J is for Jedi?

Wheel you use, invent it you don't.



jQuery intro

Up until now, we have been enjoying vanilla (JS)



not knowing there are many ways to make it tastier... Meet jQuery



jQuery has changed the way millions write JavaScript.

jQuery intro

jQuery is a fast, small, and feature-rich JavaScript **library**.

Library – A collection of reusable code

Making our life easier!

- HTML document traversal and manipulation
- event handling
- Animation
- Ajax



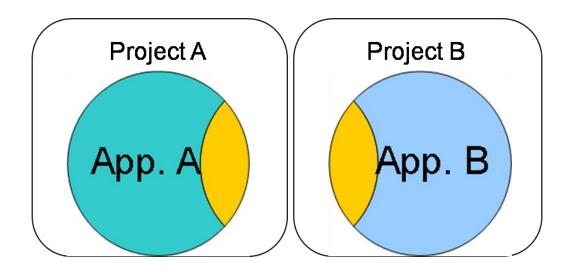
What comes with a library?

Library is a new dependency

- > An API we need to learn
- > Possible conflicts
- > Adds code we never use
- The cost/benefit ratio for jQuery is very high



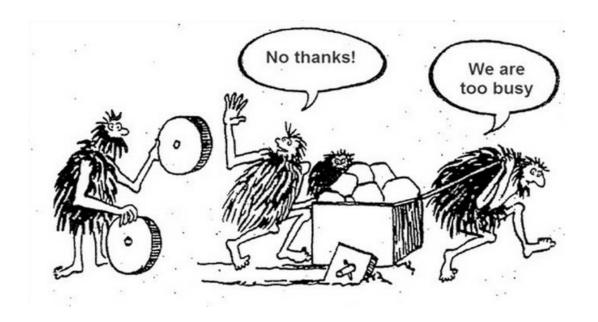
Why use a library?



Code Reuse



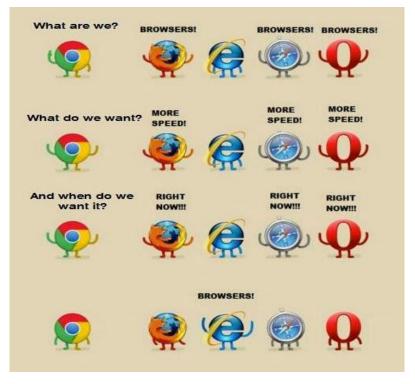
Why use a library?



Use the wheel, don't re-invent it.



Why use a library?



Cross browser support





From ninja to Jedi in a few easy steps



Include the jQuery script in our HTML

There are two options to do that:

- Download the library from the jQuery website and put it in our JS folder
- Place a direct link to a jQuery CDN



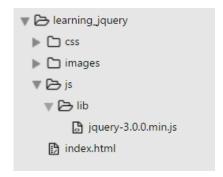


Download the library





Create a sub folder under our JS folder called lib (in order to distinguish external libraries and our own code)





Add a script tag to our HTML code with the path:

<script src="./js/lib/jquery-3.0.0.min.js"></script>



Just add the CDN URL in the script tag instead of your folder path

<script src="https://code.jquery.com/jquery-3.0.0.min.js"></script>

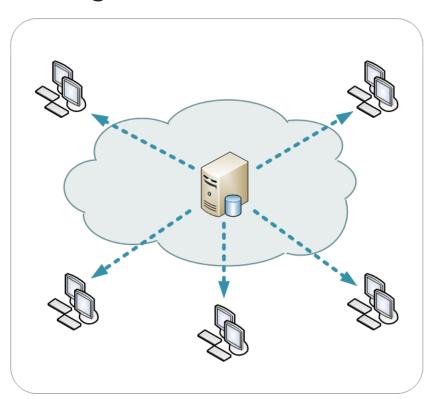


CDN - Content Delivery NetworkDistributed network of servers that delivers Web content based on the geographic locations

