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算法&結構 Java DatagramPacket類代碼示例

- 實用工具

本文整理匯總了Java中java.net.DatagramPacket類的典型用法代碼示例。如果您正 苦於以下問題:Java DatagramPacket類的具體用法?Java DatagramPacket怎麼用? Java DatagramPacket使用的例子?那麼恭喜您,這裏精選的類代碼示例或許可以為您

提供幫助。

DatagramPacket類屬於java.net包,在下文中一共展示了DatagramPacket類的38個代碼示例,這些例子 默認根據受歡迎程度排序。您可以為喜歡或者感覺有用的代碼點讚,您的評價將有助於我們的係統推薦 出更棒的Java代碼示例。

示例1: send

▲ 點讚 3

```
import java.net.DatagramPacket; //導入依賴的package包/類
  Sends the Datagram either through the proxy or directly depending on
  current proxy settings and destination address. <BR>
  <B> NOTE: </B> DatagramPacket size should be at least 10 bytes less than
  the systems limit.
* <P>
  See documentation on java.net.DatagramSocket for full details on how to
  use this method.
  @param dp
              Datagram to send.
   @throws IOException
               If error happens with I/O.
public void send(DatagramPacket dp) throws IOException {
   // If the host should be accessed directly, send it as is.
   if (!server_mode && proxy.isDirect(dp.getAddress())) {
        super.send(dp);
        log.debug("Sending datagram packet directly:");
        return;
   }
   final byte[] head = formHeader(dp.getAddress(), dp.getPort());
   byte[] buf = new byte[head.length + dp.getLength()];
   final byte[] data = dp.getData();
    // Merge head and data
   System.arraycopy(head, 0, buf, 0, head.length);
    // System.arraycopy(data,dp.getOffset(),buf,head.length,dp.getLength());
   System.arraycopy(data, 0, buf, head.length, dp.getLength());
   if (encapsulation != null) {
       buf = encapsulation.udpEncapsulate(buf, true);
   super.send(new DatagramPacket(buf, buf.length, relayIP, relayPort));
}
```

開發者ID:PanagiotisDrakatos,項目名稱:T0rlib4Android,代碼行數:40,代碼來源:<u>Socks5DatagramSocket.java</u>

NumPy 完勝攻略書 - 作 NumPy 函式怎麼用

Ad 「在機器學習、深度學過一半的 repositories 是基 flag.com.tw

瞭解詳情

示例2: run

▲ 點讚 3 ▼

```
import java.net.DatagramPacket; //導入依賴的package包/類
@Override
public void run() {
    while (!this.isTerminated) {
        final byte[] data = new byte[10000];
        final DatagramPacket packet = new DatagramPacket(data, data.length);
        try {
            this.socket.receive(packet);
        } catch (final IOException e) {
            log.log(Level.SEVERE, e.getMessage(), e);
        }
        for (final IIncomingPacketObserver packetObserver : this.incomingPacketObservers) {
            packetObserver.packetReceived(packet.getData(), packet.getAddress(), packet.getPort());
        }
    }
    this.socket.close();
}
```

開發者ID:gurkenlabs,項目名稱:litiengine,代碼行數:19,代碼來源:UdpPacketReceiver.java

示例3: readingLoop

```
▲ 點讚 3 ▼
```

```
import java.net.DatagramPacket; //導入依賴的package包/類
private void readingLoop(CoapReceiver coapReceiver) {
    byte[] readBuffer = new byte[2048];

try {
    while (true) {
        DatagramPacket datagramPacket = new DatagramPacket(readBuffer, readBuffer.length);
        mcastSocket.receive(datagramPacket);
        InetSocketAddress adr = (InetSocketAddress) datagramPacket.getSocketAddress();
        if (LOGGER.isDebugEnabled() && adr.getAddress().isMulticastAddress()) {
            LOGGER.debug("Received multicast message from: " + datagramPacket.getSocketAddress()).
        }

        try {
            final CoapPacket coapPacket = CoapPacket.read(adr, datagramPacket.getData(), datagramI
```

```
receivedMessageWorker.execute(() -> coapReceiver.handle(coapPacket, TransportContext.)
} catch (CoapException e) {
    LOGGER.warn(e.getMessage());
}
} catch (IOException ex) {
    if (!ex.getMessage().startsWith("Socket closed")) {
        LOGGER.warn(ex.getMessage(), ex);
    }
}
```

開發者ID:ARMmbed,項目名稱:java-coap,代碼行數:26,代碼來源:MulticastSocketTransport.java



示例4: doInBackground

```
▲ 點讚 3
import java.net.DatagramPacket; //導入依賴的package包/類
@Override
protected Boolean doInBackground(Void... voids) {
   Thread newThread = new Thread() {
        public void run() {
            while (true) {
                byte[] recvPkt = new byte[1024];
                DatagramPacket recv = new DatagramPacket(recvPkt, recvPkt.length);
                    socket.receive(recv);
                } catch (IOException e) {
                    e.printStackTrace();
                final String medd = new String(recvPkt, 0, recv.getLength());
                recQue.add(medd);
                updateListView(medd);
            }
   newThread.start();
   return null;
}
```

