

Module-6

Channel Coding

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Introduction to Error Control Coding

Error Control Coding is essential in digital communication systems to ensure reliable transmission of information over noisy channels.

- The primary function of error control coding is to add redundancy to the transmitted message, allowing the detection and correction of errors at the receiver.
- Two main categories of error control codes:
 - **Block Codes**
 - **Convolutional Codes**



Block Codes

Block Codes:

- A block code takes a message of k bits and encodes it into a codeword of n bits, where $n > k$.
- The ratio $R = \frac{k}{n}$ is known as the **code rate**.
- Block codes are commonly used in communication systems to detect and correct errors.

Example: (7, 4) Linear Block Code (LBC)

- $k = 4$ (message length)
- $n = 7$ (codeword length)



Introduction to Linear Block Codes

- Linear Block Codes (LBC) encode a k -bit message into an n -bit codeword where $n > k$.
- The codeword is generated using the generator matrix G .
- The Parity Check Matrix H is used for error detection and correction.
- Each codeword is a linear combination of the rows of G .



Encoding in Block Codes

For an (n, k) block code, the message vector \mathbf{u} of length k is encoded into a codeword \mathbf{v} of length n using the generator matrix G .

$$\mathbf{v} = \mathbf{u}G \quad (1)$$

Generator Matrix G for a $(7, 4)$ LBC:

$$G = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 & 1 & 1 \end{bmatrix}$$

The codeword \mathbf{v} is obtained by multiplying the message vector \mathbf{u} by the generator matrix G .



Generator Matrix G

- The generator matrix G is a $k \times n$ matrix.
- It has the form:

$$G = [I_k \mid P]$$

where I_k is the $k \times k$ identity matrix, and P is the $k \times (n - k)$ parity submatrix.



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Example: (7, 4) Code

For a (7, 4) code, the generator matrix G is:

$$G = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 & 1 & 1 \end{bmatrix}$$



Encoding a Message Using G

- To encode a k -bit message, multiply the message vector u by the generator matrix G :

$$v = u \cdot G$$

where v is the n -bit codeword.



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Example: Encoding

Let the message vector be $u = [1, 0, 1, 1]$. The encoded codeword is:

$$v = [1, 0, 1, 1] \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 & 1 & 1 \end{bmatrix}$$

After multiplication, the codeword is:

$$v = [1, 0, 1, 1, 0, 0, 1]$$



Parity Check Matrix H

- The parity check matrix H is used for error detection and correction.
- It must satisfy $G \cdot H^T = 0$.
- The structure of H for systematic codes is:

$$H = [P^T \mid I_{n-k}]$$

where P^T is the transpose of the parity submatrix from G and I_{n-k} is an identity matrix of size $(n - k) \times (n - k)$.



Constructing H for (7, 4) Code

Step-by-Step

- Parity Submatrix P from G :

$$P = \begin{bmatrix} 1 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}$$

- Transpose P :

$$P^T = \begin{bmatrix} 1 & 1 & 0 & 1 \\ 1 & 0 & 1 & 1 \\ 0 & 1 & 1 & 1 \end{bmatrix}$$

- Identity matrix I_{n-k} :

$$I_3 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Parity Check Matrix

The **parity check matrix** H is used to detect errors in the received codeword.

For a (7, 4) LBC, the parity check matrix is:

$$H = \begin{bmatrix} 1 & 1 & 0 & 1 & 1 & 0 & 0 \\ 0 & 1 & 1 & 1 & 0 & 1 & 0 \\ 1 & 1 & 1 & 0 & 0 & 0 & 1 \end{bmatrix}$$

The syndrome s is calculated as:

$$s = rH^T$$

where r is the received vector, and H^T is the transpose of the parity check matrix.



Example of Error Detection

Consider the received vector $\mathbf{r} = [1\ 0\ 1\ 0\ 0\ 1]$.

Calculate the syndrome:

$$H = \begin{bmatrix} 1 & 1 & 0 & 1 & 1 & 0 & 0 \\ 0 & 1 & 1 & 1 & 0 & 1 & 0 \\ 1 & 1 & 1 & 0 & 0 & 0 & 1 \end{bmatrix}$$

$$\mathbf{s} = \mathbf{r}H^T = [1\ 0\ 1]$$

The syndrome is non-zero, indicating that an error has occurred in the received vector.



Syndrome Calculation for Error Detection

- The syndrome is calculated using the received vector r and the parity check matrix H :

$$s = r \cdot H^T$$

- If $s = 0$, the codeword is valid. If $s \neq 0$, an error has occurred.



Example: Error Detection with H

Received Vector

Let the received vector be:

$$r = [1, 0, 1, 0, 0, 0, 1]$$



Example: Error Detection with H

Received Vector

Let the received vector be:

$$r = [1, 0, 1, 0, 0, 0, 1]$$

Syndrome Calculation

Multiply the received vector by H^T :

$$s = [1, 0, 1, 0, 0, 0, 1] \begin{bmatrix} 1 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 1 & 1 \\ 1 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = [1, 0, 1]$$

The non-zero syndrome indicates an error.



Example: (7,4) Linear Block Code

- Consider a (7,4) linear block code.
- We have 4 data bits u_1, u_2, u_3, u_4 and 3 parity bits p_1, p_2, p_3 .
- The codeword is 7 bits: $[u_1, u_2, u_3, u_4, p_1, p_2, p_3]$.
- The parity check equations are:

$$p_1 = u_1 + u_2 + u_3$$

$$p_2 = u_1 + u_2 + u_4$$

$$p_3 = u_1 + u_3 + u_4$$

- These equations ensure that the parity bits are combinations of the data bits.



Step-by-Step Construction of Parity Matrix P

- The parity check equations define how the parity bits are computed from the data bits. Let's express these equations in matrix form:

$$p_1 = u_1 + u_2 + u_3 \Rightarrow p_1 = [1, 1, 1, 0] \cdot \begin{bmatrix} u_1 \\ u_2 \\ u_3 \\ u_4 \end{bmatrix}$$

$$p_2 = u_1 + u_2 + u_4 \Rightarrow p_2 = [1, 1, 0, 1] \cdot \begin{bmatrix} u_1 \\ u_2 \\ u_3 \\ u_4 \end{bmatrix}; p_3 = u_1 + u_3 + u_4 \Rightarrow p_3 = [1, 0, 1, 1] \cdot \begin{bmatrix} u_1 \\ u_2 \\ u_3 \\ u_4 \end{bmatrix}$$

- From these equations, we can extract the parity matrix P .



