

Joint space calculation path planning

①

- * to ensure the smoothness of the joints in the manipulator, the angular velocity & angular acceleration must be counted. (jerky motion are not preferred).

* Trajectory functions (common techniques)

- ① Cubic polynomial ($\frac{3^{rd}}{0^{\text{th}}}$)
- ② Fifth order polynomial (Quint^{tth}. poly)
- ③ Linear Trajectory planning.

I. Cubic Polynomial

~~Conditions~~

Case 1 \rightarrow initial & final values of joint angle are known.

\rightarrow angular velocity at begining & end of the cycle are kept zero.

1st condition :- ① At time, $t=0, \theta = \theta_i$.

$$\theta = \theta_i, \dot{\theta} = 0$$



② At time, $t=t_f$.

$$\theta = \theta_f, \dot{\theta} = 0$$

* the order of polynomial is based on no. of boundary conditions. If 'n' is no. of boundary conditions, order of polynomial is $(n-1)$.

* in general 4 boundary conditions are there $t_i = t_f$ $\theta_i = \theta_f = \text{know.}$ & $v_i = v_f \Rightarrow \dot{\theta} = 0$.
No. of boundary conditions = 4 so order of polynomial is 3.

$$\theta(t) = c_0 + c_1 t + c_2 t^2 + c_3 t^3 + \dots$$

Angular Displacement $\theta(t) = c_0 + c_1 t + c_2 t^2 + c_3 t^3 \quad \text{Eq. ①}$

is generic trajectory cubic polynomial based on 4 boundary conditions (constraint)

From eq. ①,

Angular velocity $\dot{\theta}(t) = \frac{d\theta}{dt} = c_1 + 2c_2 t + 3c_3 t^2. \quad \text{Eq. ②}$

at $t=0$; $\dot{\theta} = \dot{\theta}_i$.

Boundary Cond. ①
 $\therefore \text{Eq. ①} \Rightarrow \dot{\theta}_i = c_0 + c_1(0) + c_2(0) + c_3(0)$

$\dot{\theta}_i = c_0.$

i) $c_0 = \dot{\theta}_i.$

initial case
for displacement

$\text{Eq. ②} \Rightarrow \dot{\theta}_i = [c_1 + 2c_2(0) + 3c_3(0)] \quad \text{Eq. ③}$

~~$c_0 = \dot{\theta}_i$~~

boundary cond. ②

sub. in ②. $t=0, \theta=0$ [initial case for velocity]

$$\dot{\theta}(t) = C_1 + 2C_2(t) + 3C_3t^2.$$

$$0 = C_1 + 0 + 0.$$

i) $C_1 = 0 \rightarrow \text{Eq. 4}$

boundary condition ③. [final case for displacement & velocity]

$$t = t_f.$$

$$\theta_f = C_0 + C_1 t_f + 2C_2 t_f^2 + 3C_3 t_f^3 \rightarrow \text{Eq. 5}$$

$$\dot{\theta}_f = C_1 + 2C_2 t_f + 3C_3 t_f^2.$$

since final velocity is zero,

$$\rightarrow 0 = C_1 + 2C_2 t_f + 3C_3 t_f^2.$$

wkt $C_1 = 0.$

$$\therefore 0 = 2C_2 t_f + 3C_3 t_f^2.$$

i) $C_2 = -\frac{3}{2} C_3 t_f \rightarrow \text{Eq. 6}$

~~Substituting all values in $\dot{\theta}(t)$.~~

~~$\dot{\theta}(t) = \dot{\theta}_f + \ddot{\theta}_f t$~~

~~$\dot{\theta}_f = -2C_2 t_f$~~

In Eq. 5 sub. $C_0 + C_1$,

~~$\theta_f = \theta_i + 0 + 2C_2 t_f^2 + 3C_3 t_f^3.$~~

~~$\theta_f = \theta_i = 2C_2 t_f^2 + 3C_3 t_f^3.$~~

~~$\theta_f - \theta_i = -\frac{3}{2} C_3 t_f^3 + 3C_3 t_f^3$~~

$$④ \text{ similarly } \dots C_3 = \frac{-2(\theta_f - \theta_i)}{t_f^3}$$

subs. this C_3 in eq. ⑥

$$C_2 = \frac{-3}{\frac{\partial^2}{\partial t^2}} \cdot \frac{(-2(\theta_f - \theta_i))t_f}{t_f^3}$$

