



Data Structure and Algorithms

Session-5

Dr. Subhra Rani Patra
SCOPE, VIT Chennai

Creation of Circular Single Linked List:

Head 

Node-
 

Tail 

111

CreateSingleLinkedList (nodeValue):

create a blank node

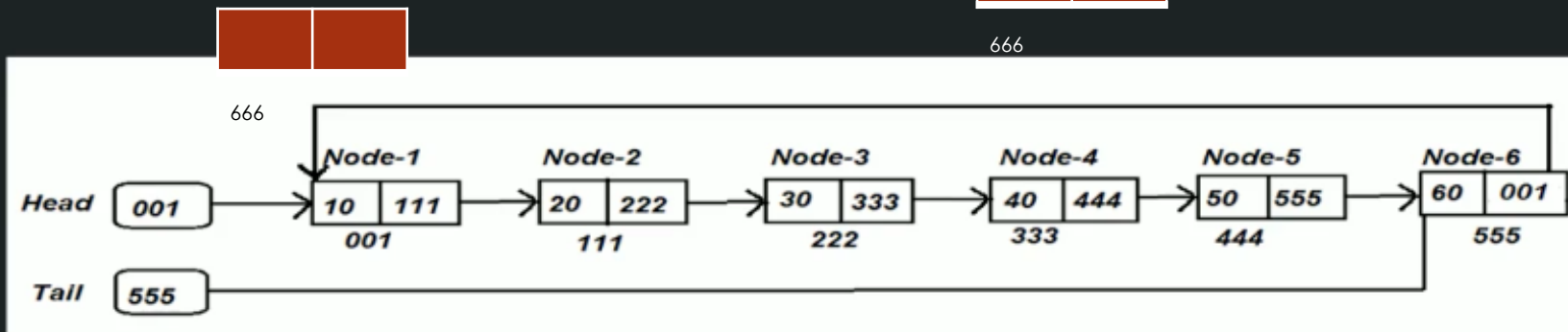
node.value = nodeValue;

node.next = node

head = node;

tail = node;

Insertion in Circular Single Linked List:



✓ There can be 3 cases:

- ✓ Insert at start of Linked List
- ✓ Insert at a specified Location in Linked List
- ✓ Insert at end of Linked List

Insertion in Circular Single Linked List:

InsertInLinkedList(head, nodeValue, location):

create a blank node

node.value = nodeValue;

if (!existsLinkedList(head))

return error //Linked List does not exists

else if (location equals 0) //insert at first position

node.next = head;

head = node; tail.next = head;

else if (location equals last) //insert at last position

node.next = head;

tail.next = node

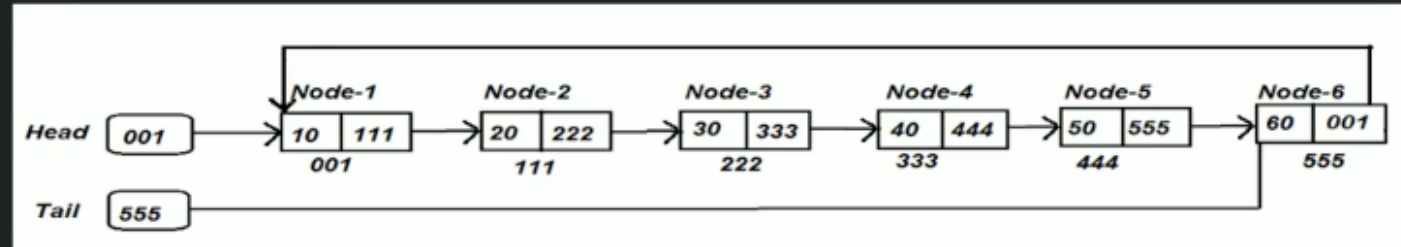
tail = node //to keep track of last node