Constructing the Generator Matrix G

- The generator matrix G is constructed by combining the identity matrix I_k and the parity matrix P . The generator matrix G will be used to encode the message.
- Here, I_k is a 4×4 identity matrix, and P is the matrix derived from the parity check equations.

$$I_k = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}, \quad P = \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 1 & 1 \end{bmatrix}$$

$$G = [I_k \mid P] = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 1 \\ 0 & 1 & 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 1 & 0 & 1 & 1 \end{bmatrix}$$



Encoding a Message Using G

- Let's encode the message $\mathbf{u} = [1, 0, 1, 1]$.
- The encoded codeword \mathbf{v} is obtained by multiplying the message vector \mathbf{u} with the generator matrix G :

$$\mathbf{v} = \mathbf{u} \cdot G = [1, 0, 1, 1] \cdot \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 1 \\ 0 & 1 & 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 1 & 0 & 1 & 1 \end{bmatrix}$$
$$\mathbf{v} = [1, 0, 1, 1, 0, 1, 0]$$

- This is the encoded 7-bit codeword that includes both data and parity bits.



Constructing the Parity Check Matrix H

- The parity check matrix H is constructed from the parity matrix P .
- H has dimensions $(n - k) \times n$, i.e., 3×7 , and is formed as follows:

$$H = \begin{bmatrix} P^T & I_{n-k} \end{bmatrix}$$

$$H = \begin{bmatrix} 1 & 1 & 1 & 0 & 1 & 0 & 0 \\ 1 & 1 & 0 & 1 & 0 & 1 & 0 \\ 1 & 0 & 1 & 1 & 0 & 0 & 1 \end{bmatrix}$$

- H is used for detecting errors in the received codeword.



Syndrome Calculation

- Suppose the received vector is $\mathbf{r} = [1, 0, 1, 1, 0, 0, 1]$.
- To check for errors, we calculate the syndrome:

$$\mathbf{s} = \mathbf{r} \cdot H^T = [1, 0, 1, 1, 0, 0, 1] \cdot \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 1 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

- The result is:

$$\mathbf{s} = [1, 0, 1]$$

- A non-zero syndrome indicates that there is an error in the received codeword.



- The syndrome $s = [1, 0, 1]$ corresponds to the third row of H , indicating an error in the third bit.
- The corrected codeword is:

$$v' = [1, 0, 0, 1, 0, 0, 1]$$

- The error in the third bit has been corrected, and the valid codeword is restored.



Summary of Encoding and Decoding

- The generator matrix G is used to encode a message into a codeword.
- The parity check matrix H helps detect errors by calculating the syndrome.
- Errors can be corrected based on the syndrome.



Summary

- Block codes are essential for error detection and correction in digital communication systems.
- The generator matrix G is used for encoding messages, while the parity check matrix H helps detect errors.
- A $(7, 4)$ LBC was used as an example to demonstrate encoding and error detection.
- Encoding is done by multiplying the message vector with the generator matrix G .
- Decoding involves calculating the syndrome using the parity check matrix H to detect errors.
- The generator matrix and parity check matrix provide a systematic way to detect and correct errors.



LBC Encoding Circuit

- The encoding process involves taking the data bits $u = [u_1, u_2, \dots, u_k]$ and computing the codeword using the generator matrix G .
- The encoding circuit generates the codeword by using XOR gates to combine the data bits and produce the parity bits.

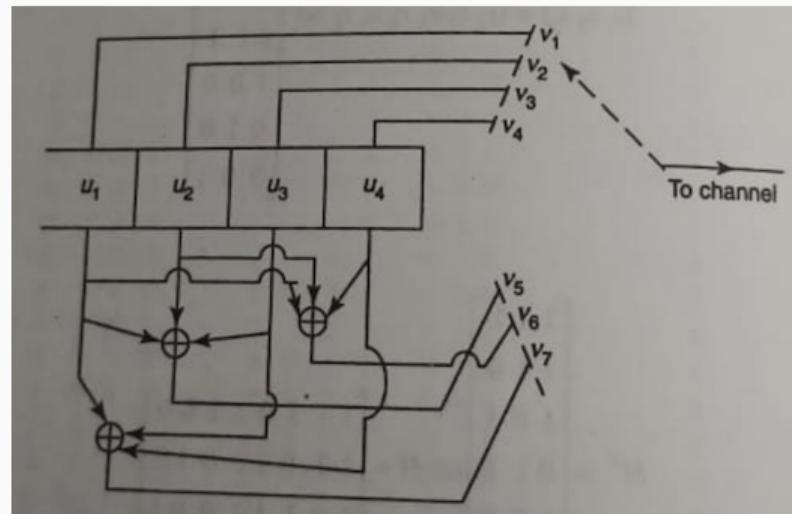


Figure 1: LBC Encoding Circuit



Example: Encoding Circuit in (7,4) LBC

- Consider the parity check equations for a (7,4) LBC:

$$p_1 = u_1 + u_2 + u_3$$

$$p_2 = u_1 + u_2 + u_4$$

$$p_3 = u_1 + u_3 + u_4$$

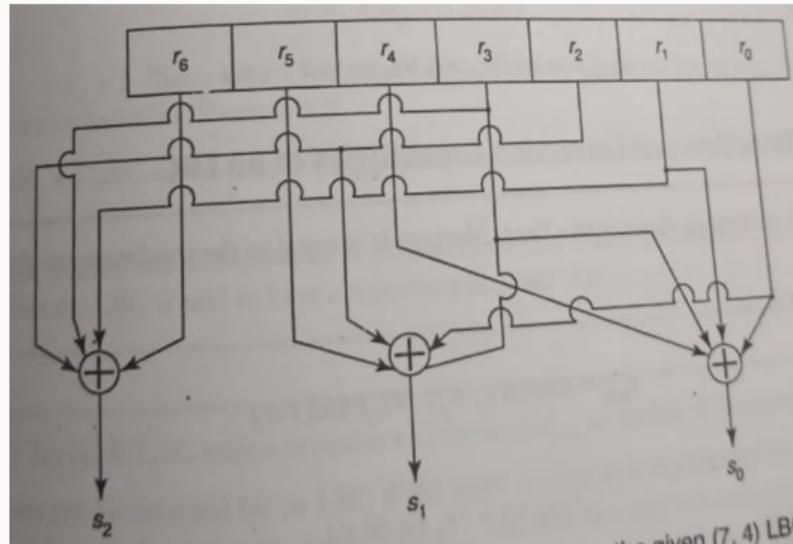
- These equations are implemented using XOR gates in the encoding circuit, which computes the parity bits from the data bits.
- The generator matrix G is used to encode the message:

