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Course Progress

Course > Readings > Reading 6: Thread Safety > Questions



Questions

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Safety arguments

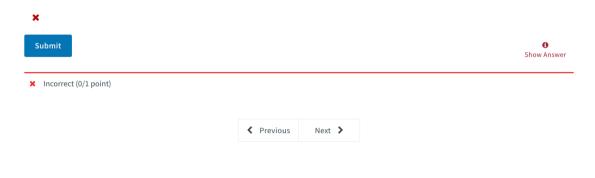
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Consider the following ADT with a **bad** safety argument, which appeared in the reading:

```
/** MyStringBuffer is a threadsafe mutable string of characters. */
public class MyStringBuffer {
    private String text;
    // Rep invariant:
    // none
    // Abstraction function:
        represents the sequence text[0],...,text[text.length()-1]
    // Thread safety argument:
    // text is an immutable (and hence threadsafe) String, // so this object is also threadsafe
    /** @return the string represented by this buffer, with all letters converted to uppercase */
    public String toUpperCase() {
        return text.toUpperCase();
    /** @param pos position to insert text into the buffer. Requires 0 <= pos <= text.length().
        @param s text to insert
         Mutates this buffer to insert s as a substring at position pos. ^{\star}/
    public void insert(int pos, String s) {
   text = text.substring(0, pos) + s + text.substring(pos);
    /** @return the string represented by this buffer */
    public String toString() {
        return text;
    /** Resets this buffer to the empty string */
    public void clear() {
    /** @return the first character of this buffer, or "" if this buffer is empty
    public String first() {
        if (text.length() > 0) {
            return String.valueOf(text.charAt(0));
        } else {
            return "";
```

Which of these methods are counterexamples to this buggy safety argument, because they have a race condition? In particular, you should mark some method A as a counterexample if it's possible for one thread running method A at the same time as another thread is running some other method, some particular interleaving would violate A's postcondition?

toUpperCase	
✓ insert	
toString	
▽ clear	
7 first	



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