$$\boxed{C_2 = \frac{3(\theta_f - \theta_i)}{t_f^2}}$$

subs. all values in $\ddot{\theta}(t)$ & $\theta(t)$

$$\theta(t) = \theta_i + \theta + \frac{3(\theta_f - \theta_i)}{t_f^2} \cdot t^2 - \frac{2(\theta_f - \theta_i)}{t_f^3} \cdot t^3$$

$$\dot{\theta}(t) = 2 \times \frac{3(\theta_f - \theta_i)}{t_f^2} \cdot t - \frac{3 \times 2(\theta_f - \theta_i)}{t_f^3} \cdot t^2$$

$$= \frac{6(\theta_f - \theta_i)t}{t_f^2} - \frac{6(\theta_f - \theta_i)t^2}{t_f^3}$$

$$\ddot{\theta}(t) = 6(\theta_f - \theta_i) \left[\frac{t}{t_f^2} - \frac{t^2}{t_f^3} \right]$$

Thus if θ_i, θ_f & t_f are known then $\theta(t)$ & $\dot{\theta}(t)$ i.e. displacement & angular velocity can be found out.

(5)

P1) A robot arm has initial & final positions as 10° & 40° . The link connected to the joint starts from rest & reaches final position in 3 sec. & becomes motionless. Find the cubic polynomial trajectory function for the same.

Solu: $\theta = \theta_i = 10^\circ$ $t = t_0 = 0$ (rest)
 $\dot{\theta} = \dot{\theta}_i = 0^\circ$ $t = t_f = 3$ sec (final);
 At $t=0$ $\ddot{\theta} = 0$. + $\ddot{\theta}_f = 0$.
 $\ddot{\theta} = \frac{d\dot{\theta}}{dt}$

so $\theta_i = 10^\circ$ $\theta_f = 40^\circ$ $t_f = 3$.

Subs. in expression for 3rd order (cubic) polynomial.

$$C_0 = \theta_i = 10 \quad C_1 = 0$$

$$C_2 = \frac{3(\theta_f - \theta_i)}{t_f^2} = \frac{3(40 - 10)}{3^2} \Rightarrow C_2 = 10.$$

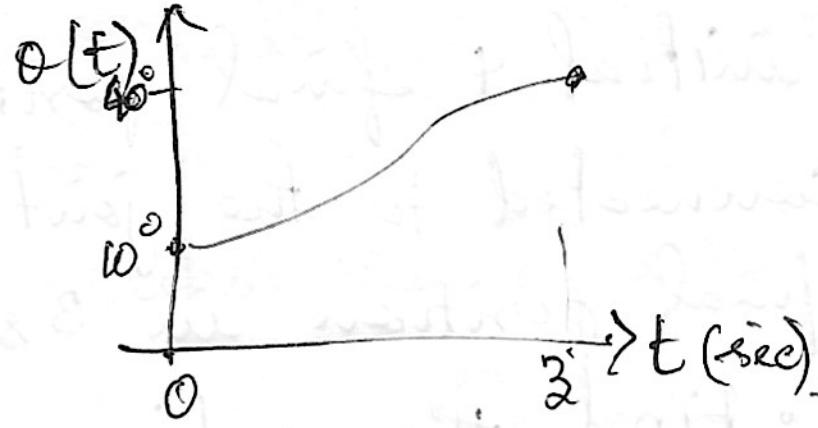
$$C_3 = \frac{-2(\dot{\theta}_f - \dot{\theta}_i)}{t_f^3} = \frac{-2(40 - 10)}{3^3} \Rightarrow C_3 = -2.22$$

Displacement trajectory is

$$\therefore \theta(t) = C_0 + C_1 t + C_2 t^2 + C_3 t^3.$$

$$\theta(t) = 10 + 0 + 10t^2 - 2.22t^3.$$

$$\boxed{\theta(t) = 10 + 10t^2 - 2.22t^3.}$$



Also, velocity trajectory is

$$\dot{\theta}(t) = 20t^2 - 6.66t^2.$$

Case 2: * Initial & final joint angles are known
* Initial & final angular velocities are non zero.

