

Contrastive Predict-and-Search for Mixed Integer Linear Programs

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ML for integer programming

Mixed integer linear programs (MILP):

- Flexible modeling tool for NP-hard combinatorial optimization
- E.g., scheduling, network design, ...

Solvers:

- Typically solved using Branch-and-Bound (e.g., used by Gurobi)
- Can be very computationally expensive

Motivation for ML-based heuristics:

- Learn heuristics to find high-quality primal solutions quickly
- Guide solver's search to accelerate convergence to good solutions

(Binary) integer linear program

$$\begin{array}{ll}\text{minimize} & \mathbf{c} \cdot \mathbf{x} \\ \text{subject to} & \mathbf{Ax} \leq \mathbf{b} \\ & \mathbf{x} \in \{0,1\}^n\end{array}$$

(Paper generalizes beyond binary)

“Predict-and-Search” framework

1. Learn model/distribution $p_{\theta}(\mathbf{x} \mid M)$
 - θ : trainable parameters
 - M : MILP
 - \mathbf{x} : solution
2. Use prediction to **reduce** MILP search space
3. Solve **reduced MILP** with standard solver

This paper focuses on Step 1:

How to train an effective prediction model

Contrastive Predict-and-Search (ConPaS)

Existing models are often trained with, e.g., BCE loss

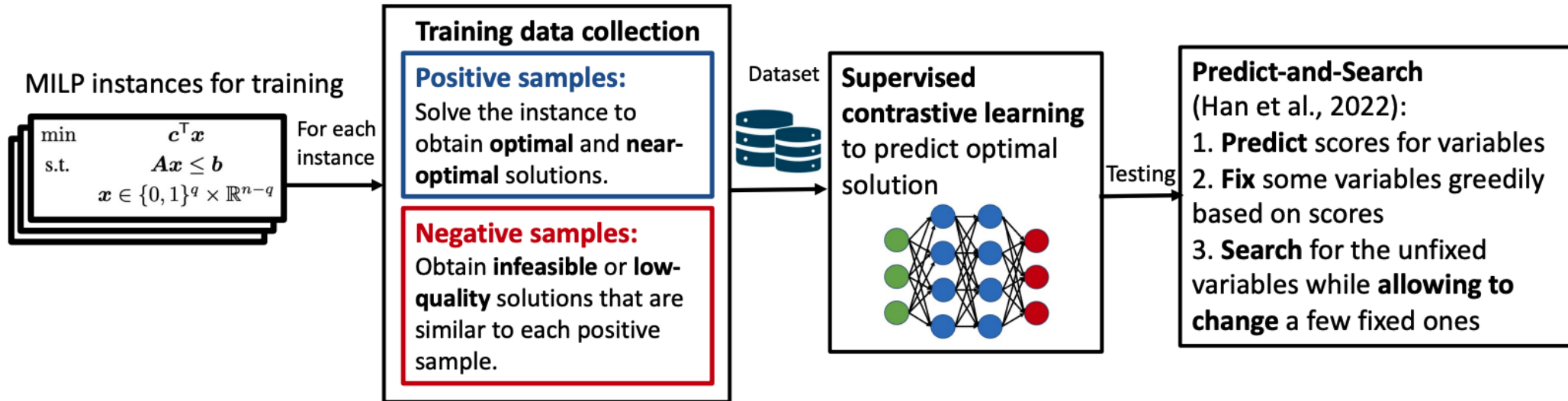
- May not provide a sufficiently discriminative signal

This paper: Train a model to *contrast*:

1. Positive/high-quality solutions
2. Negative/low-quality/infeasible solutions

Contribution: New **contrastive learning** strategy for MILPs

ConPaS framework



- **Positive examples:** Solve each instance M (e.g., with Gurobi)
 - Collect (e.g., ≤ 50) solutions with opt/near-opt objective value
 - Forms a set \mathcal{S}_p^M
- **Key question:** How to generate negative examples?

Negative examples: Variant **ConPaS-Inf**

Goal: Collect **infeasible** solutions similar to positive samples

Method (for each $\mathbf{x}_p \in \mathcal{S}_p^M$):

- Randomly perturb $\sim 10\%$ of binary variables to get \mathbf{x}'
- Check if \mathbf{x}' is infeasible (using solver)
- If infeasible, add to set \mathcal{S}_n^M

Negative examples: Variant **ConPaS-LQ**

Goal: Collect **low-quality** solutions similar to positive samples

Method (for each $\mathbf{x}_p \in \mathcal{S}_p^M$), solve and add to set \mathcal{S}_n^M :

$$\begin{array}{ll}\text{maximize} & \mathbf{c} \cdot \mathbf{x}' \\ \text{subject to} & A\mathbf{x}' \leq \mathbf{b} \\ & \|\mathbf{x}_p - \mathbf{x}'\|_1 \leq k\end{array}$$

