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#### **EDUCATION**

Georgia Institute of Technology, Atlanta, Georgia

Graduation: Spring 2024

Candidate for Bachelor of Science in Computational Media.

GPA: 3.63

- Relevant Coursework: Data Structures and Algorithms, Game Design, Intro to Artificial Intelligence, Interactive Narrative, Machine Learning, Objects and Design.

#### **WORK EXPERIENCE**

Roblox: Intern Game Designer.

May-Aug 2022

- Designed Levels for Game Based Assessments inside of Roblox, San Mateo, CA as a part of the Assessment Tools team. (Work under NDA).
- Game is used in the recruiting process to measure creativity and problem solving.
- Collaborated with Psychologists, Artists, Software Engineers, and other Game
  Designers to bring levels to life. GDC talk: <a href="mailto:gdcvault.com/play/1028961/Assessment">gdcvault.com/play/1028961/Assessment</a>

## **Teaching Assistant: Discrete Math.**

Georgia Tech, Jan-May 2022

- Consisting of teaching Recitations, resolving student queries by holding office hours, and grading both homeworks and exams. Worked under professor: Ronnie Howard.

# **PROJECTS**

Alphabet | Game Maker Studio 2

May 2020

- Solo Project. Video game submission for the 2020 Game Makers ToolKit Game Jam. *Theme: Out of Control.*
- The game merges Twister and Snake as the player grabs letters which change the players controls.
- Ranked #434 out of 5477 game submissions. (Largest Game Jam at the time).
- Itch.io: vitoxio.itch.io/alphabet

## **GRAPPLE MAN** | Unity

Oct-Dec 2022

- Solo Project. FPS, Puzzler, similar to Portal. Where the player cannot move, but only teleport to where they point.
- Focus on minimalist design. Verbs: camera movement and teleportation/grappling.
- Itch.io: *vitoxio.itch.io/grapple-man*

# Retrofuturistic Hardware: Music, Gaming and Computing.

Jan 2022-May 2023

- SEGA Dreamcast development in C/C++

Georgia Tech

- Burning disks and creating games on OpenGL and running them on real hardware.
- Vertically Integrated Project, led by professor: Aaron Lanterman.

# **SKILLS**

Coding: Unity, Python, Java, C/C++/C#, GMS2, Git, HTML/CSS, SQL/PHP, Assembly.

Languages: English - native, Spanish - native.

Nationalities: US (citizen), Chilean (citizen), Italy (citizen).