$$G = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 1 \\ 0 & 1 & 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 1 & 0 & 1 & 1 \end{bmatrix}$$



Syndrome Calculation Circuit

- The syndrome calculation circuit is used to detect errors in the received codeword.
- The received codeword $r = [r_1, r_2, \dots, r_n]$ is multiplied by the transpose of the parity-check matrix H^T to calculate the syndrome s .
- If the syndrome is non-zero, it indicates the presence of errors.



Example: Syndrome Calculation in (7,4) LBC

- The parity-check matrix H for a (7,4) LBC is:

$$H = \begin{bmatrix} 1 & 1 & 1 & 0 & 1 & 0 & 0 \\ 1 & 1 & 0 & 1 & 0 & 1 & 0 \\ 1 & 0 & 1 & 1 & 0 & 0 & 1 \end{bmatrix}$$

- The syndrome s is calculated as:

$$s = r \cdot H^T$$

- If $s = [0, 0, 0]$, no errors are detected. If $s \neq [0, 0, 0]$, it points to the location of the error.



Properties of Linear Block Codes

- **Systematic Codes:** LBCs are often systematic, meaning the data bits appear unchanged in the codeword, followed by parity bits.
- **Hamming Distance:** The minimum Hamming distance d_{min} of an LBC determines its error detection and correction capability.
- **Error Detection:** An LBC can detect up to $t_d = d_{min} - 1$ errors.
- **Error Correction:** An LBC can correct up to $t_c = \left\lfloor \frac{d_{min}-1}{2} \right\rfloor$ errors.
- **Linearity:** The sum of any two valid codewords in an LBC is also a valid codeword.



Introduction to Hamming Distance and Hamming Weight

- **Hamming Distance:** The number of positions at which the corresponding symbols of two codewords differ.
- **Hamming Weight:** The number of non-zero bits (1s) in a codeword.
- **Minimum Hamming Distance d_{\min} :** The smallest Hamming distance between any two distinct codewords in a linear block code.
- These properties determine the error detection and correction capabilities of the code.



Example Codewords for a (7,4) Linear Block Code

- Consider the following generator matrix G for a (7,4) LBC:

$$G = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 1 & 0 & 1 & 1 \end{bmatrix}$$

- Codewords are generated by multiplying message vectors u with G . For example:

Message: [1 0 1 1] \Rightarrow Codeword: [1 0 1 1 0 1 0]

Message: [0 1 0 1] \Rightarrow Codeword: [0 1 0 1 1 0 0]



Calculating Hamming Weight of Codewords

- The Hamming weight of a codeword is the number of 1s in the codeword.
- Example: For the codeword [1 0 1 1 0 1 0]:

$$\text{Hamming weight} = 1 + 1 + 1 + 1 = 4$$

- Example: For the codeword [0 1 0 1 1 0 0]:

$$\text{Hamming weight} = 1 + 1 + 1 = 3$$

- Hamming weight is used to calculate the minimum Hamming distance of the code.



Calculating Minimum Hamming Distance d_{\min}

- The minimum Hamming distance d_{\min} is the smallest Hamming distance between any pair of distinct codewords.
- Hamming distance between two codewords is the number of positions where their bits differ.
- Example: Consider two codewords [1 0 1 1 0 1 0] and [0 1 0 1 1 0 0].

Difference: 1 0 1 1 0 1 0 and 0 1 0 1 1 0 0

- Hamming distance = 4 (the positions of underlined bits differ).
- Minimum Hamming distance $d_{\min} = 3$ for this code, as the smallest Hamming distance between any two codewords is 3.



Example: Calculating d_{\min} for (7,4) LBC

- Let's compute d_{\min} for a (7,4) linear block code with these codewords:

Codeword 1: [1 0 1 1 0 1 0]

Codeword 2: [0 1 0 1 1 0 0]

Codeword 3: [1 1 0 0 1 1 0]

Codeword 4: [0 0 0 0 0 0 0]

- Calculate the Hamming distance between each pair of codewords:

$$d(C_1, C_2) = 4, \quad d(C_1, C_3) = 3, \quad d(C_2, C_3) = 4$$

- Minimum Hamming distance $d_{\min} = 3$, which means this code can detect up to 2 errors and correct 1 error.



Hamming Codes

Introduction to Hamming Codes

- Hamming Codes are linear error-correcting codes that can detect and correct single-bit errors.
- Invented by Richard Hamming in 1950.
- Hamming codes are used for reliable data transmission over noisy channels.
- For a message length of 4, we need to design a Hamming code that can detect and correct a single error.



Designing a Hamming Code (Single Error-Correcting)

Step-by-Step Design:

- Message length: 4 bits.
- Number of parity bits p : We need to determine p such that:

$$2^p \geq n + p + 1$$

where n is the number of data bits.

- For $n = 4$, solve $2^p \geq 4 + p + 1$.
- $p = 3$, so we need 3 parity bits.
- The total codeword length is $n + p = 7$ bits.



Placement of Parity Bits

- The 7-bit codeword will contain 4 data bits and 3 parity bits.
- Parity bits are placed at positions that are powers of 2:
 - Parity bit P_1 at position 1.
 - Parity bit P_2 at position 2.
 - Parity bit P_4 at position 4.
- Data bits are placed at the remaining positions:

$$[P_1, P_2, D_1, P_4, D_2, D_3, D_4]$$

- Example: For message $[D_1 \ D_2 \ D_3 \ D_4] = [1 \ 0 \ 1 \ 1]$, the initial codeword is $[P_1, P_2, 1, P_4, 0, 1, 1]$.



