

Rajalakshmi Engineering College

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NeoColab_REC_CS23231_DATA STRUCTURES

REC_DS using C_Week 7_COD_Question 3

Attempt : 1
Total Mark : 10
Marks Obtained : 10

Section 1 : Coding

1. Problem Statement

In a messaging application, users maintain a contact list with names and corresponding phone numbers. Develop a program to manage this contact list using a dictionary implemented with hashing.

The program allows users to add contacts, delete contacts, and check if a specific contact exists. Additionally, it provides an option to print the contact list in the order of insertion.

Input Format

The first line consists of an integer n , representing the number of contact pairs to be inserted.

Each of the next n lines consists of two strings separated by a space: the name of the contact (key) and the corresponding phone number (value).

The last line contains a string *k*, representing the contact to be checked or removed.

Output Format

If the given contact exists in the dictionary:

1. The first line prints "The given key is removed!" after removing it.
2. The next *n* - 1 lines print the updated contact list in the format: "Key: X; Value: Y" where X represents the contact's name and Y represents the phone number.

If the given contact does not exist in the dictionary:

1. The first line prints "The given key is not found!".
2. The next *n* lines print the original contact list in the format: "Key: X; Value: Y" where X represents the contact's name and Y represents the phone number.

Refer to the sample outputs for the formatting specifications.

Sample Test Case

Input: 3

Alice 1234567890

Bob 9876543210

Charlie 4567890123

Bob

Output: The given key is removed!

Key: Alice; Value: 1234567890

Key: Charlie; Value: 4567890123

Answer

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#include <string.h>
```

```
#define MAX_CONTACTS 50
```

```
#define MAX_NAME_LENGTH 11
```

```
#define MAX_PHONE_LENGTH 11
```

```
typedef struct Contact {  
    char name[MAX_NAME_LENGTH];  
    char phone[MAX_PHONE_LENGTH];  
} Contact;
```

```
typedef struct ContactList {  
    Contact contacts[MAX_CONTACTS];  
    int size;  
} ContactList;
```

```
void initializeContactList(ContactList *list) {  
    list->size = 0;  
}
```

```
void addContact(ContactList *list, const char *name, const char *phone) {  
    if (list->size < MAX_CONTACTS) {  
        strcpy(list->contacts[list->size].name, name);  
        strcpy(list->contacts[list->size].phone, phone);  
        list->size++;  
    }  
}
```

```
int removeContact(ContactList *list, const char *name) {  
    for (int i = 0; i < list->size; i++) {  
        if (strcmp(list->contacts[i].name, name) == 0) {  
  
            for (int j = i; j < list->size - 1; j++) {  
                list->contacts[j] = list->contacts[j + 1];  
            }  
            list->size--;  
            return 1;  
        }  
    }  
    return 0;  
}
```

```
void printContactList(ContactList *list) {  
    for (int i = 0; i < list->size; i++) {  
        printf("Key: %s; Value: %s\n", list->contacts[i].name, list->contacts[i].phone);  
    }  
}
```

```
int main() {  
    ContactList contactList;  
    initializeContactList(&contactList);  
  
    int n;  
    scanf("%d", &n);  
    char name[MAX_NAME_LENGTH], phone[MAX_PHONE_LENGTH];  
  
    for (int i = 0; i < n; i++) {  
        scanf("%s %s", name, phone);  
        addContact(&contactList, name, phone);  
    }
```

```
    scanf("%s", name);
```

```
    if (removeContact(&contactList, name)) {  
        printf("The given key is removed!\n");  
    } else {  
        printf("The given key is not found!\n");  
    }
```

```
    printContactList(&contactList);
```

```
    return 0;  
}
```

Status : Correct

Marks : 10/10