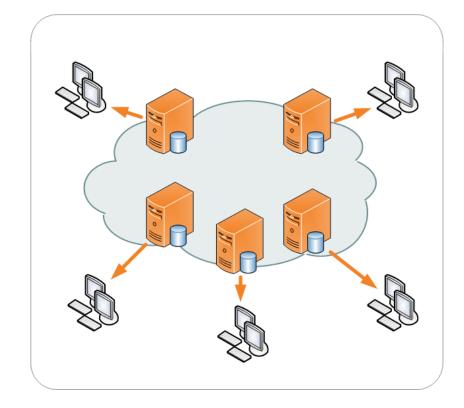


CDN - Content Delivery Network

Single server distribution



CDN distribution



Using a CDN is always preferable

- Google servers are more reliable
- You don't pay for traffic

Unless you want to be able to code offline (like on a plane)



Every time we want to use the jQuery library, we need to use its' namespace.

The obvious namespace is just jQuery,
But the shorter version is just the \$ sign.

\$("#test").hide() jQuery("#test").hide()



Questions





So...

How can we use it to make our vanilla tastier?

Selecting elements from the DOM



Selectors and the jQuery Object



Selecting an element with the id of "control-panel" in JS

```
<br/><br/><div id="control-panel"></div></body>
```



var controlPanel = document.getElementByld("control-panel");





var controlPanel = \$("#control-panel");





What is the difference?

```
var controlPanel = document.getElementByld("#control-panel");
var controlPanel = $("#control-panel");
```

- Shorter and more elegant
- jQuery selector function \$ returns a jQuery object.
 Different than the object returned by getElementById



There are more functions

But let's look at some examples of selectors.





Translate to English:

```
var controlPanel = $(".main.menu #control-panel");
```

Element with id "control-panel" that is a descendant of an element with both "main" and "menu" classes

```
var listItems = $("ul li.list-item");
```

All elements with tag **li** and class "**list-item**" under element with tag "**ul**"

Wait... but that can return more than one element... More on that later, it is time for the next step!





jQuery selectors can receive any CSS selector you know (and more)

```
var myFirstButton= $(".container button:first-child");
var flippedMemoryCards= $(".flipped.card:not(.disabled)");
```

Questions



The many functions of a jQuery object





});

```
So we have a jQuery object, what now?
 var controlPanel = $("#control-panel");
Changing one CSS property
 controlPanel.css("background-color", "red");
Changing many CSS properties
controlPanel.css({
  "background-color": "red",
  "width":"100px",
  "display": "inline-block"
```



```
Getting an attribute:
var panelId = controlPanel.attr("id");

Setting an attribute:
myImage.attr("src","./images/my_cat.jpg");
```



Actions on classes

We can add, remove or toggle a class

```
// get all the elements with the class 'nice'.
var elms = $('.nice');
// add to all of them the class 'some-class'
elms.addClass('some-class');
// remove from all the class 'some-other-class'
elms.removeClass('some-other-class');
// remove the class open if it exists
// else, add "open"
elms.toggleClass('open');
```



Don't worry.

Syntax is quiet weird, but you'll get used to it soon.





```
Clear HTML content:
controlPanel.empty();
Changing text content:
myTitle.text("Hello world");
Hiding an element (will set display to none):
controlPanel.hide();
Showing an element:
controlPanel.show();
```





```
Fading in an element!
controlPanel.fadeIn();

Fading out an element!
controlPanel.fadeOut();
```

The full API (list of available functions)
Can be found in the jQuery website



Questions



What happens when jQuery returns several results? Consider the following HTML:

```
Home
About
Gallery
Contact Us
```

What will the following code do?

```
Hide all of
the li elements
```

```
var listItems = $("#my-menu .nav-option");
listItems.hide();
```



Every result of the \$ query function is actually a collection (similar to array) of jQuery objects

```
var listItems = $("#my-menu .nav-option");
```

And as one it has the length property:

```
console.log(listItems.length);
```

Will print 4

Selectors Examples

Creating/removing elements The easy way



```
Creating an element using jQuery is super easy:

var navBar = $("<div/>");
navBar.addClass("nav-bar");

Just like JS we need to append it to the document

$("body").append(navBar);
```