$$t = t_i = 0. \quad \left\{ \theta = \theta_i, \dot{\theta} = \dot{\theta}_i \right.$$

$$t = t_f. \quad \left. \theta = \theta_f, \dot{\theta} = \dot{\theta}_f \right.$$

4 boundary conditions, so 3rd order polynomial (cubic).

$$\theta(t) = \theta_i + \dot{\theta}_i \left[\frac{t^2}{2} t_f + \frac{t^3}{3!} t_f^3 \right]$$

Case 3: $\theta_i, \theta_f \rightarrow$ displacement is known.
 $\dot{\theta}_i, \dot{\theta}_f \rightarrow$ angular velocity at begining & final known
 $\ddot{\theta}_i, \ddot{\theta}_f \rightarrow$ angular acceleration at begining & final known.

So 6 boundary conditions,

Order of polynomial is $(6-1) = 5^{\text{th}}$ order.

$$\theta(t) = c_0 + c_1 t + c_2 t^2 + c_3 t^3 + c_4 t^4 + c_5 t^5$$

The same is called as Quintic Polynomial Trajectory in matrix form

$$\begin{bmatrix} \theta_0 \\ \omega_0 \\ \alpha_0 \\ \ddot{\theta}_f \\ \omega_f \\ \alpha_f \end{bmatrix} = \begin{bmatrix} 1 & t_0 & t_0^2 & t_0^3 & t_0^4 & t_0^5 \\ 0 & 1 & 2t_0 & 3t_0^2 & 4t_0^3 & 5t_0^4 \\ 0 & 0 & 2 & 6t_0^2 & 12t_0^3 & 20t_0^4 \\ 1 & t_f & t_f^2 & t_f^3 & t_f^4 & t_f^5 \\ 0 & 1 & 2t_f^2 & 3t_f^3 & 4t_f^4 & 5t_f^5 \\ 0 & 0 & 2 & 6t_f & 12t_f^2 & 20t_f^3 \end{bmatrix} \begin{bmatrix} a_0 \\ a_1 \\ a_2 \\ a_3 \\ a_4 \\ a_5 \end{bmatrix}$$

If the 't' matrix is known we can find a_0, a_1, \dots, a_5 by computing inverse.

$$ii). \begin{bmatrix} a_0 \\ a_1 \\ \vdots \\ a_5 \end{bmatrix} = \begin{bmatrix} 1 & t_0 & t_0^2 & t_0^3 & t_0^4 & t_0^5 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ 0 & - & - & - & - & 20t_f^3 \end{bmatrix}^{-1} \begin{bmatrix} \theta_0 \\ \omega_0 \\ \alpha_0 \\ \ddot{\theta}_f \\ \omega_f \\ \alpha_f \end{bmatrix}$$

Why can't we use cubic polynomial used for 6 boundary condition.