開發者ID:yuvaraj119,項目名稱:WifiChatSharing,代碼行數:25,代碼來源:MessageActivity.java

示例5: assemblePacket

```
▲ 點讚 3 ▼
```

```
import java.net.DatagramPacket; //導入依賴的package包/類
private DatagramPacket assemblePacket(final char type) {
   final StringTokenizer tok = new StringTokenizer(server.getHostAddress(), ".");
   final StringBuffer packetData = new StringBuffer("SAMP");
   while (tok.hasMoreTokens()) {// The splitted parts of the ip will be parsed into ints and casted :
       packetData.append((char) Integer.parseInt(tok.nextToken()));
      At this point the buffer contains something like 'SAMPx!2.' where each character after
      'SAMP' is a part of the ip address
   packetData.append((char) (serverPort & 0xFF)).append((char) (serverPort >> 8 & 0xFF)).append(type
   if (type == PACKET_MIRROR_CHARACTERS) {// Apply 4 random bytes, in case it was a mirror query
                                            // final Random random = ThreadLocalRandom.current();
                                            // final byte[] toMirror = new byte[4];
                                            // random.nextBytes(toMirror);
       packetData.append("0101"); // TODO(MSC) Fix temporarily
   }
   final byte[] data = packetData.toString().getBytes(StandardCharsets.US_ASCII);
   return new DatagramPacket(data, data.length, server, serverPort);
}
```

開發者ID:Bios-Marcel,項目名稱:ServerBrowser,代碼行數:26,代碼來源:SampQuery.java



示例6: parse

```
▲ 點讚 3
```

```
import java.net.DatagramPacket; //導入依賴的package包/類
/**

* Instantiate a new Device Object from a SSDP discovery response packet.

* @param ssdpResult SSDP Discovery Response packet.

* @return Device

*/
public static Device parse(DatagramPacket ssdpResult) {
    HashMap<String, String> headers = new HashMap<String, String>();
    Pattern pattern = Pattern.compile("(.*): (.*)");

    String[] lines = new String(ssdpResult.getData()).split("\r\n");

for (String line : lines) {
    Matcher matcher = pattern.matcher(line);
    if(matcher.matches()) {
        headers.put(matcher.group(1).toUpperCase(), matcher.group(2));
}
```

```
}
}
return new Device(
    ssdpResult.getAddress().getHostAddress(),
    headers.get("LOCATION"),
    headers.get("SERVER"),
    headers.get("ST"),
    headers.get("USN"));
}
```

開發者ID:mguntli,項目名稱:sonos-remote-things,代碼行數:26,代碼來源:Device.java

示例7: UDPReceive

▲ 點讚 3

```
import java.net.DatagramPacket; //導入依賴的package包/類
public UDPReceive() {

   try {
      int port = 10030;

      // Create a socket to listen on the port.
      dsocket = new DatagramSocket(port);
      dsocket.setSoTimeout(2);

      // Create a buffer to read datagrams into.
      buffer = new byte[2048];

      // Create a packet to receive data into the buffer packet = new DatagramPacket(buffer, buffer.length);
} catch (Exception e) {
      e.printStackTrace();
}
```

開發者ID:Team997Coders,項目名稱:2017SteamBot2,代碼行數:20,代碼來源:<u>UDPReceive.java</u>

示例8: getTemp

▲ 點讚 3 ▼

}

```
if (err == 0) {
    AES aes = new AES(getIv(), getKey());

    byte[] encData = BLDevice.subbytes(data, 0x38, data.length);

    encData = chgLen(encData, 1024);

    byte[] pl = aes.decrypt(encData);

    return (double) (pl[0x4] * 10 + pl[0x5]) / 10.0;
} else {
    System.out.println(Integer.toHexString(err) + " / " + err);
}

return -1;
}
```

開發者ID:mob41,項目名稱:broadlink-java-api,代碼行數:32,代碼來源:<u>RM2Device.java</u>

示例9: run

```
▲ 點讚 3 ▼
```

```
import java.net.DatagramPacket; //導入依賴的package包/類
@Override
public void run() {
   try {
        do {
            DatagramPacket packet = AsyncPacketProvider.this.packetProvider.getNextPacket(this.change
            if (packet == null) {
                 //actual value doesn't matter, as long as the thread gets taken out of scheduling
                Thread.sleep(40);
            } else if(!this.queue.offer(packet, 1, SECONDS) && !this.stopRequested) {
               AsyncPacketProvider.log.debug("Clock leap or something? Trying again.");
               if (!this.queue.offer(packet, 5, SECONDS) && !this.stopRequested) {
                   AsyncPacketProvider.log.warn("Missed a packet, queue is not being drained. Audio :
        } while (!this.stopRequested);
   } catch (InterruptedException ex) {
       Thread.currentThread().interrupt();
}
```

開發者ID:Shredder121,項目名稱:jda-async-packetprovider,代碼行數:20,代碼來源:<u>AsyncPacketProvider.java</u>

