• Spread spectrum can be considered as a method of "camouflaging" the information-bearing signal

• It can provide protection against externally generated interfering (jamming) signals with finite power

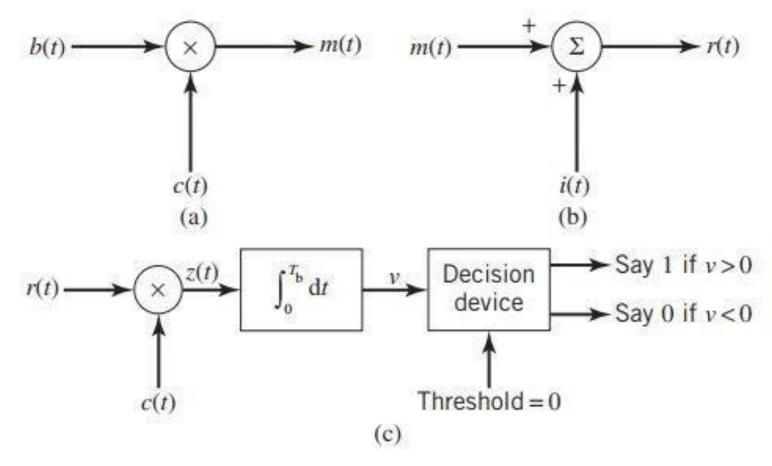
• Protection is done by purposely making the information-bearing signal occupy a bandwidth far in excess of the minimum required bandwidth

• One method of widening the bandwidth is by the use of *modulation* 

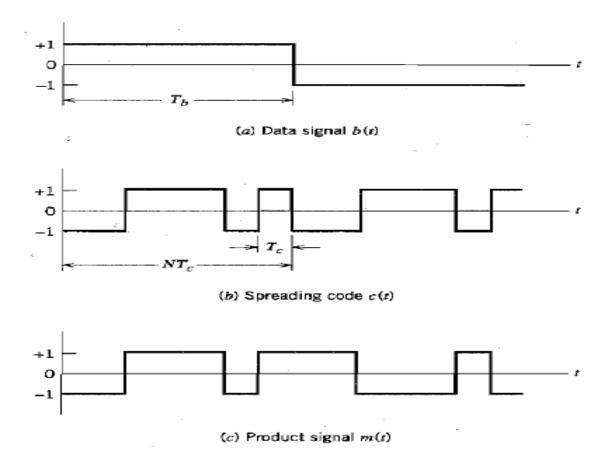
- Let  $\{b_k\}$  denote a binary data sequence and  $\{c_t\}$  denote a pseudo-noise (PN) sequence
- Let the waveforms b(t) and c(t) denote their respective polar nonreturn-to-zero representations namely  $\pm 1$
- b(t) is referred as the information-bearing (data) signal and c(t) as the PN signal
- The desired modulation is achieved by applying the data signal b(t) and PN signal c(t) to a product modulator or multiplier as shown in figure

• Thus, if b(t) is narrowband and c(t) is wideband, the product (modulated) signal will have a spectrum that is nearly same as that of the wideband PN signal

• Idealized model of baseband spread-spectrum system: (a) Transmitter, (b) Channel, (c) Receiver



• Illustrating the waveforms in the transmitter



- The transmitted signal is expressed as: m(t) = c(t)b(t)
- The received signal r(t) consists of transmitted signal m(t) plus an additive *interference* i(t)
- Thus, r(t) = m(t) + i(t) = c(t)b(t) + i(t)

• The multiplier output in the receiver is given by:

$$z(t) = c(t)r(t) = c^{2}(t)b(t) + c(t)i(t)$$

• Thus, the data signal b(t) is multiplied twice by the PN signal c(t) and the unwanted signal i(t) is multiplied only once by c(t)

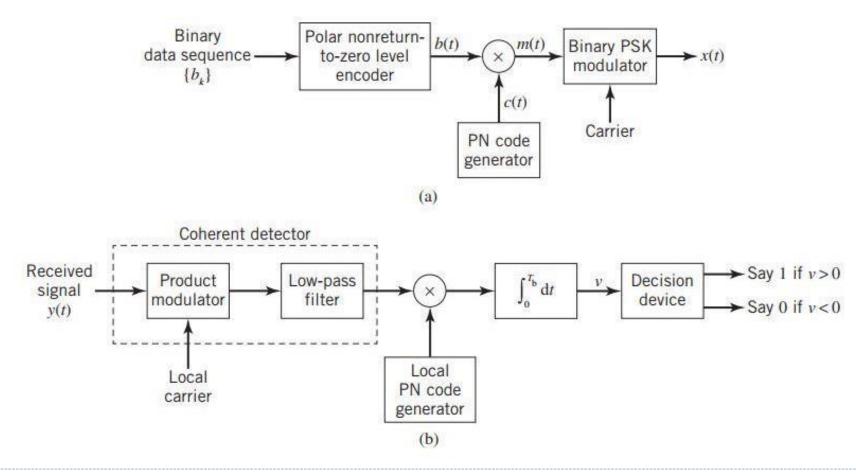
• The PN signal c(t) alters between +1 and -1 and is destroyed when squared

$$c^2(t) = 1$$
 for all t

• Accordingly, we may simplify z(t) = b(t) + c(t)i(t)

