#### Winter 2022-23



# **School of Mechanical Engineering**

B.Tech. – Mechatronics and Automation

# BMEE207L Kinematics & Dynamics of Machines MODULE 4

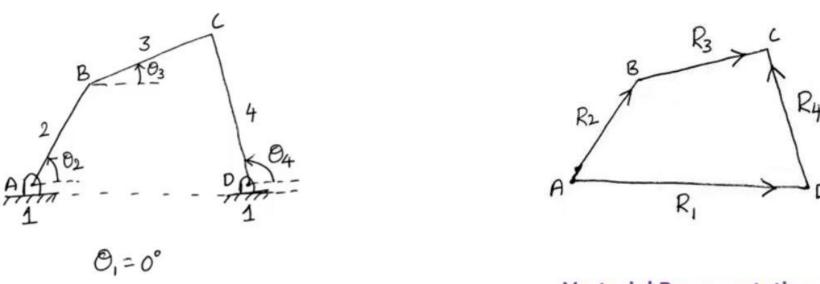
Synthesis of mechanisms

By

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# Freudenstein's Equation

- Freudenstein's Equation tells us how to design four bar and crankslider mechanisms for function generation.
- Freudenstein's Equation is named for its discoverer, Ferdinand Freudenstein, the originator of mechanism design in the United States.
- His equation is one of the most useful and easy to use tools for designing function-generating four bar mechanisms and crank-slider mechanisms.



**Vectorial Representation** 

Fig: The four bar mechanism and Vectorial Representation necessary for true analysis

$$R_2 + R_3 - R_4 - R_1 = 0.$$

Equation-1 Can be written in Complex polar form as,

$$\gamma_{9}e^{j\theta_{2}} + \gamma_{3}e^{j\theta_{3}} - \gamma_{4}e^{j\theta_{4}} - \gamma_{1}e^{j\theta_{1}} = 0$$

The above equation can be re-written using Euler's formula as,

$$e^{j\theta} = \cos\theta + j\sin\theta$$

$$\gamma_2 \left( \cos \theta_2 + j \sin \theta_2 \right) + \gamma_3 \left( \cos \theta_3 + j \sin \theta_3 \right) - \gamma_4 \left( \cos \theta_4 + j \sin \theta_4 \right) - \gamma_1 = 0$$

Comparing Real and Imaginary parts of ten above,

Real part: 72 Cos02 + Y3 Cos03 - Y4 Cos04 - Y, = 0 - 2

Imaginary Part: Y2 Sin 02 + Y3 Sin 03 - Y4 Sin 04 = 0 - 3

Our aim is to establish the relationship between of and of as determined by link lengths Y1, Y2, Y3 and Y4.

There fore, to eliminate 03 from eque D and B, re-write the equations as below,

There fore, to eliminate 03 from equil D and B, re-write the equations as below,

$$Y_3. \cos \theta_3 = -Y_2 \cos \theta_2 + Y_4 \cos \theta_4 + Y_1 - \Phi$$
  
 $Y_3. \sin \theta_3 = -Y_2 \sin \theta_2 + Y_4 \sin \theta_4 - \Phi$ 

Squaring both Sides of the above equations and adding them as below,

$$(\gamma_3.(\sigma_5\theta_3)^2 = (-\gamma_2(\sigma_5\theta_2 + \gamma_4.(\sigma_5\theta_4 + \gamma_1)^2 - 6)$$
  
 $(\gamma_3.\sin\theta_3)^2 = (-\gamma_2\sin\theta_2 + \gamma_4.\sin\theta_4)^2 - 7$ 

We Know that, 
$$(a+b+c)^2 = a^2+b^2+c^2+2ab+2bc+2ca$$
  
 $(a+b)^2 = a^2+b^2+2ab$ 

Expanding - 6 and - 1 using above formulae,

$$\gamma_3^2 \cdot \cos^2 \theta_3 = \gamma_2^2 \cos^2 \theta_2 + \gamma_4^2 \cos^2 \theta_4 + \gamma_1^2 - 2 \gamma_2 \gamma_4 \cos \theta_2 \cdot \cos \theta_4$$

