

Linked List

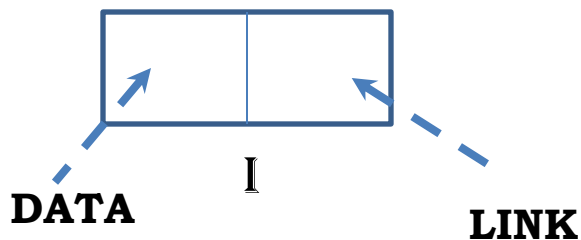
Singly linked list

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Linked List

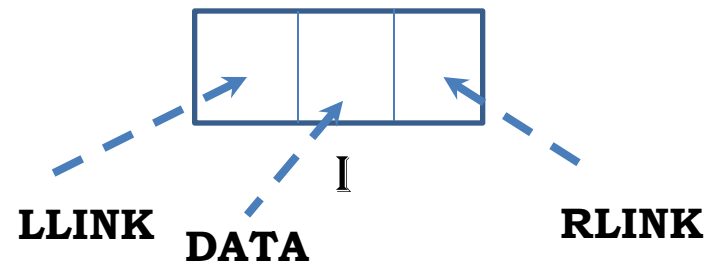
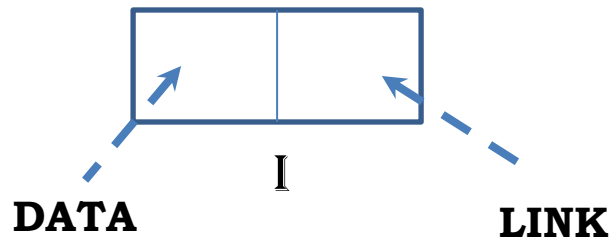
- Linked list a data structure that leads to algorithm that minimize data movement as insertions and deletions occurs in an ordered list.
- Each element called node. Each node has two fields called DATA and LINK



Linked List

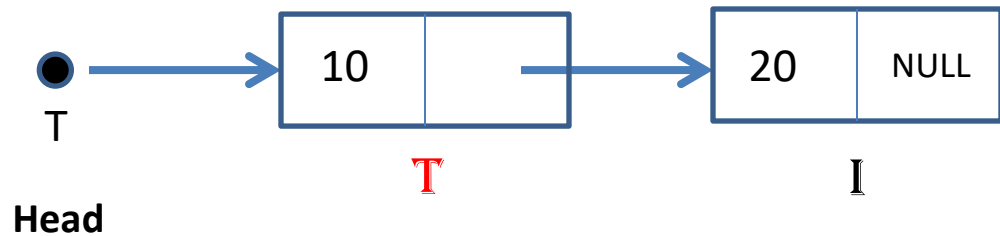
Singly Linked List

Doubly Linked List

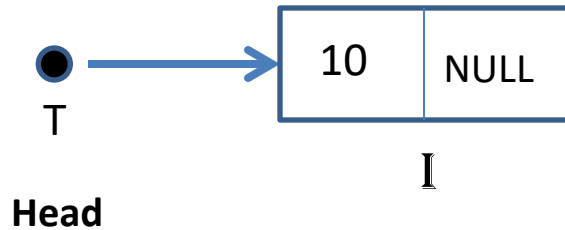


Creating linked list

1. *Algorithm Createlist(T)*
2. *{ // 'T' is the pointer to the first in the list*
3. *Get new node I*
4. *T = I*
5. *DATA(I) = 10*
6. *Get new node I*
7. *DATA(I) = 20*
8. *LINK(T) = I*
9. *LINK(I) = NULL*
10. *}*



