

Course code	Software Engineering				L	T	P	J	C
SWE1701					3	0	0	0	3
Pre-requisite	None				Syllabus version				
					v.1.0				
Course Objectives:									
<ul style="list-style-type: none"> To introduce the fundamental concepts of Software Engineering To analyse different metrics for efficient software project management. To explain different methods and models for system design 									
Expected Course Outcome:									
<ul style="list-style-type: none"> Understand the best practices and standards and their applications. Analyze a problem, identify and define the user and system requirements. Design a software system and its process to meet user needs Evaluate and select and software systems considering user needs. Evaluate processes and products against the applicable standards and metrics Assist in the creation of an effective project plan. Analyze software risks and identify mitigation strategies. 									
Student Learning Outcomes (SLO):					2, 5, 11				
Module:1	An Overview of Software Engineering:				6 hours		SLO: 2,11		
Nature of Software, Software Engineering, Software Process, Software Engineering Practice, Software Process Models: Linear, RAD, Incremental, Spiral Component-based development, Fourth Gen Techniques.									
Module:2	Modeling (Requirements)				6 hours		SLO: 2		
Requirements Engineering, Establishing the Groundwork, Eliciting Requirements, Developing Use Cases, Building the Requirements Model, Negotiating Requirements, Validating Requirements.									
Module:3	Modeling (Design)				5 hours		SLO: 5		
Design within the context of Software Engineering, Design Process, Design Concepts, Design Model-Software Architecture.									
Module:4	Software Testing				6 hours		SLO: 2,11		
Strategic Approach to Software Testing, Strategic Issues, Test Strategies for Conventional Software, Software Testing Fundamentals, Black box Testing, White box testing.									
Module:5	Process and Product Metrics				6 hours		SLO: 5		
Product Metrics, Metrics for the Requirements Model, Metrics for the Design Model - Architectural Design Metrics, Object-Oriented Design, Software Measurement, Metrics for Software Quality.									

Module:6	Managing Software Projects	6 hours	SLO: 2
People, Product, Project, Process, Software Project Estimation, Decomposition Technique, Empirical Estimation Models, Project Scheduling.			
Module:7	Risk Management and Software Maintenance	8 hours	SLO: 2
Software Risks, Risk Identification, Risk Projection, Risk Refinement, Risk Mitigation, Monitoring and Management, RMMM Plan, Software Maintenance, Software Supportability, Re-engineering.			
Module:8	Contemporary issues: Emerging Trends in Software Engineering Technology Evolution, Software Engineering Trends, Technology Directions, Tools, Case Studies.	2 hours	-
	Total Lecture hours:	45 hours	
Text Book(s)			
1.	Roger Pressman, Software Engineering: A Practitioner's Approach, 7th Edition, McGraw-Hill, 2010.		
Reference Books			
1.	Ian Sommerville, Software Engineering, 9th Edition, Addison-Wesley, 2010		
2.	Pankaj Jalote, A Concise Introduction to Software Engineering, Springer,2008		
3.	William E. Lewis , “Software Testing and Continuous Quality Improvement”, Third Edition, Auerbach Publications, 2008		
Recommended by Board of Studies		12-8-2017	
Approved by Academic Council		No. 47	Date 5-10-2017