Example: Hamming Code Encoding and Parity Bit Calculation

Problem: Encode the message [1 0 1 1] using a (7,4) Hamming code.

Solution:

1. Arrange the data bits [1 0 1 1] as $[P_1, P_2, 1, P_4, 0, 1, 1]$.
2. Calculate the parity bits using XOR:
 - $P_1 = D_1 \oplus D_2 \oplus D_4 = 1 \oplus 0 \oplus 1 = 0$
 - $P_2 = D_1 \oplus D_3 \oplus D_4 = 1 \oplus 1 \oplus 1 = 1$
 - $P_4 = D_2 \oplus D_3 \oplus D_4 = 0 \oplus 1 \oplus 1 = 0$
3. The final encoded codeword is:

$$[P_1 \ P_2 \ D_1 \ P_4 \ D_2 \ D_3 \ D_4] = [0 \ 1 \ 1 \ 0 \ 0 \ 1 \ 1]$$



Example: Hamming Code Error Detection and Correction

Problem: A received codeword is [0100011]. Detect and correct the error.

Solution:

- The received codeword differs from the transmitted codeword. Perform syndrome calculation:
 - $S_1 = P_1 \oplus D_1 \oplus D_2 \oplus D_4 = 0 \oplus 0 \oplus 0 \oplus 1 = 1$
 - $S_2 = P_2 \oplus D_1 \oplus D_3 \oplus D_4 = 1 \oplus 0 \oplus 1 \oplus 1 = 1$
 - $S_4 = P_4 \oplus D_2 \oplus D_3 \oplus D_4 = 0 \oplus 0 \oplus 1 \oplus 1 = 0$
- Syndrome $[S_4 \ S_2 \ S_1] = [0 \ 1 \ 1] = 3 (binary).$
- Error detected in position 3. Flip the third bit of the received codeword:

$$[01\underline{0}0011] \rightarrow [0110011]$$

- The corrected codeword is [0110011], matching the original transmitted codeword.



Cyclic Codes

Introduction to Cyclic Codes

- Cyclic codes are a subclass of linear block codes.
- Any cyclic shift of a valid codeword results in another valid codeword.
- Widely used for error detection and correction due to efficient encoding and decoding.
- Defined by a generator polynomial $g(x)$.



Properties of Cyclic Codes

- Cyclic codes are linear codes.
- Codewords can be represented as polynomials over a binary field.
- A valid cyclic codeword can be generated by multiplying the message polynomial by the generator polynomial $g(x)$.
- Cyclic shift property: If $c(x)$ is a codeword, then $x \cdot c(x) \bmod (x^n - 1)$ is also a codeword.



Generator Polynomial $g(x)$

- The generator polynomial $g(x)$ defines the cyclic code.
- $g(x)$ divides $x^n - 1$, where n is the length of the codeword.
- The degree of $g(x)$ determines the number of parity bits, $n - k$, where k is the number of data bits.
- Example: For a (7,4) cyclic code, a valid generator polynomial is:

$$g(x) = 1 + x + x^3$$



Designing the Generator Polynomial in Cyclic Codes

- Generator Polynomial $g(x)$: A key component in designing cyclic codes. It defines the cyclic code and is used for encoding and decoding.
- The generator polynomial must divide $x^n - 1$, where n is the length of the codeword.
- Steps to Design:
 1. Factorize $x^n - 1$ into irreducible polynomials over the finite field $GF(2)$.
 2. Choose one of the factors as the generator polynomial $g(x)$.
- The degree of $g(x)$ determines the number of parity bits $n - k$, where k is the number of data bits.



Example: Designing the Generator Polynomial

Problem: Design the generator polynomial for a (7,4) cyclic code.

Solution:

- Factor $x^7 - 1$ over $GF(2)$:

$$x^7 - 1 = (x - 1)(x^3 + x^2 + 1)(x^3 + x + 1)$$

- Choose one of the irreducible factors as the generator polynomial. For example:

$$g(x) = x^3 + x + 1$$

- The degree of $g(x)$ is 3, so the number of parity bits is $7 - 4 = 3$.
- The cyclic code generated by $g(x)$ will have a minimum Hamming distance of $d_{\min} \geq 3$, enabling single-error correction.



Derivation of Generator Polynomial $g(x)$

- The generator polynomial $g(x)$ must divide $x^n - 1$.
- Example for a (7,4) cyclic code:

$$x^7 - 1 = (x - 1)(x^3 + x^2 + 1)(x^3 + x + 1)$$

- Choose one of the irreducible factors as the generator polynomial. In this case:

$$g(x) = 1 + x + x^3$$

- The codewords are generated by multiplying the message polynomial $m(x)$ by $g(x)$.



Factorization of $x^n - 1$ and Possible $g(x)$

n	Factorization of $x^n - 1$	Possible Generator Polynomials $g(x)$
2	$x^2 - 1 = (x - 1)(x + 1)$	$g(x) = x - 1, x + 1$
3	$x^3 - 1 = (x - 1)(x^2 + x + 1)$	$g(x) = x^2 + x + 1$
4	$x^4 - 1 = (x - 1)(x + 1)(x^2 + 1)$	$g(x) = x^2 + 1, x^2 - 1$
5	$x^5 - 1 = (x - 1)(x^4 + x^3 + x^2 + x + 1)$	$g(x) = x^4 + x^3 + x^2 + x + 1$
6	$x^6 - 1 = (x - 1)(x + 1)(x^2 + x + 1)(x^2 - x + 1)$	$g(x) = x^2 + x + 1, x^2 - x + 1$
7	$x^7 - 1 = (x - 1)(x^6 + x^5 + x^4 + x^3 + x^2 + x + 1)$	$g(x) = x^3 + x + 1, x^6 + \dots + 1$
8	$x^8 - 1 = (x - 1)(x + 1)(x^2 + 1)(x^4 + 1)$	$g(x) = x^4 + 1, x^2 + 1$
9	$x^9 - 1 = (x - 1)(x^3 - 1)(x^3 + 1)$ $= (x - 1)(x - 1)(x^2 + x + 1)(x + 1)(x^2 - x + 1)$	$g(x) = x^3 + 1, g(x) = x^2 + x + 1$

