Today < > Septe	ember 2016 🕶					□ 🖨 Month 🕶
SUN 28	MON 29	TUE 30	WED 31	THU Sep 1	FRI 2	SAT 3
4	5	6	7 • 1pm 01: Static Checking • 7pm Tool Setup	8 • 2pm Instructor OH: Goldman • 7pm Tool Setup • 10pm Reading 02 due	9 [Due 1pm] ps0 part I  • 12:30pm ps0 part I due before class  • 1pm 02: Basic Java	10 • 1pm Lab Hours
11 • 1pm Lab Hours • 10pm Java Tutor required exercises d • 10pm Reading 03 due	12 • 1pm 03: Testing • 4pm OH: Bryan, Molly • 7pm Lab Hours • 10pm Java Tutor optional exercises du	13 [Oue 10pm] ps0 beta • 3pm OH: Kate, George • 4pm OH: Molly, Kate • 7pm Lab Hours • 10pm Reading 04 due	14 • 1pm 04: Code Review • 3pm 0H: Alec, Pond • 4pm 0H: Bryan, Alec • 7pm Lab Hours	15 [Due 10pm] ps0 code review 2 pm Instructor OH: Goldman 3 pm OH: George, Caroline 4 pm OH: Caroline, Aaron 7 pm Lab Hours 10pm Reading 05 due	16 ■ 1pm O5: Version Control ■ 4pm Instructor OH: Solar-Lezama	17 ● 1pm Lab Hours
18 • 1pm Lab Hours • 10pm Reading 06 due	19 • 1pm 06: Specs 1 • 4pm OH: Bryan, Molly • 7pm Lab Hours	20 [Due 10pm] ps0 final 3 pm 0H: Kate, George 4 pm 0H: Kally, George 7 pm Lab Hours 10pm Reading 07 due	21 • 1pm 07: Specs 2 • 3pm OH: Alec, Pond • 4pm OH: Bryan, Alec • 7pm Lab Hours	22 • 2pm Instructor OH: Goldman • 3pm OH: Kate, Caroline • 4pm OH: Caroline, Aaron • 7pm Lab Hours	23  4pm Instructor OH: Solar-Lezama	24 • 1pm Lab Hours
25 • 1pm Lab Hours • 10pm Reading 08 due	26 • 1pm 08: Avoiding Debugging • 3pm Tutorial: Java, Testing, Specs • 4pm OH: Bryan, Molly • 7pm Lab Hours • 7pm Tutorial: Java, Testing, Specs	27 [Due 10pm] pst beta 9 3pm 0H: Kate, George 4 pm 0H: Kally, George 7 pm Lab Hours 10pm Reading 09 due	28 • 1pm 09: Mutability • 3pm OH: Alec, Pond • 4pm OH: Bryan, Alec • 7pm Lab Hours	29 [Due 10pm] ps1 code review 2 pm Instructor OH: Goldman 3 pm OH: Kate, Caroline 4 pm OH: Caroline, Aaron 7 pm Lab Hours 10pm Reading 10 due	30 • 1pm 10: Debugging • 4pm Instructor OH: Solar-Lezama	Oct 1 • 1pm Lab Hours
6.102 Calendar  Events shown in time zone: (GMT-05:00) Eastern Time - New York Add to Google Calendar						