else //insert at specified location

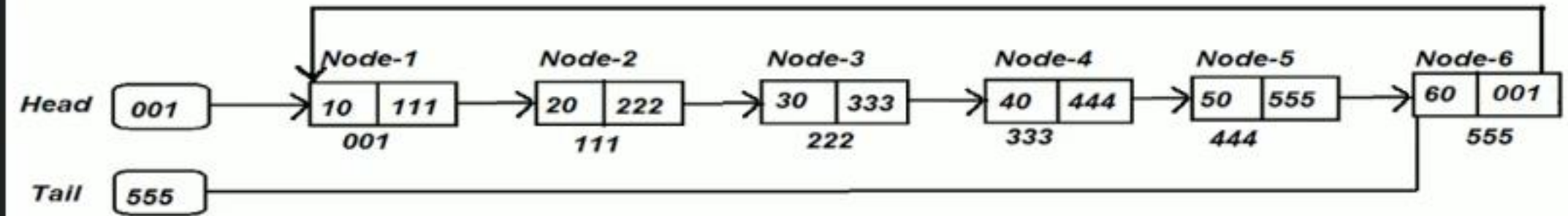
loop: tmpNode = 0 to location-1 //loop till we reach specified node and end the loop

node.next = tmpNode.next

tmpNode.next = node



Traversal of Circular Single Linked List:



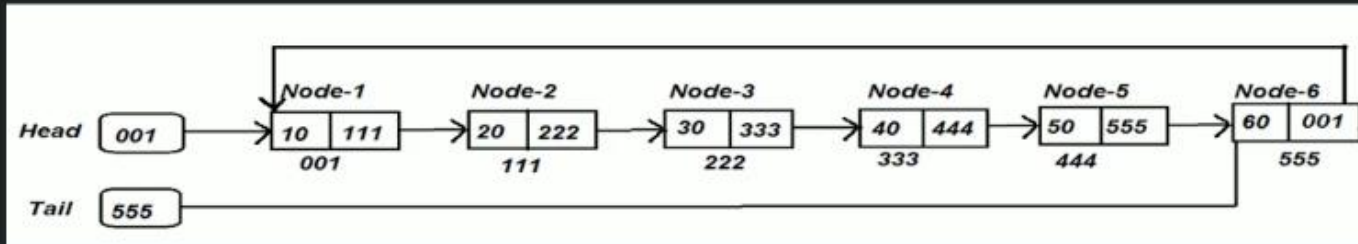
TraverseLinkedList (head):

if head == NULL, then return

loop: head to tail

print currentNode.Value

Searching a node in Circular Single Linked List:



SearchNode(head, nodeValue):

loop: tmpNode = start to tail

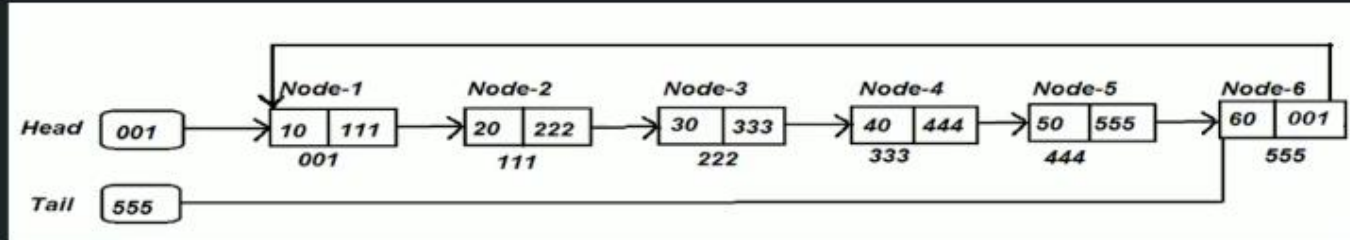
if (tmpNode.value equals nodeValue)

print tmpNode.Value //node value found

return

return //nodeValue not found

Deletion of node from Circular Single Linked List:



✓ There can be 3 cases:

✓ Delete first node

✓ Delete last node

✓ Delete any node apart from above 2

Deletion of node from Circular Single Linked List:

DeletionOfNode(head, Location):

if (!existsLinkedList(head))

return error //Linked List does not exists

else if (location equals 0) //we want to delete first element

head = head.next; tail.next = head +

if this was the only element in list, then update head = tail = node.next = null;

else if (location >= last)

if (current node is only node in list) then, head = tail = node.next = null; return;

