

Vittoria Laudando

Chicago, IL | 630-290-1508 | laudandovittoria@gmail.com | GitHub: <https://github.com/vittorial12> |
LinkedIn: <https://www.linkedin.com/in/vittoria-laudando-90800115b/> | Website: <https://vittorial12.github.io/>

Objective

Methodical, organized, and personable Computer Science student. Engaged in initiatives that promote female empowerment in Engineering. Effective communicator with extensive knowledge in Java, C, C++, and HTML in addition to intermediate knowledge in Python, Android, C#, Git, Bootstrap, Maven, and Flask. Seeking a Computer Science full-time position beginning May 2021.

Education

University of Illinois at Chicago (Chicago, Illinois) Expected Graduation: May 2021

Senior

- Bachelor of Science in Computer Science, College of Engineering
- GPA: 3.30/4.0
- Relevant Coursework: Algorithms, Data Structures, Computer Design, Software Design, Machine Organization, Mobile Applications, Systems Programming

Work Experience

Vorne Industries (Itasca, Illinois) May 2019 – August 2019

Software Engineer Intern

- Worked with a team of engineers to extend an existing company API
- Developed software to display data on XL devices
- Worked on new iteration and completed numerous defects
- Tools: C++ and JavaScript

DGL Tech (Itasca, Illinois) June 2018 – August 2018

Software Engineer Intern/ Intern

- Working on a project creating a new website using Angular JS for DGLTECH.com with a team (*current: 2020*)
- Tracked inventory and shipping/receiving processes
- Achieved efficiency and adapted to new situations to improve current workflow
- Prioritized tasks in a timely manner
- Facilitated communication between various departments

Projects and Technical Skills

Skills: C++, C, Java, JavaScript, Python, Angular, Android, HTML, CSS, Git, Bootstrap, Flask, SQL

C++

- Implemented a Mastermind and Dice Game, a Service Queue, and Travel Options program

C

- Generated a Balanced Symbol Checker, Maze Solving, and Fast Food Order Management programs

Java

- Created various games such as Baccarat, Rock Paper Scissors, and Tic-Tac-Toe

Python

- Created an interactive Tic-Tac-Toe Game, Caesar Cipher, and Magic Square Game

Android

- Currently developing a Battleship Game on Android Studio with a team and developed a simple car app

HTML, CSS, & JavaScript

- Created a personal website to showcase my resume and information about me

Career Involvement

Girls Who Code (Chicago, Illinois) September 2020- Present

Student Mentor

Women in Computer Science (Chicago, Illinois) August 2017- Present

Treasurer, General Body Member

Grace Hopper Celebration Scholarship (Houston, Texas)

September 2018

Recipient