示例10: sendTrapMessage

```
▲ 點讚 3
```

```
import java.net.DatagramPacket; //導入依賴的package包/類
/**
    * Send the specified message on trapSocket.
    */
private void sendTrapMessage(SnmpMessage msg)
    throws IOException, SnmpTooBigException {
```

```
byte[] buffer = new byte[bufferSize] ;
   DatagramPacket packet = new DatagramPacket(buffer, buffer.length) ;
    int encodingLength = msg.encodeMessage(buffer);
   packet.setLength(encodingLength);
   packet.setAddress(msg.address);
   packet.setPort(msg.port) ;
   if (SNMP_ADAPTOR_LOGGER.isLoggable(Level.FINER)) {
        SNMP_ADAPTOR_LOGGER.logp(Level.FINER, dbgTag,
            "sendTrapMessage", "sending trap to " + msg.address + ":" +
   trapSocket.send(packet);
   if (SNMP_ADAPTOR_LOGGER.isLoggable(Level.FINER)) {
        SNMP_ADAPTOR_LOGGER.logp(Level.FINER, dbgTag,
            "sendTrapMessage", "sent to " + msg.address + ":" +
              msg.port);
   snmpOutTraps++;
   snmpOutPkts++;
}
```

開發者ID:SunburstApps,項目名稱:OpenJSharp,代碼行數:27,代碼來源:SnmpAdaptorServer.java

示例11: send

▲ 點讚 3 ▼

```
import java.net.DatagramPacket; //導入依賴的package包/類
public boolean send(V2GTPMessage message, Inet6Address udpClientAddress, int udpClientPort) {
     byte[] v2gTPMessage = message.getMessage();
    // Set up the UDP packet containing the V2GTP message to be sent to the UDP client
   DatagramPacket udpServerPacket = new DatagramPacket(v2gTPMessage,
                                                        v2gTPMessage.length,
                                                        udpClientAddress,
                                                        udpClientPort);
   // Send the response to the UDP client
   try {
        udpServerSocket.send(udpServerPacket);
       getLogger().debug("Message sent");
       return true;
   } catch (IOException e) {
       getLogger().error("UDP response failed (IOException) while trying to send message!", e);
       return false;
   }
}
```

開發者ID:V2GClarity,項目名稱:RISE-V2G,代碼行數:20,代碼來源:UDPServer.java

示例12: UDPSocketServer

```
▲ 點讚 3 ▼
```

```
import java.net.DatagramPacket; //導入依賴的package包/類
/**
   * Constructor of UDP Socket Server
   *
```

```
@param port
              the Socket Server port
  @param socketTimeout
             the socket read timeout
  @param context
              the context of the Application
 */
public UDPSocketServer(int port, int socketTimeout, Context context) {
    this.mContext = context;
    this.buffer = new byte[64];
    this.mReceivePacket = new DatagramPacket(buffer, 64);
        this.mServerSocket = new DatagramSocket(port);
        this.mServerSocket.setSoTimeout(socketTimeout);
        this.mIsClosed = false;
        WifiManager manager = (WifiManager) mContext
                .getSystemService(Context.WIFI_SERVICE);
        mLock = manager.createMulticastLock("test wifi");
        Log.d(TAG, "mServerSocket is created, socket read timeout: "
                + socketTimeout + ", port: " + port);
    } catch (IOException e) {
        Log.e(TAG, "IOException");
        e.printStackTrace();
    }
}
```

開發者ID:IOCare,項目名稱:cordova-plugin-smartconfig,代碼行數:29,代碼來源:<u>UDPSocketServer.java</u>

示例13: produceHandshakePackets

```
▲ 點讚 3
import java.net.DatagramPacket; //導入依賴的package包/類
boolean produceHandshakePackets(SSLEngine engine, SocketAddress socketAddr,
       String side, List<DatagramPacket> packets) throws Exception {
   boolean finished = super.produceHandshakePackets(
            engine, socketAddr, side, packets);
   if (needPacketDuplicate && (!(isClient ^ engine.getUseClientMode()))) {
       DatagramPacket packet = getPacket(packets, handshakeType);
        if (packet != null) {
            needPacketDuplicate = false;
            System.out.println("Duplicate the flight.");
            List<DatagramPacket> duplicates = new ArrayList<>();
            finished = super.produceHandshakePackets(
                    engine, socketAddr, side, duplicates);
            packets.addAll(duplicates);
        }
   }
   return finished;
}
```