$$+ 2 \gamma_4 \gamma_1 \cos \theta_4$$

$$- 2 \gamma_1 \gamma_2 \cos \theta_2$$

$$r_3^2$$
.  $\sin^2 \theta_3 = r_2^2 \sin^2 \theta_2 + r_4^2 \sin^2 \theta_4 - 2 r_2 r_4 \sin \theta_2$ .  $\sin \theta_4 = 9$ 

$$Y_3^2 = Y_2^2 + Y_4^2 + Y_1^2 - 2 Y_2 Y_4 \cos \theta_2 \cos \theta_4 + 2 Y_4 Y_1 \cos \theta_4 - 2 Y_1 Y_2 \cos \theta_2$$

$$-2 Y_2 Y_4 \sin \theta_2 \cdot \sin \theta_4 - (0)$$

Re-arranging Egyn- @ as below,

$$\gamma_2^2 + \gamma_4^2 + \gamma_1^2 - \gamma_3^2 + 2\gamma_4\gamma_1 \cos \theta_4 - 2\gamma_1\gamma_2 \cos \theta_2$$
  
=  $2\gamma_2\gamma_4 \cos \theta_2 \cdot \cos \theta_4 + 2\gamma_2\gamma_4 \sin \theta_3 \cdot \sin \theta_4$ 

Divide both Sides of Equation -1 by "27274",

$$\frac{{\gamma_2}^2 + {\gamma_4}^2 + {\gamma_1}^2 - {\gamma_3}^2}{2{\gamma_2}{\gamma_4}} + \frac{{\gamma_1}}{{\gamma_2}} \cdot \cos \theta_4 - \frac{{\gamma_1}}{{\gamma_4}} \cdot \cos \theta_2 = \cos \theta_2 \cdot \cos \theta_4 + \sin \theta_2 \cdot \sin \theta_4 - \frac{{\gamma_2}}{{\gamma_2}} + \frac{{\gamma_3}^2}{2{\gamma_2}{\gamma_4}} + \frac{{\gamma_3}^2}{2{\gamma_2}{\gamma_4}} + \frac{{\gamma_4}^2}{{\gamma_2}} \cdot \cos \theta_4 - \frac{{\gamma_1}}{{\gamma_4}} \cdot \cos \theta_2 = \cos \theta_2 \cdot \cos \theta_4 + \sin \theta_2 \cdot \sin \theta_4 - \frac{{\gamma_2}^2}{2{\gamma_2}} + \frac{{\gamma_3}^2}{2{\gamma_2}} + \frac{{\gamma_4}^2}{2{\gamma_2}} \cdot \cos \theta_4 - \frac{{\gamma_4}^2}{2{\gamma_2}} + \frac{{\gamma_5}^2}{2{\gamma_2}} \cdot \cos \theta_4 - \frac{{\gamma_5}^2}{2{\gamma_2}} + \frac{{\gamma_5}^2}{$$

$$\frac{{\gamma_2}^2 + {\gamma_4}^2 + {\gamma_1}^2 - {\gamma_3}^2}{2{\gamma_2}{\gamma_4}} + \frac{{\gamma_1}}{{\gamma_2}} \cdot \cos \theta_4 - \frac{{\gamma_1}}{{\gamma_4}} \cdot \cos \theta_2 = \cos \theta_2 \cdot \cos \theta_4 + \sin \theta_2 \cdot \sin \theta_4 - \frac{{\gamma_2}}{{\gamma_2}} - \frac{{\gamma_3}}{{\gamma_4}} \cdot \cos \theta_4 + \sin \theta_2 \cdot \sin \theta_4 - \frac{{\gamma_3}}{{\gamma_4}} \cdot \cos \theta_4 + \sin \theta_2 \cdot \sin \theta_4 - \frac{{\gamma_3}}{{\gamma_4}} \cdot \cos \theta_4 + \sin \theta_2 \cdot \sin \theta_4 - \frac{{\gamma_3}}{{\gamma_4}} \cdot \cos \theta_4 + \sin \theta_2 \cdot \sin \theta_4 - \frac{{\gamma_3}}{{\gamma_4}} \cdot \cos \theta_4 + \cos \theta_4 + \sin \theta_2 \cdot \sin \theta_4 - \frac{{\gamma_3}}{{\gamma_4}} \cdot \cos \theta_4 + \cos$$