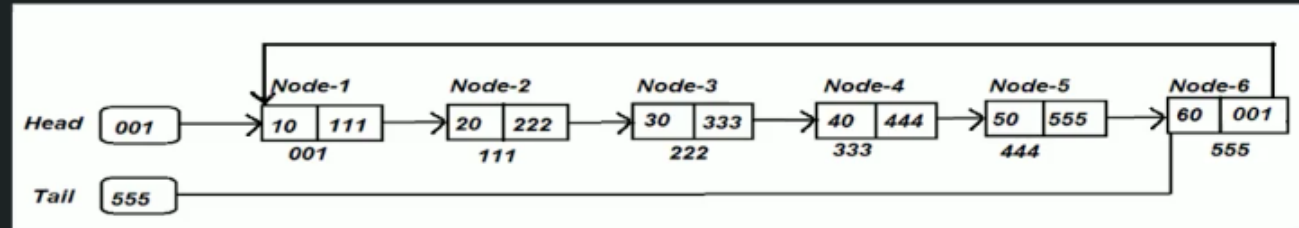
loop till 2nd last node (tmpNode)

tail = tmpNode; tmpNode.next = head;

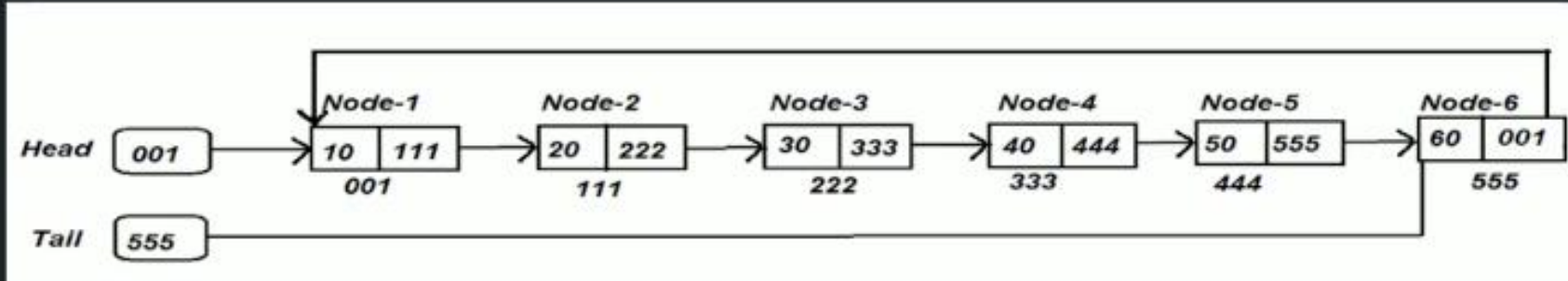
else // if any internal node needs to be deleted

loop: tmpNode = start to location-1 //we need to traverse till we find the previous location

tmpNode.next = tmpNode.next.next //delete the required node



Deletion of entire Circular Single Linked List:



DeleteLinkedList(head, tail):