$$\theta(t) = c_0 + c_1(t) + c_2(t^2) + c_3(t^3)$$

$$\dot{\theta}(t) = c_1 + 2c_2 t + 3c_3 t^2$$

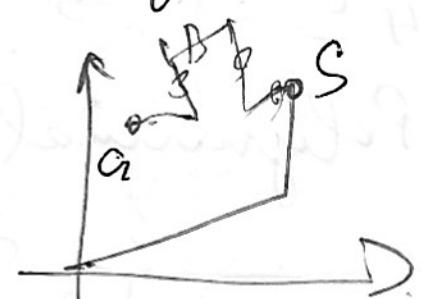
$$\ddot{\theta}(t) = 2c_2 + 6c_3 t^2$$

$$\text{At } t=0, \dot{\theta}(t_0) = \text{const.}$$

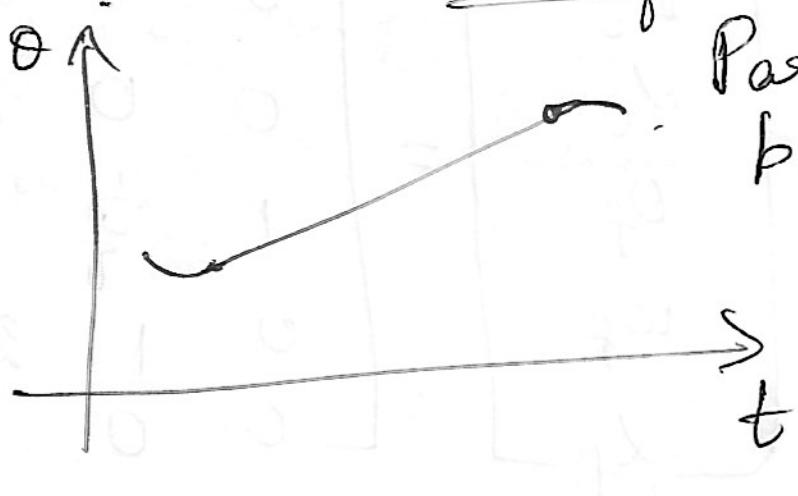
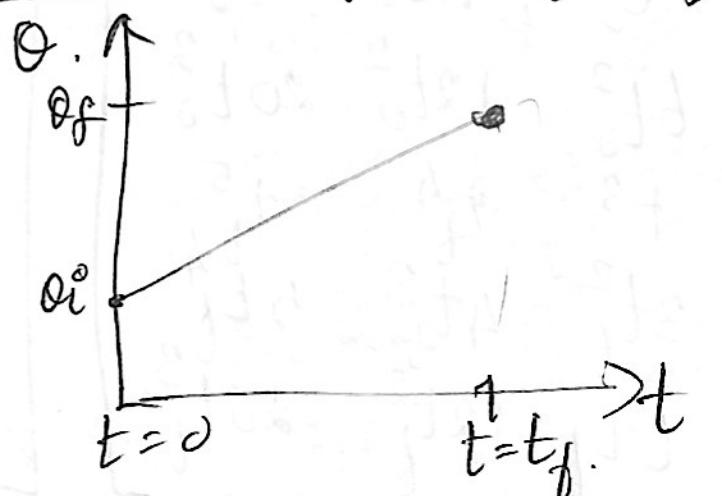
which is impractical