Let's create the following structure dynamically:

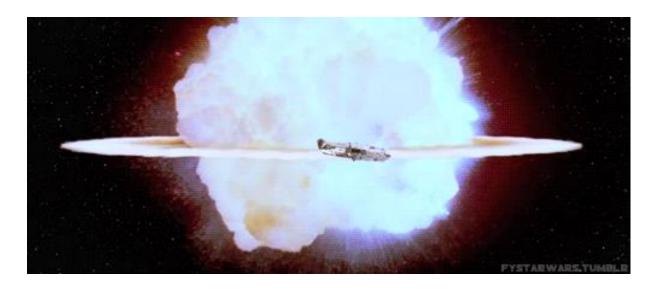
```
Home
 About
 Gallery
 Contact Us
var menuOptions = ["Home", "About", "Gallery", "Contact Us"];
var navBar = $("");
navBar.attr("id","my-menu");
for (var i=0; i < menuOptions.length; i++){
      var myltem = $("");
      myltem.addClass("nav-option");
      myltem.text(menuOptions[i]);
      navBar.append(myltem);
$("body").append(navBar);
```



Removing an element is also simple

Remove an element with id "to-delete"

\$("#to-delete").remove();





Creating elements

- append() Inserts content inside the selected elements, at the end
- prepend() Inserts content inside the selected elements, at the beginning
- after() Inserts content after the selected elements
- before() Inserts content before the selected elements

Creating Elements

3. Before

2. Prepend

This is the target div to which new elements are associated using jQuery

1. Append

4. After

Questions



Selecting elements with context

Sometimes we want to query elements within a specific parent

Let's say we want all of the elements with class "todelete" under a div with class "board2"

```
We have two options: var elementsToRemove = $("div.board2 .to-delete");
```

```
OR
var board2 = $("div.board2");
var elementsToRemove = board2.find(".to-delete");
```



Performance

Whenever we are using a selector, jQuery is querying the whole DOM And it takes time

```
This is why this

var board2 = $("div.board2");

var changeColorTo = board2.find(".colored");

var elementsToRemove = board2.find(".to-delete");

var replaceText = board2.find(".replace-me");

Is better than this:

$("div.board2 .colored");

$("div.board2 .to-delete");

$("div.board2 .replace-me");
```

Questions





jQuery is forgiving

An important fact about jQuery's forgiving nature

Consider the following HTML

The following code Will not cause an error

```
var hideMenuButtons = function () {
   var menu = $("#this-is-not-the-menu-id");
   menu.find("li.nav-option").hide();
};
```



To know if the query returned results, we can always use the following method:

```
var hideMenuButtons = function(){
    var menu = $("#this-is-not-the-menu-id");
    if (menu.length > 0){
        menu.find("li.nav-option").hide();
    }
};
```



```
Where should we put the js files?
If we put them in the head, this code from the previous steps
(fixed) will not work:
var hideMenuButtons = function(){
   if (menu.length > 0){
     menu.find("li.nav-option").hide();
hideMenuButtons();
Why?
We need to wait for the browser to load
The DOM
```

