CS 132 – Spring 2020, Assignment 6

Answer 1.

If D is invertible, then
$$D \times D^{-1} = I$$
, so, if we multiply each side by D^{-1} we get that
$$(B-C) \times D \times D^{-1} = 0 \times D^{-1} \equiv (B-C) = 0 \equiv B = C$$

Answer 2.

Let
$$C=AB$$
, then, if we know that both B and AB are invertible, then:
$$C=AB\equiv C\times B^{-1}=A\times B\times B^{-1}\equiv C\times B^{-1}=A\equiv AB\times B^{-1}=A$$
 $(AB\times AB^{-1})\times (B^{-1}\times B)=A\times (B\times AB^{-1})\equiv \boxed{I=A\times (B\times AB^{-1})}$

As such, if there is some x that multiplied by A gives the identity matrix then A is invertible. As we can see above that is the case.

Answer 3.

$$If P is invertible, then $P \times P^{-1} = I, so:$
$$A = P \times B \times P^{-1} \equiv P^{-1}A = (P \times P^{-1}) \times B \times P^{-1} \equiv P^{-1} \times A \times P = B \times (P^{-1} \times P)$$

$$P^{-1} \times A \times P = B$$$$

Answer 4.

Let
$$A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$$
 and $I = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$ and $A^{-1} = \begin{bmatrix} x & y \\ z & w \end{bmatrix}$ so,
$$A \times A^{-1} = I \equiv \begin{bmatrix} a & b \\ c & d \end{bmatrix} \times \begin{bmatrix} x & y \\ z & w \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

Now we need to get whatever x, y, z, w are, and since we know how to multiply matrices, we know that:

$$\begin{cases} ax + bz = 1 \\ cx + dz = 0 \end{cases} \quad and \begin{cases} ay + bw = 0 \\ cy + dw = 1 \end{cases}$$

If we solve the first equation we get that:

$$\begin{cases} ax + bz = 1 \\ z = -\frac{c}{d}x \end{cases} \equiv \begin{cases} ax - \frac{bc}{d}x = 1 \\ z = -\frac{c}{d}x \end{cases} \equiv \begin{cases} \frac{ad - bc}{d}x = 1 \\ z = -\frac{c}{d}x \end{cases}$$

As we can see, we are left with this equation $\frac{ad-bc}{d}x=1$, which is only impossible IF $\frac{ad-bc}{d}=0$, which ONLY happens IF ad-bc=0, so, the equation only has a solution when $ad-bc\neq 0$

Answer 5.

Let $I_2 = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$ and $D = \begin{bmatrix} a & e \\ b & f \\ c & g \\ d & h \end{bmatrix}$ applying basic rules of multiplication of matrices to $A \times D = I$ we get that:

$$\begin{bmatrix} 1 & 1 & 1 & 0 \\ 0 & 1 & 1 & 1 \end{bmatrix} \times \begin{bmatrix} a & e \\ b & f \\ c & g \\ d & h \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

If we solve this to get a, b, c, ..., we get that:

$$\begin{cases} a+b+c = 1 \\ b+c+d = 0 \\ e+f+g = 0 \\ f+g+h = 1 \end{cases}$$

So if we attribute values that solve that, we get that:

$$\begin{cases} a = 1 \\ b = 0 \\ c = 0 \\ d = 0 \\ e = 0 \\ f = 0 \end{cases} \equiv D = \begin{bmatrix} 1 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 1 \end{bmatrix}$$
$$g = 0$$
$$h = 1$$

It's impossible to find a matrix C that solves the problem, as it would need to be D^T , since this is the only matrix that gives us at least the first column correctly, yet the math doesn't add up for the remaining ones. As if we solve

$$\begin{bmatrix} 1 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 1 & 1 & 1 \end{bmatrix}$$

