## **Grammar for the Exp programming language**

Version 3

```
program → main
main \rightarrow (statement) +
statement → st print | st attrib
st_print \rightarrow print (expression (, expression)*)
st attrib \rightarrow name = expression
expression \rightarrow term ( ( + | - ) term )*
term \rightarrow factor ( ( * | / | % ) factor )*
factor → number | ( expression ) | name | read_int ( )
tokens: + - */\% () = , print number name read int
bytecode instructions:
      ldc
+1
           value
      iadd
-1
      isub
-1
```

-1

-1

-1 -1

+1

+1

-2

-1

+1

imul idiv

irem

**istore** *index* **iload** *index* 

invokevirtual .../print(I)V

invokestatic .../readInt()I

invokevirtual .../println()V

getstatic