$$ii) \ddot{\theta}_0 = \text{const.}$$

⑧

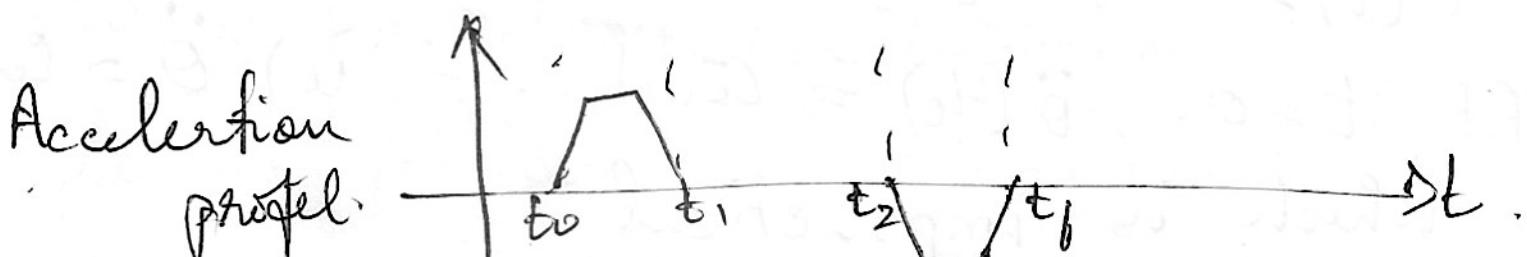
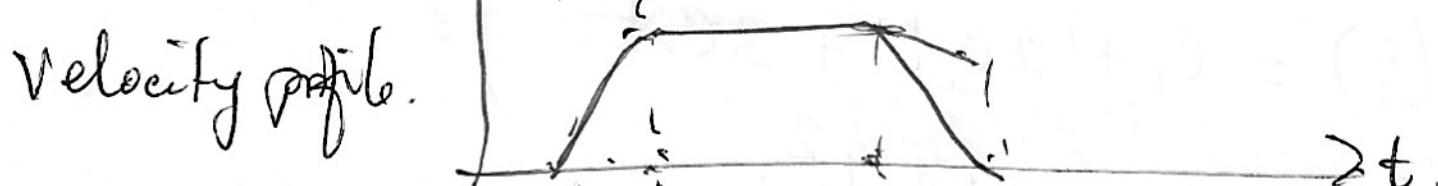
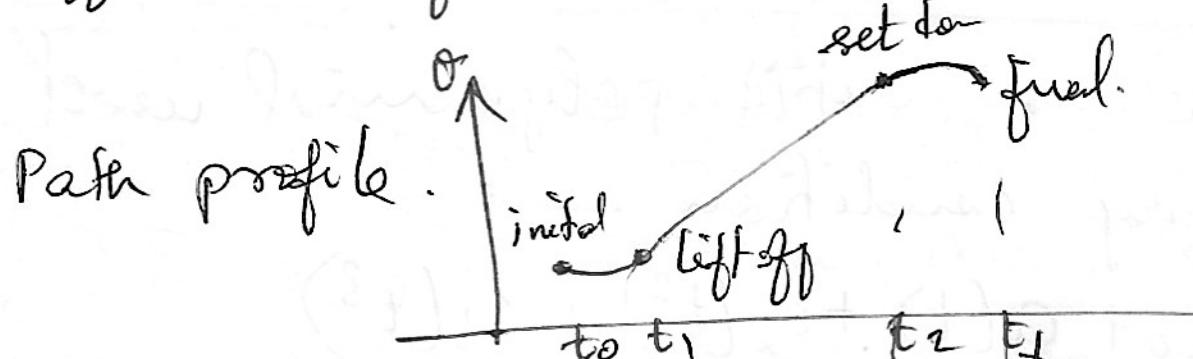
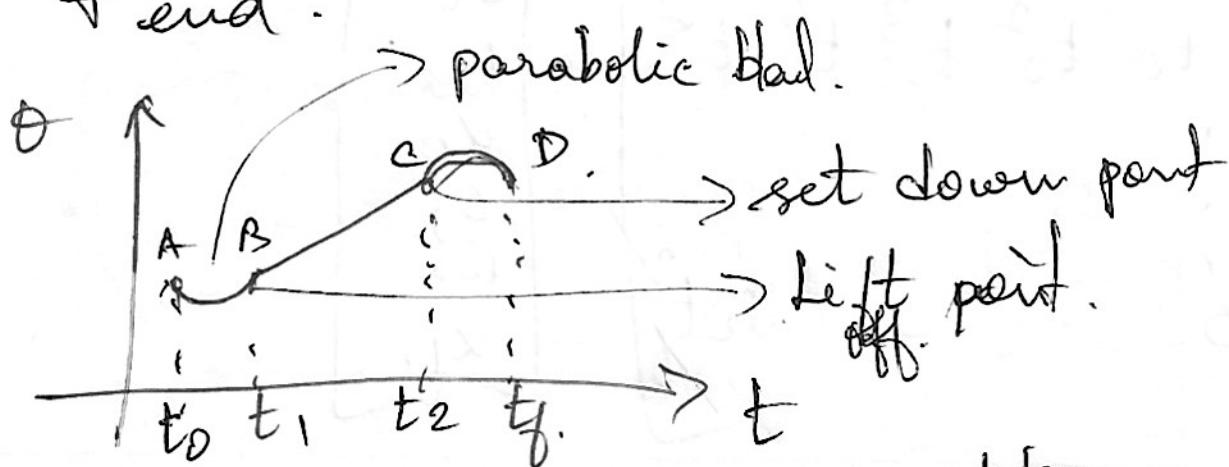
If there are obstacles in the trajectory
 we go for single high order polynomials
 → m' points → $(m+1)$ cubic polynomial

Linear Trajectory function.



~~modifi.~~
Parabolic blend

- * Parabolic blend is modification in linear trajectory fun. to avoid jerks in begin & end.



parameters are

1) Total cycle time = $t_c = t_f - t_0$.

2) Time duration of each blend. $\{ = t_1 - t_0 = t_f - t_2 \}$
(A to B), (C to D)

3) Angular displacement.