Answer 6.

```
A = np.array([[-25, -9, -27], [546, 180, 537], [154, 50, 149]])
print("Let A = \n", A, "\n")
B = np.array([[0,0], [1,0],[0,1]])
print("Let B = \n", B, "\n")
C = np.array([[-25, -9, -27, 0, 0], [546, 180, 537, 1, 0], [154, 50, 149, 0, 1]])
print("Let C = [A B] = \n", C, "\n")
CEchelon = forwardElimination(C)
if (not inconsistentSystem(CEchelon)):
     CReducedEchelon = backsubstitution(CEchelon)
print("If we put C in reduced row echelon we get that C = n", CReducedEchelon, "\n")
print("So the final two columns of the inverse of A = \n", CReducedEchelon[:,3:], "\n")
Let A = [[-25 -9 -27] [546 180 537]
 [154 50 149]]
Let B =
 [[0 0]]
 [1 0]
[0 1]]
Let C = [A B] =

[[-25 -9 -27 0 0]

[546 180 537 1 0]

[154 50 149 0 1]]
If we put C in reduced row echelon we get that C =
            ۰
1.
                                    0.
 [[ 1.
                    0.
    0.
                                   0.
                                                 -72.16666667 219.5
                                                 22.66666667 -69.
                                                                               īπ
 [ -0.
                   -0.
                                   1.
So the final two columns of the inverse of A =
 [[ 1.5 -4.5
[-72.16666667 219.5
                   -4.5
 22.66666667 -69.
```

Answer 7.

By the IMT, if Ax = v is consistent for every v, then A has at least one solution for each v, meaning that A is an invertible matrix.

This means that there is a C where CA = I, which can only happen when Ax = 0 ONLY has the trivial solution, and has this only has the trivial solution, all v's only have 1 solution.

Answer 8.

As per the IMT, if Hx = c is inconsistent for some c, then Hx = 0 has more than the trivial solution. This comes as when we simplify the equation, we will get a free variable, which then translates to further options when equaling Hx = 0.

Answer 9.

If L has the trivial solution to Lx = 0, then it must have n pivots, meaning its columns span \mathbb{R}^n .

Answer 10.

If A^2 's columns are linearly independent and A is a $n \times n$ matrix, then A^2 has n pivot columns, which means that it spans R^n .

Answer 11.

$$\mathbf{A} \begin{bmatrix} .5 & .25 & .25 \\ .25 & .5 & .25 \\ .25 & .25 & .5 \end{bmatrix}$$

В

We have the following starting matrix: $\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$, so if we apply it to the stochastic matrix twice we get the following:

First solution =
$$\begin{bmatrix} .5 \\ .25 \\ .25 \end{bmatrix}$$
Second solution =
$$\begin{bmatrix} .375 \\ .3125 \\ .3125 \end{bmatrix}$$

Answer 12.

$$\mathbf{A} \boxed{ \begin{bmatrix} .6 & .4 & .4 \\ .3 & .3 & .5 \\ .1 & .3 & .1 \end{bmatrix} }$$

В

Our starting matrix is: $\begin{bmatrix} .5 \\ .5 \\ .0 \end{bmatrix}$ so if we apply this to the stochastic matrix we get that:

$$x_1 = \begin{bmatrix} .5 \\ .3 \\ .2 \end{bmatrix}$$

 \boldsymbol{C}

Our starting matrix is: $\begin{bmatrix} .0 \\ .4 \\ .6 \end{bmatrix}$ so if we apply this to the stochastic matrix we get that:

$$x_1 = \begin{bmatrix} .4 \\ .42 \\ .18 \end{bmatrix}$$
$$x_2 = \begin{bmatrix} .48 \\ .336 \\ .184 \end{bmatrix}$$

Answer 13.

For P to be a regular stochastic matrix, then P^2 must also be a regular stochastic matrix, so if we calculate P^2 we get that:

$$\begin{bmatrix} 1 & .2 \\ 0 & .8 \end{bmatrix} \times \begin{bmatrix} 1 & .2 \\ 0 & .8 \end{bmatrix} = \begin{bmatrix} 1+0 & .2+.16 \\ 0+0 & 0+.64 \end{bmatrix} = \begin{bmatrix} 1 & .36 \\ 0 & .64 \end{bmatrix}$$

As such, P is a regular stochastic matrix.

Answer 14.

