# Тестовое задание

Решение просьба выложить на GitHub (или на аналогичный сервис). В readme.md должна быть краткая инструкция по запуску.

Необходимо реализовать при помощи JMeter следующий тест-план для нагрузочного тестирования. Ответы должны валидироваться по коду ответа (200 или 201). По итогам тестирования должен быть сформирован csv-файл.

Запрос	Распределение нагрузки, %
Получение гостевого токена (grant_type=client_credentials, scope=guest:default)	однократно для каждого потока
Регистрация игрока	однократно для каждого потока
Авторизация под игроком	однократно для каждого потока
Запрос профиля игрока	10
Запрос списка игр игроком	40
Запрос списка игр игроком с сортировкой	40
Запрос одной игры игроком по id	10

### **API**

URL: <a href="http://test-api.d6.dev.devcaz.com">http://test-api.d6.dev.devcaz.com</a>

HTTP basic authentication username: front\_2d6b0a8391742f5d789d7d915755e09e

## **Authorization**

### Client Credentials Grant

Access Token Request

#### **Example**

Request

```
POST /v2/oauth2/token HTTP/1.1
Host: server.example.com
Authorization: Basic c29tZWNsaWVudDphbmRpdHNzZWNyZXQ=
Content-Type: application/json

{
    "grant_type":"client_credentials",
    "scope":"scope1:read scope1:write scope2:read"
}
```

```
HTTP/1.1 200 OK
Content-Type: application/json;charset=UTF-8

{
    "token_type":"Bearer",
    "expires_in":3600,
    "access_token":"2YotnFZFEjr1zCsicMWpAA",
    "refresh_token":"def50200fcc006121b6a068eced57,
```

### Resource Owner Password Credentials Grant

Access Token Request

#### **Example**

Request

```
POST /v2/oauth2/token HTTP/1.1
Host: server.example.com
Authorization: Basic c29tZWNsaWVudDphbmRpdHNzZWNyZXQ=
Content-Type: application/json

{
    "grant_type":"password",
    "username":"johndoe",
    "password":"am9obmRvZTEyMw=="
}
```

#### Response

```
HTTP/1.1 200 OK
Content-Type: application/json;charset=UTF-8

{
    "token_type":"Bearer",
    "expires_in":3600,
    "access_token":"2YotnFZFEjr1zCsicMWpAA",
    "refresh_token":"def50200fcc006121b6a068eced57,
}
```

# Protected Resource Request

#### **Example**

Request

```
GET /v2/players HTTP/1.1
Host: server.example.com
Authorization: Bearer 2YotnFZFEjr1zCsicMWpAA
```

```
HTTP/1.1 200 OK
Content-Type: application/json;charset=UTF-8
```

# **Players**

# Register a new player

POST /v2/players HTTP/1.1

#### **Parameters**

- username: string, required, unique user's login
- password\_change: string, required, base64 encoded password
- password\_repeat: string, required, base64 encoded password repeat
- email: string, required, user's email
- name: string, optional, user's first name
- surname: string, optional, user's last name
- currency\_code: string, required, default currency code according to ISO4217

#### **Example**

Request

```
POST /v2/players HTTP/1.1

{
    "username": "janedoe",
    "password_change": "amFuZWRvZTEyMw==",
    "password_repeat": "amFuZWRvZTEyMw==",
    "email": "janedoe@example.com",
    "name": "Jane",
    "surname": "Doe",
    "currency_code": "EUR"
}
```

#### Response

```
HTTP/1.1 201 Created

{
    "id": 1,
    "country_id": null,
    "timezone_id": null,
    "username": "johndoe",
    "email": janedoe@example.com,
    "name": "John",
    "surname": "Doe",
    "gender": null,
    "phone_number": null,
    "birthdate": null,
    "bonuses_allowed": true,
    "is_verified": false
}
```

# Get a single player profile

GET /v2/players/:id HTTP/1.1

### **Example**

Request

```
GET /v2/players/1 HTTP/1.1
```

#### Response

```
HTTP/1.1 200 OK

{

"id": 1,

"country_id": 1,

"timezone_id": null,

"username": "johndoe",

"email": null,

"name": "John",

"surname": "Doe",

"gender": "male",

"phone_number": "+1234567891",

"birthdate": "1950-01-01",

"bonuses_allowed": true,

"is_verified": true
}
```

# Games

Retrieving collection or a single object

GET /v2/games

### **Example (collection)**

Request

GET /v2/games HTTP/1.1

```
HTTP/1.1 200 OK
     "id": 622,
     "type_id": 1,
     "provider_id": 7,
     "name": "100 Super Hot",
     "description": "100 Super Hot",
     "has_tables": false,
     "is_favorite": false,
     "is_active": true
  },
     "id": 626,
     "type_id": 1,
     "provider_id": 7,
     "name": "40 Super Hot",
     "description": "40 Super Hot",
     "has_tables": false,
     "is_favorite": false,
     "is_active": true
  }
```

#### **Example (single object)**

Request

GET /v2/games/622 HTTP/1.1

#### Response

```
"id": 622,
  "type_id": 1,
  "provider_id": 7,
  "name": "20 Super Hot",
  "description": "20 Super Hot",
  "has_tables": false,
  "is_favorite": false,
  "is_active": true
}
```

#### **Example (collection with sorting)**

Request

GET /v2/games?sort=name HTTP/1.1

```
HTTP/1.1 200 OK
[
     "id": 626,
     "type_id": 1,
"provider_id": 7,
     "name": "40 Super Hot",
     "description": "40 Super Hot",
     "has_tables": false,
     "is_favorite": false,
     "is_active": true
  },
     "id": 622,
     "type_id": 1,
     "provider_id": 7,
     "name": "100 Super Hot",
     "description": "100 Super Hot",
     "has_tables": false,
     "is_favorite": false,
     "is_active": true
```