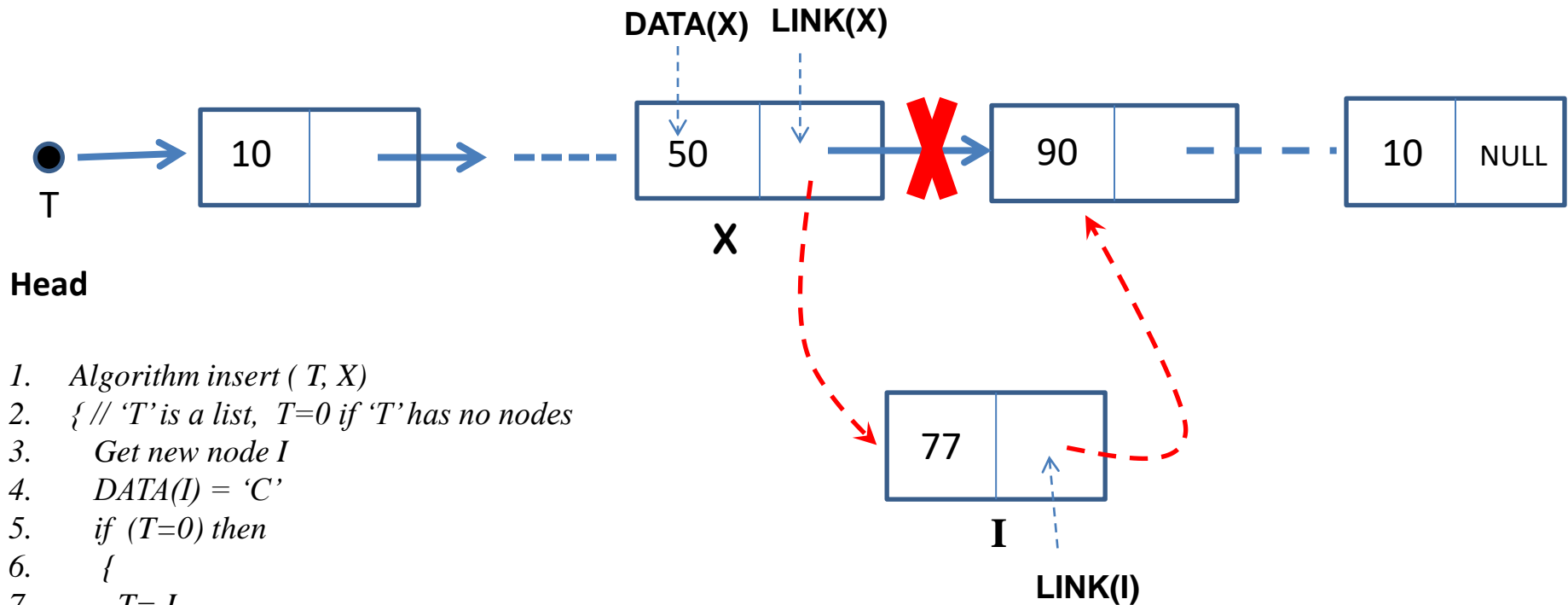
Inserting a node in a list - as first node in the list



1. *Algorithm insert (T, X)*
2. *{ // 'T' is a list, T=0 if 'T' has no nodes*
3. *Get new node I*
4. *DATA(I) = 'C'*
5. *if (T=0) then*
6. *{*
7. *T = I*
8. *LINK(I) = NULL*
9. *}*
10. *else*
11. *{*
12. *LINK(I) = LINK(X)*
13. *LINK(X) = I*
14. *}*
15. *}*

Inserting a node in a list –

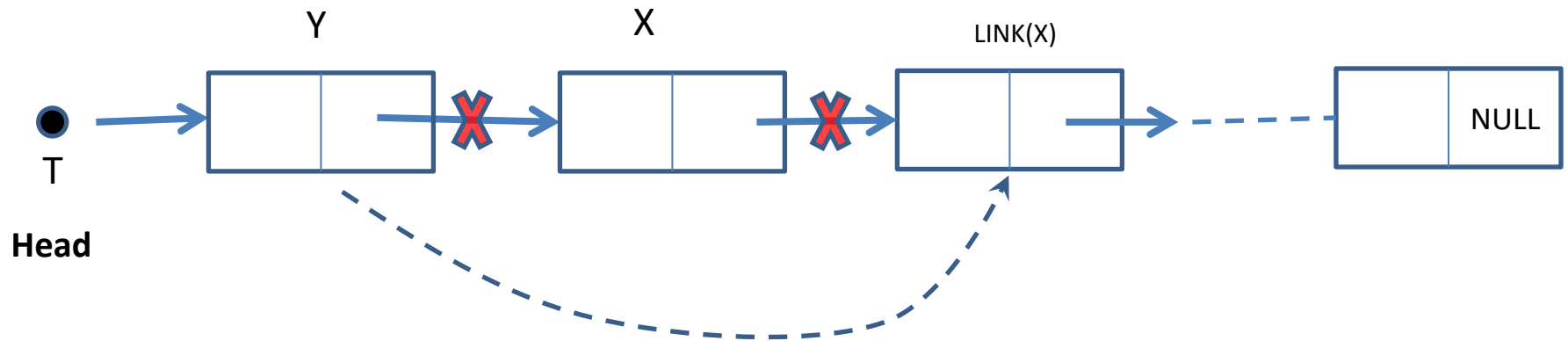
as intermediate node in the list after node X