開發者ID:AdoptOpenJDK,項目名稱:openjdk-jdk10,代碼行數:23,代碼來源:RespondToRetransmit.java

示例14: SnmpRequestHandler

```
▲ 點讚 3 ▼
```

```
import java.net.DatagramPacket; //導入依賴的package包/類
* Full constructor
*/
public SnmpRequestHandler(SnmpAdaptorServer server, int id,
                          DatagramSocket s, DatagramPacket p,
                          SnmpMibTree tree, Vector<SnmpMibAgent> m,
                          InetAddressAcl a,
                          SnmpPduFactory factory,
                          SnmpUserDataFactory dataFactory,
                          MBeanServer f, ObjectName n)
{
    super(server, id, f, n);
    // Need a reference on SnmpAdaptorServer for getNext & getBulk,
    // in case of oid equality (mib overlapping).
    adaptor = server;
    socket = s;
    packet = p;
    root= tree;
    mibs = new Vector<>(m);
    subs= new Hashtable<>(mibs.size());
    ipacl = a;
    pduFactory = factory ;
    userDataFactory = dataFactory ;
    //thread.start();
}
```

開發者ID:SunburstApps,項目名稱:OpenJSharp,代碼行數:28,代碼來源:SnmpRequestHandler.java

示例15: mockServer

```
▲ 點讚 3 ▼
```

```
import java.net.DatagramPacket; //導入依賴的package包/類
  * MockServer plays the role of peer C. Respond to two requests for votes
  * with vote for self and then Assert.fail.
  */
void mockServer() throws InterruptedException, IOException {
           byte b[] = new byte[36];
           ByteBuffer responseBuffer = ByteBuffer.wrap(b);
           DatagramPacket packet = new DatagramPacket(b, b.length);
           QuorumServer server = peers.get(Long.valueOf(2));
           DatagramSocket udpSocket = new DatagramSocket(server.addr.getPort());
           LOG.info("In MockServer");
           mockLatch.countDown();
           Vote current = new Vote(2, 1);
           for (int i=0;i<2;++i) {
                       udpSocket.receive(packet);
                       responseBuffer.rewind();
                       LOG.info("Received " + responseBuffer.getInt() + " " + responseBuffer.getLong() + response
                       LOG.info("From " + packet.getSocketAddress());
                       responseBuffer.clear();
                       responseBuffer.getInt(); // Skip the xid
                       responseBuffer.putLong(2);
                       responseBuffer.putLong(current.getId());
                       responseBuffer.putLong(current.getZxid());
                       packet.setData(b);
                       udpSocket.send(packet);
```

開發者ID:1294265421,項目名稱:ZooKeeper,代碼行數:29,代碼來源:<u>LENonTerminateTest.java</u>

示例16: create

▲ 點讚 3 ▼

```
import java.net.DatagramPacket; //導入依賴的package包/類
public void create(int timeId){
   this.timeId=timeId;
   dpData=new byte[this.length+16+8];
   ByteShortConvert.toByteArray(ver, dpData, 0); //add: ver
   ByteShortConvert.toByteArray(sType, dpData, 2); //add: service type
   ByteIntConvert.toByteArray(connectId, dpData, 4); //add: sequence
   ByteIntConvert.toByteArray(clientId, dpData, 8); //add: sequence
   ByteIntConvert.toByteArray(this.sequence, dpData, 12); //add: sequence
   ByteShortConvert.toByteArray((short) this.length, dpData, 16); //add:length
   ByteIntConvert.toByteArray(this.timeId, dpData, 18); //add: sequence
   System.arraycopy(this.data, 0, dpData, 22, this.length);
   dp=new DatagramPacket(dpData,dpData.length);
   dp.setAddress(dstAddress);
   dp.setPort(dstPort);
}
```

開發者ID:breakEval13,項目名稱:NSS,代碼行數:19,代碼來源:DataMessage.java

示例17: decryptAudioPacket

```
▲ 點讚 3 ▼
```

```
import java.net.DatagramPacket; //導入依賴的package包/類
public static AudioPacket decryptAudioPacket(DatagramPacket packet, byte[] secretKey)
{
    TweetNaclFast.SecretBox boxer = new TweetNaclFast.SecretBox(secretKey);
    AudioPacket encryptedPacket = new AudioPacket(packet);

    byte[] extendedNonce = new byte[XSALSA20_NONCE_LENGTH];
    System.arraycopy(encryptedPacket.getNonce(), 0, extendedNonce, 0, RTP_HEADER_BYTE_LENGTH);

    byte[] decryptedAudio = boxer.open(encryptedPacket.getEncodedAudio(), extendedNonce);
    byte[] decryptedRawPacket = new byte[RTP_HEADER_BYTE_LENGTH + decryptedAudio.length];

    System.arraycopy(encryptedPacket.getNonce(), 0, decryptedRawPacket, 0, RTP_HEADER_BYTE_LENGTH);
    System.arraycopy(decryptedAudio, 0, decryptedRawPacket, RTP_HEADER_BYTE_LENGTH, decryptedAudio.length);
}
```

