

Vittoria Laudando

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Objective

Methodical, organized, and personable Computer Science student. Engaged in initiatives that promote female empowerment in Engineering. Effective communicator with extensive knowledge in Java, C, C++, and HTML in addition to intermediate knowledge in Python, Android, Git, Bootstrap, Maven, and more. Seeking a Computer Science full-time position beginning May 2021.

Education

University of Illinois at Chicago (Chicago, Illinois) Expected Graduation: May 2021

Senior

- Bachelor of Science in Computer Science, College of Engineering
- GPA: 3.30/4.0
- Relevant Coursework: Algorithms, Data Structures, Computer Design, Software Design, Machine Organization, Mobile Applications, Systems Programming, Programming Practicum, Programming Language Concepts, Database Systems, Software Engineering

Work Experience

Vorne Industries (Itasca, Illinois) May 2019 – August 2019

Software Engineer Intern

- Worked with a team of engineers to extend an existing company API
- Developed software to display data on XL devices
- Worked on new iteration and completed numerous defects
- Tools: C++ and JavaScript

DGL Tech (Itasca, Illinois) June 2018 – August 2018

Software Engineer Intern/ Intern

- Working on a project creating a new website using Angular JS for DGLTECH.com with a team (*current: 2020*)
- Tracked inventory and shipping/receiving processes
- Achieved efficiency and adapted to new situations to improve current workflow
- Prioritized tasks in a timely manner and facilitated communication between various departments

Projects and Technical Skills

Skills: C++, C, Java, JavaScript, Python, Angular, HTML, Android, CSS, Git, Bootstrap, Flask, SQL, Spring Boot, React C++

- Implemented a Mastermind and Dice Game, a Service Queue, and Travel Options program

C

- Implemented my own Shell, Home-Brew Web Server, Balanced Symbol Checker, and Maze Solving

Java

- Created various games such as Baccarat, Rock Paper Scissors, Tic-Tac-Toe, and Interpreter in Java & Scala

Python

- Created an interactive Tic-Tac-Toe Game, Caesar Cipher, and Magic Square Game

Android

- Developed a Battleship Game on Android Studio with a team and a simple car and music player app

HTML, CSS, & JavaScript

- Created a personal website to showcase my resume and information about me

Spring Boot/React

- Currently working with a team to create TopDog, an Instagram-like site focusing on dogs

Career Involvement

Girls Who Code (Chicago, Illinois) September 2020 - Present
Student Mentor

Women in Computer Science (Chicago, Illinois) August 2017 - Present
Treasurer, General Body Member

Grace Hopper Celebration Scholarship (Houston, Texas) September 2018
Recipient