W.K.T. 
$$Cos(A-B) = CosA.CosB + SinA.Sin.B$$
  
and let  $K_1 = \frac{\gamma_1}{\gamma_4}$ ,  $K_2 = \frac{\gamma_1}{\gamma_2}$  and  $K_3 = \frac{{\gamma_2}^2 + {\gamma_4}^2 + {\gamma_1}^2 - {\gamma_3}^2}{2\gamma_2\gamma_4}$ 

NOW, Equation - (2) becomes.

$$K_3 + K_2 \cdot \cos \theta_4 - K_1 \cdot \cos \theta_2 = \cos (\theta_2 - \theta_4)$$

The above is the Freudenstein's Equation for four bar mechanism

Freudenstein's equation helps to determine the length of links of a four-bar mechanism. The displacement equation of a four-bar mechanism is given by:

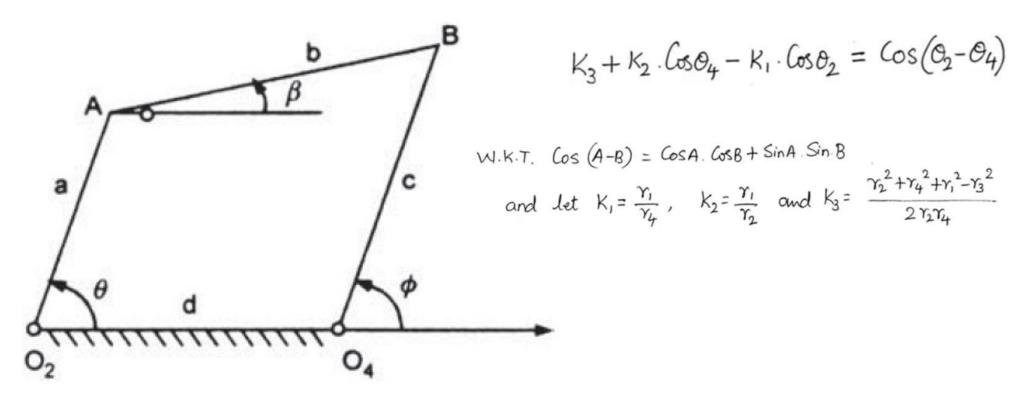


Figure: Freudenstein's equation for the precision points

$$\frac{d}{a}\cos\phi - \frac{d}{c}\cos\theta + \frac{a^2 - b^2 + c^2 + d^2}{2ac} = \cos\left(\theta - \phi\right)$$

$$\frac{d}{a}\cos\phi - \frac{d}{c}\cos\theta + \frac{a^2 - b^2 + c^2 + d^2}{2ac} = \cos\left(\theta - \phi\right)$$

Where,

$$k_1 = \frac{d}{a}, k_2 = -\frac{d}{c}$$
 and  $k_3 = \frac{a^2 - b^2 + c^2 + d^2}{2ac}$ 

$$k_1 \cos \phi + k_2 \cos \theta + k_3 = \cos (\theta - \phi)$$

Let the input and output are related by some function, such as, y = f(x). For three specified positions, let

 $\theta_1$ ,  $\theta_2$ ,  $\theta_3$  = three positions of input link

 $\phi_1$ ,  $\phi_2$ ,  $\phi_3$  = three positions of output link

Then substituting these values

$$k_1 \cos \phi_1 + k_2 \cos \theta_1 + k_3 = \cos (\theta_1 - \phi_1)$$
  
 $k_1 \cos \phi_2 + k_2 \cos \theta_2 + k_3 = \cos (\theta_2 - \phi_2)$   
 $k_1 \cos \phi_3 + k_2 \cos \theta_3 + k_3 = \cos (\theta_3 - \phi_3)$ 

$$k_1 \cos \phi_1 + k_2 \cos \theta_1 + k_3 = \cos (\theta_1 - \phi_1)$$
  
 $k_1 \cos \phi_2 + k_2 \cos \theta_2 + k_3 = \cos (\theta_2 - \phi_2)$   
 $k_1 \cos \phi_3 + k_2 \cos \theta_3 + k_3 = \cos (\theta_3 - \phi_3)$ 

