

Grammar for the Exp programming language

Version B

program \rightarrow (function)^{*} main

function \rightarrow **def name** ((parameters)?) (**int**)? { (statement)^{*} }

parameters \rightarrow **name** (, **name**)^{*}

main \rightarrow (statement)⁺

statement \rightarrow st_print | st_attrib | st_if | st_while | st_break | st_continue
| st_array_new | st_array_push | st_array_set | st_call | **st_return**

st_print \rightarrow **print** (expression (, expression)^{*})

st_attrib \rightarrow **name** = expression

st_if \rightarrow **if** comparison { (statement)⁺ (**else** { (statement)⁺ })? }

st_while \rightarrow **while** comparison { (statement)⁺ }

st_break \rightarrow **break**

st_continue \rightarrow **continue**

st_array_new \rightarrow **name** = []

st_array_push \rightarrow **name . push** (expression)

st_array_set \rightarrow **name** [expression] = expression

st_call \rightarrow **name** ((arguments)?)

arguments \rightarrow expression (, expression)^{*}

st_return \rightarrow **return** expression

comparison \rightarrow expression (== | != | < | <= | > | >=) expression

expression \rightarrow term ((+ | -) term)^{*}

$$\text{term} \rightarrow \text{factor} ((* \mid / \mid \%) \text{factor})^*$$

factor → **number** | **string** | (expression) | **name** | **read_int ()** | **read_str ()**
 | **name . length** | **name** [expression] | **name ((arguments)?)**

```
tokens: + - * / % ( ) = , { } == != < <= > >= [ ] .
        number string name read_int read_str
        print if else while break continue push length def int return
```

bytecode instructions:

+1	ldc	<i>integer or “string”</i>	
-1	iadd		
-1	isub		
-1	imul		
-1	idiv		
-1	irem		
-1	istore	<i>index</i>	
+1	iload	<i>index</i>	
-1	astore	<i>index</i>	
+1	aload	<i>index</i>	
+1	getstatic		
-2	invokevirtual	<i>.../print(I)V</i>	
-2	invokevirtual	<i>.../print(Ljava/lang/String;)V</i>	
-1	invokevirtual	<i>.../println()V</i>	
+1	invokestatic	<i>.../readInt()I</i>	
-2	if_icmp??	<i>label</i>	?? → eq ne lt le gt ge
0	goto	<i>label</i>	
+1	new	<i>Array</i>	
+1	dup		
-1	invokespecial	<i>Array/<init>()V</i>	
-2	invokevirtual	<i>Array/push(I)V</i>	
0	invokevirtual	<i>Array/length()I</i>	
0	invokevirtual	<i>Array/string()Ljava/lang/String;</i>	
-3	invokevirtual	<i>Array/set(II)V</i>	
-1	invokevirtual	<i>Array/get(I)I</i>	
0	invokestatic	<i>Test/function()V</i>	
-n	invokestatic	<i>Test/function(I..I)V</i>	<i>n</i> is the number of parameters
-n+1	invokestatic	<i>Test/function(I..I)I</i>	<i>n</i> is the number of parameters