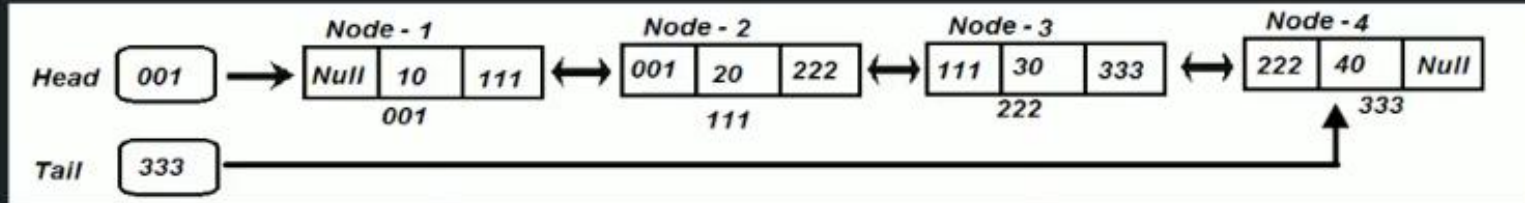
head = NULL

tail.next = NULL

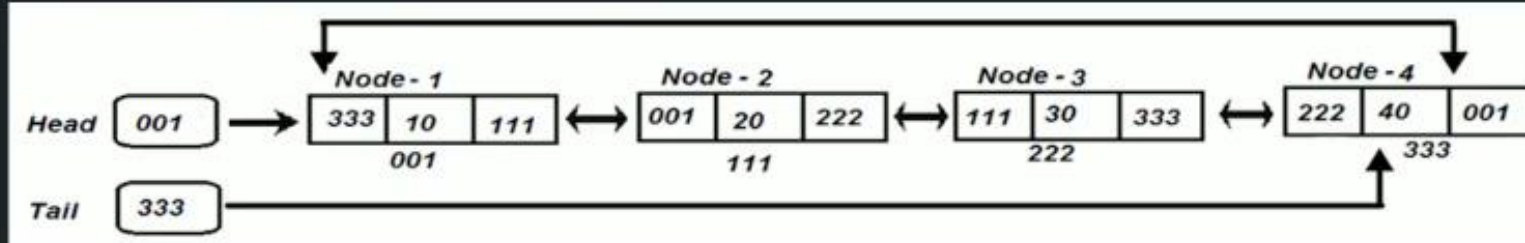
tail = NULL

Double Linked List vs Circular Double Linked List:

✓ **Double Linked List:** In double linked list each node contains two references, that references to the previous and next node.

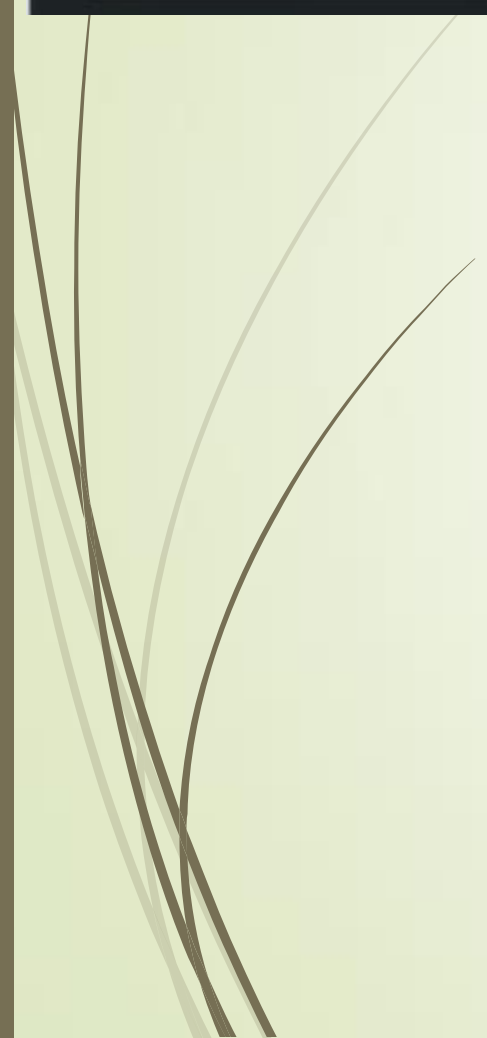


✓ **Circular Double Linked List:** In the case of a circular doubly linked list, the only change that occurs is that the end of the given list is linked back to the front of the list and vice versa.

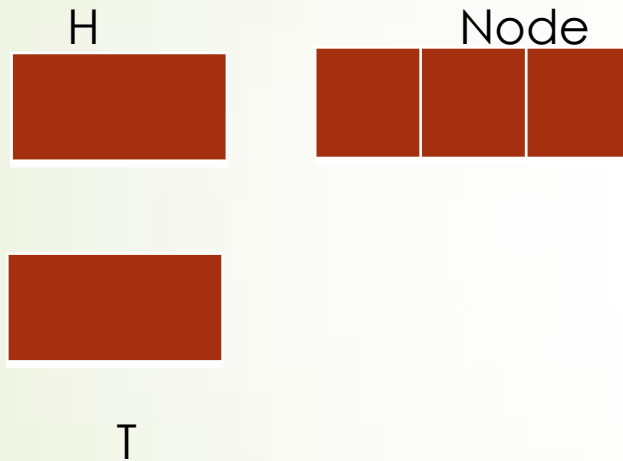




Common operations of Circular Double Linked List:

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- ✓ Insertion of node in circular Double Linked List
 - ✓ Traversal of circular Double Linked List
 - ✓ Searching a value in circular Double Linked List
 - ✓ Deletion of a node from a circular Double Linked List
 - ✓ Deletion of circular Double Linked List