Contrastive loss

- GNN predicts a score vector $p_{\boldsymbol{\theta}}(\mathbf{x} \mid M)$
- Loss is weighted by solution quality

$$\mathcal{L}(\boldsymbol{\theta}) = \sum_M \frac{-1}{|\mathcal{S}_p^M|} \sum_{\mathbf{x}_p \in \mathcal{S}_p^M} \ell(\boldsymbol{\theta} \mid \mathbf{x}_p, M)$$

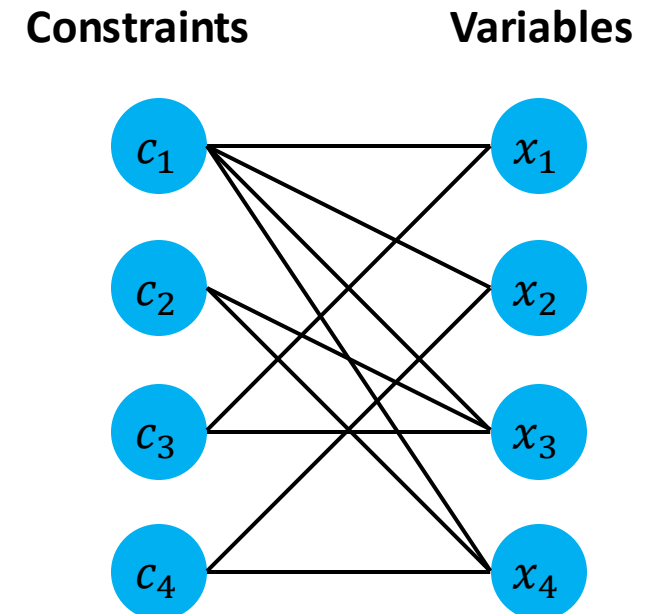
$$\ell(\boldsymbol{\theta} \mid \mathbf{x}_p, M) = \log \frac{\exp\left(\frac{\mathbf{x}_p^\top p_{\boldsymbol{\theta}}(\mathbf{x}_p \mid M)}{\tau(\mathbf{x}_p \mid M)}\right)}{\sum_{\tilde{\mathbf{x}} \in \mathcal{S}_n^M \cup \{\mathbf{x}_p\}} \exp\left(\frac{\tilde{\mathbf{x}}^\top p_{\boldsymbol{\theta}}(\tilde{\mathbf{x}} \mid M)}{\tau(\tilde{\mathbf{x}} \mid M)}\right)}$$

- $\tau(\mathbf{x} \mid M)$ inverse proportional to obj when feasible; constant else

Graph representation

IP represented as bipartite graph

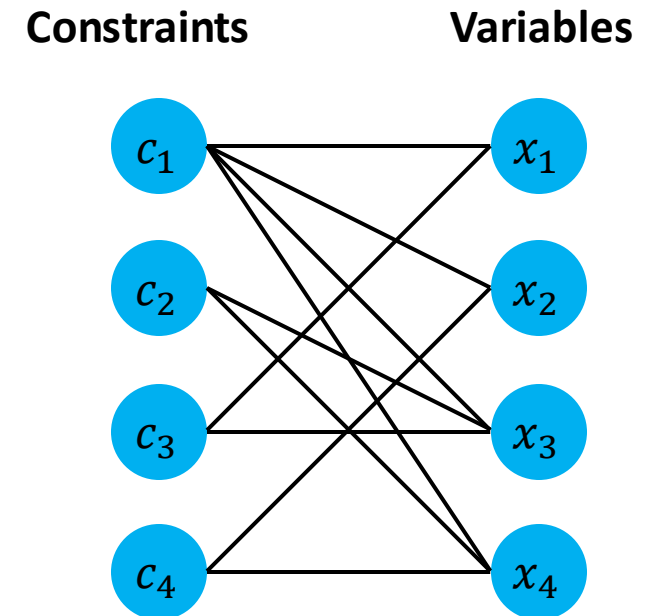
$$\begin{array}{ll}\max & 9x_1 + 5x_2 + 6x_3 + 4x_4 \\ \text{s.t.} & 6x_1 + 3x_2 + 5x_3 + 2x_4 \leq 10 \quad (c_1) \\ & x_3 + x_4 \leq 10 \quad (c_2) \\ & -x_1 + x_3 \leq 0 \quad (c_3) \\ & -x_2 + x_4 \leq 0 \quad (c_4) \\ & x_1, x_2, x_3, x_4 \in \{0,1\}\end{array}$$



Graph representation

IP represented as bipartite graph

- **Edge feature:** constraint coefficient
- **Example node features:**
 - Constraints:
 - Cosine similarity with objective
 - Tight in LP solution?
 - Variables:
 - Objective coefficient
 - Solution value equals upper/lower bound?



