



VITOR PRADO

MOBILE & BACKEND DEVELOPER

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EDUCATION

TECHNICAL SCHOOL OF UNICAMP
CERTIFICATE IN SOFTWARE DEVELOPMENT
01/2010 - 12/2011

MOBILE DEVELOPMENT

SENIOR

- JAVA
- KOTLIN
- SWIFT
- KOTLIN MULTIPLATFORM
- REACT NATIVE

BACKEND DEVELOPMENT

SENIOR

- RUBY
- JAVASCRIPT/TYPESCRIPT
- POSRGRESSQL
- APIS
- SEVERLESS

LANGUAGES

- PORTUGUESE (NATIVE SPEAKER)
- ENGLISH (ADVANCED)

INTERESTS

- MUSIC
- CYCLING
- COOKING

SUMMARY

I'm a Mobile and Backend Developer based in Brazil with solid experience in building entire systems from scratch. I've been working with code since 2012, helping businesses to solve their problems through technology.

EXPERIENCE

LAUNDRO 12/2021 - PRESENT MAIN DEVELOPER

I built the whole technology stack of the company. Even though I wasn't at the beginning of the app's development, when I joined the company, the only existing code was a real-time database build using Firebase and some serverless functions. I implemented TypeScript and AdonisJS to build a new API and to deliver a full-featured server capable of handling payments and integrate with multiple external applications (for partners), as well as a set of tools for the operations team. Afterwards, I re-wrote the app in order to make it capable of using the new APIs and native payments.

- Responsible for whole tech stack
- TypeScript
- React Native
- AdonisJS
- PostgresSQL
- Redis
- Heroku

WORLDPACKERS 06/2018 - 12/2021 ANDROID DEVELOPER

I worked as the main Android Developer, improving two apps (travelers and hosts). I led the migration of the host's app to Kotlin Multiplatform and the modern view systems (Compose and SwiftUI). Meanwhile, occasionally I helped the web development team with Ruby on Rails tasks and bug fixes.

- Android
- Java
- Kotlin
- iOS
- Swift
- Kotlin Multiplatform
- Compose
- SwiftUI
- Ruby on Rails
- Heroku

INGRESSO RAPIDO 10/2016 - 10/2017 ANDROID DEVELOPER

I worked as an Android Developer, responsible for the ticket reader app used in concerts and theaters to validate tickets. I delivered a way to minimize fraud using local broadcasts on the intranet and the ability to use a USB barcode scanner attached to an Android device to increase speed in operations.

- Android
- Java
- Kotlin

GRUPO VERISOFT 01/2014 - 10/2016 ANDROID DEVELOPER

I worked as Main Android Developer, building white-label applications for mobile carriers. We made a Ferrari sticker album app used by Claro (a mobile carrier) in Mexico. For a few months, I was the only one developing "Vivo TreinApp" on the web, an internal web app used by Vivo (a mobile carrier) to train employees.

- Android
- Java
- Ruby on Rails

PINUTS STUDIOS 02/2013 - 01/2014 ANDROID DEVELOPER

Pinuts was an outsourcing company focused on the mobile market. I was hired as a Rails developer, but then switched Android Developer after the first month.

- Android
- Ruby on Rails

MENKI GAMES 01/2012 - 01/2013 INTERNSHIP

I joined Menki as an intern to develop mobile games using Lua & CoronaSDK. I have acquired extensive knowledge about Lua, Ruby on Rails, APIs, and Android native.

- Lua
- CoronaSDK
- Android
- Ruby on Rails

PUBLICATIONS

JETC.DEV NEWSLETTER ISSUE #55

03/2021

[JETC.DEV](#) 

I was featured in "Jetc.dev", an important newsletter from the Jetpack Compose community, about a rating bar library I've made.