& velocity at the
2 junction of parabola
blend should be
found out.

$$\theta(t_1) = \theta(t_0) + \frac{1}{2} \ddot{\theta} t_b^2$$

$$[\text{WKT}, S = ut + \frac{1}{2} at^2] \\ \text{physics.}$$

here $\ddot{\theta}$ is magnitude of
acceleration or deceleration.

4) $\dot{\theta}(t_1) = \dot{\theta}(t_0) + \ddot{\theta} \cdot t_b$. (wkt $v = u + at$)

5). $\theta(t_2) :-$

$$\theta_{t_f} - \theta_{t_2} = \theta_{t_1} - \theta_{t_0}. \rightarrow \text{due to symmetry.}$$

$$\therefore \theta(t_2) = \theta(t_f) - \theta(t_1) - \theta(t_0).$$

$$\ddot{\theta}(t_2) = \frac{\theta(t_2) - \theta(t_1)}{t_2 - t_1} \quad (\text{wkt } v = \frac{s}{t})$$

\Rightarrow PTD

Eg: Calculate the angular velocity & angular displacement based on parabolic blend process

$$t = t_i = 0 \quad \theta_i = 20^\circ \quad \dot{\theta} = 0. \quad t_b = 3 \text{ sec}$$

$$t = t_f = 12 \text{ sec.} \quad \theta_f = 74^\circ, \quad \dot{\theta} = 0. \quad \ddot{\theta} = 2^\circ \text{ deg/sec}$$

what are angular displacements?

(10) $\theta(t_1) \Rightarrow$ angular displacement at t_1

$$= \theta(t_0) + \frac{1}{2} \ddot{\theta}(t_b^2)$$

$$= 20 + \frac{1}{2} \times 2 \times 3.$$

$$\theta(t_1) = 29 \text{ deg.}$$

similarly:

$$\theta(t) = 6 \text{ deg.}$$

$$\theta(t_2) = \theta(t_f) - \theta(t_1) + \theta(t_0)$$

$$= 74 - 29 + 20$$

$$= 65^\circ.$$

$$\dot{\theta}(t) = 6 \text{ deg.} = \dot{\theta}(t)$$

so ang. vel at t_1 & t_2 are same, so no jerky moments.

\Rightarrow PTO. For parabolic blends,

$$\theta_b = \theta_0 + \frac{1}{2} \ddot{\theta} t_b^2$$

$$t_b = \frac{t}{2} - \sqrt{\frac{\ddot{\theta} t^2 - 4 \ddot{\theta} (\theta_f - \theta_0)}{2 \ddot{\theta}}}$$

$$\ddot{\theta} \geq \frac{4(\theta_f - \theta_0)}{t^2}$$

Path Trajectory : (blend 1)

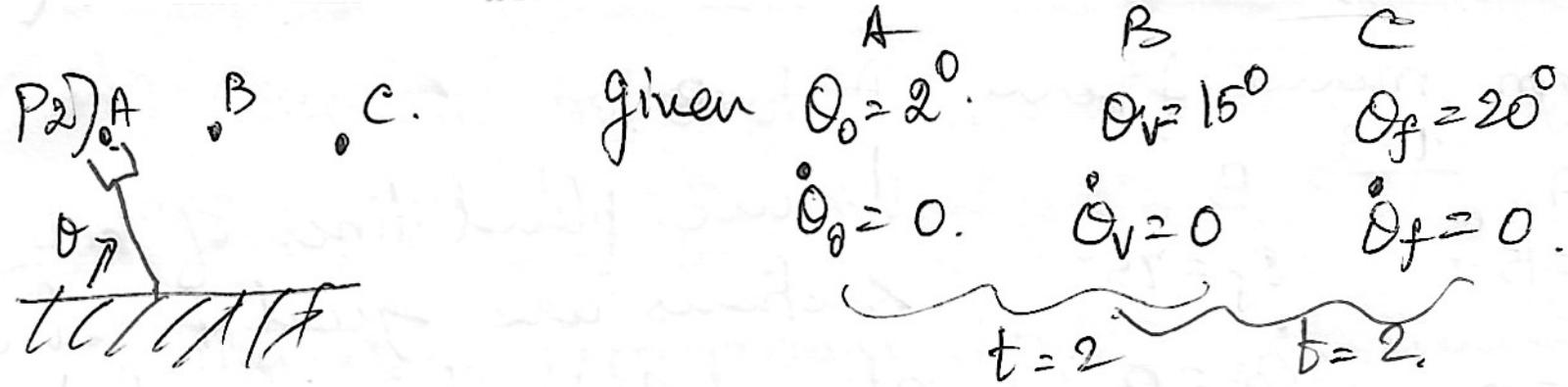
$$\theta(t) = \theta_0 + \frac{1}{2} \ddot{\theta} t^2; \quad 0 \leq t \leq t_b$$

