

# Vittoria Laudando

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## Objective

Methodical, organized, and personable Computer Science student. Engaged in initiatives that promote female empowerment in Engineering. Effective communicator with extensive knowledge in Java, C, C++, and HTML in addition to intermediate knowledge in Python, Android, C#, Git, Bootstrap, Maven, and Flask. Seeking a Computer Science full-time position beginning May 2021.

## Education

**University of Illinois at Chicago** (Chicago, Illinois) Expected Graduation: May 2021

*Senior*

- Bachelor of Science in Computer Science, College of Engineering
- GPA: 3.30/4.0
- Relevant Coursework: Algorithms, Data Structures, Computer Design, Software Design, Machine Organization, Mobile Applications, Systems Programming

## Work Experience

**Vorne Industries** (Itasca, Illinois) May 2019 – August 2019

*Software Engineer Intern*

- Worked with a team of engineers to extend an existing company API
- Developed software to display data on XL devices
- Worked on new iteration and completed numerous defects
- Tools: C++ and JavaScript

**DGL Tech** (Itasca, Illinois) June 2018 – August 2018

*Software Engineer Intern/ Intern*

- Working on a project creating a new website using Angular Dart for DGLTECH.com with a team (**current: 2020**)
- Tracked inventory and shipping/receiving processes
- Achieved efficiency and adapted to new situations to improve current workflow
- Prioritized tasks in a timely manner
- Facilitated communication between various departments

## Projects and Technical Skills

**Skills:** C++, C, Java, JavaScript, Python, Angular, Android, HTML, CSS, Git, Bootstrap, Flask, SQL

### C++

- Implemented a Mastermind and Dice Game, a Service Queue, and Travel Options program

### C

- Generated a Balanced Symbol Checker, Maze Solving, and Fast Food Order Management programs

### Java

- Created various games such as Baccarat, Rock Paper Scissors, and Tic-Tac-Toe

### Python

- Created an interactive Tic-Tac-Toe Game, Caesar Cipher, and Magic Square Game

### Android

- Currently developing a Battleship Game on Android Studio with a team and developed a simple car app

## Career Involvement

**Girls Who Code** (Chicago, Illinois) September 2020- Present

*Student Mentor*

**Women in Computer Science** (Chicago, Illinois) August 2017- Present

*Treasurer, General Body Member*

**Grace Hopper Celebration Scholarship** (Houston, Texas) September 2018

*Recipient*