Table 1: Factorization of $x^n - 1$ and Possible $g(x)$ for Various n



Example of Message Encoding

- For a (7,4) cyclic code, let the message polynomial $m(x) = 1 + x$ (corresponding to the message bits [1 0 1 0]).
- The generator polynomial is $g(x) = 1 + x + x^3$.
- Multiply the message polynomial by the generator polynomial:

$$c(x) = m(x) \cdot g(x) = (1 + x) \cdot (1 + x + x^3) = 1 + 2x + 2x^2 + x^4 + x^5$$

- In binary (mod 2), the codeword becomes:

$$c(x) = 1 + x^2 + x^4 + x^5$$

- Codeword: [1 0 1 0 1 1 0]



Cyclic Code Encoder Circuit

- The encoding process can be implemented using shift registers and XOR gates.
- The generator polynomial determines the connections of the XOR gates.

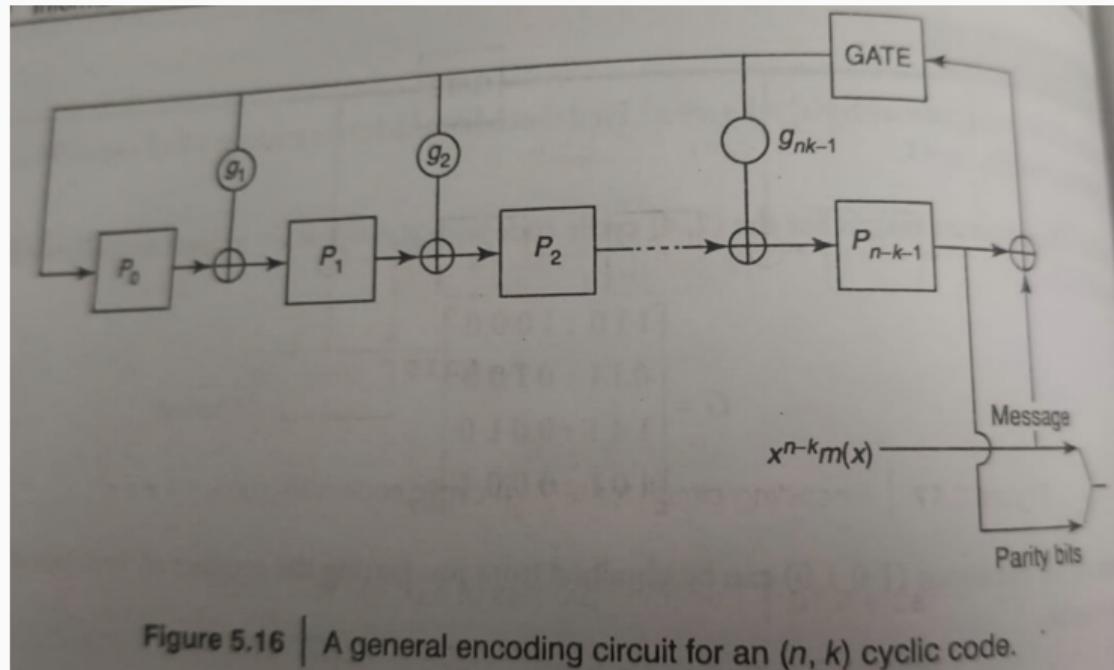


Figure 5.16 | A general encoding circuit for an (n, k) cyclic code.



Encoding Circuit for (7,4) Cyclic Code

- The shift register implementation of the (7,4) cyclic code encoder is based on the generator polynomial $g(x) = 1 + x + x^3$.
- Shift the data bits through the shift register, and the parity bits are generated using XOR gates.
- The final codeword consists of the original data bits followed by the parity bits.



Syndrome Calculation

- The syndrome is calculated by dividing the received polynomial $r(x)$ by the generator polynomial $g(x)$.
- If the remainder (syndrome) is zero, no errors are detected. Otherwise, errors have occurred.
- Syndrome $S(x) = r(x) \bmod g(x)$



Example: Syndrome Calculation

- Suppose the transmitted codeword is $c(x) = 1 + x^2 + x^4 + x^5$.
- The received polynomial is $r(x) = 1 + x + x^2 + x^4 + x^5$.
- Perform the division $r(x) \div g(x)$, where $g(x) = 1 + x + x^3$, to calculate the syndrome.
- The syndrome is non-zero, indicating that an error has occurred.



Cyclic Code Decoder Circuit

- The decoder circuit uses the syndrome to detect errors.
- The error can be located using lookup tables or other error-correcting algorithms.
- The syndrome points to the error pattern, which can then be corrected.

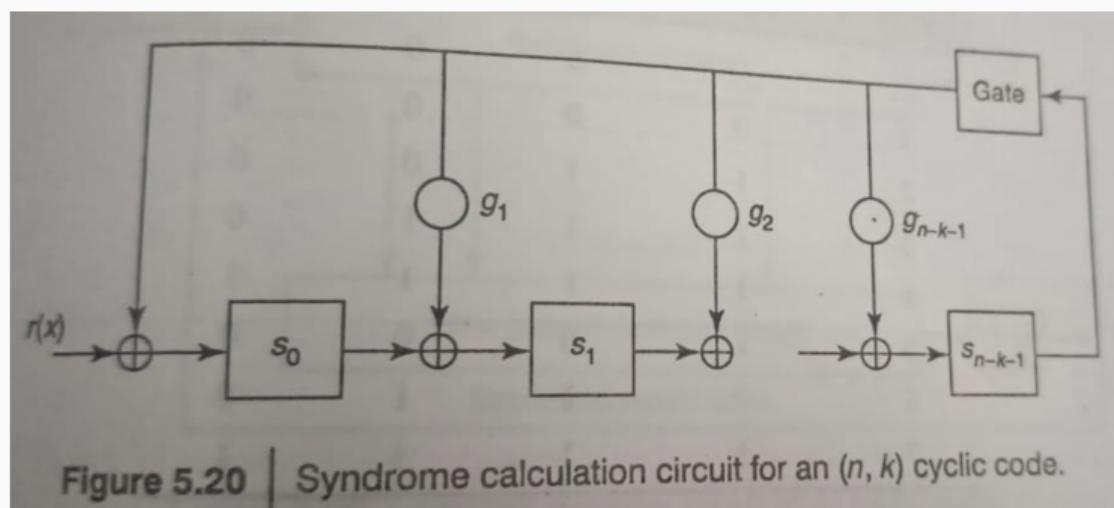


Figure 5.20 | Syndrome calculation circuit for an (n, k) cyclic code.

