

# CSE1004 NAC LAB

## ASSIGNMENT NO. – 6

### UDP SOCKET PROGRAMMING

DATE – 10/02/22

NAME – AYUSHI TRIVEDI

REGISTRATION NUMBER – 20BPS1135

Develop and execute a UDP socket program to compute the sum of first 'n' even numbers. The server calculates the sum based on the 'n' value received from the client and the computed sum value should be displayed at the client side.

### SERVER:

#### ALGORITHM:

1. Defining MAXLINE globally.
2. Creating two char variables rev\_msg[MAXLINE] and send\_msg[MAXLINE], one for receiving data from client and one for sending.
3. Reading server **port** number.
4. Creating a socket using **socket()** function and filling server information
5. Binding the socket to the server address using the **bind()** function.
6. Receiving input number from client using **recvfrom()** function and storing it in rec\_msg.
7. Calculating sum of first input number and storing it in send\_msg
8. Sending send\_msg to client using **sendto()** function.
9. Closing server socket using **close()** function.

## **CODE:**

```
#include <stdio.h>

#include <stdlib.h>

#include <unistd.h>

#include <string.h>

#include <sys/types.h>

#include <sys/socket.h>

#include <arpa/inet.h>

#include <netinet/in.h>

#define MAXLINE 1024

// Driver code

int main() {

    int sockfd,PORT,sd2;

    char rev_msg[MAXLINE];

    char sent_msg[MAXLINE]="xd";

    struct sockaddr_in servaddr, cliaddr;

    printf("Enter the server port: \n");

        scanf("%d",&PORT);

        printf("Port number is %d\n",PORT);

    sockfd = socket(AF_INET, SOCK_DGRAM, 0);

// Creating socket file descriptor

    if(sockfd<0) printf("Can't create. \n");

    else printf("Socket is created. \n");

    memset(&servaddr, 0, sizeof(servaddr));

    memset(&cliaddr, 0, sizeof(cliaddr));

// Filling server information

    servaddr.sin_family = AF_INET; // IPv4

    servaddr.sin_addr.s_addr = INADDR_ANY;

    servaddr.sin_port = htons(PORT);
```

```
// Bind the socket with the server address

sd2=bind(sockfd, (const struct sockaddr *)&servaddr,sizeof(servaddr));

if(sd2<0) printf("Can't Bind.\n");

else{

    printf("Binded\n");

    int len, n;

    len = sizeof(cliaddr); //len is value/result

    n = recvfrom(sockfd, (char *)rev_msg, MAXLINE,

MSG_WAITALL, ( struct sockaddr *) &cliaddr,&len);

    rev_msg[n] = '\0';

    printf("Client Message: %s\n", rev_msg);

    int num=atoi(rev_msg);

    int sum= (num*(num+1));

    sprintf(sent_msg,"%d",sum);

    sendto(sockfd, (const char *)sent_msg, strlen(sent_msg),MSG_CONFIRM, (const struct

sockaddr *) &cliaddr,len);

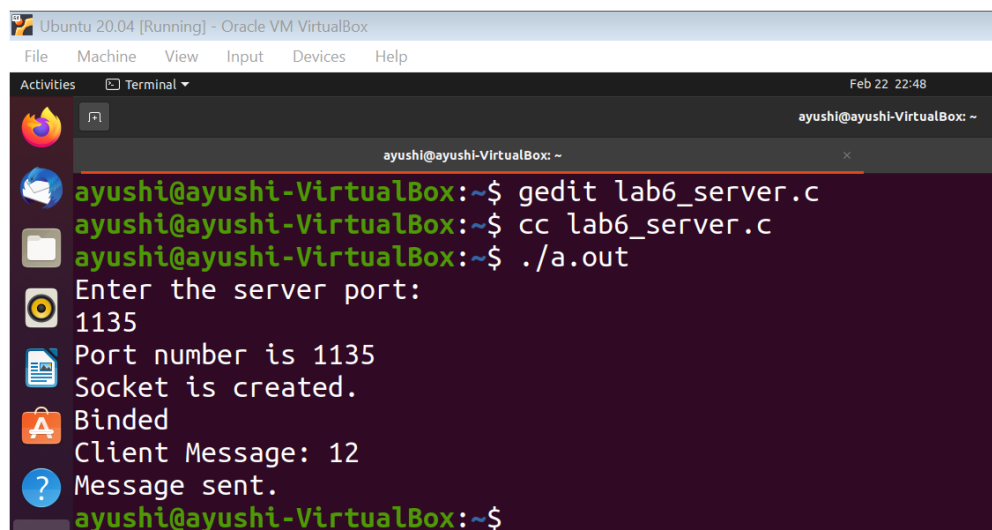
    printf("Message sent.\n");

}

return 0;

}
```

## **OUTPUT:**



```

ayushi@ayushi-VirtualBox: ~$ gedit lab6_server.c
ayushi@ayushi-VirtualBox: ~$ cc lab6_server.c
ayushi@ayushi-VirtualBox: ~$ ./a.out
Enter the server port:
1135
Port number is 1135
Socket is created.
Binded
Client Message: 12
Message sent.
ayushi@ayushi-VirtualBox: ~$
  
```

# CLIENT:

## ALGORITHM:

1. Reading client **port** number.
2. Creating two char variables rev\_msg[MAXLINE] and send\_msg[MAXLINE], one for receiving data from server and one for sending.
3. Creating socket using **socket()** function.
4. Filling server information.
5. Asking user to enter the value of n and storing it in send\_msg.
6. Sending send\_msg to server using **sendto()** function.
7. Receiving result from server using **recvfrom()** function and storing it in rec\_msg.
8. Printing the result.
9. Closing client socket using **close()** function.

