

School of Computer Science and Engineering Winter Semester 2023-24

Continuous Assessment Test - I

SLOT: B1+TB1

Programme Name & Branch: B.Tech. & Computer Science & Engineering / SCOPE Artificial Intelligence & BCSE306L

Course Name & Code:

Class Number (s): Common for all batches

Faculty Name (s): All

Exam Duration: 90 Min. Maximum Marks: 5*10 = 50 0. Question (Answer all questions) Max CO BL No. Marks a) Describe different approaches to Artificial Intelligence. List the timeline of the 1. 10 COL BL3 evolution of artificial intelligence and briefly describe each period/breakthrough. [5 M] b) Consider an artificial agent learning to play chess, where the agent learns the game's rules and optimal moves through multiple plays and feedback from critics. Which type of agent would be most suitable for a chess-playing agent? Justify your answer. Also, briefly describe the agent architecture with a suitable diagram. [5 M] Describe the task environments and their characteristics for the following agents. 10 COI BL4 i. Rental Bike/Car booking ii. Cooking Robot iii. Grocery Delivery iv. Playing Chess Apply the following search algorithms to find a path from the node A to G in the 10 CO₂ BL5 [3 * 2 = 6 M]given graph: Depth First Search (DFS) Depth-limited search (L=2) Iterative Deepening Search (IDS) B G C H Note: Process the nodes alphabetically for the nodes at the same level. b) Analyze the above algorithms regarding completeness, optimality, time complexity, and space complexity. [4 M]