Creation of Circular Double Linked List:



CreateCircularDoubleLinkedList(nodeValue):

create a blank node

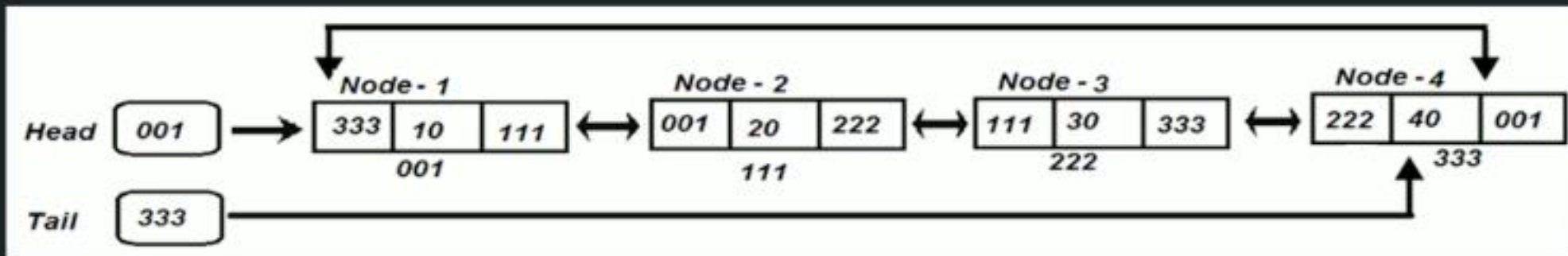
node.value = nodeValue;

head = node;

tail = node;

node.next = node.prev = node;

Insertion in Circular Double Linked List:



✓ There can be 3 cases:

✓ Insert at start of Linked List

✓ Insert at end of Linked List

✓ Insert at any other place apart from above 2.

Insertion in Circular Double Linked List:

InsertInLinkedList(head, nodeValue, location):

create a blank node

node.value = nodeValue;

if (!existsLinkedList(head))

return error //Linked List does not exists

else if (location equals 0) //insert at first position

node.next = head; node.prev = tail;

head.prev = node

head = node; tail.next = node;

else if (location equals last) //insert at last position

node.next = head; node.prev = tail

head.prev = node

last.next = node

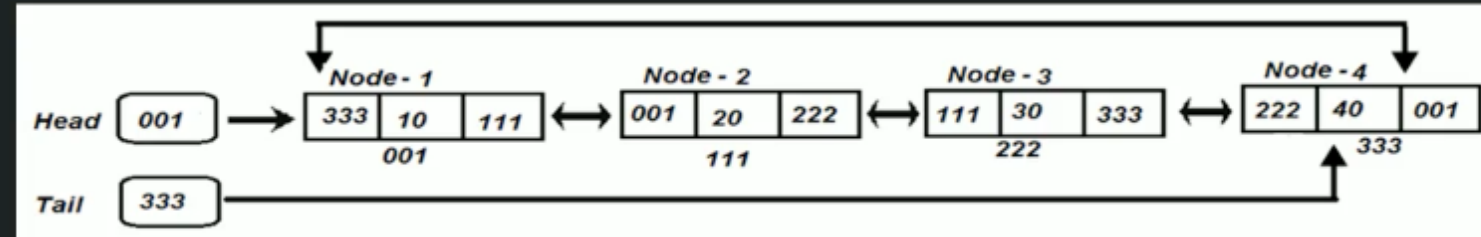
tail = node //to keep track of last node