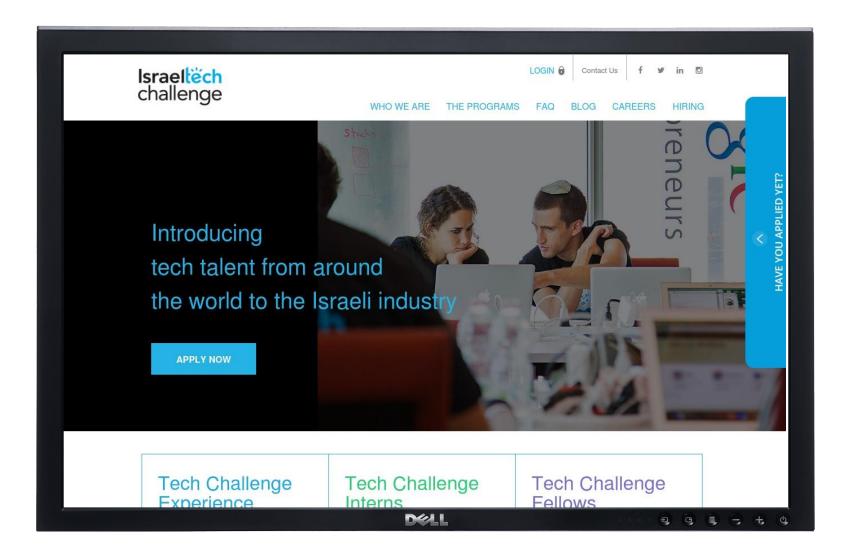
Waiting for the DOM to load



Loading a webpage requires resources

```
2 <html>
3 <head>
      <title>Israel Tech Challenge</title>
      <meta charset="utf-8">
      <meta http-equiv="X-UA-Compatible" content="IE=edge,chrome=1">
      <meta name="description" content="">
      <meta name="viewport" content="width=950, maximum-scale=1">
                                                                                                                                                Favicon
      <link href="/favicon.ico" type="image/x-icon" rel="icon" /><link href="/favicon.ico" type="image/x-icon" rel="shortcut icon" />
      <link href='https://fonts.googleapis.com/css?family=Roboto:400,300,500,700' rel='stylesheet' type='text/css'>
                                                                                                                                                  Fonts
      <link rel="stylesheet" href="https://maxcdn.bootstrapcdn.com/font-awesome/4.5.0/css/font-awesome.min.css">
      k rel="stylesheet" type="text/css" href="/css/normalize.css?1490429561" />
                                                                                                                                                   CSS
      <link rel="stylesheet" type="text/css" href="/fancybox/jquery.fancybox-1.3.4.css?1490429561" />
      k rel="stylesheet" type="text/css" href="/formalize/css/formalize.css?1490429561" />
      k rel="stylesheet" type="text/css" href="/css/main.css?1490429561" />
      k rel="stylesheet" type="text/css" href="/css/style.css?1490429561" />
                                                                                                                                                    JS
22
              window.App = {baseURL: 'https://israeltechallenge.com/'};
      </script>
      <script>(function() {
                                                                                                                                                  JPEG
                  var _fbq = window._fbq || (window._fbq = []);
                  if (! fbq.loaded)
                  var fbds = document.createElement('script');
                  fbds.asvnc = true;
                  fbds.src = '//connect.facebook.net/en US/fbds.js';
                                                                                                                                                   PNG
                  var s = document.getElementsByTagName('script')[0];
                  s.parentNode.insertBefore(fbds, s);
                  fbq.loaded = true;
                  _fbq.push(['addPixelId', '1465970323696088']);
                  })();
                  window._fbq = window._fbq || [];
                  window._fbq.push(['track', 'PixelInitialized', {}]);
          <noscript><img height="1" width="1" alt="" style="display:none" src="https://www.facebook.com/tr?id=1465970323696088&amp;ev=PixelInitialized" /></noscript>
41 </head>
42 <body>
      <a id="top"></a>
      <!-- start header -->
      <div class="header">
          <div class="header-top">
             <!-- start box -->
              <div class="box">
                                                                               DELL
                                                                                                                                           Đ, O, ■, −, +, O,
```

