

# Grammar for the Exp programming language

Version 5

program  $\rightarrow$  main

main  $\rightarrow$  ( statement )<sup>+</sup>

statement  $\rightarrow$  st\_print | st\_attrib | st\_if | st\_while | st\_break | st\_continue

st\_print  $\rightarrow$  **print** ( expression ( , expression )<sup>\*</sup> )

st\_attrib  $\rightarrow$  **name** = expression

st\_if  $\rightarrow$  **if** comparison { ( statement )<sup>+</sup> }

st\_while  $\rightarrow$  **while** comparison { ( statement )<sup>+</sup> }

st\_break  $\rightarrow$  **break**

st\_continue  $\rightarrow$  **continue**

comparison  $\rightarrow$  expression ( == | != | < | <= | > | >= ) expression

expression  $\rightarrow$  term ( ( + | - ) term )<sup>\*</sup>

term  $\rightarrow$  factor ( ( \* | / | % ) factor )<sup>\*</sup>

factor  $\rightarrow$  **number** | ( expression ) | **name** | **read\_int** ( )

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tokens: + - \* / % ( ) = , { } == != < <= > >=

**print number name read\_int if while break continue**

bytecode instructions:

+1 **ldc** *value*

-1 **iadd**

-1 **isub**

-1 **imul**

-1 **idiv**

-1 **irem**

-1 **istore** *index*

```
+1  iload   index
+1  getstatic
-2  invokevirtual .../print(I)V
-1  invokevirtual .../println()V
+1  invokestatic .../readInt()I
-2  if_icmp??  label
0   goto      label
```

?? → **eq** | **ne** | **lt** | **le** | **gt** | **ge**