These equations can be written in the matrix form as:

$$\begin{bmatrix} \cos \phi_1 \cos \theta_1 & 1 \\ \cos \phi_2 & \cos \theta_2 & 1 \\ \cos \phi_3 & \cos \theta_3 & 1 \end{bmatrix} \begin{pmatrix} k_1 \\ k_2 \\ k_3 \end{pmatrix} = \begin{cases} \cos \left(\theta_1 - \phi_1\right) \\ \cos \left(\theta_2 - \phi_2\right) \\ \cos \left(\theta_3 - \phi_3\right) \end{cases}$$

These equations can be solved by any numerical technique. Using Cramer's rule, let

$$A = \begin{vmatrix} \cos \phi_1 & \cos \theta_1 & 1 \\ \cos \phi_2 & \cos \theta_2 & 1 \\ \cos \phi_3 & \cos \theta_3 & 1 \end{vmatrix}, A_1 = \begin{vmatrix} \cos \left(\theta_1 - \phi_1\right) & \cos \theta_1 & 1 \\ \cos \left(\theta_2 - \phi_2\right) & \cos \theta_2 & 1 \\ \cos \left(\theta_3 - \phi_3\right) & \cos \theta_3 & 1 \end{vmatrix}$$

$$A = \begin{vmatrix} \cos \phi_1 & \cos \theta_1 & 1 \\ \cos \phi_2 & \cos \theta_2 & 1 \\ \cos \phi_3 & \cos \theta_3 & 1 \end{vmatrix}, A_1 = \begin{vmatrix} \cos \left(\theta_1 - \phi_1\right) & \cos \theta_1 & 1 \\ \cos \left(\theta_2 - \phi_2\right) & \cos \theta_2 & 1 \\ \cos \left(\theta_3 - \phi_3\right) & \cos \theta_3 & 1 \end{vmatrix}$$

$$A_2 = \begin{vmatrix} \cos \phi_1 & \cos \left(\theta_1 - \phi_1\right) & 1 \\ \cos \theta_2 & \cos \left(\theta_2 - \phi_2\right) & 1 \\ \cos \phi_3 & \cos \left(\theta_3 - \phi_2\right) & 1 \end{vmatrix}, A_3 = \begin{vmatrix} \cos \phi_1 & \cos \theta_1 & \cos \left(\theta_1 - \phi_1\right) \\ \cos \phi_2 & \cos \theta_2 & \cos \left(\theta_2 - \phi_2\right) \\ \cos \phi_3 & \cos \left(\theta_3 - \phi_2\right) & 1 \end{vmatrix}$$

Then 
$$k_1 = \frac{A_1}{A}$$
,  $k_2 = \frac{A_2}{A}$ ,  $k_3 = \frac{A_3}{A}$ 

Knowing  $k_1$ ,  $k_2$  and  $k_3$ , the values of a, b, c, and d can be calculated. Value of either 'a' or 'd' can be assumed to be unity to obtain the proportionate values of other parameters.

#### Numerical

Design a four-bar mechanism to coordinate three positions of the input and output links given by:  $\theta_1 = 25$ ,  $\phi_1 = 30^\circ$ ;  $\theta_2 = 35^\circ$ ,  $\phi_2 = 40^\circ$ ;  $\theta_3 = 50^\circ$ ,  $\phi_3 = 60^\circ$ 

#### Solution

$$\cos \theta_1 = \cos 25^\circ = 0.9063, \cos \theta_2 = \cos 35^\circ = 0.8191, \cos \theta_3 = \cos 50^\circ = 0.6428$$
$$\cos \phi_1 = \cos 30^\circ = 0.8660, \cos \phi_2 = \cos 40^\circ = 0.7660, \cos \phi_3 = \cos 60^\circ = 0.5000$$

$$\cos (\theta_1 - \phi_1) = \cos (25^\circ - 30^\circ) = 0.9962$$

$$\cos (\theta_2 - \phi_2) = \cos (35^\circ - 40^\circ) = 0.9962$$

$$\cos (\theta_2 - \phi_2) = \cos (50^\circ - 60^\circ) = 0.9848$$

$$A = \begin{bmatrix} 0.8660 & 0.9063 & 1 \\ 0.7660 & 0.8191 & 1 \\ 0.5000 & 0.6428 & 1 \end{bmatrix}$$