1. *Algorithm insert (T, X)*
2. *{ // 'T' is a list, T=0 if 'T' has no nodes*
3. *Get new node I*
4. *DATA(I) = 'C'*
5. *if (T=0) then*
6. *{*
7. *T = I*
8. *LINK(I) = NULL*
9. *}*
10. *else*
11. *{*
12. *LINK(I) = LINK(X)*
13. *LINK(X) = I*
14. *}*
15. *}*

Deleting a node in a list -

delete node 'X' from the list, 'Y' be the preceding node 'X'



1. *Algorithm Deletenode (X , Y, T)*
2. *{ // Y=0 if 'X' is the first of 'T'*
3. *if (Y=0) then T= LINK(X)*
4. *else*
5. *LINK(Y) = LINK(X)*
6. *Remove 'X' from storage*
7. *}*

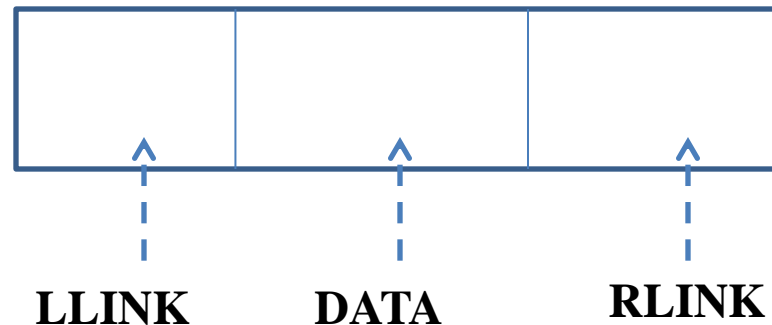
Code snippet in 'C'

```
//linked list node
struct Node
{
    int data;
    struct Node *next;
};
```

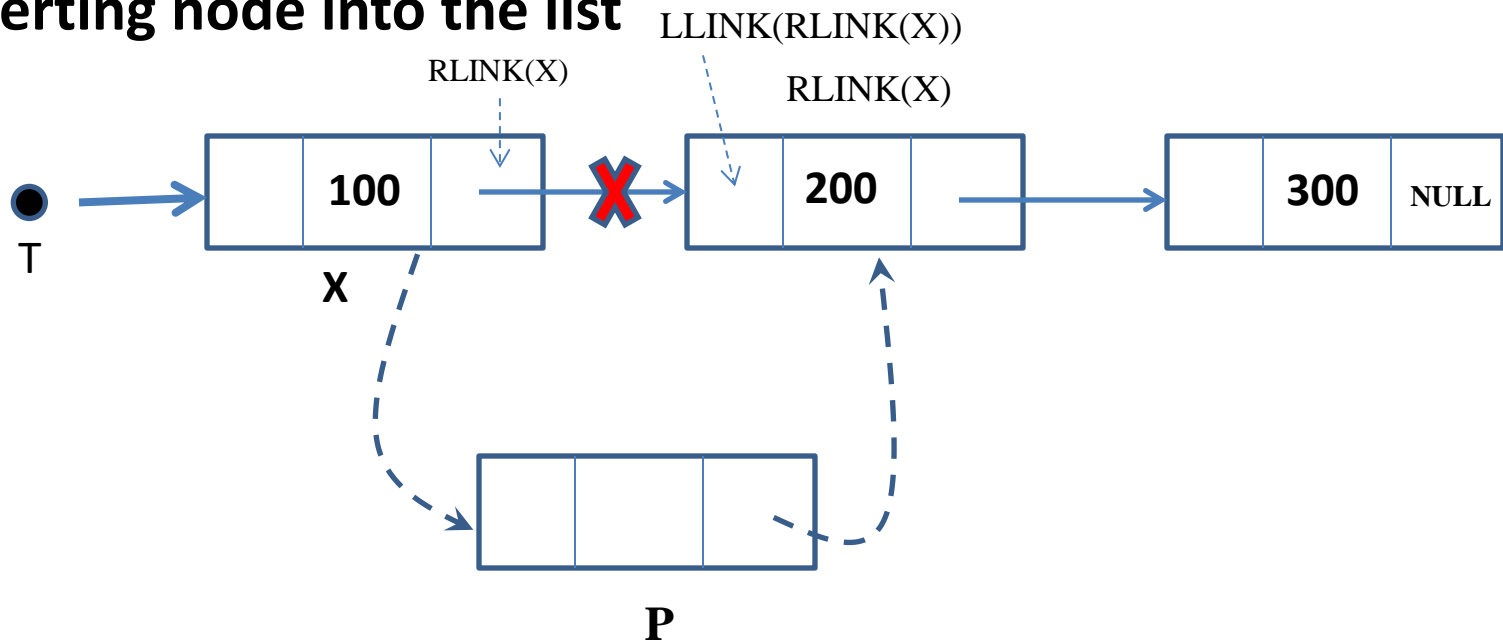
```
void insert(struct Node** head_ref, int new_data)
{ /*inserts a new node on the front of the list. */
    /* 1. allocate node */
    struct Node* new_node = (struct Node*) malloc(sizeof(struct Node));
    /* 2. put in the data */
    new_node->data = new_data;
    /* 3. Make next of new node as head */
    new_node->next = (*head_ref);
    /* 4. move the head to point to the new node */
    (*head_ref) = new_node;
}
```


