

VIVAN NGUYEN CHI

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Neuroscientist | UX/UI Designer | Teamplayer

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I am a scientist with a focus on UX design, research, marketing and branding.

With my background in Neuroscience, my work combines the fields of research and visual design -

I have an eye for detail and am a passionate about useful, aesthetic and sophisticated digital experiences.

EXPERIENCE

UNIVERSITY OF CALIFORNIA SAN FRANCISCO (UCSF)

Postdoctoral Scholar

San Francisco, CA

Jan 2018 - May 2020

- Topic: "What are the mechanisms causing fear- and anxiety-related behaviors like PTSD?"
- Planning, designing highly complex research projects.
- Creation of detailed technical research protocols and reports.
- Documenting, collecting and analyzing datasets with FreezeFrame, Noldus EthoVision XT, Observer XT, Excel, FIJI, Graphpad Prism and Python.
- Generating paper-publish-ready results figures for research grants, presentations and publications using Adobe Illustrator.

CAREERFOUNDRY

Certified UX/UI Design Course

San Francisco, CA / Berlin, Germany

Jul 2019 - Dec 2019

- Successfully completed CareerFoundry's Certified UX/UI Design Course, learning over 500+ hours about design (user experience and user interface) principles.
- Further specialization into frontend development using HTML, CSS and Javascript.

RUPRECHT-KARLS UNIVERSITY HEIDELBERG

PhD in Molecular Biosciences, Major Neuroscience

Heidelberg, Germany

Aug 2014 - July 2017 (*highest honors, summa cum laude*)

- Topic: "How is short-term memory is converted into long-term memory and is a memory formed?"
- Designed, planned, executed complex experiments.
- Collected and analyzed data independently using Intan Technologies, Neuronexus Probes, Matlab and Graphpad Prism.
- Created detailed coursework documents, gained hands-on experience with laboratory equipment, rodent handling, as well as preparation of manuscripts for publication and grants.
- Layouted a great number of high quality results figures using Adobe Photoshop, Adobe Illustrator and Corel Draw.
- During PhD, recruited, managed, mentored and delegated in total 15+ PhD students, Master students and undergrads.
- Attended a multitude of conferences and presented various numbers of talks and posters to stakeholders.

AWARDS / MEMBERSHIPS

SOCIETY FOR NEUROSCIENCE (SfN)

Current Member

since 2015

POSTDOCTORAL RESEARCH FELLOWSHIP

German Research Foundation (DFG)

May 2018 - May 2020

FACE PhD RESEARCH SCHOLAR AWARD

"Females Abroad for Career Enhancement"

(FACE) Research Scholarship (CRC 1134, SFB)

Jul 2016

GRADUATE ACADEMY HEIDELBERG

Travel Grant (Society for Neuroscience)

Feb 2015

PhD STUDENT RESEARCH SCHOLARSHIP

(CRC 636, SFB)

Nov 2014

SKILLS AND PROGRAMS

Design Skills

User Research, Information Architecture, Task Analysis, Usability Testing, Wireframing, Prototyping, Mockups, UI Design

Design Tools

Adobe XD, Adobe Photoshop, Adobe Illustrator, Adobe Premiere Pro, Corel Draw, Corel Painter, PaintTool SAI

Other

Windows (Word, Excel, Powerpoint), Mac OS, LaTeX, Graphpad Prism, FIJI

LANGUAGES

Vietnamese (native)

German (native)

English (fluent)

CHARACTER

tech-savvy, curious, growth mindset, goal-oriented, determined, passion driven, collaborator, adaptive learner, creative solver

PROJECTS

savvy.

An expert app to get advice from an expert in any field.

San Francisco

CareerFoundry's UX Immersion course

savvy is an expert app that offers advice from experts in any topic of interest.

My role: UX/UI Designer

Duration: Aug 2019 - Dec 2019

Methods used: Competitive Analysis, User Flows, Task Analysis, User Journeys, Sitemaps, Wireframing, Low-Fidelity / Mid-Fidelity / High-Fidelity Interactive Prototyping, Usability Testing, Design Language System (Style Guide / Pattern Library), Mockups

Tools used: Adobe Illustrator, Adobe Photoshop, Adobe XD

Prototype: <https://xd.adobe.com/view/a96613b3-96cd-4303-6cf6-63159a0bb99b-df57/?fullscreen>