## CODE:

```
#include <stdio.h>

#include <stdlib.h>

#include <unistd.h>

#include <string.h>

#include <sys/types.h>

#include <sys/socket.h>

#include <arpa/inet.h>

#include <netinet/in.h>

// Driver code

int main() {

    int sockfd,PORT;

    char rev_msg[1024];

    char send_msg[1024];

    struct sockaddr_in servaddr;
```

```

printf("Enter the server port: \n");

scanf("%d",&PORT);

printf("Port number is %d\n",PORT);

sockfd = socket(AF_INET, SOCK_DGRAM, 0);

if(sockfd<0) printf("Can't create.\n");

else{

    printf("Socket is created.\n");

    memset(&servaddr, 0, sizeof(servaddr));

// Filling server information

    servaddr.sin_family = AF_INET;

    servaddr.sin_port = htons(PORT);

    servaddr.sin_addr.s_addr = INADDR_ANY;

    int n, len;

    printf("Enter the value of 'n': ");

    scanf("%s",send_msg);

    sendto(sockfd, (const char *)send_msg, strlen(send_msg),

    MSG_CONFIRM, (const struct sockaddr *) &servaddr,sizeof(servaddr));

    n = recvfrom(sockfd, (char *)rev_msg, 1024,MSG_WAITALL, (struct sockaddr *)

    &servaddr,&len);

    rev_msg[n] = '\0';

    printf("The sum of first %s even numbers is: %s\n",send_msg, rev_msg);

    close(sockfd);

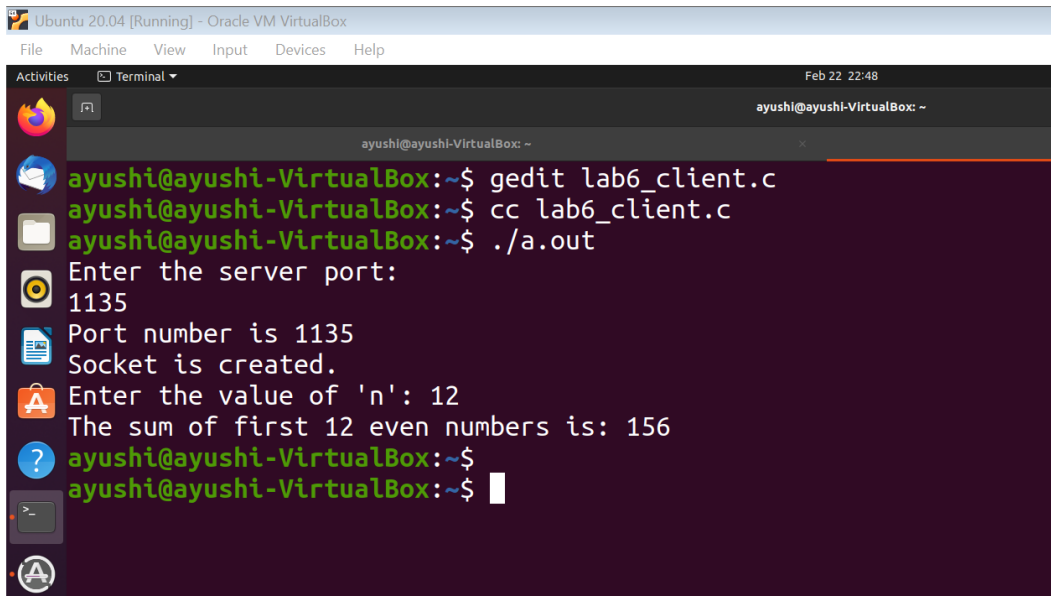
}

return 0;

}

```

## OUTPUT:



The screenshot shows a terminal window titled "ayushi@ayushi-VirtualBox: ~" with a menu bar (File, Machine, View, Input, Devices, Help) and a status bar (Feb 22, 22:48). The terminal displays the following commands and output:

```
ayushi@ayushi-VirtualBox:~$ gedit lab6_client.c
ayushi@ayushi-VirtualBox:~$ cc lab6_client.c
ayushi@ayushi-VirtualBox:~$ ./a.out
Enter the server port:
1135
Port number is 1135
Socket is created.
Enter the value of 'n': 12
The sum of first 12 even numbers is: 156
ayushi@ayushi-VirtualBox:~$
ayushi@ayushi-VirtualBox:~$
```