$$A = \begin{vmatrix} 0.8660 & 0.9063 & 1 \\ 0.7660 & 0.8191 & 1 \\ 0.5000 & 0.6428 & 1 \end{vmatrix}$$

$$A = \begin{vmatrix} \cos \phi_{1} & \cos \theta_{1} & 1 \\ \cos \phi_{2} & \cos \theta_{2} & 1 \\ \cos \phi_{3} & \cos \theta_{3} & 1 \end{vmatrix}, A_{1} = \begin{vmatrix} \cos (\theta_{1} - \phi_{1}) & \cos \theta_{1} & 1 \\ \cos (\theta_{2} - \phi_{2}) & \cos \theta_{2} & 1 \\ \cos (\theta_{3} - \phi_{3}) & \cos \theta_{3} & 1 \end{vmatrix}$$

$$A_{2} = \begin{vmatrix} \cos \phi_{1} & \cos (\theta_{1} - \phi_{1}) & 1 \\ \cos \theta_{2} & \cos (\theta_{1} - \phi_{1}) & 1 \\ \cos \phi_{3} & \cos (\theta_{2} - \phi_{2}) & 1 \\ \cos \phi_{3} & \cos (\theta_{3} - \phi_{2}) & 1 \end{vmatrix}, A_{3} = \begin{vmatrix} \cos \phi_{1} & \cos (\theta_{1} - \phi_{1}) \\ \cos \phi_{2} & \cos (\theta_{2} - \phi_{2}) \\ \cos \phi_{3} & \cos (\theta_{3} - \phi_{3}) \end{vmatrix}$$

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$$A = \begin{vmatrix} \cos \phi_1 & \cos \theta_1 & 1 \\ \cos \phi_2 & \cos \theta_2 & 1 \\ \cos \phi_3 & \cos \theta_3 & 1 \end{vmatrix}, A_1 = \begin{vmatrix} \cos (\theta_1 - \phi_1) & \cos \theta_1 & 1 \\ \cos (\theta_2 - \phi_2) & \cos \theta_2 & 1 \\ \cos (\theta_3 - \phi_3) & \cos \theta_3 & 1 \end{vmatrix}$$

$$A_2 = \begin{vmatrix} \cos \phi_1 & \cos (\theta_1 - \phi_1) & 1 \\ \cos \theta_2 & \cos (\theta_2 - \phi_2) & 1 \\ \cos \phi_3 & \cos (\theta_3 - \phi_2) & 1 \end{vmatrix}, A_3 = \begin{vmatrix} \cos \phi_1 & \cos (\theta_1 - \phi_1) \\ \cos \phi_2 & \cos \theta_2 & \cos (\theta_2 - \phi_2) \\ \cos \phi_3 & \cos (\theta_3 - \phi_2) & 1 \end{vmatrix}$$

$$= 0.8660 (0.8191 - 0.6428) - 0.9063 (0.7660 - 0.5000) + 1(0.7666 \times 0.6428 - 0.8191 \times 0.5000)$$

$$= 5.5652 \times 10^{-3}$$

$$A_1 = \begin{bmatrix} 0.9962 & 0.9063 & 1 \\ 0.9962 & 0.8191 & 1 \\ 0.9848 & 0.6428 & 1 \end{bmatrix}$$

$$= 0.9962 (0.8191 - 0.6428) - 0.9063 (0.9962 - 0.9848) + 1(0.9962 \times 0.6428 - 0.8191 \times 0.9848)$$

$$=-9.9408\times10^{-4}$$

$$A_2 = \begin{vmatrix} 0.8660 & 0.9063 & 1 \\ 0.7660 & 0.9962 & 1 \\ 0.5000 & 0.9848 & 1 \end{vmatrix}$$

$$A_{2} = \begin{vmatrix} 0.8660 & 0.9063 & 1 \\ 0.7660 & 0.9962 & 1 \\ 0.5000 & 0.9848 & 1 \end{vmatrix}$$

