

# Mouse and Keyboard Actions



# Mouse Actions

- In order to deal with mouse action, we are going to use "***Actions***" class
- ***ContextClick()*** :- it is going to open the right click menu
- ***DragandDrop()***:- It is going to drag the source element to target element
- ***MoveToElement()***:- It is going to move current element to specified element
- ***ClickandHold()***:- It is going to press the left mouse button and hold it.
- ***Release()***:- It is going to release the left mouse button

# Steps for Mouse Actions

- **Step 1** :- Group all the action such as *ClickandHold* & *MoveToElement*
- **Step 2**:- build the actions by calling the *Build* method
- **Step 3** :- Perform the action by calling the *Perform* method

# Keyboard Actions

- In order to deal with Keyboard action, we are going to use "***Actions***" class
- ***KeyDown()*** :- It simulate the Key pressing
- ***KeyUp()***:- It simulate the Key releasing
- ***SendKeys()***

# Executing JavaScript

- To execute the java script, first we need to type cast our driver object to "*JavascriptExecutor*" interface
- This interface have a method called "*ExecuteScript*"