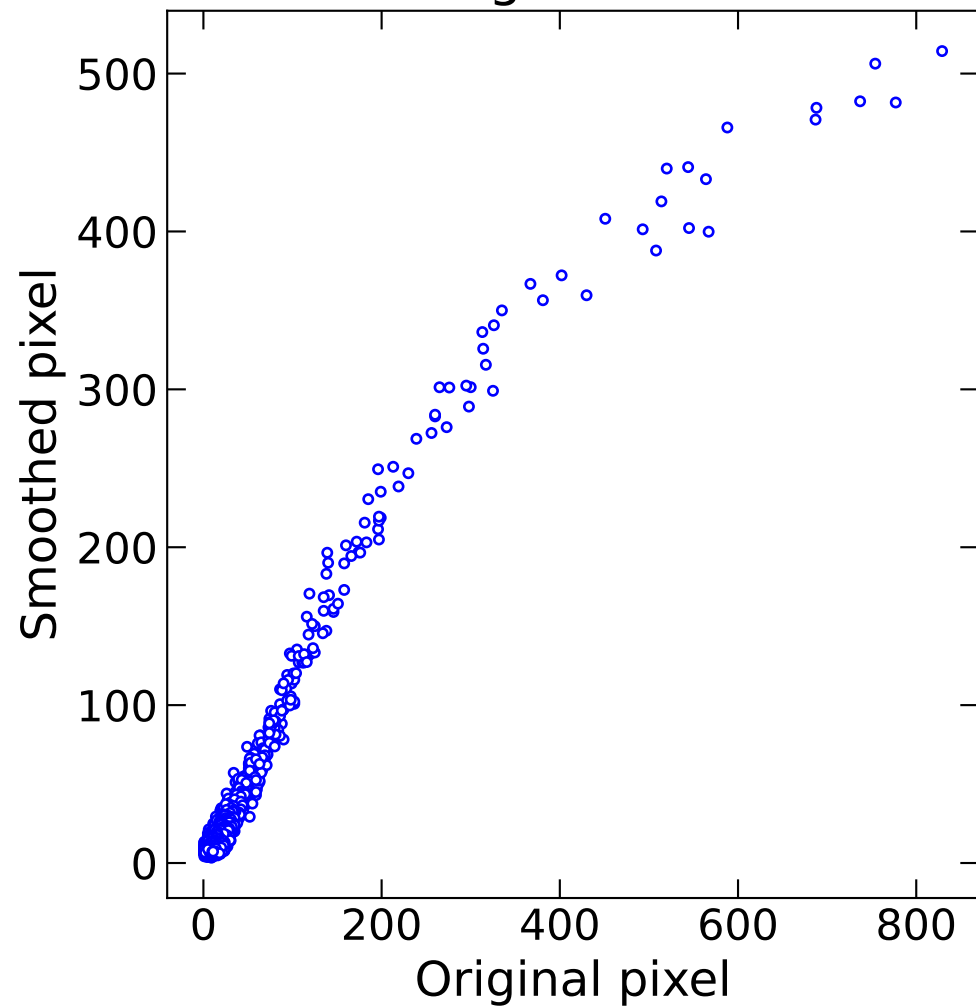


Image scatter



Noise scatter