$$\theta(t) = \theta_b + \ddot{\theta} t_b (t - t_b); \quad t_b \leq t \leq t_f - t_b$$

$$\theta(t) = \theta_f - \frac{1}{2} \ddot{\theta} (t - t_f)^2; \quad t_f - t_b \leq t \leq t_f$$

(blend 2)

$t_b \Rightarrow$ blend 1 = blend 2



1 Dof. Solve 2 function \rightarrow A to B
 \searrow B to C.

① From A to B.

$$\text{at } t=0. \quad \theta(0) = \theta_0 = a_0 + a_1(0) + a_2(0^2) + a_3(0^3)$$

$$2 = a_0 + 0 + 0 + 0.$$

$$\therefore a_0 = 2$$

$$\text{at } t=2. \quad \theta(2) = 2 + 0 + a_2(2^2) + a_3(2^3) = 15.$$

$$\text{rearrange} \quad 4a_2 + 8a_3 = 13 \quad \text{--- (1)}$$

$$\dot{\theta}(2) = 0 = 2a_2(2) + 3a_3(2^2)$$

$$\Rightarrow 4a_2 + 12a_3 = 0. \quad \text{--- (2)}$$

solving (1) & (2).

$$a_0 = 2.75 \quad a_3 = -3.25.$$

Repeating same for B to C.

$$b_0 = 15 \quad b_1 = 0 \quad b_2 = 3.75 \quad b_3 = -1.25$$

Final step is trajectory expression

$$\theta(t) = 2 + 2.75t^2 - 3.25t^3 \quad (\text{A} \rightarrow \text{B})$$

$$\theta(t) = 15 + 3.75t^2 - 1.25t^3 \quad (\text{B} \rightarrow \text{C}).$$

P3) Arm moves from A to B.

$$\begin{array}{l} \xrightarrow[t=3]{\text{A}} \text{B} \\ \theta_0 = 15^\circ \quad \theta_f = 75^\circ \\ \dot{\theta}_0 = 0 \quad \dot{\theta}_f = 0. \end{array}$$

Assume blend times of both sections are equal & velocity at end of blend is equal to velocity at linear section

Solu: $\ddot{\theta} \geq \frac{4(75-15)}{3^2} = 26.7^\circ \text{ choose } \ddot{\theta} = 30^\circ.$

$$t_b = \frac{3}{\frac{3}{2} - \frac{\sqrt{30^2(3^2) - 4(30)(75-15)}}{2(30)}} = 1 \text{ sec.}$$

$$\theta_b = 15 + \frac{1}{2}(30)(1^2) = 30^\circ.$$

Subs. these into path trajectory equations.

for blend 1. $\theta(t) = \theta_0 + \frac{1}{2}\ddot{\theta}t^2$
 $(0 \leq t \leq 1)$
 $= 15 + 15t^2$

for linear $(1 \leq t \leq 2)$ $\theta(t) = 30 + 30(t-1)$

for blend 2. $\theta(t) = 75 - \frac{1}{2}30(t-3)^2$
 $(2 \leq t \leq 3)$
 $= 75 - 15(t-3)^2$

→ Run Time → path generator $(\theta, \dot{\theta}, \ddot{\theta}) \rightarrow$ feeds into control system.

→ for cubic polynomial with $\left. \theta \right| \rightarrow a_0, a_1, a_2, \dots$

→ for parabolic blend. \rightarrow

P4). Given a robot joint moves from $\frac{\pi}{3}$ to $\frac{7\pi}{4}$ rad in 4s, starting from rest & then stopping.