Figure 4: Cyclic Code Decoder Circuit



Error Detection and Correction Capability

- The error detection and correction capability of a cyclic code depends on its minimum Hamming distance d_{\min} .
- A cyclic code can detect up to $d_{\min} - 1$ errors.
- It can correct up to $\left\lfloor \frac{d_{\min}-1}{2} \right\rfloor$ errors.
- For a (7,4) cyclic code with $d_{\min} = 3$, the code can detect up to 2 errors and correct 1 error.



Example of Error Detection

- Consider the received polynomial $r(x) = 1 + x + x^2 + x^4 + x^5$.
- Perform polynomial division by $g(x) = 1 + x + x^3$.
- If the remainder is non-zero, an error has occurred.
- The error can be corrected by identifying the error pattern using the syndrome.



Example of Error Correction

- Using the syndrome, the location of the error can be identified.
- Flip the corresponding bit in the received codeword to correct the error.
- Example: Suppose the error occurs at the x^1 term. The received polynomial $r(x) = 1 + x + x^2 + x^4 + x^5$ is corrected to $1 + x^2 + x^4 + x^5$.



Systematic Cyclic Codes

- In a systematic cyclic code, the message bits are transmitted unchanged, followed by the parity bits.
- The encoding process appends the parity bits to the message.
- The generator polynomial $g(x)$ ensures that the parity bits are generated correctly.



Example of Systematic Encoding

- For a message $m(x) = 1 + x$, the codeword in a systematic cyclic code is formed by appending the parity bits.
- The generator polynomial is used to compute the parity bits, and the final codeword is $[1 \ 0 \ 1 \ 0 \ p_1 \ p_2 \ p_3]$.



Algebraic Properties of Cyclic Codes

- Cyclic codes are closed under addition: The sum of two codewords is also a valid codeword.
- Cyclic codes are also closed under scalar multiplication.
- These properties make cyclic codes useful for error correction as the cyclic structure simplifies decoding.



Applications of Cyclic Codes

- Cyclic codes are widely used in error detection and correction.
- Applications include:
 - Cyclic Redundancy Check (CRC) in network communications.
 - Data storage systems.
 - Satellite communications.



Cyclic Redundancy Check (CRC)

- CRC is a widely used error-detecting code based on cyclic codes.
- A specific generator polynomial is used to generate the CRC bits.
- CRC is highly efficient for detecting burst errors in data transmission.



Performance of Cyclic Codes

- Cyclic codes are highly efficient in terms of error detection and correction.
- They have low computational complexity due to their polynomial structure.
- Cyclic codes provide robust error correction with minimal overhead in many communication systems.



Summary

- Cyclic codes are a powerful class of linear block codes used for error detection and correction.
- They are defined by their generator polynomial $g(x)$, which encodes and decodes messages efficiently.
- Cyclic codes are widely used in communication systems, especially in applications like CRC.



Example Problem 1: Cyclic Encoding

- Consider a (7, 4) cyclic code with generator polynomial $g(x) = 1 + x + x^3$.
- Encode the message $m(x) = 1 + x^2$ (corresponding to the message bits [1 0 1 0]).

Solution:

- Multiply the message polynomial $m(x)$ by the generator polynomial $g(x)$:

$$c(x) = m(x) \cdot g(x) = (1 + x^2) \cdot (1 + x + x^3)$$

- Perform polynomial multiplication:

$$c(x) = 1 + x + x^3 + x^2 + x^4 + x^5$$

- Since we're working in \mathbb{F}_2 , reduce the powers modulo 2:

$$c(x) = 1 + x + x^2 + x^4 + x^5$$

- The final encoded codeword is:



Example Problem 2: Cyclic Decoding

- A received codeword for the (7, 4) cyclic code is $r(x) = 1 + x + x^2 + x^4$ (received bits [1 1 1 0 1 0 0]).
- The generator polynomial is $g(x) = 1 + x + x^3$.
- Determine if the received codeword contains any errors using syndrome calculation.

Solution:

- Perform polynomial division of $r(x)$ by $g(x)$ to find the remainder (syndrome):

$$r(x) = 1 + x + x^2 + x^4$$

- Divide $r(x)$ by $g(x) = 1 + x + x^3$ using long division or synthetic division:

$$r(x) \div g(x) = \text{quotient with remainder} \Rightarrow \text{remainder} = 1$$

- Since the remainder is non-zero, the syndrome is $S(x) = 1$, indicating an error in the received codeword.



Example Problem 3: Correcting Errors with Cyclic Codes

Problem:

- The received codeword $r(x) = 1 + x + x^2 + x^4$ was found to contain an error.
- Use the syndrome to identify the location of the error and correct the codeword.

Solution:

- The syndrome calculation yielded $S(x) = 1$, which corresponds to a single-bit error in the first bit of the codeword.
- Flip the first bit of the received codeword [1 1 1 0 1 0 0] to correct the error.
- The corrected codeword is [0 1 1 0 1 0 0], which corresponds to the polynomial:

$$c(x) = x + x^2 + x^4$$

- The error has been successfully corrected.



Example Problem 4: Systematic Encoding in Cyclic Codes

Problem:

- Use systematic encoding to encode the message $m(x) = 1 + x^2$ with the generator polynomial $g(x) = 1 + x + x^3$.
- The codeword must have the data bits followed by the parity bits.