開發者ID:DV8FromTheWorld,項目名稱:JDA-Audio,代碼行數:17,代碼來源:<u>AudioPacket.java</u>

示例18: detectThing

```
▲ 點讚 3 | ▼
```

```
import java.net.DatagramPacket; //導入依賴的package包/類
private void detectThing(DatagramPacket packet) throws IOException {
   String data = Util
            .decrypt(new ByteArrayInputStream(Arrays.copyOfRange(packet.getData(), 0, packet.getLengtl
   logger.debug("Detecting HS110 by data: {}", data);
   String inetAddress = packet.getAddress().getHostAddress();
   String id = HS110.parseDeviceId(data);
   logger.debug("HS110 with id {} found on {} ", id, inetAddress);
   ThingUID thingUID = new ThingUID(HS110BindingConstants.THING_TYPE_HS110, id);
   String label = "HS110 at " + inetAddress;
   Map<String, Object> properties = new TreeMap<>();
   properties.put(HS110BindingConstants.CONFIG_IP, inetAddress);
   DiscoveryResult discoveryResult = DiscoveryResultBuilder.create(thingUID).withLabel(label)
            .withProperties(properties).build();
   thingDiscovered(discoveryResult);
}
```

開發者ID:computerlyrik,項目名稱:openhab2-addon-hs110,代碼行數:18,代碼來源:<u>HS110DiscoveryService.java</u>

示例19: send

```
▲ 點讚 3 ▼
```

```
import java.net.DatagramPacket; //導入依賴的package包/類
 * 組播發送消息
* @param msg
*/
public void send(TiandeMulticastMessage msg){
   if(cast == null){
       throw new TiandeMultiCastException("Multi cast server is closed!");
   }
   /* 判斷msg大小 */
   String msgJson = msg.toString();
   //base64轉碼
   String msgBase64 = Base64.encode(msgJson);
   /* 拆包發送 */
   TiandeMulticastMessageManager castMessageManager = new TiandeMulticastMessageManager(msgBase64, tl
   List<DatagramPacket> packetList = castMessageManager.getDatagramPacketList();
   for(int i = 0; i < packetList.size(); i++){</pre>
        try {
            /* 休眠時間 */
           Thread.sleep(intervalSend);
           cast.send(packetList.get(i));
        } catch (Exception e) {
            e.printStackTrace();
   }
}
```

開發者ID:lmd,項目名稱:multicast,代碼行數:29,代碼來源:TiandeMulticastSocket.java

示例20: ImmutableDatagramPacket

```
▲ 點讚 3 | ▼ |
```

```
import java.net.DatagramPacket; //導入依賴的package包/類
public ImmutableDatagramPacket(DatagramPacket p) {
    address = p.getAddress();
    port = p.getPort();
    byte[] temp data = p.getData();
    int length = p.getLength();
    byte[] b_temp = new byte[length];
    if (length < temp_data.length) {</pre>
        b_temp = new byte[length];
        for (int i = 0; i < length; i++) {
            b_temp[i] = temp_data[i];
    } else if (length > temp_data.length) { //should not happen.
        throw new RuntimeException(
                "Length is bigger then message, packet is garbage.");
    data = b_temp;
}
```

開發者ID:addertheblack,項目名稱:myster,代碼行數:22,代碼來源:ImmutableDatagramPacket.java

示例21: scanSingleResult

```
▲ 點讚 3 ▼
```

```
import java.net.DatagramPacket; //導入依賴的package包/類
public void scanSingleResult() throws Exception {
   final DatagramSocket socketMessage = mock(DatagramSocket.class);
   doAnswer(new ReceiveAnswer(new String[]{GOOD_SSDP_PAYLOAD1})).when(socketMessage).receive(any(Data
   FakeExecutorListener callback = Mockito.spy(new FakeExecutorListener());
   SSDPDiscovery ssdp = new SSDPDiscovery("urn:cast-ocast-org:service:cast:1", 3000) {
       @Override
       protected DatagramSocket createSocket() {
            return socketMessage;
   };
   ssdp.addListener(callback);
   ssdp.start();
   callback.await(3, TimeUnit.SECONDS);
   verify(callback, times(1)).onLocationSent();
   verify(callback, times(1)).onLocationReceived(any(SSDPMessage.class));
   SSDPMessage result = callback.getResult();
    assertThat(result.getUuid(), is(equalTo("c4323fee-db4b-4227-9039-fa4b71589e26")));
}
```

開發者ID:Orange-OpenSource,項目名稱:OCast-Java,代碼行數:21,代碼來源:SSDPDiscoveryTest.java

示例22: sendPacket

```
▲ 點讚 3 ▼
```

```
import java.net.DatagramPacket; //導入依賴的package包/類
public void sendPacket(InetAddress address, int port, byte[] payload, int offset, int length) {
    if (address == null)
        return;
    if (Looper.myLooper() == Looper.getMainLooper()) {
        new Thread(() -> sendPacket(address, port, payload, offset, length));
        return;
    }
    DatagramPacket packet = new DatagramPacket(payload, length);
    packet.setAddress(address);
    packet.setPort(port);
    try {
        socket.send(packet);
    } catch (IOException e) {
        e.printStackTrace();
    }
}
```

