return f"Sells({entities[0].strip()}, {entities[1].strip()}, {entities[2].strip()})"
      elif type == "owns":
         return f"Owns({entities[0].strip()}, {entities[1].strip()})"
      elif type_ == "enemy":
         return f"Enemy({entities[0].strip()}, {entities[1].strip()})"
      elif type_ == "hostile":
         return f"Hostile({entities[0].strip()})"
      elif type_ == "missile":
         return f"Missile({entities[0].strip()})"
  return None
```

```
def rule_1(facts):
  # If an American sells weapons to a hostile country, it's a crime
  for fact in facts:
    if "American" in fact and "Weapon" in fact and "Sells" in fact and "Hostile" in fact:
      return f"Criminal({fact.split('(')[1].split(')')[0]})"
  return None
def rule_2(facts):
  # Missiles are weapons
  for fact in facts:
    if "Missile" in fact:
      return fact.replace("Missile", "Weapon")
  return None
def rule_3(facts):
  # If a country is an enemy of America, it is hostile
  for fact in facts:
    if "Enemy" in fact and "America" in fact:
      return fact.replace("Enemy", "Hostile")
  return None
# Initialize Knowledge Base
knowledge_base = KnowledgeBase()
# Predefine some rules in the knowledge base
knowledge_base.add_rule((rule_1, "Criminal"))
knowledge_base.add_rule((rule_2, "Weapon"))
knowledge_base.add_rule((rule_3, "Hostile"))
# Function to reason from a given sentence
def reason_from_sentence(sentence):
```

```
fact = parse_sentence(sentence)
  if fact:
    print(f"Adding fact: {fact}")
    knowledge_base.add_fact(fact)
    # Apply rules to deduce new facts
    new_facts = knowledge_base.apply_rules()
    print("New inferences:")
    for new_fact in new_facts:
      print(new_fact)
  else:
    print("Couldn't parse the sentence.")
# Test the reasoning system with a sample sentence
test_sentences = [
  "Robert is American",
  "A sells weapon to B",
  "A owns missile",
  "A is an enemy of America",
  "A is hostile"
]
for sentence in test_sentences:
  reason_from_sentence(sentence)
# Final facts in the knowledge base
print("\nFinal facts in the knowledge base:")
for fact in knowledge_base.get_facts():
  print(fact)
```

## Output:

Is(A, hostile)

Adding fact: Is(Robert, American)

New inferences:

Adding fact: Sells(A, weapon, B)

New inferences:

Adding fact: Owns(A, missile)

New inferences:

Adding fact: Is(A, an enemy of America)

New inferences:

Adding fact: Is(A, hostile)

New inferences:

Final facts in the knowledge base:

Owns(A, missile)

Sells(A, weapon, B)

Is(Robert, American)

Is(A, an enemy of America)