Find an appropriate Quintic polynomial trajectory.

Solu: Steps → ① Specify initial & final cond.
 ② Take $\frac{d}{dt}, \frac{d^2}{dt^2}$

③ Matrix form $Tc = Q$.

④ Solve $c = T^{-1}Q$.

	θ (rad)	$\dot{\theta}$ (rad/sec)	$\ddot{\theta}$ (rad/sec ²)	t (sec.)
initial	$\pi/3$	0	0	0
final	$7\pi/4$	0	0	4

$$\theta(t) = c_0 + c_1 t + c_2 t^2 + c_3 t^3 + c_4 t^4 + c_5 t^5$$

$$\dot{\theta}(t) = c_1 + 2c_2 t + 3c_3 t^2 + 4c_4 t^3 + 5c_5 t^4$$

$$\ddot{\theta}(t) = 2c_2 + 6c_3 t + 12c_4 t^2 + 20c_5 t^3.$$

Matrix form $Tc = Q$
 $(6 \times 6)(6 \times 1) (6 \times 1)$

$$[T: \text{coff.}] \begin{bmatrix} c_0 \\ c_1 \\ \vdots \\ c_5 \end{bmatrix} = \begin{bmatrix} \theta_0 \\ \dot{\theta}_0 \\ \ddot{\theta}_0 \\ \dddot{\theta}_0 \\ \ddot{\ddot{\theta}}_0 \\ \ddot{\ddot{\ddot{\theta}}}_0 \end{bmatrix}$$

At time $t=0$

$$\theta = C_0$$

$$\dot{\theta} = C_1 + 4C_2 + 16C_3 + 64C_4 + 256C_5 + 1024C_6$$

$$\ddot{\theta} = C_1$$

$$\ddot{\theta} = C_1 + 8C_2 + 48C_3 + 256C_4 + 1280C_5$$

$$\dddot{\theta} = 2C_2$$

$$\dddot{\theta} = 2C_2 + 24C_3 + \cancel{192}C_4 + 1280C_5$$

$$\begin{bmatrix} C_0 & C_1 & C_2 & C_3 & C_4 & C_5 \\ \theta_0 & 1 & 0 & 0 & 0 & 0 \\ \dot{\theta}_0 & 0 & 1 & 0 & 0 & 0 \\ \ddot{\theta}_0 & 0 & 0 & 2 & 0 & 0 \\ \theta_f & 1 & 4 & 16 & 64 & 256 & 1024 \\ \dot{\theta}_f & 0 & 1 & 8 & 48 & 256 & 1280 \\ \ddot{\theta}_f & 0 & 2 & 24 & 192 & 1280 & 0 \end{bmatrix} = \begin{bmatrix} C_0 \\ C_1 \\ C_2 \\ C_3 \\ C_4 \\ C_5 \end{bmatrix} = \begin{bmatrix} \theta_0 \\ \dot{\theta}_0 \\ \ddot{\theta}_0 \\ \theta_f \\ \dot{\theta}_f \\ \ddot{\theta}_f \end{bmatrix} = \begin{bmatrix} \pi/3 \\ 0 \\ 0 \\ \pi/4 \\ 0 \\ 0 \end{bmatrix}$$

$$\begin{bmatrix} C_0 \\ C_1 \\ C_2 \\ C_3 \\ C_4 \\ C_5 \end{bmatrix} = \begin{bmatrix} & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \end{bmatrix}^{-1} \begin{bmatrix} \theta_0 \\ \dot{\theta}_0 \\ \ddot{\theta}_0 \\ \theta_f \\ \dot{\theta}_f \\ \ddot{\theta}_f \end{bmatrix}_{6 \times 6}$$

Solving,

gives -

$$C_0 = 1.047$$

$$C_1 = 0$$

$$C_2 = 0$$

$$C_3 = 0.695$$

$$C_4 = -2.608$$

$$C_5 = 0.0261$$

$$\therefore \theta(t) = 1.047 + 0.695t^3 - 2.608t^4 + 0.0261t^5.$$