Predict-and-search

1. Select k_0 variables with **smallest** $p_{\theta}(x_i | M)$; call them \mathcal{X}_0
2. Select k_1 variables with **largest** $p_{\theta}(x_i | M)$; call them \mathcal{X}_1
3. Fix all variables in \mathcal{X}_0 to 0, \mathcal{X}_1 to 1

4. Define:

$$B(\mathcal{X}_0, \mathcal{X}_1, \Delta) = \left\{ \mathbf{x} \in \{0,1\}^n : \sum_{x_i \in \mathcal{X}_0} x_i + \sum_{x_i \in \mathcal{X}_1} (1 - x_i) \leq \Delta \right\}$$

5. Solve:

$$\begin{array}{ll} \text{minimize} & \mathbf{c} \cdot \mathbf{x} \\ \text{subject to} & A\mathbf{x} \leq \mathbf{b}, \mathbf{x} \in B(\mathcal{X}_0, \mathcal{X}_1, \Delta) \end{array}$$

Performance measure: Primal gap

$$\text{Minimize } \mathbf{c} \cdot \mathbf{x} \quad \text{subject to } A\mathbf{x} \leq \mathbf{b}, \mathbf{x} \in \{0,1\}^n$$

- \mathbf{x}^* : optimal solution
- IP solvers iteratively find better and better feasible solutions
- Primal bound: Objective value of best **feasible solution** so far
 - Often called the "incumbent" solution $\hat{\mathbf{x}}$; $\mathbf{c} \cdot \mathbf{x}^* \leq \mathbf{c} \cdot \hat{\mathbf{x}}$
- Dual bound: Objective value of the LP relaxation solution \mathbf{x}_{LP}
 - $\mathbf{c} \cdot \mathbf{x}_{\text{LP}} \leq \mathbf{c} \cdot \mathbf{x}^*$
- **Primal gap:** $\frac{\mathbf{c} \cdot \hat{\mathbf{x}} - \mathbf{c} \cdot \mathbf{x}_{\text{LP}}}{|\mathbf{c} \cdot \hat{\mathbf{x}}|}$

Sample of results

Best open-source solver (see comparison with Gurobi in appendix)

Prior work [Nair et al., '20; Han et al., '22]

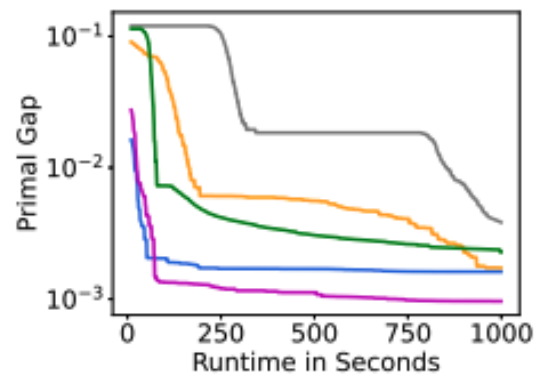
— SCIP

— ND

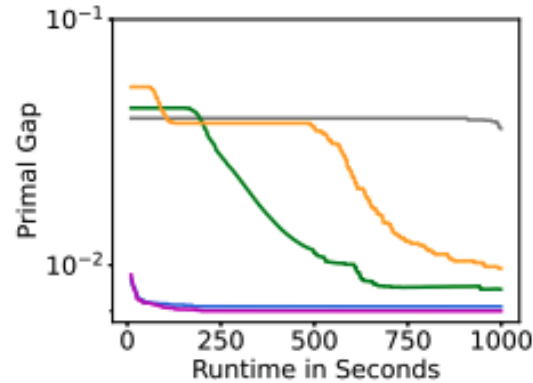
— PaS

— ConPaS-Inf

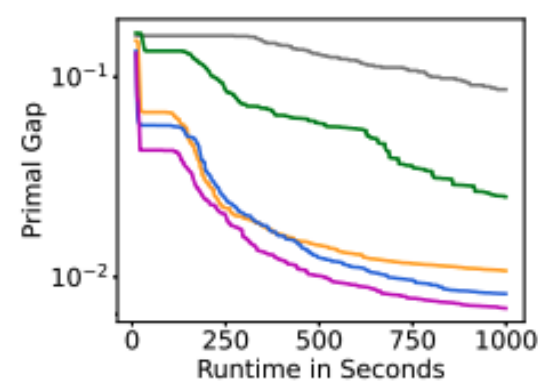
— ConPaS-LQ



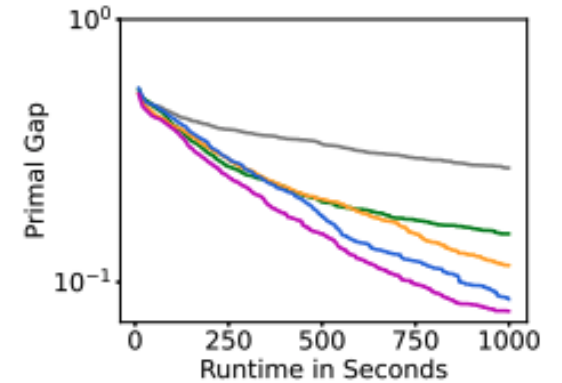
Min vertex cover



Max
independent set



Combinatorial
auctions



Item placement

Summary

ConPaS: New ML-based framework for MILP heuristics

Contribution: A novel contrastive learning strategy

- **Key Idea:** Use "hard negatives" (infeasible or low-quality)
- Learn a more discriminative models