VITOR PRADO

MOBILE & BACKEND DEVELOPER

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EDUCATION

TECHNICAL SCHOOL OF UNICAMP
CERTIFICATE IN SOFTWARE DEVELOPMENT
01/2010 - 12/2011

MOBILE DEVELOPMENT

SENIOR

JAVA
KOTLIN
SWIFT
KOTLIN MULTIPLATFORM
REACT NATIVE

BACKEND DEVELOPMENT

SENIOR

RUBY
JAVASCRIPT/TYPESCRIPT
POSRGRESSQL
APIS
SEVERLESS

LANGUAGES

PORTUGUESE *(NATIVE SPEAKER)*
ENGLISH *(ADVANCED)*

INTERESTS

MUSIC
CYCLING
COOKING

SUMMARY

I'm a Mobile and backend developer based in Brazil with solid experience in building entire systems from scratch. I've been working with code since 2012, helping businesses to solve their problems through technology.

EXPERIENCE

LAUNDRO
MAIN DEVELOPER   *12/2021 - PRESENT*

I built the whole technology stack of the company. When I join the app already exists and the system worked on Firebase real-time database and some functions (serverless). I went with TypeScript and AdonisJS to build a new API and delivered a full-featured server with the ability to handle payments, multiple external applications (for partners), and a set of tools for the operations team. After that, I rewrite the app to use the new APIs and native payment

- Responsible for whole tech stack
- TypeScript
- React Native
- AdonisJS
- PostgresSQL
- Redis
- Heroku

WORLDPACKERS
ANDROID DEVELOPER   *06/2018 - 12/2021*

Worked as the main Android developer, improving two apps (travelers and hosts). I lead the migration of the host's app to Kotlin Multiplatform and the modern view systems (Compose and SwiftUI). Meanwhile. Occasionally I helped the web team with Ruby on Rails tasks and bug fixes.

- Android
- Java
- Kotlin
- iOS
- Swift
- Kotlin Multiplatform
- Compose
- SwiftUI
- Ruby on Rails
- Heroku

INGRESSO RAPIDO
ANDROID DEVELOPER   *10/2016 - 10/2017*

Worked as an Android developer, responsible for the ticket reader app used in concerts and theaters to validate tickets. I delivered a way to minimize fraud using local broadcasts on the intranet and the ability to use a USB barcode scanner attached to an android device to increase velocity in operations.

- Android
- Java
- Kotlin

GRUPO VERISOFT
ANDROID DEVELOPER   *01/2014 - 10/2016*

Worked as main Android developer, building white-label applications for mobile carriers. We made a Ferrari sticker album app used by Claro (mobile carrier) in Mexico. For a few months, I was the only one developing "Vivo TreinApp" on the web, an internal web app used by Vivo (mobile carrier) to train employees.

- Android
- Java
- Ruby on Rails

PINUTS STUDIOS
ANDROID DEVELOPER   *02/2013 - 01/2014*

Pinuts was an outsourcing company focused on the mobile market. I was employed as Rails developer but moved to be an Android developer after the first month.

- Android
- Ruby on Rails

MENKI GAMES
INTERNSHIP   *01/2012 - 01/2013*

I joined Menki as an intern to develop mobile games using Lua & CoronaSDK. I have acquired countless knowledge about Lua, Ruby on Rails, APIs, and Android native.

- Lua
- CoronaSDK
- Android
- Ruby on Rails

PUBLICATIONS

JETC.DEV NEWSLETTER ISSUE #55   *03/2021*
JETC.DEV ↗

I was featured in "Jetc.dev", an important newsletter from the Jetpack Compose community, about a rating bar library I've made.