- Thus, the data signal b(t) is reproduced at the multiplier output in the receiver, except for the additive interference c(t)i(t)
- By applying a baseband (low-pass) filter with a bandwidth just occupying b(t), most of the power in the spurious component c(t) i(t) is filtered out
- Thus, the effect of i(t) is significantly reduced at the receiver output

• Direct-sequence spread coherent phase-shift keying: (a) Transmitter, (b) Receiver



- The spread spectrum described in the previous section is referred as *direct-sequence spread* spectrum
- In order to use this technique in passband transmission over a satellite channel, we incorporate coherent binary phase-shift keying (PSK) as shown in figure
- The first stage consists of a product modulator or a multiplier with data signal b(t) and PN signal c(t)
- The second stage consists of a binary PSK modulator
- The transmitted signal x(t) is thus a direct-sequence spread binary phase-shift-keyed (DS/BPSK) signal

• The phase modulation  $\theta(t)$  of x(t) has one of two values, 0 and  $\pi$ 

- The values depend on the polarities of the message signal accordance to the table given below:
- b(t) and PN signal c(t) at time t in

• Truth table for phase modulation  $\theta(t)$ , radians

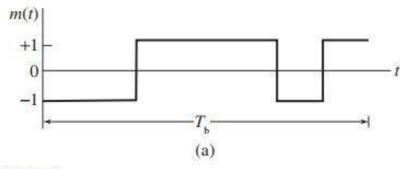
		Polarity of data sequence $b(t)$ at time $t$		
		+	<del></del>	
Polarity of PN	+	0	π	
sequence $c(t)$ at time $t$	_	П	0	

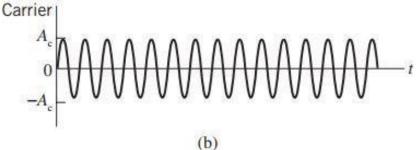
### Model for Analysis

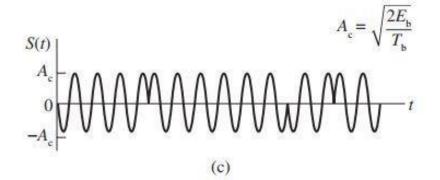
• (a) Product signal m(t) = c(t)b(t)

• (b) Sinusoidal Carrier

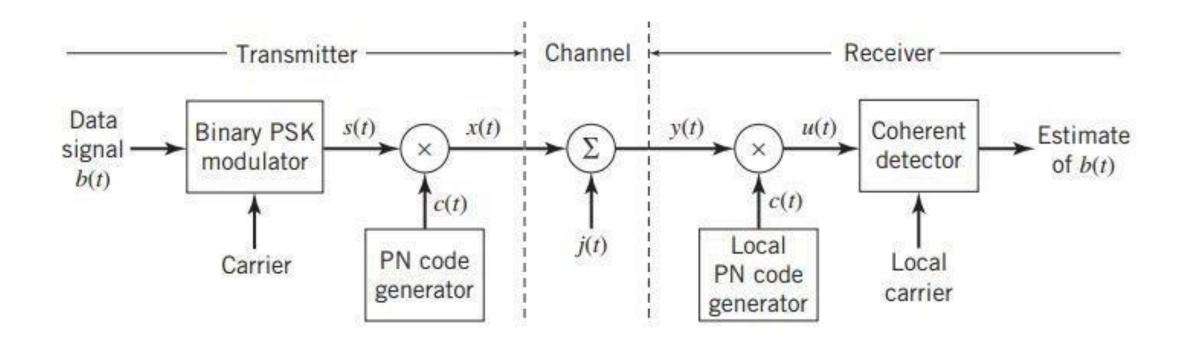
• (c) DS/BPSK signal







### Model for direct-sequence spread binary PSK system



#### Synchronization

- For the proper operation of a spread-spectrum communication system, the locally generated PN sequence to despread the received signal needs to be *synchronized*
- The synchronization problem consists of two parts: acquisition and tracking
- In acquisition, the two PN codes are aligned to within a fraction of the chip in as short a time as possible
- Once the incoming PN code has been acquired, tracking, or *fine* synchronization takes place

#### Signal-Space Dimensionality Processing Gain

- Here, we develop a signal-space representations of the transmitted signal and the interfering signal (jammer)
- Consider a set of orthonormal basis functions:

$$\phi_k(t) = \begin{cases} \sqrt{\frac{2}{T_c}} \cos(2\pi f_c t), kT_c \le t \le (k+1)T_c \\ 0, & otherwise \end{cases}$$

$$\tilde{\phi_{k}}(t) = \begin{cases} \sqrt{\frac{2}{T_{c}}} \sin(2\pi f_{c}t), kT_{c} \leq t \leq (k+1)T_{c} \\ 0, & otherwise \end{cases}$$