Solution:

- Perform systematic encoding by first multiplying the message by x^{n-k} (shifting it):

$$x^3 \cdot m(x) = x^3 \cdot (1 + x^2) = x^3 + x^5$$

- Perform polynomial division of $x^3 \cdot m(x)$ by $g(x)$:

$$(x^3 + x^5) \div (1 + x + x^3) = \text{quotient with remainder} = x + x^2$$

- Add the remainder (parity bits) to the shifted message:

$$\text{Codeword: } c(x) = x^3 + x^5 + x + x^2 = 1 + x + x^2 + x^3 + x^5$$



Example Problem 5: Syndrome Calculation for Error Detection

Problem:

- A cyclic code with generator polynomial $g(x) = 1 + x^2 + x^3$ is used to transmit a message.
- The received polynomial is $r(x) = 1 + x^2 + x^4 + x^5$.
- Perform syndrome calculation to detect if any errors occurred.

Solution:

- Perform polynomial division of $r(x)$ by $g(x)$:

$$r(x) = 1 + x^2 + x^4 + x^5$$

- Divide $r(x)$ by $g(x) = 1 + x^2 + x^3$:

$$r(x) \div g(x) = \text{quotient with remainder} \Rightarrow \text{remainder} = x$$

- Since the remainder is non-zero, the syndrome $S(x) = x$, indicating that an error occurred.



Example Problem 6: Correcting Multiple Errors in Cyclic Codes

Problem:

- A received codeword is $r(x) = 1 + x + x^3 + x^4$, and the generator polynomial is $g(x) = 1 + x + x^3$. Perform syndrome calculation and correct the errors.

Solution:

- Calculate the syndrome by dividing $r(x)$ by $g(x)$:

$$r(x) = 1 + x + x^3 + x^4$$

- Perform polynomial division:

$$r(x) \div g(x) = \text{quotient with remainder} \Rightarrow \text{remainder} = x$$

- The syndrome indicates an error at the second bit position.
- Correct the error by flipping the second bit of the received codeword [11011].
- The corrected codeword is [10011].



Summary of Example Problems

- These examples demonstrate encoding, decoding, and syndrome calculation in cyclic codes.
- The generator polynomial $g(x)$ is central to all operations in cyclic codes.
- Encoding involves multiplying the message by $g(x)$, while decoding and error correction use the syndrome.
- Systematic encoding ensures that the message bits are transmitted directly, with parity bits appended.
- Cyclic codes are highly efficient for error detection and correction in communication systems.



Convolution Coding

Overview of Convolutional Codes

- **Definition:** Convolutional codes are error-correcting codes used in digital communication to detect and correct errors during transmission.
- **Key Features:**
 - Continuous encoding of data.
 - Use of memory to generate output based on current and previous input bits.
 - Introduction of redundancy for error detection and correction.



Properties of Convolutional Codes

- **Constraint Length (K)**: The number of input bits that affect the output.
- **Code Rate (k/n)**: Ratio of input bits to output bits.
- **Free Distance (d_{free})**: Minimum Hamming distance between any two distinct codewords.
- **Error-Correcting Capability**: Related to the free distance.



Convolutional Encoder - Basics

- **Concept:** Convolutional encoders take k input bits and generate n output bits, with output influenced by both current and previous input bits.
- **Example:** A $1/2$ rate convolutional encoder with two shift registers and XOR gates.

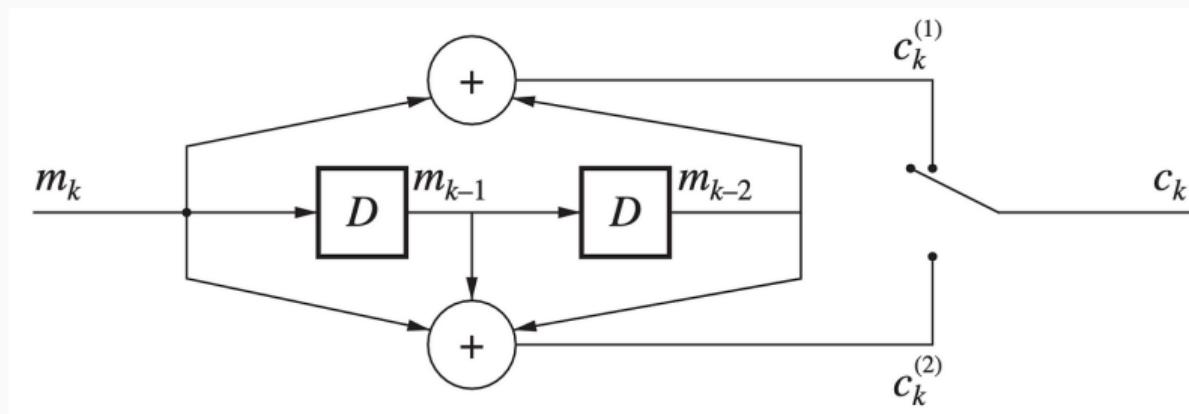


Figure 5: Convolutional Encoder Example



State Diagram of a Convolutional Encoder

- **State Diagram:** Represents the possible states of the encoder based on memory contents.