else //insert at specified location

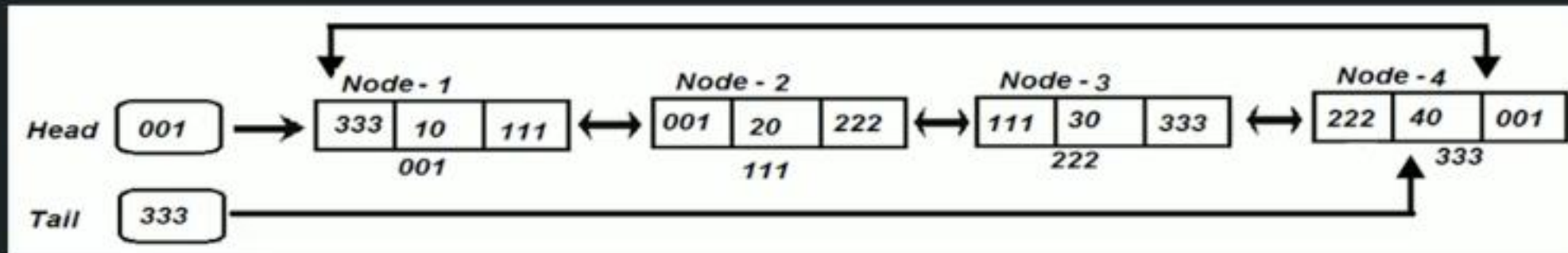
loop: tmpNode = 0 to location-1 //loop till we reach specified node

node.next = tmpNode.next; node.prev = tmpNode;

tmpNode.next = node; node.next.prev = node;



Traversal of Circular Double Linked List:



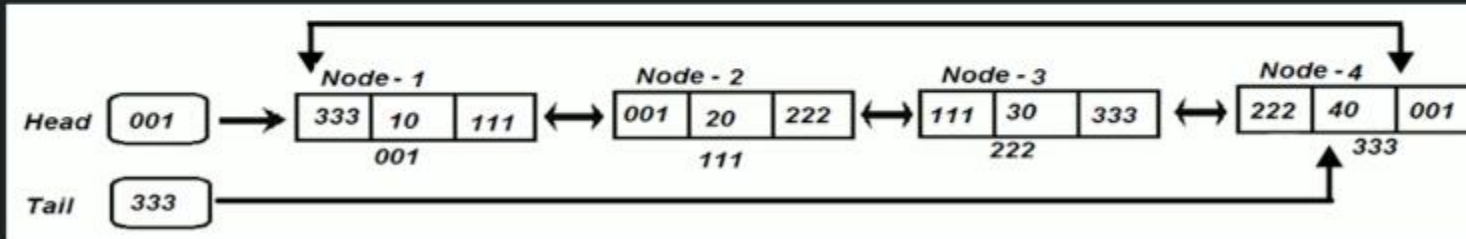
TraverseLinkedList ():

if head == NULL, then return

loop: head to tail

print currentNode.Value

Reverse Traversal of Circular Double Linked List:



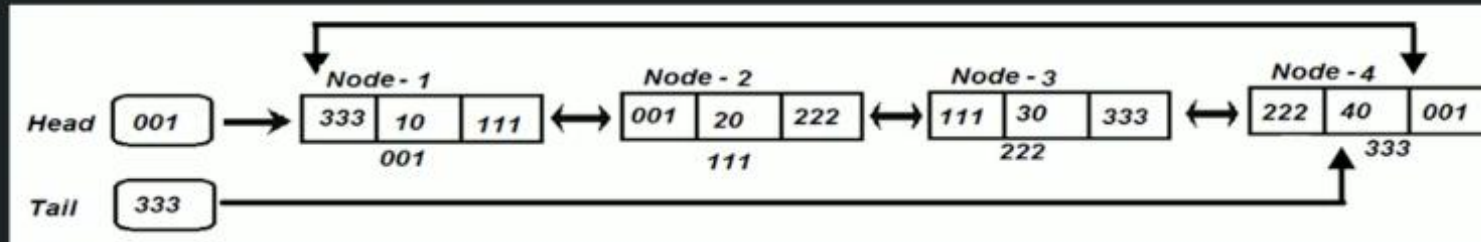
ReverseTraverseLinkedList ():

if head == NULL, then return

loop: tail to head

print currentNode.Value

Searching a node in Circular Double Linked List:



SearchNode(nodeValue):

loop: tmpNode = start to tail

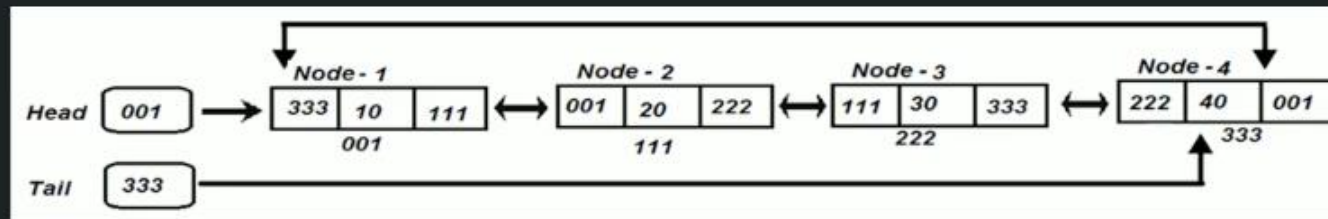
if (tmpNode.value equals nodeValue)

print tmpNode.Value //node value found

return

return //nodeValue not found

Deletion of node from Circular Double Linked List:



✓ There can be 3 cases:

✓ Delete first node

✓ Delete last node

✓ Delete any node apart from above 2

Deletion of node from Circular Double Linked List:

DeletionOfNode(head, Location):

if (!existsLinkedList(head))

return error //Linked List does not exists

else if (location equals 0) //we want to delete first element

if this was the only element in list, then update head.next = head.prev = head = tail = null; return

head = head.next; head.prev = tail; tail.next = head;

else if (location >= last)

if this was the only element in list, then update head.next = head.prev = head = tail = null; return

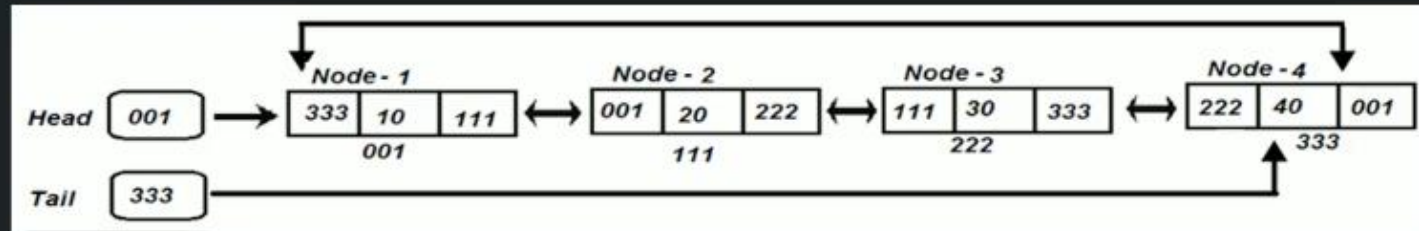
tail = tail.prev; tail.next = head; head.prev=tail

else // if any internal node needs to be deleted

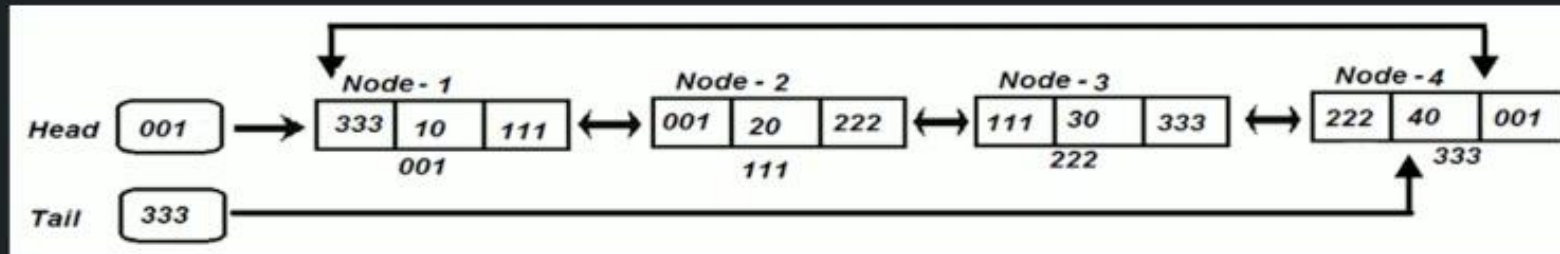
loop: tmpNode = start to location-1 //we need to traverse till we find the previous location

tmpNode.next = tmpNode.next.next //delete the required node

tmpNode.next.prev = tmpNode



Deletion of entire Circular Double Linked List:



DeleteLinkedList(head, tail):

tail.next = null;

loop(tmp : head to tail)

tmp.prev = null;

head = tail = null



Thank
you