- Here, k = 0,1,...,N-1,  $T_c$  is the chip duration and N is the number of chips per bit
- The transmitted signal x(t) for the interval of an information is given by:

$$x(t) = c(t)s(t)$$

$$= \pm \sqrt{\frac{2E_b}{T_b}}c(t)\cos(2\pi f_c t)$$

$$= \pm \sqrt{\frac{E_b}{N}}\sum_{k=0}^{N-1}c_k\phi_k(t), \quad 0 \le t \le T_b$$

•  $E_b$  is the signal energy per bit,  $T_b$  is the bit duaration, + sign corresponds to information bit 1, and the - sign corresponds to information bit 0

- The code sequence  $\{c_0, c_1, ..., c_k\}$  denotes the PN sequence, with  $c_k = \pm 1$
- Now, consider an interfering signal or a jammer j(t) which likes to place all its available energy in exactly same N-dimensional signal space as of x(t)
- The jammer j(t) is given by:

$$j(t) = \sum_{k=0}^{N-1} j_k \phi_k(t) + \sum_{k=0}^{N-1} j_k \tilde{\phi}_k(t), \qquad 0 \le t \le T_b$$

where, 
$$j_k = \int_0^{T_b} j(t) \phi_k(t) dt$$
,  $k = 0, 1, ..., N$ 

and, 
$$j_k^{\sim} = \int_0^{T_b} j(t) \tilde{\phi}_k(t) dt$$
,  $k = 0, 1, ..., N$ 

• The average power of the interference j(t) will be given by:

$$J = \frac{1}{T_b} \int_0^{T_b} j^2(t) = \frac{1}{T_b} \sum_{k=0}^{N-1} j_k^2 + \frac{1}{T_b} \sum_{k=0}^{N-1} \tilde{j}_k^2 = \frac{2}{T_b} \sum_{k=0}^{N-1} j_k^2$$

• On further calculation and simplifications, we get, the output signal-to-noise ratio as:

$$(SNR)_O = \frac{2E_b}{JT_c}$$

And, the input signal-to-noise ratio is expressed as:

$$(SNR)_I = \frac{E_b/T_b}{I}$$

 We may thus express the output signal-to-noise ratio in terms of input signal-to-noise ratio as:

$$(SNR)_O = \frac{2T_b}{T_c} (SNR)_I$$

- The term *processing gain* (PG) is defined as the gain in SNR obtained by the use of spread spectrum is given by:  $PG = \frac{T_b}{T_c}$
- $\cdot$  PG represents the gain achieved by processing a spread-spectrum signal over an unspread signal
- We may finally write the equivalent form (in terms of dB) given by:

$$10\log_{10}(SNR)_{O} = 10\log_{10}(SNR)_{I} + 3 + 10\log_{10}(PG)dB$$

#### Probability of error

• The probability of error for a direct sequence BPSK (DS/BPSK) binary system is given by:

$$P_e \cong \frac{1}{2} \operatorname{erfc}(\sqrt{\frac{E_b}{JT_c}})$$

- This formula is appropriate for DS/BPSK binary systems with large spread factor N
- Antijam Characteristics: We compare the formula for  $P_e$  for a coherent binary PSK system with  $P_e = \frac{1}{2} \operatorname{erfc}(\sqrt{\frac{E_b}{N_0}})$
- Thus, on comparing, we have:  $\frac{N_0}{2} = \frac{JT_c}{2}$

- Also, we know, the signal energy per bit  $E_b = PT_b$ , where P is the average signal power and  $T_b$  is the bit duration
- Thus, the signal energy per bit-to-noise spectral density ratio will be:

$$\frac{E_b}{N_0} = (\frac{T_b}{T_c})(\frac{P}{J})$$

Also, the processing gain PG can be reformulated as:

$$\frac{J}{P} = \frac{PG}{E_b/N_0}$$

• This ratio  $\frac{J}{P}$  is termed as the *jamming margin* 

• The jamming margin and the processing gain, both expressed in decibels are related by:

$$(Jamming\ margin)_{dB} = (Processing\ gain)_{dB} - 10\log_{10}\left(\frac{E_b}{N_0}\right)_{min}$$

 $\left(\frac{E_b}{N_0}\right)_{m\,i}$  is the minimum value needed to support a prescribed average probability of error

#### Numerical

• A spread spectrum communication system has the following parameters Bit duration = 4.095 ms, Chip duration =  $1 \, \mu s$ For satisfactory reception, assume the average error probability is approximately equal to  $10^{-5}$ 

Calculate the PG, Length of the PN sequence, Number of flip-flops in the shift register and the Jamming margin(dB).