

Topology: Mesh, Star, Bus, Ring

Mesh: Each Node connected to each other
Star: Each Node connected to a central controller

Bus: Each Node connected to a central cable (uses drop lines and taps)

Ring: Each node connected to two devices on either side. (connection is done physically or logically)

(Repeaters are used)

Hybrid: Mix of other topology.

Types: PAN, LAN, WAN, MAN

Circuit Suitching :

* Dedicated connection between two end systems.

- * switch make it active or inactive.
- * Resources are reserved and used till data transfer is over
- * High Capacity Line: 3 comm at same time.

Packet Switching:

- * Data -> Eized No. of Packets
- * No resource allocation
- Even though there are multiple packets for same data, each packets are considered separately
- # If other packets are processing, no matter what if new packet was received it must wait.
- * Routers store and forward packets

OSI Model: Physical, Datalink, Network, Transport, Session,
Presentation, Application Layers -> All 3 together called as
Application layers in Tables.

mrman myer in 101/11 Moall.

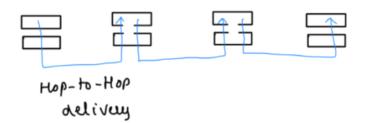
Physical Layer:

* Movement of individual bits from one hop to other on physical medium

Datalink Layer:

- * Facilitates data transfer between two devices on same network.
- * Responsible for breaking / reassembly of frames
- * Handle error.
- * Provide reliable comm.
- * Provide error detection and correction.
- * Implement flow control.
- * Support point to-point, broad cast comm.

* simplex, duplex and full duplex comm.



Network Layer:

- * Responsible for data transfer between 2 different networks.
- ★ Host-to-Host Communication
- ♦ It uses IP.
- * IP: defines format and Structure of addresses used.
- Aesponsible for routing packets from source to destination.

- ♦ Connectionless Protocol: No Flow Control, No error control.
- \$ Defines logical addressing.
- * Fragment Packets.



Source to destination delivery

Transport Layer:

- * Responsible of delivery of message from one process to another.
- ♠ End-to- End delivery
- * Provides acknowledgement of cuccessful data transmission

- * Breaking up as segments.
- * Receiving device responsible for reassembly
- * Performing error control, flow control.
- A service Point Addressing: Add Port Address as neader.

Session Layer:

- * Responsible for dialog control and synchronization.
- ★ Establish connection, maintainence of sessions and authentication for security.
- * a process to establish, use and terminate.
- Synchronization: Add checkpoints (synchronization points) to identify and subsynchronize data again.
- * Responsible for Logon and password validation
- * Defines how to start, control and end conversations.

sessions &

Present ation Layer:

- * Translation: ASCII
- * Encryption / Decryption;
- -> cipher Text : Encrypted Data
- -> Placin Text , Decrypted Dota
- → Key Value is used for encryption and decryption.
- * Compression: Reduce number of bits.

Application Layer:

* Responsible for providing services to the users.

TCP/IP Model: Physical, Datalink, Network, Transport,
Application Layers.