Psuedocode

Complete Readme -   
Objective   
Technology used  
Wireframes   
User stories   
Features list   
Stretch goals

Bingo Board/Functionality:

* Have a board with numbers randomly assigned to grid in rows: B, I, N, G, or O.
* Draw a random number
* Display the random number
* Show numbers drawn
* Change board color if number has been drawn.

Styling:

* If # is 1-15… color red
* If # is 16-30… color blue
* If # is 31-45… color green
* If # is 46-60… color yellow
* If # is 61-75… color purple