開發者ID:Jack-Q,項目名稱:messenger,代碼行數:17,代碼來源:PeerTransmission.java

示例23: send

▲ 點讚 3

```
import java.net.DatagramPacket; //導入依賴的package包/類
* This method allows to send datagram packets with address type DOMAINNAME.
* SOCKS5 allows to specify host as names rather than ip addresses. Using
* this method one can send udp datagrams through the proxy, without having
* to know the ip address of the destination host.
* 
* If proxy specified for that socket has an option resolveAddrLocally set
* to true host will be resolved, and the datagram will be send with address
  type IPV4, if resolve fails, UnknownHostException is thrown.
  @param dp
             Datagram to send, it should contain valid port and data
  @param host
             Host name to which datagram should be send.
  @throws IOException
              If error happens with I/O, or the host can't be resolved when
               proxy settings say that hosts should be resolved locally.
  @see Socks5Proxy#resolveAddrLocally(boolean)
public void send(DatagramPacket dp, String host) throws IOException {
   if (proxy.isDirect(host)) {
       dp.setAddress(InetAddress.getByName(host));
       super.send(dp);
       return;
   }
   if ((proxy).resolveAddrLocally) {
       dp.setAddress(InetAddress.getByName(host));
   }
   final byte[] head = formHeader(host, dp.getPort());
```

```
byte[] buf = new byte[head.length + dp.getLength()];
final byte[] data = dp.getData();
// Merge head and data
System.arraycopy(head, 0, buf, 0, head.length);
// System.arraycopy(data,dp.getOffset(),buf,head.length,dp.getLength());
System.arraycopy(data, 0, buf, head.length, dp.getLength());
if (encapsulation != null) {
   buf = encapsulation.udpEncapsulate(buf, true);
}
super.send(new DatagramPacket(buf, buf.length, relayIP, relayPort));
}
```

開發者ID:PanagiotisDrakatos,項目名稱:T0rlib4j,代碼行數:45,代碼來源:<u>Socks5DatagramSocket.java</u>

示例24: testGoodCaseDiscovery



開發者ID:spinscale,項目名稱:maxcube-java,代碼行數:25,代碼來源:MinaDiscoveryClientTest.java

示例25: RtpSocketUdp

```
▲ 點讚 3 ▼

import java.net.DatagramPacket; //導入依賴的package包/類

/**

* This RTP socket implements a buffering mechanism relying on a FIFO of buffers and a Thread.

*/
public RtpSocketUdp(ConnectCheckerRtsp connectCheckerRtsp) {
    super();
```

```
this.connectCheckerRtsp = connectCheckerRtsp;
senderReportUdp = new SenderReportUdp(connectCheckerRtsp);
senderReportUdp.reset();
packets = new DatagramPacket[bufferCount];
for (int i = 0; i < bufferCount; i++) {
   packets[i] = new DatagramPacket(buffers[i], 1);
}
try {
   mSocket = new MulticastSocket();
} catch (IOException e) {
   e.printStackTrace();
}
</pre>
```

開發者ID:pedroSG94,項目名稱:rtmp-rtsp-stream-client-java,代碼行數:19,代碼來源:<u>RtpSocketUdp.java</u>

示例26: pingOwner

```
▲ 點讚 2 ▼
```

```
import java.net.DatagramPacket; //導入依賴的package包/類
public void pingOwner(int ownerPort, long lockId, String displayName) {
    try {
        byte[] bytesToSend = encode(lockId);
        // Ping the owner via all available local addresses
        for (InetAddress address: addressFactory.getCommunicationAddresses()) {
            socket.send(new DatagramPacket(bytesToSend, bytesToSend.length, address, ownerPort));
        }
    } catch (IOException e) {
        throw new RuntimeException(String.format("Failed to ping owner of lock for %s (lock id: %s, pound)
}
}
```

開發者ID:lxxlxx888,項目名稱:Reer,代碼行數:12,代碼來源:FileLockCommunicator.java

示例27: receive

▲ 點讚 2 ▼

```
import java.net.DatagramPacket; //導入依賴的package包/類
public long receive() throws GracefullyStoppedException {
    try {
        byte[] bytes = new byte[9];
        DatagramPacket packet = new DatagramPacket(bytes, bytes.length);
        socket.receive(packet);
        return decode(bytes);
    } catch (IOException e) {
        if (!stopped) {
            throw new RuntimeException(e);
        }
        throw new GracefullyStoppedException();
    }
}
```

開發者ID:lxxlxx888,項目名稱:Reer,代碼行數:14,代碼來源:FileLockCommunicator.java

示例28: run

▲ 點讚 2 ▼

開發者ID:devinbrown7,項目名稱:streaminglib,代碼行數:16,代碼來源:RtpStream.java

示例29: test

▲ 點讚 2 ▼

```
import java.net.DatagramPacket; //導入依賴的package包/類
private static void test() throws Exception {
    final String hostname = "google.com";
    final String localhost = "localhost";
    final MulticastSocket datagramSocket = new MulticastSocket();
    datagramSocket.setSoTimeout(10000);
    short ttl = 1;
    final InetAddress receiverAddress = InetAddress.getByName(hostname);
    while (ttl < 100) {
        try {
            byte[] buffer = "0123456789".getBytes();
            datagramSocket.setTimeToLive(ttl++);
            final DatagramPacket sendPacket = new DatagramPacket(buffer, buffer.length, receiverAddre:
            datagramSocket.send(sendPacket);
            buffer = new byte[10];
            final DatagramPacket receivePacket = new DatagramPacket(buffer, buffer.length);
            datagramSocket.receive(receivePacket);
            System.out.println("ttl=" + ttl + " address=" + receivePacket.getAddress().getHostAddress
                    + new String(receivePacket.getData()));
            Thread.sleep(1000);
        } catch (final SocketTimeoutException e) {
            System.out.println("timeout ttl=" + ttl);
    }
}
```

