

Email: vcorbo@gatech.edu | Website: vittoriocorbo.com & vittorio-corbo.github.io

EDUCATION

Georgia Institute of Technology, Atlanta, Georgia
 Candidate for Bachelor of Science in Computational Media
 Graduation, Spring 2024

PERSONAL PROJECTS

- The Un-BEATable Game | Game Maker Studio 2 Solo project. Indie bullet hell game. Emphasis on Genre without Mechanic Design. 4 years in the making, to be released on Steam in 2022.
- Alphabet | Game Maker Studio 2
 Video game submission for the 2020 Game Makers Tool Kit Game Jam.
 Ranked #434 out of 5477 game submissions. (Largest Game Jam at the time).
 Link: vitoxio.itch.io/alphabet
- **Vittoriocorbo.com/vittorio-corbo.github.com** || Html/Css & Javascript. *Personal website, showcasing personal projects and various other works.*
- **Typing is Hard with Vittorio Corbo** || Game Maker Studio 2 Typing Game, based on de-gamifying the act of typing. Link: vitoxio.itch.io/typing-is-hard-with-vittorio-corbo

SKILLS

- Coding: Python, Java, GMS2, HTML/CSS, Sql/Php, Pascale, Basic/Assembly, C.
- **Languages**: English native, Spanish native.
- Coursework: CS 1332 Data Structures and Algorithms & CS 2110 Computer Organization and Programming

WORK EXPERIENCE

- Computer Science **tutor**. Taught **python** to college freshmen at Pontificia All the way from data types to Object Oriented Programming Universidad Catolica, Santiago, Chile. May-August 2020.

COMPETITION

- **First Lego League** Estonia Open International competitor, May 2018. Represented Chile in robotics in Tallinn, Estonia as part of team Error 404.
- **Def Hack Hackathon**, Nido de Aguilas, April 2019.

 Created an e-commerce website using HTML/CSS/Php/Sql. Most ambitious project award.