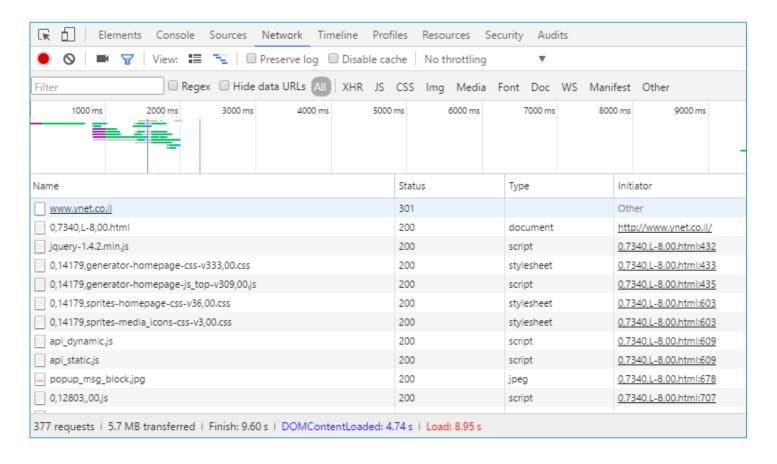
Loading a webpage requires resources





Loading resources

- Viewing the loaded resources is simple
- Use the **network** tab in the Chrome dev tools





Notice the colors

378 requests | 5.7 MB transferred | Finish: 39.25 s | DOMContentLoaded: 4.74 s | Load: 8.95 s

- DOMContentLoaded The DOM is loaded and parsed (the structure of the page), not including CSS, images, scripts etc.
- Load the time when the images, videos and so on finished loading.

Document Ready

Let's start with JS:

DOMContentLoaded

```
document.addEventListener("DOMContentLoaded", function(event){
    console.log("DOM fully loaded and parsed");
});

Load
document.addEventListener("load", function(event){
    console.log("All resources finished loading");
});
```



Why use \$(document).ready?

- Loading a page takes an unknown time
- We want to make sure jQuery finds the right elements

```
$(document).ready(function(){
     // Document is loaded and DOM is ready
     alert("Document is ready");
});
```



As we saw before, jQuery is a forgiving library.

When our code will execute:

- "menu" element is not ready yet and
- The selector will return nothing

In order to verify that the DOM has finished loading, we can use the "ready" function, which is equivalent to **DOMContentLoaded**.

DOMContentLoaded ~ ready (jQuery)

Load = load



Our code will now look like this:

```
var hideMenuButtons = function(){
    var menu = $("#menu");
    menu.find("li.nav-option").hide();
};

$(document).ready(function(){
    hideMenuButtons();
});
```

Our code will execute only after the DOM has finished loading

Using the actual document object and not a string

The ready function receives a function as a parameter (we chose to use an anonymous one)

Questions









Some inspiration

- Lets see what jQuery will allow us to do:
- jQuery UI Demo
- Magnifier Effect
- **Bubble Navigation**
- Circular Cool Things



Chaining

jQuery provides many functions for every element

- >Add a class to it
- > Add text to it
- > Append it to the body

```
var someDiv = $("<div/>");
someDiv.addClass("big-div");
someDiv.text("someText");
someDiv.appendTo($(document.body));
```



Chaining

- Alternatively, we can do the same using function chaining
- Every function operates on the result of the previous functions in the chain.

```
$("<div/>")
    .addClass("big-div")
    .text("someText")
    .appendTo($(document.body));
```



Event listeners in jQuery

jQuery is far more elegant!

jQuery

```
$(".new-game-btn").on('click', function() {
    MemoryGame.start(imgArr);
});
```

• Javascript – long an tedious.....



Adding event listeners

We can add any event listeners to any jQuery object:

```
var btn = $('.btn');
btn.on('click', function (eventObj) {
    var btnClicked = $(this);
    btnClicked.toggleClass("red-text");
});
```

Another option is just use .click()

```
btn.click(function(eventObj) {
    var btnClicked = $(this);
    btnClicked.toggleClass("red-text");
});
```



Removing event listeners

we can also remove listeners from any jQuery object

```
var btn = $('.btn-1');
btn.on('click', function (eventObj) {
    var btnClicked = $(this);
    btnClicked.off('click');
    btnClicked.toggleClass("red-text");
});
```

• Once the specific button is clicked once, it will not trigger the event again.

Questions





What triggers an event?

Let's add an event listener to the parent class

```
$('.container-fluid').on("mouseover mouseout", (function(event){
    $(this).toggleClass('red-bg');
}));
```

 This adds 2 event listeners to every jQuery element of class container-fluid

What triggers an event?

\$ (event.target) ?