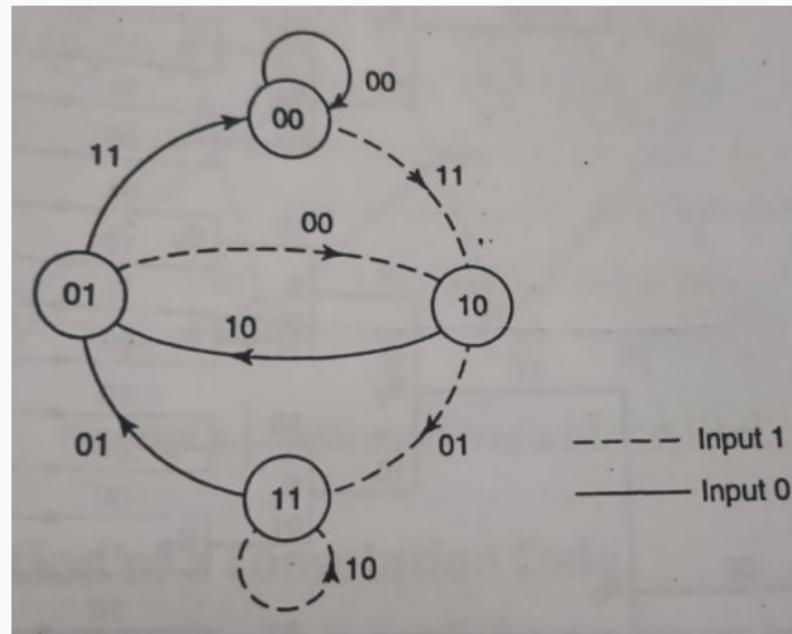
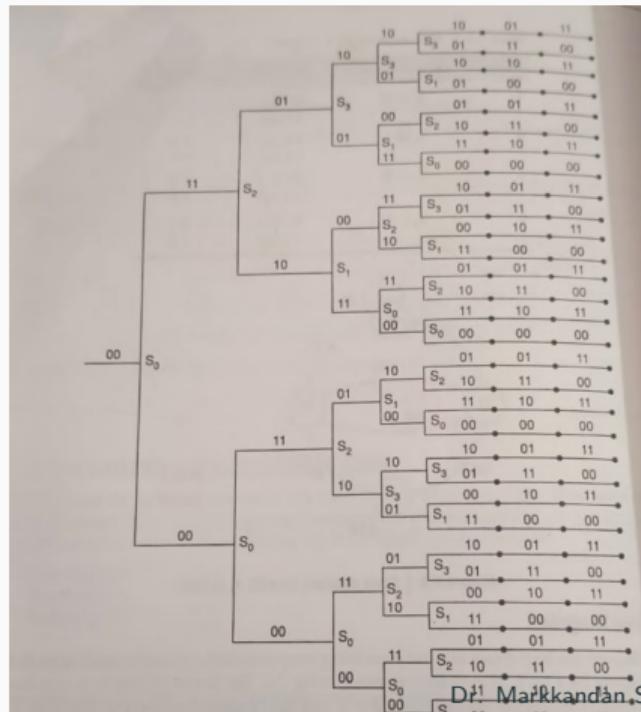


Figure 6: State Diagram for a 2-State Encoder

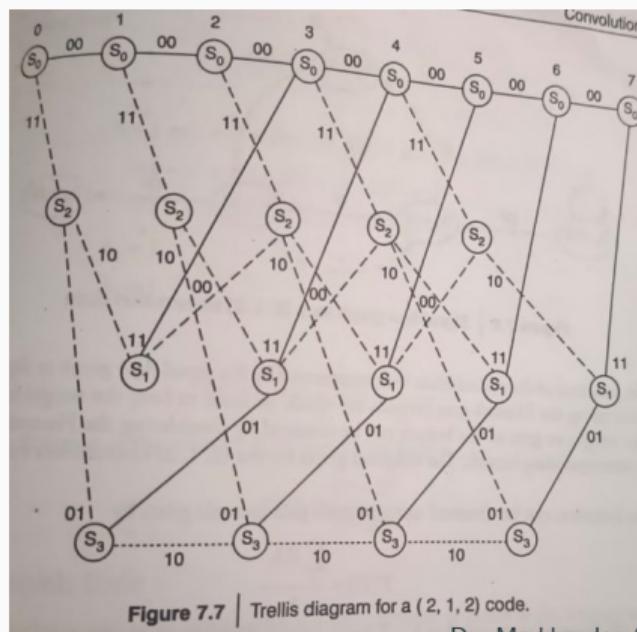
Tree Diagram of a Convolutional Encoder

- **Tree Diagram:** Shows all possible output sequences as a function of input bits.
- **Example:** Start with initial state and show branches representing each input bit.



Trellis Diagram for Convolutional Codes

- **Trellis Diagram:** A time-based representation of state transitions in a convolutional code. For a 2-state encoder, show transitions over time with possible output values.



Transfer Function of Convolutional Codes

- **Definition:** The transfer function describes the input-output relationship of the convolutional code.
- **Formula:**

$$T(D) = \sum_{i=0}^{\infty} c_i D^i$$

where D is the delay and c_i are the coefficients representing output weights.

- **Example:** Calculation of the transfer function for a 1/2 rate encoder.



Introduction to Viterbi Decoding

- **Definition:** Viterbi decoding is a maximum likelihood algorithm used to decode convolutional codes by finding the most likely sequence of transmitted data.
- **Key Concepts:**
 - Path Metric: Measure of the likelihood of a given path.
 - Branch Metric: Computed at each stage based on the Hamming distance.
 - Survivor Path: The most likely sequence at each stage.



Viterbi Decoding Process

- Steps of Viterbi Decoding

1. Initialize the state metrics.
 2. Recursively compute the branch and path metrics.
 3. Trace back the most likely path from the trellis diagram.

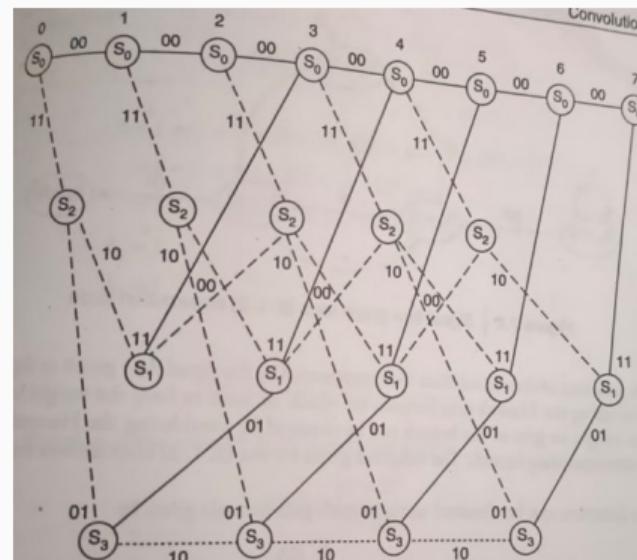


Figure 7.7 Trellis diagram for a $(2, 1D)$ code. Markkandan S.

Conclusion

- **Summary:** Convolutional codes are a powerful tool for error correction in communication systems.
- **Viterbi Decoding:** Optimal decoding method for convolutional codes.
- **Applications:** Used in a wide range of communication systems from deep space to mobile networks.