$$A = \begin{vmatrix} \cos \phi_{1} & \cos \theta_{1} & 1 \\ \cos \phi_{2} & \cos \theta_{2} & 1 \\ \cos \phi_{3} & \cos \theta_{3} & 1 \end{vmatrix}, A_{1} = \begin{vmatrix} \cos (\theta_{1} - \phi_{1}) & \cos \theta_{1} & 1 \\ \cos (\theta_{2} - \phi_{2}) & \cos \theta_{2} & 1 \\ \cos (\theta_{3} - \phi_{3}) & \cos \theta_{3} & 1 \end{vmatrix}$$

$$A_{2} = \begin{vmatrix} \cos \phi_{1} & \cos (\theta_{1} - \phi_{1}) & 1 \\ \cos \theta_{2} & \cos (\theta_{2} - \phi_{2}) & 1 \\ \cos \phi_{3} & \cos (\theta_{3} - \phi_{2}) & 1 \end{vmatrix}, A_{3} = \begin{vmatrix} \cos \phi_{1} & \cos (\theta_{1} - \phi_{1}) \\ \cos \phi_{2} & \cos (\theta_{2} - \phi_{2}) \\ \cos \phi_{3} & \cos (\theta_{3} - \phi_{2}) & 1 \end{vmatrix}$$

$$= 0.8660 (0.9962 - 0.9848) - 0.9962 (0.7660 - 0.5000) + 1(0.7660 \times 0.9848 - 0.9962) \times 0.5000)$$

$$=-1.14\times10^{2}$$

$$A_3 = \begin{vmatrix} 0.8660 & 0.9962 & 0.9962 \\ 0.7660 & 0.8191 & 0.9962 \\ 0.5000 & 0.6428 & 0.9848 \end{vmatrix}$$

$$= 0.8660 (0.8191 \times 0.9848 - 0.9962 \times 0.6428) - 0.9063 (0.7660 \times 0.9848 - 0.9962 \times 0.5000)$$

$$= 5.746 \times 10^{-3}$$

$$k_1 = \frac{A_1}{A} = \frac{-9.9408 \times 10^{-4}}{-5.5652 \times 10^{-3}} = 0.1786 = \frac{d}{a}$$

Let d = 1 unit, then a = 5.598 units

$$k_2 = \frac{A_2}{A} = \frac{1.14 \times 10^{-3}}{-5.5652 \times 10^{-3}} = -0.2048$$

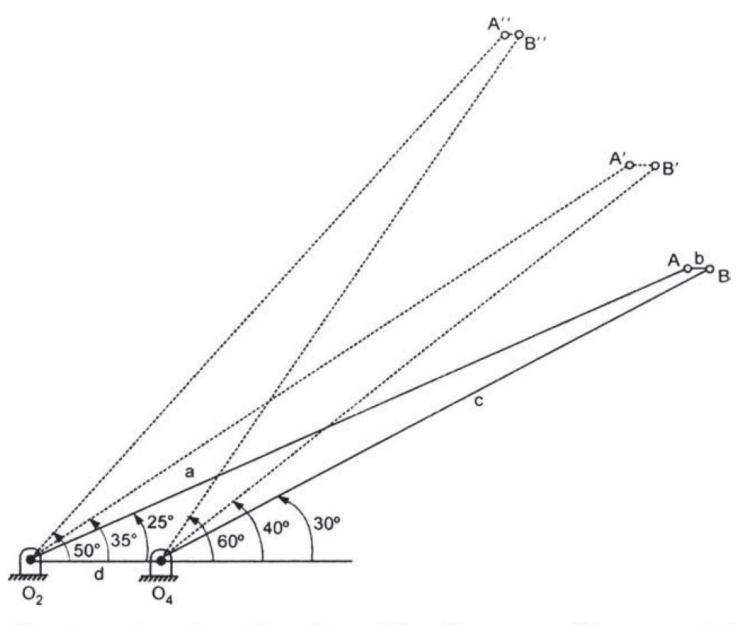
$$= -\frac{d}{c}, c = 4.88 \text{ units}$$

$$k_3 = \frac{A_3}{A} = \frac{-5.764 \times 10^{-3}}{-5.5652 \times 10^{-3}} = 1.0272$$

$$= \frac{a^2 - b^2 + c^2 + d^2}{2ac}$$

$$= \frac{(5.598)^2 - b^2 + (4.88)^2}{2 \times 5.508 \times 4.88}, b = 0.176$$

The mechanism is



Four-bar mechanism developed by three position precision points