 What will happen if we move our mouse over a child element of \$ ('.container-fluid')?

```
Some text
Some text
```

• What happens if we change \$ (this) to

```
$('.container-fluid').on("mouseover mouseout", (function(event){
    $(event.target).toggleClass('red-bg');
}));
```

Some text Some text



Triggering an event via code



 What happens if there is no event listener defined on that element? Nothing!



Events

- The Full event list here (Online, like everything else)
- > click
- > mousedown
- > mouseout
- > dblclick
- > blur
- > focus
- > keyup
- > keypress
- > Hover
- ➤ ...



Emotional coloring

We have button that will paint our box with different color according to the emotion. Here is a mockup:



When we click on fresh we want the box to be painted green.



How can we do that?

Here is the code

Data elements

- We can add arbitrary data to the jQuery objects using .data()
- Setting data on jQuery elements:

```
$('.btn-1').data("dataname", "value");
```

• Getting data from a jQuery element:

```
$('.btn-1').data("dataname");
```

This data will only exist in the jQuery object!



Emotional coloring

What we want to do is connect between a DOM element and a color.

Can you do it?
We can do that with the data feature:

```
$("button:nth-child(1)").data("color", "#e12e2e");
$("button:nth-child(2)").data("color", "#14db14");
$("button:nth-child(3)").data("color", "#fee11b");

$("button").click(function(){
    $(".result").css("background", $(this).data("color"));
});
```

Iterating over children

When we get multiple elements using a jQuery selector we can iterate them with the each function.

```
$('input').each(function () {
    console.log($(this).val());
});
```

This can be useful when you want to read value or data from multiple elements.

Questions





Further reading:

- https://api.jquery.com/category/traversing/
- https://learn.jquery.com/using-jquery-core/
- http://tutorialzine.com/2011/06/15-powerful-jquery-tipsand-tricks-for-developers/
- https://learn.jquery.com/performance/optimize-selectors/



Further reading:

- http://api.jquery.com/ documentation
- https://jqueryui.com/ good widgets.
- Compare between using jQuery and Javascript <u>http://youmightnotneedjquery.com/</u> and <u>http://vanilla-js.com/</u>.
- http://lab.abhinayrathore.com/jquery-standards/ style and performance rules recommendations.



Live examples from the lecture

- Selectors examples
 http://jsfiddle.net/2bhere4u/h054Lkdn/17/
- DOM Manipulation examples
 http://jsfiddle.net/2bhere4u/nhoyyjx6/9/
- Document ready example
 http://jsfiddle.net/2bhere4u/om1aomf5/



Jquery Cheat Sheet

```
Add Jquery in ascript tag
<script src="https://code.jquery.com/jquery-3.0.0.min.js"></script>
Selectors
                                                        Change text content
                                                        myTitle.text("Hello world");
$("#control-panel");
                                                        Hide Element
Change CSS
                                                        controlPanel.hide();
iqueryObject.css("background-color", "red");
                                                        Show Element
Add class
                                                        controlPanel.show();
controlPanel.addClass("minified");
                                                        Fadein animation
                                                        controlPanel.fadeln();
Remove class
                                                        Append
controlPanel.removeClass("mobile-mode");
                                                        $("body").append(navBar);
                                                        Remove
Get Attribute
                                                        $("#to-delete").remove();
var panelld = controlPanel.attr("id");
                                                        Select under a specific node:
Remove class
                                                        var board2 = $("div.board2");
                                                        var element = board2.find(".to-delete");
mylmage.attr("src","./images/my_cat.jpg");
                                                        Remove
Clear HTML content
                                                        $(document).ready(function(){
                                                           hideMenuButtons();
controlPanel.empty();
                                                        });
```



Jquery events Cheat Sheet

```
Toggle class
elms.toggleClass('open');
On (add event) + Off
btn.on('click', function (event0bj) {
    $(this).off('click');
});
Add Data
$('.btn-1').data("dataname", "value");
Get Data
$('.btn-1').data("dataname");
Loop over elements
$('input').each(function () {
    console.log($(this).val());
});
```