開發者ID:leolewis,項目名稱:openvisualtraceroute,代碼行數:28,代碼來源:<u>UDP.java</u>

示例30: CloseMessage_Conn

▲ 點讚 2 ▼

```
import java.net.DatagramPacket; //導入依賴的package包/類
public CloseMessage_Conn(int connectId,int clientId){
    byte[] dpData=new byte[12];
    this.clientId=clientId;
    this.connectId=connectId;
    ByteShortConvert.toByteArray(ver, dpData, 0);
    ByteShortConvert.toByteArray(sType, dpData, 2);
    ByteIntConvert.toByteArray(connectId, dpData, 4);
    ByteIntConvert.toByteArray(clientId, dpData, 8);
    dp=new DatagramPacket(dpData,dpData.length);
}
```

開發者ID:breakEval13,項目名稱:NSS,代碼行數:11,代碼來源:CloseMessage Conn.java

示例31: run

```
▲ 點讚 2 ▼
```

```
import java.net.DatagramPacket; //導入依賴的package包/類
public void run()
{
    byte[] abyte = new byte[1024];
    while (!this.isInterrupted())
    {
        DatagramPacket datagrampacket = new DatagramPacket(abyte, abyte.length);
        try
        {
            this.socket.receive(datagrampacket);
        catch (SocketTimeoutException var5)
            continue;
        }
        catch (IOException ioexception)
            LanServerDetector.logger.error((String)"Couldn\'t ping server", (Throwable)ioexception);
            break;
        }
        String s = new String(datagrampacket.getData(), datagrampacket.getOffset(), datagrampacket.get
        LanServerDetector.logger.debug(datagrampacket.getAddress() + ": " + s);
        this.localServerList.func_77551_a(s, datagrampacket.getAddress());
    }
    try
    {
        this.socket.leaveGroup(this.broadcastAddress);
    catch (IOException var4)
    {
    }
    this.socket.close();
```

開發者ID:Notoh,項目名稱:DecompiledMinecraft,代碼行數:39,代碼來源:LanServerDetector.java

示例32: receive

▲ 點讚 2 ▼

```
import java.net.DatagramPacket; //導入依賴的package包/類
public int receive(byte[] buf, int off, int len, int waitMillis)
    throws IOException
{
    socket.setSoTimeout(waitMillis);
    DatagramPacket packet = new DatagramPacket(buf, off, len);
    socket.receive(packet);
    return packet.getLength();
}
```

開發者ID:Appdome,項目名稱:ipack,代碼行數:9,代碼來源:UDPTransport.java

示例33: main

▲ 點讚 2 ▼

```
import java.net.DatagramPacket; //導入依賴的package包/類
public static void main(String[] args) throws Exception {
    DatagramSocket socket = new DatagramSocket(6969);
    DatagramPacket packet = new DatagramPacket(new byte[500], 500);
    while (true){
        socket.receive(packet);
        System.out.println(new String(packet.getData(), 0, packet.getLength()));
        socket.send(packet);
    }
}
```

開發者ID:spacetimeme,項目名稱:DreamSocket,代碼行數:10,代碼來源:UDPServer.java

示例34: discover

▲ 點讚 2

```
import java.net.DatagramPacket; //導入依賴的package包/類
/**
 * Discover any UPNP device using SSDP (Simple Service Discovery Protocol).
 * @param timeout in milliseconds
 * @param serviceType if null it use "ssdp:all"
 * @return List of devices discovered
 * @throws IOException
 * @see <a href="https://en.wikipedia.org/wiki/Simple_Service_Discovery_Protocol">SSDP Wikipedia Page</a>
 */
public static List<Device> discover(int timeout, String serviceType) throws IOException {
```

```
ArrayList<Device> devices = new ArrayList<Device>();
   byte[] sendData;
   byte[] receiveData = new byte[1024];
   /* Create the search request */
   StringBuilder msearch = new StringBuilder(
            "M-SEARCH * HTTP/1.1\nHost: 239.255.255.250:1900\nMan: \"ssdp:discover\"\n");
   if (serviceType == null) { msearch.append("ST: ssdp:all\n"); }
   else { msearch.append("ST: ").append(serviceType).append("\n"); }
   /* Send the request */
   sendData = msearch.toString().getBytes();
   DatagramPacket sendPacket = new DatagramPacket(
           sendData, sendData.length, InetAddress.getByName("239.255.255.250"), 1900);
   DatagramSocket clientSocket = new DatagramSocket();
   clientSocket.setSoTimeout(timeout);
   clientSocket.send(sendPacket);
   /* Receive all responses */
   while (true) {
       try {
           DatagramPacket receivePacket = new DatagramPacket(receiveData, receiveData.length);
           clientSocket.receive(receivePacket);
           devices.add(Device.parse(receivePacket));
       catch (SocketTimeoutException e) { break; }
   }
   clientSocket.close();
   return Collections.unmodifiableList(devices);
}
```

