



1

```

std::map <int, User*> user_map;
int sel = -1;
int i = 1;
std::vector<User*> *users = UserManager::instance()->getUsers();
system(CLEAR);
std::cout << "QuizTime - Remover Usuario\n\n";

```

2

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for(unsigned int j = 0; j < users->size() ; j++){

```

3

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if((users->at(j)->getProfile() == 'U') && (users->at(j)->getActive() == 'S')) {

```

4

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std::cout << i << ". " << users->at(j)->getName() << std::endl;
user_map[i] = users->at(j);
i++;

```

5

End If

7

End for

8

```

while(sel < 0 || sel >= i){

```

9

```

std::cout << "\n Usuário inválido. Informe novamente o número do usuário a ser removido: ";
std::cin >> sel;

```

10

End while

11

```

if(sel != 0) {

```

12

```

UserManager::instance()->deleteUserById(user_map[sel]->getId());
std::cout << "\nAluno removido com sucesso.\n";
getchar();

```

13

End If