After many trials, we would reach a steady state vector, which can be gathered from the following equations: Ax = x, with A being the stochastic matrix from the exercise. So if we start calculating:

$$Ax = x \equiv Ax - x = 0 \equiv (A - I)x = 0$$
 So if we calculate $(A - I)$:

$$\begin{bmatrix} .5 & .25 & .25 \\ .25 & .5 & .25 \\ .25 & .25 & .5 \end{bmatrix} - \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} -.5 & .25 & .25 \\ .25 & -.5 & .25 \\ .25 & .25 & -.5 \end{bmatrix}$$

If we call this matrix B, then we are left with calculating Bx = 0 so if we calculate this we get:

$$\begin{bmatrix} -.5 & .25 & .25 & 0 \\ .25 & -.5 & .25 & 0 \\ .25 & .25 & -.5 & 0 \end{bmatrix} = \begin{bmatrix} 1 & -.5 & -.5 & 0 \\ .25 & -.5 & .25 & 0 \\ .25 & .25 & -.5 & 0 \end{bmatrix} = \begin{bmatrix} 1 & -.5 & -.5 & 0 \\ 0 & -.375 & .375 & 0 \\ .25 & .25 & -.5 & 0 \end{bmatrix} = \begin{bmatrix} 1 & -.5 & -.5 \\ 0 & -.375 & .375 & 0 \\ 0 & .375 & -.375 & 0 \end{bmatrix} = \begin{bmatrix} 1 & -.5 & -.5 \\ 0 & -.375 & .375 & 0 \\ 0 & .375 & -.375 & 0 \end{bmatrix}$$

So we get that: $\begin{cases} x_1 = .5x_2 + .5x_3 \\ x_2 = x_3 \end{cases}$ since we know this must be a probability vector that adds up to 1, then we $x_3 - free$

 $\textit{can solve that: } x_1 + x_2 + x_3 = 1 \equiv .5x_2 + .5x_3 + x_2 + x_3 = 1 \equiv .5x_3 + .5x_3 + x_3 + x_3 = 1 \equiv 3x_3 = 1 \equiv x_3 = \frac{1}{3} = \frac$

As such:
$$x_2 = \frac{1}{3}$$
 and $x_1 = .5 \times \frac{1}{3} + .5 \times \frac{1}{3} = \frac{1}{3}$

Answer:
$$\begin{bmatrix} 1/3 \\ 1/3 \\ 1/3 \end{bmatrix}$$

Answer 15.

```
def getSteadyState(m):
    i = [[1,0,0],[0,1,0],[0,0,1]]
   m2 = [[0,0,0],[0,0,0],[0,0,0]]
    for j in range(len(i)):
        for k in range(len(i[0])):
            m2[j][k] = round(m[j][k]-i[j][k],2)
    return m2
M = [[.9,.01,.09],[.01,.9,.01],[.09,.09,.9]]
M2 = getSteadyState(M)
print("Our first matrix, A is:")
print(M)
print()
print("First, we need to get the steady state matrix, as the problem states it's on an USUAL day. \nSo we get that (A-I)x = 0, or
print(M2)
print()
M3 = [[-.1, .01, .09], [0, -.19, -.11], [0, 0, 0]]
print("Finally we solve Bx = 0:")
print(M3)
print("Or:")
print("x1 = 0.1x2 + 0.9x3 | x2 = (-.11/-.19)x3 | x3 - free")
print()
M4 = [.20, .29, .51]
print("If we calculate it so it creates a probability matrix we get:")
print(M4)
print()
M5 = [400,580,1020]
print("So now all we have to do is apply the starting matrix of cars to this one to get the average amount of cars per location
print(M5)
print()
print("Finally we get our answer, which states that there will be on average 580 cars to be rented and ready to rent at the downt
Our first matrix, A is:
[[0.9, 0.01, 0.09], [0.01, 0.9, 0.01], [0.09, 0.09, 0.9]]
First, we need to get the steady state matrix, as the problem states it's on an USUAL day.
So we get that (A-I)x = 0, or Bx = 0:
[[-0.1, 0.01, 0.09], [0.01, -0.1, 0.01], [0.09, 0.09, -0.1]]
Finally we solve Bx = 0:
[[-0.1, 0.01, 0.09], [0, -0.19, -0.11], [0, 0, 0]]
Or:
x1 = 0.1x2 + 0.9x3 \mid x2 = (-.11/-.19)x3 \mid x3 - free
If we calculate it so it creates a probability matrix we get:
[0.2, 0.29, 0.51]
So now all we have to do is apply the starting matrix of cars to this one to get the average
amount of cars per location in a typical day:
[400, 580, 1020]
Finally we get our answer, which states that there will be on average 580 cars to be rented
and ready to rent at the downtown location
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