Doubly linked list

A doubly linked list has two pointers, a forward link and a backward link. The forward link points to the next node in the list, whereas the backward link points to the preceding node

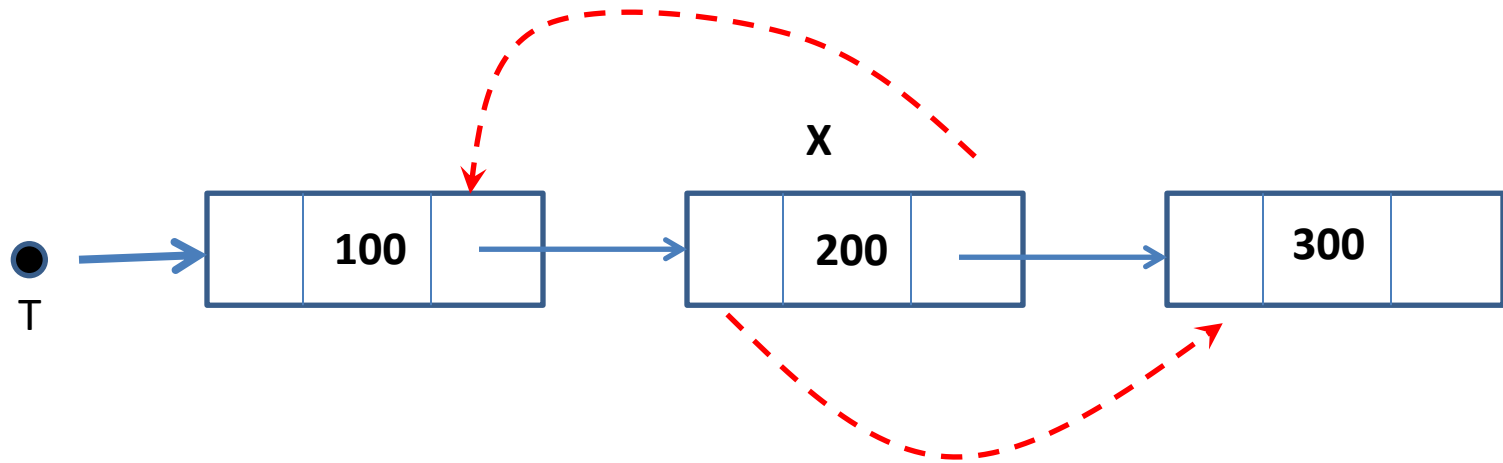


Inserting node into the list



1. *Algorithm Dinsert (P, X)*
2. { // insert node 'P' into right of node 'X'
3. $LLINK(P) = X$
4. $RLINK(P) = RLINK(X)$
5. $LLINK(RLINK(X)) = P$
6. $RLINK(X) = P$
7. }

Deleting node from the list



1. *Algorithm Ddelete(X, T)*
2. *{*
3. *if (X=T) then print “no-more- node” ; return*
4. *RLINK(LLINK(X)) = RLINK(X)*
5. *LLINK(RLINK(X)) = LLINK(X)*
6. *Remove X from storage*
7. *}*

Thank
you