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## Questions

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### Terrible

2/2 points (graded)

We wrote our `ImList` implementations without documenting the abstraction function and representation invariant, which makes us terrible people.

```
public class Empty<E> implements ImList<E> {  
    public Empty() {  
    }  
    public ImList<E> cons(E e) { return new Cons<E>(e, this); }  
    public E first() { throw new UnsupportedOperationException(); }  
    public ImList<E> rest() { throw new UnsupportedOperationException(); }  
}
```

Select an abstraction function for `Empty` :

- ☐ represents Empty
- ☒ represents an empty list
- ☐ represents null



And select lines to include in the rep invariant (let's include even the 6.005-implicit things):

- ☒ nothing
- ☐ `e != null`
- ☐ `e may be null`
- ☐ `e is not empty`
- ☐ `rest != null`
- ☐ `rest may be null`
- ☐ `rest is not empty`
- ☐ `this is empty`
- ☐ `this is not empty`



#### Explanation

AF: Remember that the abstraction function goes from representation to abstract value; the abstract value here is an empty list.  
RI: Since `Empty` has an empty rep (no fields at all), it has an empty rep invariant.

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### Terrible II

2/2 points (graded)

```
public class Cons<E> implements IList<E> {
    private E e;
    private IList<E> rest;
    public Cons(E e, IList<E> rest) {
        this.e = e;
        this.rest = rest;
    }
    public IList<E> cons(E e) { return new Cons<E> (e, this); }
    public E first() { return e; }
    public IList<E> rest() { return rest; }
}
```

Select an abstraction function for `Cons` :

- ☐ represents `Cons`
- ☐ represents a non-empty list
- ☐ represents a non-empty list of `e` and `rest`
- ☐ represents a two-element list where the first element is `e` and the second element is `rest`
- ☒ represents a list where the first element is `e` and the remaining elements are `rest`



And select lines to include in the rep invariant (let's include even the 6.005-implicit things):

- ☐ nothing
- ☒ `e != null`
- ☐ `e` may be null
- ☐ `e` is not empty
- ☒ `rest != null`
- ☐ `rest` may be null
- ☐ `rest` is not empty
- ☐ `this` is empty
- ☐ `this` is not empty



#### Explanation

AF: Saying "a non-empty list" or "a non-empty list of `e` and `rest`" is not as precise as describing the structure that `Cons` defines, with a first element and remaining elements.

RI: We definitely want `rest != null` (we're being fully precise; normally this is implicit). What about `e` ? Again, `e != null` would be implicit. Do we want to allow null `e` ? Since our specs have implicitly disallowed `null` as the argument to `cons()` or the return from `first()`, there's no reason to allow it in the rep.

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## The black hole at the center of my program

1/1 point (graded)

Alice and Ben are reading about `IList`, and Ben suggests that since sharing immutable datatypes is safe, *all* empty lists should point to the same instance of `Empty`.

Which of the following is true:

- ☒ sharing the same instance of `Empty` throughout the entire program would be safe
- ☐ sharing the same instance of `Empty` throughout the entire program would not be safe
- ☐ we cannot implement this easily because `empty()` must return a new instance of `Empty` every time
- ☒ we cannot implement this easily because `empty()` must return instances of `Empty` with different element types `E`
- ☐ we cannot implement this easily because when we call a constructor (e.g. `new Empty<>()`) we must create a new object



**Explanation**

Sharing the same `Empty` instance throughout the entire program would be safe: it's immutable, no incompetent or malicious client can disrupt another part of the program by messing with the shared `Empty` instance.

However, this is impossible to implement in a fully type-safe way in Java because `empty()` must return instances of `Empty` associated with different types `E`. Even though the empty list of, e.g., `Integer`'s has no actual `Integer`'s in it, the compiler will still check that we only try to `cons` on `Integer`'s to that list, not elements of any other type. If we try to write down a `static ImmutableList<SOMETHING> EMPTY` to share among the entire program, we can't fill in the `SOMETHING`.

It is also 100% true that calling a constructor *must* return a new object. But clients of `ImmutableList` call `ImmutableList.empty()`, not `new Empty()`, so that's not a barrier here: we do have the chance to return an already-existing `Empty` instance.

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**Short layover**

3/3 points (graded)

Given this code:

```
ImmutableList<String> airports =  
    ImmutableList.empty().cons("SFO").cons("IAD").cons("BOS");
```

Which of the following is true?

☐ `airports.first()` is "SFO"☒ `airports.first()` is "BOS"☐ `airports.first()` is the list [ "SFO" ]☐ `airports.first()` is the list [ "BOS" ]

Which of the following is true?

☐ `airports.rest().rest()` is "SFO"☐ `airports.rest().rest()` is "BOS"☒ `airports.rest().rest()` is the list [ "SFO" ]☐ `airports.rest().rest()` is the list [ "BOS" ]

True or false: `Empty` and `Cons` both implementing `ImmutableList` are analogous to `ArrayList` and `LinkedList` both implementing `List` in the Java library.

☐ True☒ False**Explanation**

They are variants that cooperate, rather than alternatives to pick from.

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