

Hey! My name is Vitor Régis de Ramos and I'm a Creative Software Engineer.

I'm a software engineer with over five years of experience in full-stack development and now focused on front-end, web and creative stuff. I also have experience with management of international teams as a tech leader and I trust in giving my best and always evolve in every place and project I am in! Lets build something awesome together? 🔆

contact@vitorr.dev









Want to see my portfolio? Visit my website: vitorregis.dev

SKILLS/KNOWLEDGE

Main stack

JavaScript (ES6+), Typescript, React.js, Next.js, Node.js, GraphQL and UI/UX design.

Automation tools

NPM, Webpack, Gulp.

Frameworks & libs

React.js, Redux, Next.js, Gatsby, Phaser.js, Pixi.js, Jquery.

Styling tools

SASS, Styled Components, CSS Modules, Bootstrap, Tailwind.

Design tools and softwares

Photoshop, Illustrator, Zeplin, AdobeXD, Figma.

Back-end (general)

Node, Express, PHP, Laravel, GraphQL, MongoDB, Mongoose, Mysql, Sequelize, Api, Api Restful, WordPress.

Misc tools

Phonegap, Cordova, Electron, WordPress.

Soft skills

Leadership, creativity, engagement, autonomy, patience, oratory, empathy, determination and communication.

PAST EXPERIENCES

Evolve Studio (MAR 2019 - present) as founder & full-stack engineer

Evolve is a brand idealized and founded by me to attend freelancer demands for projects development with modern tech nologies. I'm responsible for the management and tech leadership of the projects, team, technologies and I also develop full-stack.

Foton Tech (May 2021 - Dec 2021) as software engineer

Worked in big companies and international teams with a focus on front-end stuff with React, Typescript and UI/UX.

Sorocabacom (JAN 2019 - JAN 2020) as front-end developer

Development, replication and maintenance of a great diversity of web elements (ecommerces, platforms, landing pages, institutional websites, etc) in high demand flow. Technologies used: React, Graphql, Next, Gatsby, etc.

IFSUL Campus (May 2018 - DEC 2018) as game developer

Creative idealization and development of 2D educative games with Phaser.js and an online education platform with React.js and Node.js.

Freelancer (DEC 2017 - DEC 2018) as full-stack developer

Development of a great diversity of websites with HTML, SCSS, automation toolkits like Gulp, Webpack, and a several JavaScript for web (React and Jquery) and for backend (Node.js).

Inove Comunicação Visual (APR 2018 - DEC 2018) as art finalist (designer)

Creation of design materiais, for online and offline publication (Photoshop, Illustrator, Adobe XD, etc).

volunteering

Floresta tv (AUG 2021 - NOW) as tech & community manager

Helping of Amazon's forest and native people.

Rotaract Bagé (AUG 2017 - Nov 2018) as public image director

Poverty alleviation and community helping.