開發者ID:mguntli,項目名稱:sonos-remote-things,代碼行數:41,代碼來源:SSDPClient.java

示例35: discoverOne

```
▲ 點讚 2 ▼
```

```
import java.net.DatagramPacket; //導入依賴的package包/類
public static Device discoverOne(int timeout, String serviceType) throws IOException {
   Device device = null;
   byte[] sendData;
   byte[] receiveData = new byte[1024];
   /* Create the search request */
   StringBuilder msearch = new StringBuilder(
            "M-SEARCH * HTTP/1.1\nHost: 239.255.255.250:1900\nMan: \"ssdp:discover\"\n");
   if (serviceType == null) { msearch.append("ST: ssdp:all\n"); }
   else { msearch.append("ST: ").append(serviceType).append("\n"); }
   /* Send the request */
   sendData = msearch.toString().getBytes();
   DatagramPacket sendPacket = new DatagramPacket(
           sendData, sendData.length, InetAddress.getByName("239.255.255.250"), 1900);
   DatagramSocket clientSocket = new DatagramSocket();
   clientSocket.setSoTimeout(timeout);
   clientSocket.send(sendPacket);
   /* Receive one response */
   try {
       DatagramPacket receivePacket = new DatagramPacket(receiveData, receiveData.length);
       clientSocket.receive(receivePacket);
       device = Device.parse(receivePacket);
```

```
catch (SocketTimeoutException e) { }

clientSocket.close();
 return device;
}
```

開發者ID:mguntli,項目名稱:sonos-remote-things,代碼行數:31,代碼來源:SSDPClient.java

示例36: receiveMessage

開發者ID:ANDROIDTODO,項目名稱:Transmission,代碼行數:13,代碼來源:MessageReceiver.java

示例37: sendAuthChallenge

```
import java.net.DatagramPacket; //導入依賴的package包/類

/**

* Sends an auth challenge DatagramPacket to the client and adds the client to the queryClients map

*/

private void sendAuthChallenge(DatagramPacket requestPacket) throws IOException

{

    RConThreadQuery.Auth rconthreadquery$auth = new RConThreadQuery.Auth(requestPacket);
    this.queryClients.put(requestPacket.getSocketAddress(), rconthreadquery$auth);
    this.sendResponsePacket(rconthreadquery$auth.getChallengeValue(), requestPacket);
}
```

開發者ID:Notoh,項目名稱:DecompiledMinecraft,代碼行數:10,代碼來源:<u>RConThreadQuery.java</u>

示例38: start

```
▲ 點讚 2 ▼

import java.net.DatagramPacket; //導入依賴的package包/類
/**
```

```
Start streaming the items specified in the subscription.
  @param subscription Items to stream to client
public void start(Subscription subscription) {
  if (scheduler != null) {
    return;
  logger.info("Sending graph data to {}:{}", subscription.client(), port);
  socketAddress = new InetSocketAddress(subscription.client(), port);
  scheduler = Executors.newSingleThreadScheduledExecutor();
  // FIXME: future not checked for exception
  ScheduledFuture<?> future =
      scheduler.scheduleAtFixedRate(
          () -> {
            Buffer buffer = new Buffer();
            try {
              subscription.measurementsToJson(buffer);
              byte[] bytes = buffer.readByteArray();
              DatagramPacket packet = new DatagramPacket(bytes, bytes.length, socketAddress);
              socket.send(packet);
            } catch (IOException e) {
              logger.error("Exception sending grapher data", e);
            }
          },
          0,
         MILLISECONDS);
}
```

開發者ID:strykeforce,項目名稱:thirdcoast,代碼行數:31,代碼來源:ClientHandler.java

注:本文中的java.net.DatagramPacket類示例整理自Github/MSDocs等源碼及文檔管理平台,相關代碼片段篩選自各路編程大神貢獻的開源項目,源碼版權歸原作者所有,傳播和使用請參考對應項目的License;未經允許,請勿轉載。



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相關方法

- <u>DatagramPacket.getData()</u>
- <u>DatagramPacket.getLength()</u>
- <u>DatagramPacket.setAddress()</u>
- <u>DatagramPacket.getPort()</u>
- <u>DatagramPacket.getAddress()</u>
- <u>DatagramPacket.setPort()</u>
- <u>DatagramPacket.setLength()</u>
- <u>DatagramPacket.setData()</u>
- <u>DatagramPacket.getOffset()</u>
- <u>DatagramPacket.getSocketAddress()</u>
- <u>DatagramPacket.setSocketAddress()</u>



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